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Problem 1

If G is not connected, we can analyze each connected component independently, subtracting the combined sizes of all other components from k. Thus, for the remainder of the solution, we assume that G is connected.

If there exists a subset of vertices X such that $|X| \leq k$ and $G \setminus X$ is a tree, then $\operatorname{tw}(G) \leq k+1$, as $\operatorname{tw}(G \setminus X) = 1$, where tw denotes treewidth. We will use the algorithm presented in the lecture, which runs in time $27^l \cdot l^{\mathcal{O}(1)} \cdot n^2$, where l is the target treewidth and n is the number of vertices. We apply it to G with l = k+1. The algorithm will yield one of two possible outcomes:

- 1. Confirmation that tw(G) > k + 1. In this case, we conclude that no such subset X exists.
- 2. A tree decomposition of width at most 4k + 8. The remainder of the solution focuses on this scenario.

We now proceed with dynamic programming, assuming the decomposition is nice. For any subtree H of the decomposition and its boundary ∂H , let $f: V(\partial H) \to \{0, \ldots, 4k+9\}$. Define $dp_H(f)$ as the size of the minimum set $Y \subseteq V(H \setminus \partial H)$ satisfying the following conditions:

- 1. $H \setminus (Y \cup f^{-1}(0))$ is a forest,
- 2. for all $v, u \in V(\partial H) \setminus f^{-1}(0)$, v and u are in the same connected component of $H \setminus (Y \cup f^{-1}(0))$ if and only if f(v) = f(u).

If no such set Y exists for a given f, we define $dp_H(f) = \infty$.

To compute dp_H , we consider the following cases:

1. H = introduceVertex(H', v)

Here, $dp_H(f) = \min(\{dp_{H'}(f') : f = f'[v \mapsto f(v)] \land f'^{-1}(f(v)) = \emptyset\})$, where $\min(\emptyset) = \infty$. We use the notation $f[a \mapsto b]$ to denote the function g defined by:

$$g(x) = \begin{cases} b, & \text{if } x = a, \\ f(x), & \text{otherwise.} \end{cases}$$

2. H = introduceEdge(H', v, u)

In this case,
$$\mathrm{dp}_H(f) = \min(\{\mathrm{dp}_{H'}(f') : f'(v) \neq f'(u) \land (f'(w) = f'(v) \lor f'(w) = f'(u)) \Rightarrow f(w) = f(v) = f(u)\}).$$

3. H = forgetVertex(H', v)

Here, $dp_H(f) = min(\{dp_{H'}(f') + [k = 0] : k \in \{0, ..., 4k + 9\} \land f' = f[v \mapsto k]\})$, where [P] denotes the Iverson bracket, i.e., [P] = 1 if P is true, and [P] = 0 otherwise.

4. H = merge(H', H'')

In this case $\partial H' = \partial H''$, and we calculate dp_H as $\mathrm{dp}_H(f) = \mathrm{dp}_{H'}(f) + dp_{H''}(f)$.

The answer is $dp_T(empty function) \leq k$, where T is the entire decomposition.

The total complexity is bounded by

$$27^{k+1} \cdot (k+1)^{\mathcal{O}(1)} \cdot n^2 + n^{\mathcal{O}(1)} \cdot ((4k+10)^{4k+10})^2$$

thus this algorithm is FPT when parameterized by k.

Problem 2

We apply the color-coding technique. Let c = k(l-1) denote the maximum total number of vertices along the paths, excluding the start and finish vertices. We color each vertex (excluding the start and finish vertices) with one of c colors. For each $i \in \{1, \ldots, k\}$, let $\mathrm{dp}_i[v][C]$ be true if and only if there exists a path from s_i to v such that the set of vertex colors on this path equals exactly C, with no two vertices sharing the same color. Here, we only consider subsets C of size at most l-1.

The values of dp_i are initially set to false and are then computed using the following rules:

1.
$$dp_i[s_i][\emptyset] = true.$$

$$2. \ \operatorname{dp}_i[v][C] \ = \ \bigvee_{(u,v) \in E(G)} (\operatorname{color}[v] \in C \ \land \ \operatorname{dp}_i[u][C \setminus \{\operatorname{color}[v]\}]), \, \text{for all } v \in V(G) \setminus \bigcup_{j=1}^k \{s_j,t_j\}.$$

3.
$$\operatorname{dp}_{i}[t_{i}][C] = \bigvee_{(u,t_{i})\in E(G)} \operatorname{dp}_{i}[u][C].$$

To compute these values correctly, ensuring that no dp entry is referenced before it has been calculated, subsets C are considered in increasing order of size. Subsequently, $dp_i[v][C]$ is filled for all $v \in V(G)$.

The number of such subsets is bounded by:

$$\sum_{j=0}^{l-1} \binom{c}{j} \leqslant \sum_{j=0}^{l-1} c^j = \frac{c^l - 1}{c - 1} \leqslant c^l = (k(l-1))^l \leqslant (kl)^l.$$

Thus, this computation requires $\mathcal{O}((kl)^l k(n+m))$ time, where n=|V(G)|, and m=|E(G)|.

The number of k-tuples of such subsets is bounded by $((kl)^l)^k = (kl)^{kl}$. We iterate over these tuples, performing the following for each (C_1, \ldots, C_k) :

- 1. Verify that the subsets C_1, \ldots, C_k are pairwise disjoint. This step can be done in $\mathcal{O}(k^3l)$ time.
- 2. Check whether $dp_1[t_1][C_1] = \ldots = dp_k[t_k][C_k] = true$. In this case, the answer to the problem is "Yes.".

The time complexity of one iteration is $\mathcal{O}((kl)^lk(n+m)+(kl)^{kl}k^3l)$.

The probability of a single iteration failing to find a solution, assuming one exists, is $1 - \frac{c!}{c^c}$, as there are c^c ways to assign c colors to c vertices, and c! of these avoid duplicate colors. Repeating the iteration e^c times reduces the failure probability to:

$$\left(1 - \frac{c!}{c^c}\right)^{e^c} < \left(1 - \frac{1}{e^c}\right)^{e^c} < 1 - \frac{1}{e},$$

a constant.

The total time complexity is:

$$\mathcal{O}(e^{kl}((kl)^lk(n+m)+(kl)^{kl}k^3l)),$$

which is FPT when parameterized by k + l, as $kl \leq (k + l)^2$.

This algorithm can be determinized using an (n, c, c)-splitter, as discussed in the lecture. The splitter, with size $e^c c^{\mathcal{O}(\log c)}$, can be found in time $e^c c^{\mathcal{O}(\log c)} n \log n$. The resulting complexity is:

$$e^{kl}(kl)^{\mathcal{O}(\log kl)} \left(n \log n + \mathcal{O}\left((kl)^l k(n+m) + (kl)^{kl} k^3 l \right) \right),$$

which is also FPT when parameterized by k + l, completing the proof.