

## Ch.2 Algorithm Analysis

### 2.1 Time Complexity Analysis

Algorithm's run time as a function of input size

$T(n)$  worst case

we care about the "asymptotic behavior"

- how  $T(n)$  grows when  $n$  is large
- only care about the "order" instead of exact function

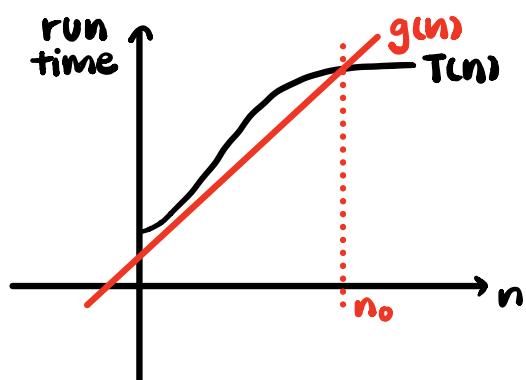
**Def.**  $T(n)$  is  $O(g(n))$  if  $\exists$  constant  $c > 0$ ,  $n_0 \geq 0$

**Big-O** s.t.  $T(n) \leq c \cdot g(n) \quad \forall n \geq n_0$

**Ex.**  $T(n) = 100n + 500$

$T(n) = O(n)$

$T(n) = O(n^2)$



Upper bound of time complexity

Asymptotic lower bound:

Big Omega

$$T(n) = \Omega(f(n))$$

if there exists  $c > 0$ ,  $n_0 \geq 0$  s.t.

$$T(n) \geq c \cdot f(n) \quad \forall n \geq n_0$$

$$T(n) = \Omega(n)$$

$$T(n) = \Omega(\sqrt{n})$$

$$T(n) \neq \Omega(n^2)$$

Asymptotic tight bound

Def.  $T(n) = \Theta(f(n))$  if

$$T(n) = \Omega(f(n)) \quad \text{and} \quad T(n) = O(f(n))$$

Ex.  $T(n) = 100n$

$$T(n) = \Theta(n)$$

$$\neq \Theta(\sqrt{n})$$

$$\neq \Theta(n^2)$$

$$T(n) = \Theta(T(n))$$

Ex.  $T(n) = Rn^2 + qn + r$      $p, q, r$  const.

$$T(n) = \Theta(n^2) \quad T(n) = O(n^2) \quad T(n) = \Omega(n^2)$$

choose  $c$  large enough ( $c > p+q+r$ )

$$T(n) \leq c \cdot n^2 \text{ when } n \geq 2$$

$$T(n) = O(n^3), \quad T(n) = O(n^4), \quad T(n) \neq O(n)$$

$$T(n) = \Omega(n^2), \quad T(n) = \Omega(n), \quad T(n) \neq \Omega(n^3)$$

## Properties:

$$- f = O(g) \Rightarrow c \cdot f = O(g)$$

$$- f = O(h), g = O(h) \Rightarrow f+g = O(h)$$

Pf.  $f = O(h) \Rightarrow$  there exist  $c_1, n_1$  such that  
 $f(n) \leq c_1 \cdot h(n) \quad \forall n \geq n_1$

$g = O(h) \Rightarrow$  there exist  $c_2, n_2$  such that  
 $g(n) \leq c_2 \cdot h(n) \quad \forall n \geq n_2$

Take  $c = c_1 + c_2$ ,  $n' = \max(n_1, n_2)$ .

Then  $f(n) + g(n) \leq (c_1 + c_2) \cdot h(n)$   
 $= c \cdot h(n) \quad \forall n \geq n'$

$$\Rightarrow f+g = O(h).$$

$$- f = O(h_1), g = O(h_2) \Rightarrow f+g = O(\max\{h_1, h_2\})$$

Polynomial  $T(n) = a_d n^d + a_{d-1} n^{d-1} + \dots + a_1 n + a_0$

$$T(n) = \Theta(n^d) \quad (a_d \neq 0)$$

$$\log_a n = \Theta(\log_b n) \quad \begin{matrix} a \neq b \\ a, b \text{ const} \end{matrix}$$

Pf.  $\log_a n = \frac{\log_b n}{\log_b a}$

$c$  const.

$$\log_a n = O(n^{\varepsilon}) \quad \forall \varepsilon > 0$$

e.g.  $n \log n \sim n^{0.1}$

Thm.  $\lim_{n \rightarrow \infty} \frac{f(n)}{g(n)} = \begin{cases} 0 & f(n) = O(g(n)) \\ c & (0 < c < \infty) \quad f(n) = \Theta(g(n)) \\ \infty & f(n) = \Omega(g(n)), \quad f(n) \neq \Theta(g(n)) \\ & \Downarrow \\ & g(n) = O(f(n)) \end{cases}$

# Time Complexity of G-S algorithm

Array : + access  $A[i]$  in constant time O(1)  
- can't dynamically +/- an element

Linked list : + dynamically +/- an element  
- access  $A[i]$  in O(n) time

## G-S algorithm

input : ManPref[m, i], WomanPref[m, i] (2D array)

while ( ) unmatched m) ①

    w  $\leftarrow$  next woman in m's preference list to whom  
    m hasn't proposed ②

    if (w unmatched) ③

        match (m, w)

    else if (w prefers m to her current partner m')  
        remove (m', w), match (m, w)

① store unmatched men in linked list

head  $\longrightarrow$  

② use next(m) : next position m will propose

initially  $\text{next}(m) = 1 \ \forall m$

$w \leftarrow \text{ManPref}[m, \text{next}(m)]$

$m_1 : \boxed{w_3} \boxed{w_1} \boxed{w_2}$

③ store current matching in array

$\text{match}(w) = \text{current partner of } w$

$n$  elements

$w_1$	-1	$(m_1, w_1)$
$w_2$	1	
$w_3$	2	$(m_2, w_3)$
:		

-1: unmatched

④  $w, m, m'$

how to check whether  $w$  prefers  $m$  to  $m'$

$\downarrow$   
 $m_1$        $\downarrow$   
                 $m_2$

$w$

$m_3$	$m_1$	$m_2$
-------	-------	-------

find  $\frac{m_2}{m_1}$  in  $O(n)$

	$m_1$	$m_2$	$m_3$
$w_1$	2	3	1
$w_2$			
$w_3$			

$\Rightarrow$  inverse pref. list

$B[w, m] > B[w, m']$

?  
 $O(1)$

each iteration of G-S       $O(1)$  time

$\rightarrow$  worst case:  $O(n^2)$  iterations

total time complexity  $\underbrace{O(n^2)}_{O(N)}$

input size  $N = O(n^2)$

$n : \# m/w$

linked list

## Big-O

- Finding an element  $T$  in an array  $A$ .

```
for i=0, 1, ... n-1  
  if A[i] {  
    return i  
  } O(n)  
  return false
```

$\Theta(n)$  time

- What if  $A$  is sorted?

find an element in  $O(\log n)$  time

binary search:  $a_i \leq a_j$  for  $i < j$

A	$a_1$	$a_2$	$a_3$	...	$a_m$	...	$a_n$
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compare  $a_m$  with  $T$

if  $a_m = T$  return  $a_m$

if  $a_m < T$   $T$  is in  $[a_{m+1}, \dots, a_n]$

if  $a_m > T$   $T$  is in  $[a_1, \dots, a_{m-1}]$

Maintain a "search image"  $[l, r]$

## Binary search:

initial  $l = 0, r = n$

while ( $l < r$ )

$$mid = \lfloor \frac{l+r}{2} \rfloor$$

if  $T < a_{mid}$   $r = mid - 1$

if  $T > a_{mid}$   $l = mid + 1$

if  $T = a_{mid}$  return  $mid$

return  $-1$  ( $T$  not found)

range  $[l, r]$

initial  $l-r+1 \xrightarrow{(n)} \leq \frac{n}{2} \xrightarrow{} \leq \frac{n}{4} \dots$

after  $k$  iters, range  $\rightarrow \frac{n}{2^k}$

when  $k = \log_2 n$ , range = 1

so Bsearch =  $O(\log n)$  time

Target sum problem

- 2 sum: given array A, find 2 elements that sum to T
- naive alg: try all pairs  $(i, j) \Rightarrow O(n^2)$
- assume A is sorted:
  - Alg. 1: for each  $A[i]$ , find whether  $T - A[i]$  is in A (excluding  $A[i]$ )  
 $\rightarrow O(n \log n)$  "search image"
  - Alg. 2: maintain a range of valid elements  $[l, r]$   
(if  $a_i + a_j = T$ , then  $a_i, a_j \in [l, r]$ )

## 2-sum for sorted array

initial  $l=0, r=n$

while ( $l < r$ )

$$\text{mid} = \lfloor \frac{l+r}{2} \rfloor$$

if  $a[l] + a[r] > T$

$r=r-1$  } range reduced by  
 $l=l+1$  } 1 each iter  
→  $O(n)$

if  $a[l] + a[r] < T$

if  $a[l] + a[r] = T$

return  $l, r$

return -1

## 2-sum w/o sorted array

step 1: sort array  $O(n\log n)$

step 2: run above alg.  $O(n)$

}  $O(n\log n)$  alg.

## 2-sum w/ hash table

$a_1$	...	$a_n$
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push  $a_1 - a_n$  to hash table

for each  $a_i$ , find whether  
 $a_i - T[i]$  is in hash table

$O(1) \rightarrow O(n\log n)$

## 2.4 Stack / Queue / Priority Queue

Stack: last-in, first-out

- S.push(a): push a into S
- S.pop(): return the "latest pushed" element, remove this element

Queue: first-in, first-out

- Q.push(a): push a into Q
- Q.pop(): return the "first pushed" element, remove this element

Priority Queue:

- Q.push(a): push a into Q
- Q.pop(): return the element w/ smallest (largest) value, remove this element

Implement priority queue:

• naïve way 1:

- push(a): add a to the array  $O(1)$
- pop(): find element w/ smallest value  $O(n)$

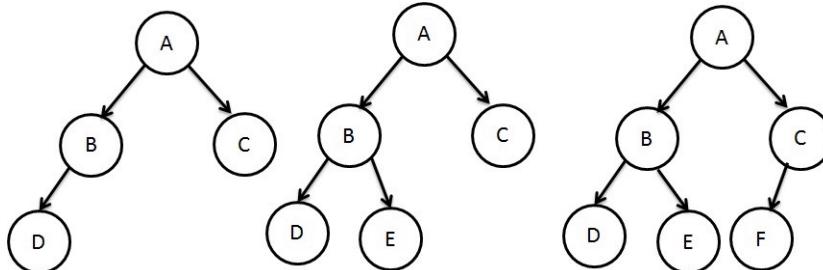
• naïve way 2:

- push(a): add a to the array, sort array  $O(n)$
- pop(): return the first element  $O(1)$

Heap to implement priority queue:

$O(\log n)$  to push and pop

Heap: store elements in a "complete binary tree"



for each index  $i$ :

node  $i$ 's parent =  $\lfloor \frac{i}{2} \rfloor$

node  $i$ 's left child =  $i \cdot 2$

node  $i$ 's right child =  $i \cdot 2 + 1$

maintain "min-heap" property :

each node's value  $\geq$  its parent's value

alg: push( $x$ )  $O(\log n)$

$n = n + 1$

$A[n] = x$

$i = n$

while ( $i \neq 1$  and  $A[\lfloor \frac{i}{2} \rfloor] > A[i]$ )

exchange  $A[\lfloor \frac{i}{2} \rfloor], A[i]$

$i = \lfloor \frac{i}{2} \rfloor$

pop(): find min and remove  $O(\log n)$