CSE847 Project Proposal

An analysis and verification of the efficacy of using Fast Weights with RNNs

Eric Alan Wayman
Department of Computer Science & Engineering
Michigan State University
waymane1@msu.edu

ABSTRACT

This paper proposal describes our goal to perform an analysis and reproduction of tests using the Fast Weights method (Ba et al. 2016a).

KEYWORDS

RNN, LSTM, Fast Weights, Memory

1 PROBLEM DESCRIPTION

Until recently, recurrent neural networks (RNNs), used for sequential processing, did not have a good way to share memory between sequences. The Fast Weights method introduced in the paper to be analyzed in this project (Ba et al. 2016a) addresses this limitation by providing the network with the capacity to store information about a given sequence during its duration to be used in the upcoming sequence. We will provide a full analysis and explanation of the methology, and replicate one of the empirical tests of the method, which compares its performance on an associative retrieval task to that of an iRNN and a long short-term memory network, or LSTM (Hochreiter and Schmidhuber 1997).

2 SURVEY OF PRIOR WORK

Recurrent neural networks (RNNs) are well-suited for learning from sequential data since weights are shared among different stages of the sequence (Goodfellow et al. 2016, p. 373). In particular, RNNs have been shown to perform well in tasks of speech-totext conversion, creation of language models for both characters and words (Sutskever et al. 2011) and even frame by frame video analyses (Mnih et al. 2014). In RNNs, a given hidden state essentially acts as short-term memory for the previous state, determining the next hidden state together with the next input. One major issue in training RNNs with long input sequences is that the error gradients end up becoming very large or small (Schmidhuber 2015, p. 16) which implies that even if the network can be trained, the effect of an early hidden state on the current hidden state is practically non-existent. This problem was overcome by the introduction of the long short-term memory RNN (LSTM RNN), whose activation function has a constant derivative and thus does not explode or vanish (Schmidhuber 2015, p. 19). Unfortunately, the LSTM RNN's memory is still limited to an amount proportional to the number of hidden units in a sequence (Ba et al. 2016a, p. 1). Ba et al. propose the Fast Weights method to allow sequence-to-sequence memory in a recurrent network. We also note that Hopfield nets (MacKay 2002) implemented a similar storage rule (Ba et al. 2016a, p. 2) which we will review in our paper.

Adi Mathew Department of Computer Science & Engineering Michigan State University mathewa6@msu.edu

3 PRELIMINARY PLAN

Our term paper will first present the Fast Weights methodology and place it in the context of methods that led to its development. We will provide an extended description and derivation of the methodology for the purpose of verifying its properties. Our goal will be to also replicate Section 4.1 of the paper, which compares the Fast Weights' performance on an associative retrieval task with that of an Identity-RNN (iRNN) (Talathi and Vartak 2015), and an LSTM RNN (Ba et al. 2016a).

This project is intended to verify the foundational math and reasoning which justify the use of Fast Weights in a network. This will require us to retrace the work leading up to the introduction of Fast Weights. The initial stage of our project will be to perform a thorough proof and derivation of the equations for RNNs, and clearly explain the issues that led to the creation of LSTM RNNs. For instance, we will explain the "long-term memory issue" in RNNs beginning as follows. The expression of the hidden unit h_t at time t is:

$$h_t = g(\boldsymbol{W} \cdot \boldsymbol{x}_t + \boldsymbol{U} \cdot \boldsymbol{h}_{t-1} + \boldsymbol{b}_h)$$

After *t* time steps, we get:

$$h_t = g(\mathbf{W} \cdot \mathbf{x}_t + \mathbf{U} \cdot g(\cdots g(\mathbf{W} \cdot \mathbf{x}_{t-T} + \mathbf{U} \cdot h_{t-T} + b_h) \cdots) + b_h)$$

Because of the T nested multiplications of h_{t-T} by U, the effect of h_{t-T} on h_t is negligible (namely, the network does not have "long-term memory"). We will provide a full exposition of how this problem manifests itself when the network is trained.

The next stage of the project will involve explaining LSTM RNNs, their improvements over RNNs, and their limitations. We will then explain the mathematics of Fast Weights in RNNs, as well as several methodologies used in their implementation in the paper being studied such as layer normalization (Ba et al. 2016b), grid search (Goodfellow et al. 2016), and the Adam optimizer (Kingma and Ba 2014)

Following that, we will implement the Fast Associative Memory Network in MATLAB, and reproduce the analysis of Section 4.1 (Ba et al. 2016a) of the paper to confirm the performance of Fast Weights as compared to the iRNN and the LSTM RNN.

REFERENCES

Jimmy Ba, Geoffrey E. Hinton, Volodymyr Mnih, Joel Z. Leibo, and Catalin Ionescu. 2016a. Using Fast Weights to Attend to the Recent Past. In Advances in Neural Information Processing Systems 29: Annual Conference on Neural Information Processing Systems 2016, December 5-10, 2016, Barcelona, Spain. 4331–4339. http://papers.nips.cc/paper/6057-using-fast-weights-to-attend-to-the-recent-past

Lei Jimmy Ba, Ryan Kiros, and Geoffrey E. Hinton. 2016b. Layer Normalization. CoRR abs/1607.06450 (2016). http://arxiv.org/abs/1607.06450

Ian Goodfellow, Yoshua Bengio, and Aaron Courville. 2016. Deep Learning. MIT Press. http://www.deeplearningbook.org.

Table 1: Project timeline

Week	Dates	Task	Deliverable
Week 1	(2/6 - 2/13)	Background reading	
Week 2	(2/13 - 2/20)	Background reading	Proposal
Week 3	(2/20 - 2/27)	Data set construction	
Week 4	(2/27 - 3/6)	Background, foundational proofs	
Week 5	(3/6 - 3/13)	Partial implementation and preliminary run	
Week 6	(3/20 - 3/27)	Compose Intermediate Report	Intermediate Report
Week 7	(4/3 - 4/10)	Full implementation of networks	_
Week 8	(4/10 - 4/17)	Complete empirical analysis	
Week 9	(4/17 - 4/24)	Compose Final Report	
Week 10	(4/24 - 5/1)	Finish Final Report and rehearse Presentation	Final Report
	•	-	Presentation

Sepp Hochreiter and Jürgen Schmidhuber. 1997. Long Short-Term Memory. Neural Computation 9, 8 (1997), 1735–1780. DOI:http://dx.doi.org/10.1162/neco.1997.9.8.

Diederik P. Kingma and Jimmy Ba. 2014. Adam: A Method for Stochastic Optimization.
 CoRR abs/1412.6980 (2014). http://arxiv.org/abs/1412.6980
 David J. C. MacKay. 2002. Information Theory, Inference & Learning Algorithms. Cambridge University Press, New York, NY, USA.
 Volodymyr Mnih, Nicolas Heess, Alex Graves, and others. 2014. Recurrent models of

Volodymyr Mnih, Nicolas Heess, Alex Graves, and others. 2014. Recurrent models of visual attention. 2204–2212 pages.
 Jürgen Schmidhuber. 2015. Deep learning in neural networks: An overview. Neural Networks 61 (2015), 85–117. DOI: http://dx.doi.org/10.1016/j.neunet.2014.09.003
 Ilya Sutskever, James Martens, and Geoffrey E. Hinton. 2011. Generating Text with Recurrent Neural Networks. In Proceedings of the 28th International Conference on Machine Learning, ICML 2011, Bellevue, Washington, USA, June 28 - July 2, 2011.

1017–1024.
Sachin S. Talathi and Aniket Vartak. 2015. Improving performance of recurrent neural network with relu nonlinearity. *CoRR* abs/1511.03771 (2015). http://arxiv.org/abs/ 1511.03771