

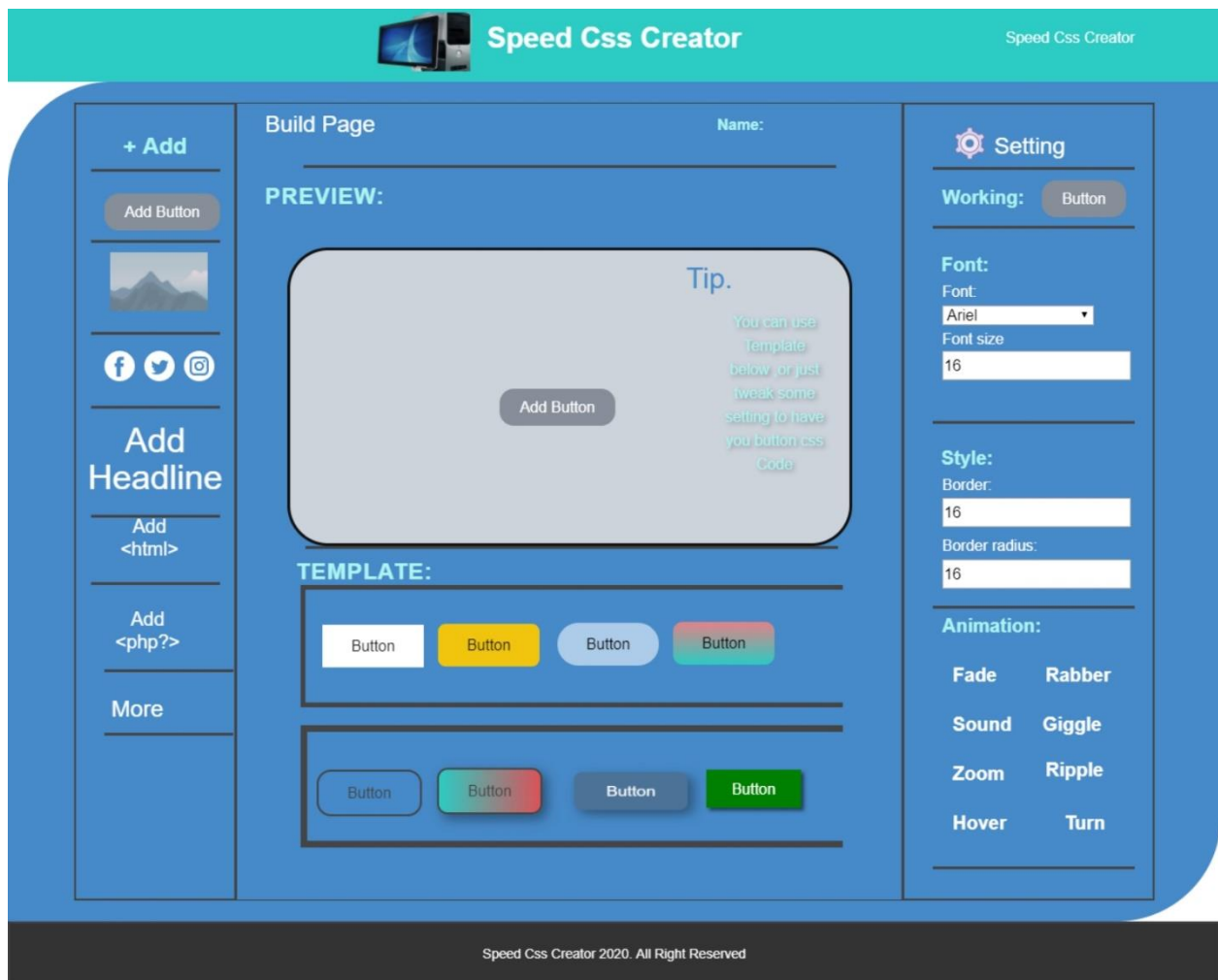
The → Speed Css project

To do list:

1. Make an UI.
2. Create a js API.
3. Create own Css module.
4. Documentation.
5. Testing bugs.

1-Make an UI

We need to create a ui that gonna looks cool. The **tools**, **viewport** and **add section** need to be very clear and responsive. Here's a demo file on that ui section.



2-Create a Js API

First of all the js API need to be very easy to understand and documentation should be very clear. All the topic need to be written with example.

1. Js Code should have the css implementation.
2. User can change any **property** at any time.
3. User can change the value on browser and that should change in the css module.
4. They can **add two css class** at once.
5. If they set a class name then the class name should be changed in the css for him.
6. User can create their own css and they can modify it.
7. Js need to be **minify**.
8. You can create **multiple js** files.

3-Create own Css module.

At the same time we have to create our own css module that is fully optimize with the js API. The css module should have those....

1. There will be many **custom css** code.
2. The **css class** and the **id** can be change at any time.
3. Once someone add their own custom css code. Then it need to automatically change the class or id name with a unique name or number.
4. Css module should be **minify** at the last time.

4-Documentation

Document need to be very easy to read and anyone can understand it. All the **properties** and all the **css class** and the **default value** should be visible in the document. Every code need to have **example** with it. All the section need to have at least minimum one example.

5-Testing Bugs

Once there will be a change of code then after that we need to test it. And find the way to solve any issue.

Code Creation:

1. Code is on the **github** <https://github.com/watsonbiard/SpeedCss> repository.
2. We use **Vs Code / Atom / Brackets / Sublime Text**.

Watson Biard

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