<terminated> Rectangle [Java Application] C:\Users\nn14 Enter the length of the rectangle 1 : 10 Enter the width of the rectangle 1 : 4 The area of the rectangle 1 is 40 The perimeter of the rectangle 1 is 28 Enter the length of the rectangle 2 : 2 Enter the width of the rectangle 2 : 3 The area of the rectangle 2 is 6 The perimeter of the rectangle 2 is 10

```
<terminated> Rectangle [Java Application] C:\Users\nn144
Enter the length of the rectangle 1 : 0
Enter the width of the rectangle 1 : -1
The area of the rectangle 1 is 0
The perimeter of the rectangle 1 is -2
Enter the length of the rectangle 2 : 9
Enter the width of the rectangle 2 : -15
The area of the rectangle 2 is -135
The perimeter of the rectangle 2 is -12
```

To avoid the second outcome of negative results we can somehow establish a limit on the integer variables for it to be 0.