[1. Dll 1](#_Toc463553858)

[2. Namespace 1](#_Toc463553859)

[3. Main Classes 2](#_Toc463553860)

[3.1. ServiceEndPoint 2](#_Toc463553861)

[3.2. ClientBase<TChanel> 2](#_Toc463553862)

[3.3. ChanelFactory<TChannel> 2](#_Toc463553863)

<http://www.codeproject.com/Articles/642444/Creating-and-consuming-a-simple-WCF-Service-withou>

https://msdn.microsoft.com/en-us/library/ff405740.aspx

# Dll

System.ServiceModel.dll

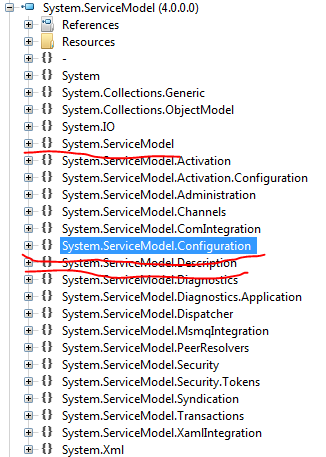
# Namespace

System.ServiceModel

System.ServiceModel.Description

System.ServiceModel.Configuration

System.Runtime.Serialization(那些DataContract标识的类)



# Main Classes

## ServiceEndPoint

不管是client 还是 server， 用的都是这个类来代表一个endpoint

## ClientBase<TChanel>

客户端继承的基类，用来封装channel和endpoint



## ChanelFactory<TChannel>

用来生成Channel



注意其CreateChannel 方法返回的还是一个service Interface 类型的object

