

## CS 250 - Fall 2021 - Lab 8: ADT, List, Linked List

**Available:** Oct 20, 2021

**Due date:** Oct 25, 2021, 11:59 PM

In this lab, we will practice different abstract data types which belong to the **Java.util.Collections** package in Java.

### Objectives:

The objectives of this lab are:

- To understand different abstract data types in the Collections package: LinkedList, Stack, Set, HashSet, Map, and HashMap.
- To practice coding abstract data types.

### Prerequisite and Resource:

- Read Java API documentation about LinkedList, Set, HashSet, Map, and HashMap, etc.

### Part 1: Testing the List interface and LinkedList class

In the first part of this lab, we will develop a Java application that uses Java's **LinkedList** class. The **LinkedList** class is very similar to the **ArrayList** class in that they both implement the **List** and **Collection** interfaces. Like the **ArrayList**, you can do different operations such as adding an item, getting an item, and removing an item from the list. In addition, the **LinkedList** class introduces a few *convenient* methods for operating on the first and last elements in the collection.

<b>The methods which implemented the List&lt;E&gt; interface:</b>	<b>The additional <i>convenience</i> methods in the LinkedList class:</b>
<ul style="list-style-type: none"><li>- add(index, E): add an item at the index</li><li>- add(E): add an item at the end</li><li>- get(index): get an item at the index</li><li>- remove(index): get an item at the index</li></ul>	<ul style="list-style-type: none"><li>- addFirst(E): add an item to the front</li><li>- addLast(E): add an item to the end</li><li>- getFirst(): get the first item in the list</li><li>- getLast(): get the last item in the list</li><li>- removeFirst(): remove the first item</li><li>- removeLast(): remove the last item</li></ul>





1. Create a new project named **Lab8** and create a class named **LinkedListApp**

2. Copy the following skeleton to replace the generated code in Eclipse

```
public class LinkedListApp {
    //Generate a LinkedList of Integer between 0-n
    private static LinkedList<Integer> genLLn(int n) {
        //TODO add code below
    }

    //Return the reverse of the input linked list
    private static LinkedList<Integer> reverse(LinkedList<Integer> list) {
        //TODO add code below
    }

    //Calculate the sum of the power of two of the elements in the input linked list
    private static double sumPower2LL(LinkedList<Integer> list) {
        //TODO add code below
    }

    public static void main(String[] args) {
        //TODO add code below
    }
}
```

3. **Complete the method `genLLn(int n)`:** This method receives the input positive number `n` and generates a `LinkedList` object which stores all integer numbers between 0 and `n`. For example if we call `genLLn()` with `n=5`, we get a `LinkedList<Integer>` object with the following values {0, 1, 2, 3, 4, 5}.

**Hint:** first, check if the input `n` is valid (positive). If not, throw a new `IllegalArgumentException`. If `n` is positive, create a `LinkedList` of `Integer` objects. Then, use a for loop to insert numbers from 0 to `n` into the `LinkedList` object.

4. **Complete the method `reverse(LinkedList<Integer> list)`:** This method receives an input `LinkedList` of `Integer` and returns a reverse order of elements of such a `LinkedList`. For example, if we call `reverse()` on the following `LinkedList` {0, 1, 2, 3, 4, 5}, we get the reverse `LinkedList`: {5, 4, 3, 2, 1, 0}.

**Hint:** Simply use a loop to add the number at the end of the list to the first to a new `LinkedList` variable.

5. **Complete the method `sumPower2LL(LinkedList<Integer> list)`:** This method computes and returns the sum of power of two of all elements in the input `LinkedList<Integer>`. For example, if we call `sumPower2LL()` on the following `LinkedList` {0, 1, 2, 3, 4}, we get  $\text{sum} = 0 \cdot 2^0 + 1 \cdot 2^1 + 2 \cdot 2^2 + 3 \cdot 2^3 + 4 \cdot 2^4 = 98$ .

**Hint:** Use a for loop on the elements of the input LinkedList and use `Math.pow()` to calculate the power of two.

6. Add code to the `main()` method to test the above three methods:

- Create a Scanner object
- Prompt a text “Enter a positive number (n): ”
- Use the Scanner object to read the number `n`
- Get the LinkedList of Integer object by calling the method `genLLn()` with the number `n`
- Print the above LinkedList to the Console
- Now, get the reverse of the above LinkedList by calling the `reverse()` method
- Print the second LinkedList (the reversed of the first LinkedList)
- Call the method `sumPower2LL` with the first LinkedList and print the result.

## Part 2: Testing the Set interface and HashSet class

A set is a group of items with no duplicates. The `Set interface` does not require ordering (Java’s `HashSet`), but some set implementations can be ordered (Java’s `TreeSet`). Sets support at least the following operations:

- `add()`: Adding an element to the set if it’s not already there.
- `remove()`: Removing an element from the set.
- `contains()`: Checking whether a given item is in the set.

Java’s `HashSet` class is used to create a collection that uses a hash table for storage. It inherits the `AbstractSet` class and implements the `Set` interface.

Implement this program using the following steps:

1. Copy the following code to the `LinkedListApp.java` file before the `main()` method:

```
/**
 * Remove the duplicate elements in a linked list
 * @param list: the LinkedList of Integer
 * @return: the Set of Integer which containing no-duplicate elements from the input
 list
 */
private static Set<Integer> removeDuplicate(LinkedList<Integer> list) {
    //TODO add code below
}
```

2. **Complete the `removeDuplicate()` method.** This method receives an input LinkedList of Integer. It needs to return a Set of Integers that contains no duplicate elements from the LinkedList object. Use the following hints:

- Create a Set object of Integer
- For each integer number in the input list
  - If the number is not in the Set object, add it to the Set object

**Hint:** There are two ways to insert an element to a Set safely:

- You can use the method **Set.add()** to try adding an element to a Set object. If this method returns false, then such an element already exists in the Set object.
- Use the method **Set.contains()** to check if an element exists in the Set object before inserting the element to the Set object.

3. Add code to the **main()** method to test the **removeDuplicate** method with the following modification:

- Prompt a text “Enter the list of integer numbers: “
- Create a **LinkedList** object of Integer
- Use the **Scanner** object to read an input line
- Split the input line into a String array using the space delimiter
- Parse each string element in the String array into an Integer and add it to the **LinkedList** object
- Remove the duplicate elements and get a Set object by calling the **removeDuplicate()** method
- Print the numbers in the Set object

## Part 3: Testing the Map interface and HashMap class

A map is a collection of key-value mappings, like a dictionary from Python. As a set, the keys in a map are unique. Maps also do not need to maintain order (Java’s **HashMap**), but some map implementations can be ordered (**TreeMap**, for example). Maps support at least the following operations:

- **put()**, and **putIfAbsent()**: Adding a key-value pair to the map or updating the value if the key exists.
- **remove()**: Removing a key-value pair from the map.
- **containsKey()** or **containsValue()**: Checking whether a given key or value is on the map.
- **get()**: Returning the value associated with a given key.

Unlike set and list, **Map** is not a direct sub-interface of the Java Collection interface. This is because Collection specifies collections of a single element type, but Map operates on key-value pairs. Instead, “The Map interface provides three *collection views*, which allow a map’s contents to be viewed as a set of keys, collection of values, or set of key-value mappings.”

- **keySet():** returns a Set of all the keys. The keys are unique, so a set is an appropriate choice here.
- **values():** returns a Collection of all the values. The values are not necessarily unique, so we prefer a more general Collection rather than a Set.
- **entrySet():** returns a Set of key-value pairs with a wrapper type called Entry. The entry class's job is just to hold the key and the value together in a single class, so you can imagine that it might look something like this.

In this part, we will create a HashMap object to store the person's id and name. The program will accept the following commands:

- **A <person\_id> <person\_name>:** This command will add a new entry to the HashMap object with key = person id, value = person name
- **R <person\_id>:** This command will remove an entry with key = person\_id in the HashMap
- **SK <person\_id>:** This command search and display for an entry with key = person\_id in the HashMap
- **SV <person\_name>:** This command search and display for an entry with value person\_name in the HashMap
- **V:** print the HashMap to the Console

The following steps guide you through implementing the code for this part:

1. Create a new class named **HashMapApp**:

```
public class HashMapApp {
    public static void main(String[] args) {
        //TODO add code below
    }
}
```

2. **Complete the main() method:** To test the HashMap of person id and name:

- Create a HashMap object
- Create a Scanner object
- while(true) {
  - Use the Scanner object to read an input line
  - String[] arr = Split the line using a space delimiter
  - If arr[0] equals "A", then add an entry to the HashMap with key=arr[1], value=arr[2]
  - If arr[0] equals "R", then remove an entry to the HashMap with key=arr[1]
  - If arr[0] equals "SK", then search and display an entry in the HashMap with key=arr[1]

- If arr[0] equals "SV", then search and display an entry in the HashMap with value=arr[1]
- If arr[0] equals "V", then display all entries in the HashMap
- Otherwise, exit
- }

## Lab Assignment

Complete the following assignment of this lab:

1. Implement the following method that merges two `LinkedList<String>` objects into one `LinkedList` but does not contain duplicate string elements. For example, merging of two `LinkedList` {"e", "f", "a"} and {"b", "a", "d", "c"} will result as a `LinkedList` {"e", "f", "a", "b", "d", "c"}

```
public static LinkedList<String> merge(LinkedList<String> list1, LinkedList<String> list2)
{
    //TODO Add code below
}
```

2. Implement the following method that receives two `Set` of `String` objects and return another `Set` of `String` that contain only common elements in the given two `Sets`. For example, if you call the `common()` method on the following two sets {"e", "f", "a", "c"} and {"b", "a", "d", "c"}, it should return a `Set` with values {"a", "c"}.

```
public static Set<String> common(Set<String> set1, Set<String> set2) {
    //TODO Add code below
}
```

## Lab 8 Result Submission:

You need to submit the results of the following sections to the D2L assignment item of Lab8:

- Complete the required Lab Assignment
- Compress the whole Eclipse source code of your Lab8 project in zip format using the Export function