# 1 MOD510 project feedback

## Project 1:

Group number: 5

**Abstract** (4.5 / 5.0)

• Good abstract

Introduction (4.0 / 5.0)

• First paragraph is introductory in nature, and could be expanded upon a little. The rest is better placed in main part as a description.

Reflections (10.0 / 10.0)

• Excellent! Nice to read that you both have worked on the project individually and your constructive feedback.

 $\textbf{Conclusion} \quad (9.0 \ / \ 10.0)$ 

• Include your numerical findings for full marks.

**Figures, tables** (10.0 / 10.0)

• Good figures.

References (5.0 / 5.0)

• Conscious use of references!

CodingQuality (8.5 / 10.0)

• Good coding, and use of \*args. Remember doc strings.

**Analysis** (19.5 / 20.0)

• Since the implementation was missing you are missing the analysis of the same question. Otherwise good work.

## Implementation (23.1 / 25.0)

• In E2P1 you were asked to "Apply the same two function calls to the list. Explain what happens.". This was not done.

**Bonus** (0.0 / 5.0)

**Overall points:** 93.6 / 100.0

# 2 Expectations for projects 2, 3, and 4

- To get full marks, you should include the following (in addition to code and figures / tables): abstract, introduction, conclusion, personal reflections, and references.
- It is also very important to discuss your findings. Try to be as quantitative as you can. If you can interpret your results in light of known theory and/or empirical data, even better!
- In your handed-in Jupyter notebook, use your own words. Do not copy verbatim from the project text, or from other sources.

Final tip for writing a good report: Imagine that you are writing the report for a reader that knows nothing about the original assignment. How would you express yourself then?

# 3 General coding tips

### Importing and plotting:

- Import all external dependencies (libraries, modules, etc.) at the top of your notebook, and do it only once.
- By typing %matplotlib inline at the top of your Jupyter notebook, you never have to invoke plt.show() to produce figures. This makes your code more compact, and it becomes easier to customize figures after their initial creation.

#### How can you write clearer code?:

- Try to reduce code repetition by defining smart functions and/or classes.
- Any single function should not do too many things, because that makes it harder to re-use the function.

- Example: It is almost never a good idea to have a single function do both model calculations *and* plotting.
- It is very important to document any code that is not 'self-explanatory'.
- On the other hand, you should not comment things that are completely obvious from reading the code.
- Focus on improving code clarity rather than cluttering your code with comments (which quickly become obsolete as the code changes).
- Choose descriptive names for variables/functions/classes etc.
  - Examples of a "bad" function name: function1 (what kind of function is it?)
- Explain how your code is to be used by writing docstrings (see below).
- The PEP style guide contains many useful tips for how to structure your code.

### **Docstrings:**

- When defining your own functions, classes etc., it is considered good practice to include a docstring.
- The docstring is a special string literal placed right after, e.g. a function definition, to explain the purpose of the function and how to use it.
- It is recommended to use triple double quotes """ around docstrings.
- Add 'r' in front of the docstring if it contains a backslash (the 'r' stands for raw string)
- When calling Python's help function, the docstring will be printed.