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//used to increase the tick count when an ISR is done $if((tick_count \% 3) == 0)$

xSemaphoreGiveFromISR(semA, NULL);

if((tick_count % 125) == 0)

Page 1

26 extern void task A(void), task B(void), task C(char*), task D(int*);

33 SemaphoreHandle_t semLCD = NULL; // semaphore for LCD display 34 SemaphoreHandle_t semCD = NULL; // semaphore for CD

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main c

1#include "sl_component_catalog.h"
2#include "sl_system_init.h"
3#include "app.h"

5#include "sl_power_manager.h" 6#endif 7#if defined(SL_CATALOG_KERNEL_PRESENT) 8#include "sl_system_kernel.h" 9#else // SL_CATALOG_KERNEL_PRESENT 10#include "sl_system_process_action.h" 11#endif // SL_CATALOG_KERNEL_PRESENT

12 13#include "em_device.h" 14#include "em_chip.h"

16#include "FreeRTOS.h' 17#include "task.h"

27
28 SemaphoreHandle_t semA = NULL;
29 SemaphoreHandle_t semB = NULL;
30 SemaphoreHandle_t semC = NULL;
31 SemaphoreHandle_t semD = NULL;

39 char s[8]; // string for LCD display 40 int n; // number for LCD display

(void) params; // suppress warning
for(;;)
{
 if(xSemaphoreTake(semA,portMAX_DELAY))

(void) params; // suppress warning
for(;;)

task_A(); // perform actual task

36 int tick_count = 0; 37 int prog = 0;

42 void TaskA(void *params)

54 void TaskB(void *params)

50 51 }

4#if defined(SL_CATALOG_POWER_MANAGER_PRESENT)

```
main.c
                                                                                                   Tuesday, October 31, 2023, 4:09 PM
              xSemaphoreGiveFromISR(semB, NULL);
116
117
        if((tick_count % 29) == 0)
              xSemaphoreGiveFromISR(semC, NULL);
121
122
        if((tick count % 49) == 0)
123
124
125
             xSemaphoreGiveFromISR(semD, NULL);
126
127 }
        tick_count++;
            // Vendor function to work around bugs in some versions of the hardware
131
132
133
134
          CHIP_Init();
// Initialize the LCD
SegmentLCD_Init(false);
135
           // Write to the display
SegmentLCD_Number(0);
136
137
138
139
140
           SegmentLCD_Write("HELLO");
          // Create a semaphore
semA = xSemaphoreCreateBinary();
semB = xSemaphoreCreateBinary();
semC = xSemaphoreCreateBinary();
semD = xSemaphoreCreateBinary();
141
142
143
144
145
146
          semLCD = xSemaphoreCreateBinary();
semCD = xSemaphoreCreateBinary();
// Give the semaphore
xSemaphoreGive(semLCD);
xSemaphoreGive(semCD);
147
148
149
150
151
           //use xTaskCreate(function name, "string name", configMINIMAL_STACK_SIZE, NULL, PRIORITY,
     NULL);
154
155
                             configMINIMAL_STACK_SIZE,
156
157
158
                             NULL,
                             4,
NULL);
160
          xTaskCreate(TaskB.
161
162
163
164
                              configMINIMAL_STACK_SIZE,
                             NULL,
165
166
167
168
                             NULL);
                             configMINIMAL_STACK_SIZE,
169
170
                             NULL.
```

```
main.c
                       2,
NULL);
172
173
        xTaskCreate(TaskD,
                       "TaskD",
configMINIMAL_STACK_SIZE,
177
                       NULL,
178
                       1,
NULL);
179
180
181
        vTaskStartScheduler();
182
        //vApplicationTickHook();
183
      while (1) {}
186
```

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