

# Workflow Toolkit

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Workflow Toolkit is a set of tools for Unity Game Development; it is built for developers of all skill levels - this toolkit simplifies tedious and repetitive tasks, letting you focus on developing your game.

## Key Features

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- **One-Click Builds** - Automatically build your game in a readily sharable .ZIP format and add custom files, like soundtracks or license files.
- **Count Your Assets** - Get insight into your game by counting how many files (e.g. scripts, audio files, models, textures) you have, with the ability to count the file sizes.
- **Take Photos** - An in-house screenshotting tool with the ability to customise & photograph from multiple cameras at once.

## Product Specifications

- **Publisher** - Chomp Studios
- **Developer** - Wattie
- **Category** - Tools/Plugins
- **Languages** - English, Dutch (NL), Spanish (MX), German & Portuguese (PT)

## Platforms

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Unity Asset Store ([here](#)) & Itch.io ([here](#)) - Release on April 2nd, 2025. Priced at £7.99 with a 20% discount at launch, lasting 1 week.

## Websites & Contacts

Project Website ([here](#)).

Chomp Games Discord ([here](#)).

Contact & Support Email (chompstudiogames@gmail.com)