# FRAME BIO Brand Identity 2025



# FRAME BIO

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F

### LOGO VARIATIONS

The single F can serve in instances where a square or circular mark are needed. A vertical version can be employed on the website.

### **DISPLAY TYPE**

A lockup of custom display type immediately connects the viewer with Frame Bio's focus area while also supporting the skin/bone concept that underlies the logo design.

# H1 Museo Sans Rounded 700

## H2 Museo Sans Rounded 100

### H3 MUSEO SLAB ROUNDED 700

H4 Museo Sans Rounded 500

Pori aut auda nonsed ma dolorest volore, quam et volupti tectaturit volecat id ma vent prae volut. Enihit modisciis eum.

H5 Museo Slab Rounded 300

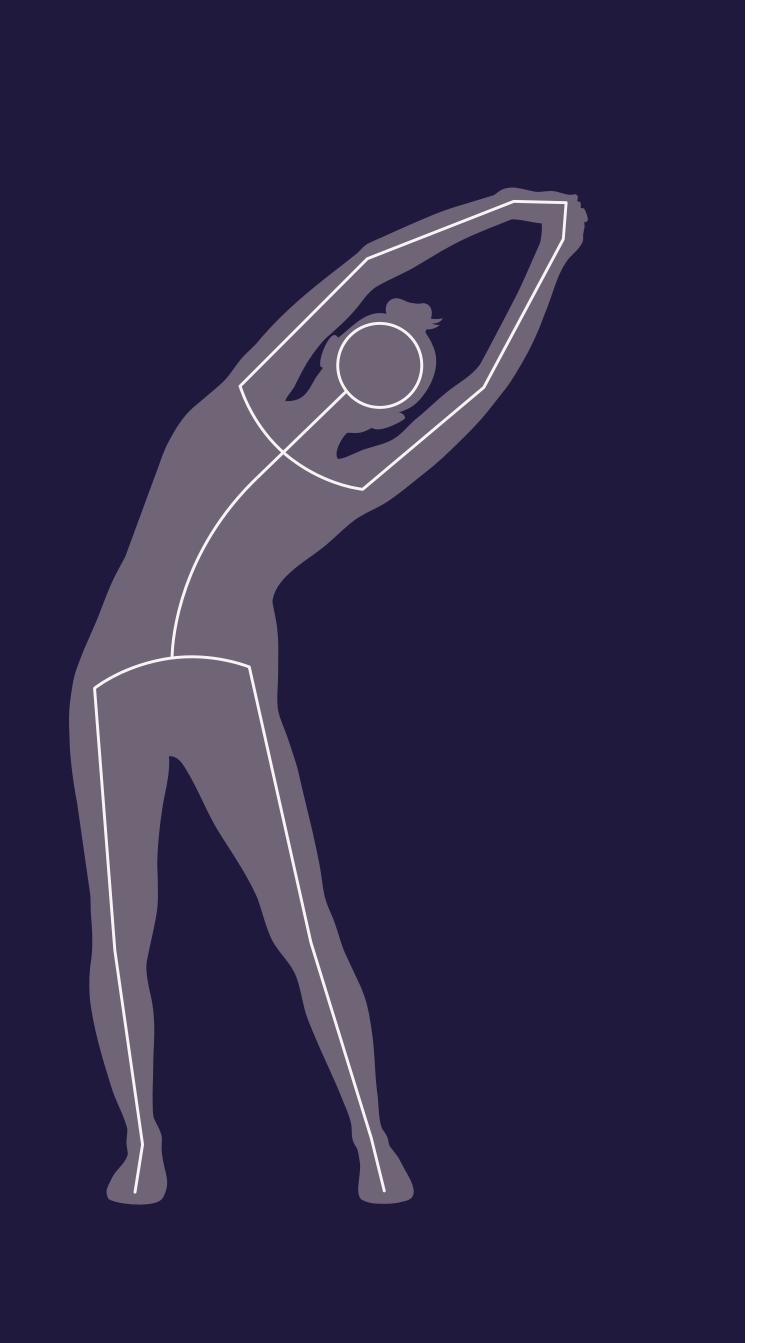
Pori aut auda nonsed ma dolorest volore, quam et volupti tectaturit volecat id ma vent prae volut. Enihit modisciis eum, te corerum aut eat exerspitas es earistruptas.

#### P MUSEO SANS ROUNDED 300

Pori aut auda nonsed ma dolorest volore, quam et volupti tectaturit volecat id ma vent prae volut. Enihit modisciis eum, te corerum aut eat exerspitas es earistruptas simus ipsam quodi nonsed quia et maximus vendunt.

#### **EDITABLE TYPE**

While the SKIN/BONE/ AXIS type will be custom created as display type, all editable type will use two forms of the Museo Sans family: a slab variation to mimic the linear look of the stick figures, and a sans serif for a modern feel.





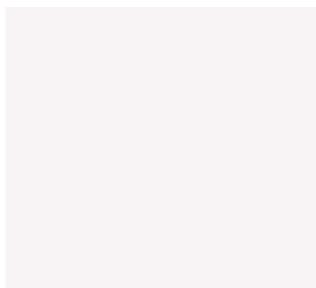
### **FIGURES**

A variety of figures can be employed depending on the context and space available in a design. Each silhouette would have a custom stick figure created and overlayed, as in the example on the far left.



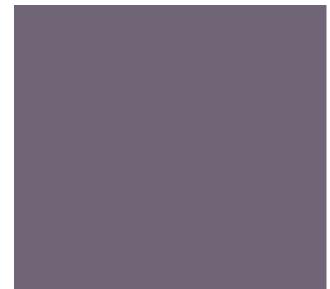
**PRINT** C60 M58 Y0 K80

**DIGITAL** R34 G28 B64 #c2c2c2



**PRINT** C2 M4 Y1 K0

**DIGITAL** R247 G241 B245 #f7f1f5



**PRINT** C60 M60 Y40 K10

**DIGITAL** R113 G102 B120 #716678



**PRINT** C12 M15 Y10 K4

**DIGITAL** R211 G202 B205 #d3cacd



**PRINT** C20 M66 Y40 K15

**DIGITAL** R176 G100 B109 #b0646d



**PRINT** C6 M83 Y87 K1

**DIGITAL** R224 G81 B54 #e05136



**PRINT** C25 M0 Y12 K2

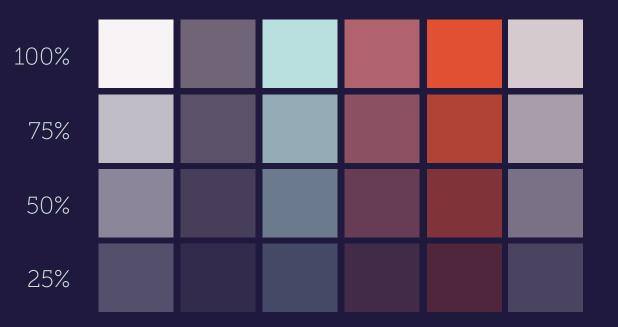
**DIGITAL** R184 G222 B220 #b8dedc

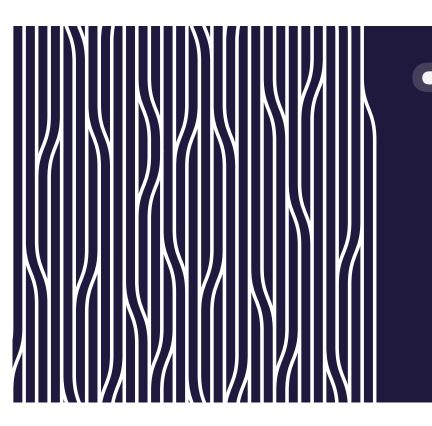
#### **BRAND COLORS**

The brand palette is centered on a deeply saturated violet-black background and the interplay of tones layered over it. A range of neutral grays provide a flexible spectrum for representing the human figures, while two terracotta tones and a light aqua serve as accent colors.

In instances where a lighter palette is needed, the deep violet-black can be replaced with the lightest gray (see logo page for example).

#### **OPACITY SCALE**





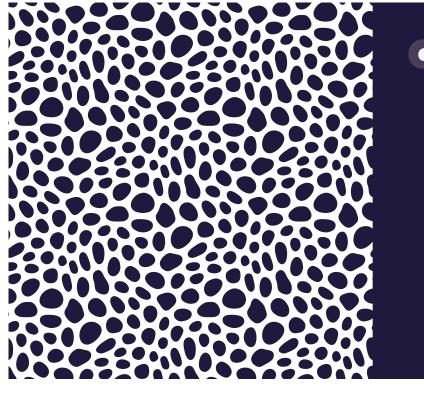
## Collagen Regeneration

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Three different textures will be used to visually differentiate Frame Bio's current research endeavors.

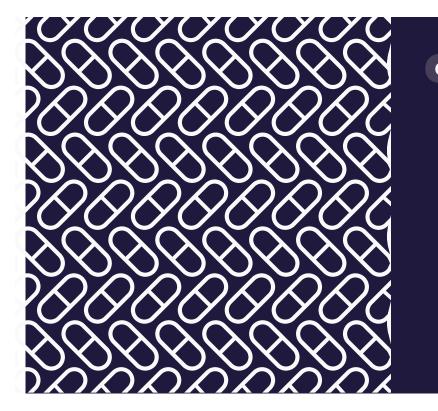
These textures can also be employed as decorative elements throughout the website design (see next page for example).



## Bone Regeneration via BMP-2

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Ebis estem faceperes doloribusam unt is simolorerro volendam untur? Qui nonsequis rem voloreribus recatio nsequia conem. Occae et reptis eatur, sanis es ex et labo. Mi, volor audae. Otatur, et adi sitatur adit inimus et eos ut as num quuntur rem fugit accusa a volore eum dolum eatin cus sequae nam dis.

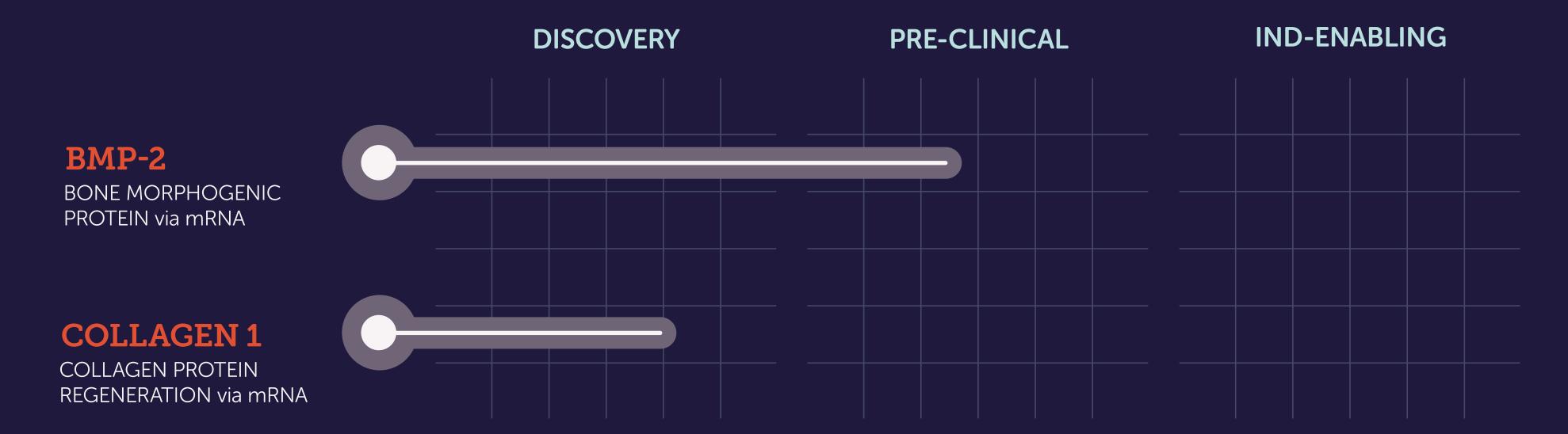


## Nutraceutical Development

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## DRUG DEVELOPMENT PIPELINE





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#### **PIPELINE GRAPHIC**

The pipeline graphic would utilize a similar skin/bone design for the progress lines as is seen in the logo.

### WEBSITE CONTENT MAP - PHASE 1

#### HOME

SPLASH - Targeted Therapies for the SKIN BONE AXIS

SIDEBAR - Bone / Cartilage / Tendons / Ligaments / Collagen / Skin

CONTENT 1 - Define SKIN BONE AXIS

CONTENT 2 - Core Tech - Targeting via yEV

CONTENT 3 - Research Path 1 - BMP-2 Bone Regeneration via mRNA

CONTENT 4 - Research Path 2 - Collagen Regeneration

CONTENT 5 - Research Path 3 - Inflammation Reduction via Nutraceuticals

INFOGRAPHIC - Pipeline

CONTACT FORM

FOOTER

#### **SUBMISSION RECEIVED**

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#### Questions or comments?

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