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## Problem 1

If G is not connected, we can analyze each connected component independently, subtracting the combined sizes of all other components from k. Therefore, for the remainder of the solution, we assume that G is connected.

If there exists a subset of vertices X such that  $|X| \leq k$  and  $G \setminus X$  is a tree, then  $\operatorname{tw}(G) \leq k+1$ , as  $\operatorname{tw}(G \setminus X) = 1$ , where tw denotes treewidth. We will use the algorithm presented in the lecture, which runs in time  $27^l \cdot l^{\mathcal{O}(1)} \cdot n^2$ , where l is the target treewidth and n is the number of vertices. We apply it to G with l = k+1. The algorithm will yield one of two possible outcomes:

- 1. Confirmation that tw(G) > k + 1. In this case, we conclude that no such subset X exists.
- 2. A tree decomposition of width at most 4k + 8. The remainder of the solution focuses on this scenario.

We now proceed with dynamic programming, assuming the decomposition is nice. For any subtree H of the decomposition and its boundary  $\partial H$ , let  $f: V(\partial H) \to \{0, \ldots, 4k+9\}$ . Define  $dp_H(f)$  as the size of the maximum set  $Y \subseteq V(H \setminus \partial H)$  satisfying the following conditions:

- 1.  $H \setminus (Y \cup f^{-1}(0))$  is a forest.
- 2. Each tree in  $H \setminus (Y \cup f^{-1}(0))$  contains at least one vertex from  $\partial H$ , unless  $\partial H$  is empty (a special case when H is the entire decomposition). Note that this implies there are at most  $|V(\partial H)|$  trees in  $H \setminus (Y \cup f^{-1}(0))$ .
- 3. For all  $v, u \in V(\partial H) \setminus f^{-1}(0)$ , v and u belong to the same connected component (tree) of  $H \setminus (Y \cup f^{-1}(0))$  if and only if f(v) = f(u).

To compute  $dp_H$ , we consider the following cases:

- 1.  $H = \emptyset$ In this case, we simply set  $dp_H(\text{empty function}) = 0$ .
- 2.  $H = \operatorname{introduceVertex}(H', v)$ Here,  $\operatorname{dp}_H(f) = \max(\{\operatorname{dp}_{H'}(f') : f = f'[v \mapsto a] \land (f^{-1}(a) = \{v\} \lor a = 0)\})$ . We use the notation  $f[p \mapsto q]$  to denote the function g defined by:

$$g(x) = \begin{cases} q, & \text{if } x = p, \\ f(x), & \text{otherwise.} \end{cases}$$

3. H = introduceEdge(H', v, u)In this case,

$$\mathrm{dp}_H(f) \ = \ \begin{cases} \mathrm{dp}_{H'}(f), & \text{if } f(u) = 0 \text{ or } f(v) = 0, \\ \max(\{\mathrm{dp}_{H'}(f') \ : \ f' \text{ is good}\}), & \text{otherwise}, \end{cases}$$

where f' is good if it satisfies:

- 3.1  $f'(v) \neq 0$  and  $f'(u) \neq 0$  and  $f'(v) \neq f'(u)$ .
- 3.2 For all  $w \in V(\partial H)$ , if  $f'(w) \in \{f'(v), f'(u)\}$ , then f(w) = f'(v). Otherwise, f(w) = f'(w).

If no good function f' exists for a given f, set  $dp_H(f) = -\infty$ .

4. H = forgetVertex(H', v)

Here,  $dp_H(f) = max(\{dp_{H'}(f') + [a \neq 0] : a \in \{0, \dots, 4k + 9\} \land f' = f[v \mapsto a]\})$ , where [P] denotes the Iverson bracket, i.e., [P] = 1 if P is true, and [P] = 0 otherwise.

Additionally, if a is not zero, we must check whether  $f^{-1}(a) = \emptyset$ . If this condition holds, we set  $dp_H(f) = -\infty$ , except when H represents the entire decomposition, in which case this check is omitted.

5. H = merge(H', H'')

In this case  $\partial H' = \partial H''$ , and we calculate  $\mathrm{dp}_H$  as  $\mathrm{dp}_H(f) = \mathrm{dp}_{H'}(f) + \mathrm{dp}_{H''}(f)$ .

The answer is  $dp_T(empty function) \ge V(G) - k$ , where T is the full decomposition.

The total time complexity is bounded by

$$27^{k+1} \cdot (k+1)^{\mathcal{O}(1)} \cdot n^2 + n^{\mathcal{O}(1)} \cdot ((4k+10)^{4k+10})^2$$
.

Thus, this algorithm is FPT when parameterized by k, which completes the proof.

## Problem 2

We apply the color-coding technique. Let c = k(l-1) denote the maximum total number of vertices along the paths, excluding the start and finish vertices. We color each vertex (excluding the start and finish vertices) with one of c colors. For each  $i \in \{1, \ldots, k\}$ , let  $\mathrm{dp}_i(v, C)$  be true if and only if there exists a path from  $s_i$  to v such that the set of vertex colors on this path equals exactly C, with no two vertices sharing the same color. Here, we only consider subsets C of size at most l-1.

The values of  $dp_i$  are initially set to false and are then computed using the following rules:

- 1.  $dp_i(s_i, \emptyset) = true$ .
- 2.  $\operatorname{dp}_{i}(v,C) = \bigvee_{(u,v)\in E(D)} (\operatorname{color}(v)\in C \wedge \operatorname{dp}_{i}(u,C\setminus\{\operatorname{color}(v)\})), \text{ for all } v\in V(D)\setminus \bigcup_{j=1}^{k} \{s_{j},t_{j}\}.$
- 3.  $\operatorname{dp}_i(t_i, C) = \bigvee_{(u,t_i) \in E(D)} \operatorname{dp}_i(u, C).$

To compute these values correctly, ensuring that no dp entry is referenced before it has been calculated, subsets C are considered in increasing order of size. Subsequently,  $dp_i(v, C)$  is filled for all  $v \in V(D)$ .

The number of such subsets is bounded by:

$$\sum_{j=0}^{l-1} {c \choose j} \leqslant \sum_{j=0}^{l-1} c^j = \frac{c^l - 1}{c - 1} \leqslant c^l = (k(l-1))^l \leqslant (kl)^l.$$

Thus, this computation requires  $\mathcal{O}((kl)^l k(n+m))$  time, where n=|V(D)|, and m=|E(D)|.

The number of k-tuples of such subsets is bounded by  $((kl)^l)^k = (kl)^{kl}$ . We iterate over these tuples, performing the following for each  $(C_1, \ldots, C_k)$ :

- 1. Verify that the subsets  $C_1, \ldots, C_k$  are pairwise disjoint. This step can be done in  $\mathcal{O}(k^3l)$  time.
- 2. Check whether  $dp_1(t_1, C_1) = \ldots = dp_k(t_k, C_k) = true$ . In this case, the answer to the problem is "Yes.".

The time complexity of one iteration is  $\mathcal{O}((kl)^l k(n+m) + (kl)^{kl} k^3 l)$ .

The probability of a single iteration failing to find a solution, assuming one exists, is  $1 - \frac{c!}{c^c}$ , as there are  $c^c$  ways to assign c colors to c vertices, and c! of these avoid duplicate colors. Repeating the iteration  $e^c$  times reduces the failure probability to:

$$\left(1 - \frac{c!}{c^c}\right)^{e^c} < \left(1 - \frac{1}{e^c}\right)^{e^c} < 1 - \frac{1}{e},$$

a constant.

The total time complexity is:

$$\mathcal{O}(e^{kl}((kl)^lk(n+m)+(kl)^{kl}k^3l)),$$

which is FPT when parameterized by k + l, as  $kl \leq (k + l)^2$ .

This algorithm can be determinized using an (n, c, c)-splitter, as discussed in the lecture. The splitter, with size  $e^c c^{\mathcal{O}(\log c)}$ , can be found in time  $e^c c^{\mathcal{O}(\log c)} n \log n$ . The resulting complexity is:

$$e^{kl}(kl)^{\mathcal{O}(\log kl)} (n\log n + \mathcal{O}((kl)^l k(n+m) + (kl)^{kl} k^3 l)),$$

which is also FPT when parameterized by k + l, completing the proof.

## Problem 3

Without loss of generality, assume the decomposition is nice. For any subtree H of the decomposition and its boundary  $\partial H$ , let  $f:V(\partial H)\to\{0,\ldots,t+1\}$  be a function with the property that if  $f(v), f(u)\neq 0$  and f(v)=f(u), then v=u, for any  $v,u\in V(D)$ . Define  $\mathrm{dp}_H(f)$  as the size of the maximum set  $Y\subseteq V(H\setminus\partial H)$  satisfying the following conditions:

- 1.  $H \setminus (Y \cup f^{-1}(0))$  is acyclic.
- 2. There exists an ordering  $\sigma$  of the vertices of  $H \setminus (Y \cup f^{-1}(0))$  such that for any edge  $(v, u) \in E(H \setminus (Y \cup f^{-1}(0)))$ , it holds that  $\sigma(v) < \sigma(u)$ . Moreover, for any  $v, u \in V(\partial H) \setminus f^{-1}(0)$ , f(v) < f(u) if and only if  $\sigma(v) < \sigma(u)$ .

Note that this ordering is not necessarily unique. We only require the existence of at least one such ordering for a given f.

We compute  $dp_H$  by considering the following cases:

- 1.  $H = \emptyset$ Here, simply set  $dp_H = 0$ .
- 2.  $H = \operatorname{introduceVertex}(H', v)$ In this case,  $\operatorname{dp}_H(f) = \max(\{\operatorname{dp}_{H'}(f') : f = f'[v \mapsto a] \land (f'^{-1}(a) = \emptyset \lor a = 0\}).$

3. H = introduceEdge(H', v, u)

Here,

$$\mathrm{dp}_H(f) \ = \begin{cases} \mathrm{dp}_{H'}(f), & \text{if } f(v) = 0 \text{ or } f(u) = 0, \\ \mathrm{dp}_{H'}(f), & \text{if } f(v) \neq 0 \text{ and } f(u) \neq 0 \text{ and } f(v) < f(u), \\ -\infty, & \text{otherwise.} \end{cases}$$

4. H = forgetVertex(H', v)

In this case,  $dp_H(f) = max(\{dp_{H'}(f') + [f'(v) \neq 0] : f' \text{ is good}\})$ , where f' is good if, for any  $w, u \in V(\partial H)$  the condition  $f(w) < f(u) \iff f'(w) < f'(u)$  holds.

If no good function f' exists for a given f, set  $dp_H(f) = -\infty$ .

5. H = merge(H', H'')

Here, 
$$dp_H(f) = dp_{H'}(f) + dp_{H''}(f)$$
, since  $\partial H' = \partial H''$ .

The final answer is  $dp_T(empty function) \ge V(D) - k$ , where T represents the entire decomposition.

The total time complexity is

$$((t+2)^{t+2})^2 \cdot n^{\mathcal{O}(1)} = (t+2)^{2t+4} \cdot n^{\mathcal{O}(1)} = 2^{(2t+4)\log(t+2)} \cdot n^{\mathcal{O}(1)} = 2^{\mathcal{O}(t\log t)} \cdot n^{\mathcal{O}(1)},$$

which concludes the proof.