```
2 * SysTick Handler
 3 * Interrupt Service Routine for system tick counter
4 * The name of this function cannot be changed - it establishes the linkage
6
     .syntax unified
7
     .text
8
     .thumb
 9
      .thumb func
10
      .align
11
                 SysTick_Handler
      .globl
12
      .type
                 SysTick_Handler, %function
13 SysTick_Handler:
14
     push
            {r4-r11, lr}
15
            r6,=SystemTick // r6 is address of SystemTick
     ldr
            r7,[r6]
16
     ldr
                          // r7 is current tick
17
     add
            r7, r7, #1
                          // increment tick
18
     str
            r7,[r6]
                           // save new tick
19
     //keep this below
20
            r4,=CurrentTask // r4 is address of current task
     ldr
21
     ldr
            r5,[r4]
                          // r5 is current task
            sp,[r5,#0]
22
     str
                          // stack pointer is first thing in TCB
23
     bl
            scheduler
24
                           // save new CurrentTask
     str
            r0,[r4]
25
     ldr
            sp,[r0,#0]
                           // get sp from new current task
26
     pop
            {r4-r11, pc}
27
28
      .thumb_func
29
      .align
30
     .globl
                 SVC_Handler
                SVC_Handler, %function
31
      .type
32 SVC_Handler:
33
     push
            {r4-r11, lr}
            r4,=CurrentTask // r4 is address of current task
34
     ldr
35
     ldr
            r5,[r4]
                         // r5 is current task
36
     str
            sp,[r5,#0]
                           // stack pointer is first thing in TCB
37
     bl
            scheduler
38
     str
            r0,[r4]
                           // save new CurrentTask
39
     ldr
            sp,[r0,#0]
                           // get sp from new current task
40
     pop
            {r4-r11, pc}
41
42
      .thumb_func
43
      .align
44
      .globl
                Yield
45
                Yield, %function
      .type
46 Yield:
47
     svc #0 // raise SVC interrupt
48
     bx lr // return from subroutine
49
50
      .end
51
```