```
.equ TIMER3_CMD, 0x40010C04
.equ GPI0_PD_DOUTCLR, 0x40006080
            .syntax unified .text .thumb
  10
11
  12
13
14
15
              .thumb_func
  12 .Thumo_tunc
13 .align 4
14 .glob1 SysTick_Handler
15 type SysTick_Handler, %function
16SysTick_Handler:
            push {r4-r11, lr}
 17
18
19
20
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22
            ldr r8,=TIMER3_CMD
ldr r0,=2
str r0,[r8]
                                                       // timer 3 command register
// stop timer command
// timer 3 now stopped
                          r6,=SystemTick // r6 is address of SystemTick
r7,[r6] // r7 is current tick
r7,r7,#1 // increment tick
r7,[r6] // save new tick
 23
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40
41
              str
             //keep this below

Idr r4,-CurrentTask // r4 is address of current task

Idr r5,[r4] // r5 is current task

str sp,[r5,#0] // stack pointer is first thing i
                                                      // r5 is current task
// stack pointer is first thing in TCB
              bl
                           scheduler
r0,[r4]
             str r0,[r4]
ldr sp,[r0,#0]
                                                       // save new CurrentTask
// get sp from new current task
             ldr r1,[r0,#4]
str r1,[r8]
                                                       // get timer3_on value
// start timer 3 if appropriate
           thumb_func
.align 4
.glob1 SVC_Handler
SVC_Handler, %function
             pop {r4-r11, pc}
40 .thumb_func
41 .align 4
42 .glob1 SVC_Hand:
43 Vtype SVC_Hand:
44 SVC_Handler:
45 push {r4-r11, lr}
46
47 ldr r8,=TIMER3_CMD
48 ldr r0,=2
49 str r0,[r8]
50
51 ldr r4,=CurrentTa:
52 ldr r5,[r4]
53 str sp,[r5,#0]
54 b1 scheduler
55 str r0,[r4]
56 ldr sp,[r0,#0]
57
                                                       // timer 3 command register
// stop timer command
// timer 3 now stopped
                          r4,=CurrentTask // r4 is address of current task
r5,[r4] // r5 is current task
sp,[r5,#0] // stack pointer is first thing in TCB
                                                          // save new CurrentTask
// get sp from new current task
```

```
Page 1 Page 2
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