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//[猜數字遊戲的提示/Master-Mind Hints]
#define IN "P0308IN.txt"
#define OUT "P0308OUT.txt"
/*****
#include <iostream>
#include <time.h>
using namespace std;
void redir(void);
/*****
/* Work Space*/

/*****
int main(void)
{
    redir(); //redirection
/*****
/* Work Space*/
    int n;
    int kase = 0;
    int i;
    int a[1000], b[1000];
    int A, B;
    int d, c1, c2;

    while(scanf("%d", &n) == 1 && n){
        printf("Game %d\n", ++kase);
        for(i=0; i<n; i++){
            scanf("%d", &a[i]);
        }

        while(1){
            A = B = 0;
            for(i=0; i<n; i++){
                scanf("%d", &b[i]);
                if(a[i] == b[i]) A++; //直接統計可得A
            }

            if(b[0] == 0) break; //正常的猜測序列不會有0

            for(d=1; d<=9; d++){
                c1 = c2 = 0;
                for(i=0; i<n; i++){ //對每個數字(1-9), 統計二者出現的次數c1和c2
                    if(a[i] == d) c1++;
                    if(b[i] == d) c2++;
                }
                if(c1 <= c2){ //min(c1, c2)就是該數字對B的貢獻
                    B += c1;
                }else{
                    B += c2;
                }
            }

            printf("    (%d,%d)\n", A, B-A); //最後要減去A的部分
        }
    }
/*****
    freopen("CON", "r", stdin); //取消重新導向
    freopen("CON", "w", stdout);

    printf("Time used = %.2f\n", (double)clock()/CLK_TCK); //傳回程式目前為止執行的時間

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    system("pause");
    return 0; //the end...
}

void redir(void)
{
    freopen(IN, "r", stdin);
    freopen(OUT, "w", stdout);
}
//*****
/* Work Space*/
```