

Notes 02/26

Today: - Visual: Lyapunov functions

- How to use symmetry?

- Topology: what is special about 2D?

• $\dot{V} < 0$ local min of $V \rightarrow$ attracting

• $\dot{V} = 0$ linear center \rightarrow nonlinear cycles/

• $\dot{V} > 0$ local max of $V \rightarrow$ repelling

Q: If you have a quantity V such that $\dot{V} < 0$, can $\begin{cases} \dot{x} = f \\ \dot{y} = g \end{cases}$ have a cycle?

Physical systems

$$\begin{cases} \dot{x} = y \\ \dot{y} = -V'(x, y) \end{cases}$$

$V(x)$ potential energy

$$x'' = \underbrace{-V'(x)}_F$$

Always have conserved quantities

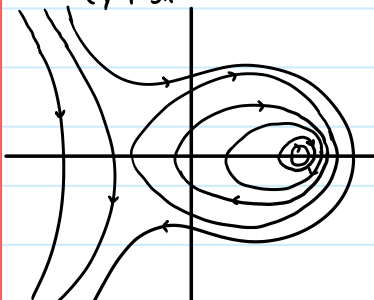
$$E = \frac{1}{2}y^2 + V(x)$$

Ex. Compute $\dot{E} = 0$.

E conserved \rightarrow trajectories are level curves.

$$V(x) = -x + x^3$$

$$\begin{cases} \dot{x} = y \\ \dot{y} = 1 - 3x^2 \end{cases}$$



Same function

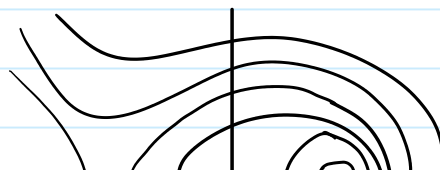
$$E(x, y) = \frac{1}{2}y^2 + (-x + x^3)$$

What about $E < 0$?

Systems with friction/damping

$$x'' = \underbrace{V'(x) - bx'}_{\text{damping}} \quad (b > 0)$$

$$\begin{cases} \dot{x} = y \\ \dot{y} = \dots \end{cases}$$



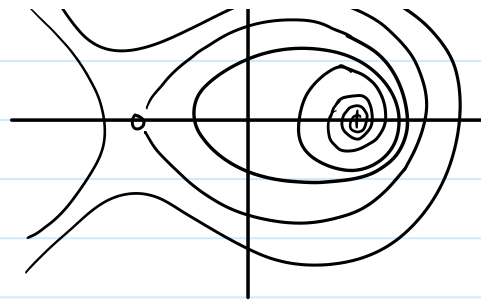
$\dot{E} < 0$: spiral inwards

$$\begin{cases} \dot{x} = y \\ \dot{y} = 1 - 3x^2 - by \end{cases}$$

Non-conservative ($b > 0$)

fixed point: $(\dot{x}=0, \dot{y}=0)$

$$x = \pm \frac{\sqrt{3}}{3}$$



$\ddot{E} < 0$: spiral inwards

Symmetry

$$\begin{cases} \dot{x} = y - y^3 \\ \dot{y} = -x - y^2 \end{cases}$$

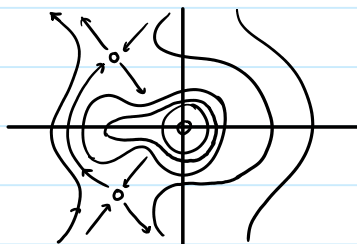
$$DF = \begin{pmatrix} 0 & 1-3y^2 \\ -1 & -2y \end{pmatrix}$$

reversible: system invariant

$$\begin{aligned} t &\rightarrow -t \\ y &\rightarrow -y \end{aligned}$$

· symmetry forces linear centers to be nonlinear centers

fixed points	$(0, 0)$	$(-1, -1)$	$(-1, 1)$
	$\begin{pmatrix} 0 & 1 \\ -1 & 0 \end{pmatrix}$	$\begin{pmatrix} 0 & -2 \\ 1 & 2 \end{pmatrix}$	$\begin{pmatrix} 0 & -2 \\ -1 & -2 \end{pmatrix}$
	center	saddle	saddle



"Topology": "facts that involve being in \mathbb{R}^2 " (vs. on sphere / \mathbb{R}^3)

Why special? A) trajectories don't cross

B) closed curve / trajectory divides \mathbb{R}^2 / plane into 2 parts