

# Jacobi Method

Iterative Method for Computing  
Eigenvalues and Eigenvectors

# Outline

- Similarity transformation & diagonalization
- Given's rotation matrix
- Overview of Jacobi method
- Naïve algorithm
- Improvement
- Revised algorithm
- Convergence analysis

# Review: Similarity Transformation

- Theorem: If matrix  $P$  is invertible, the following transformation preserves the eigenvalues of  $A$ .

$$B = P^{-1}AP. \text{ (similarity transformation)}$$

- Theorem: Let  $B = P^{-1}AP$  and  $x$  be an eigenvector of  $A$ . Then  $y = P^{-1}x$  is an eigenvector of  $B$ .
- Proof: see lecture\_70 EigenSystem

# Diagonalization by Similarity Transformations

- Let  $D$  be a diagonal matrix, which is obtained by using a sequence of similarity transformations:

$$D = P_k^{-1} \dots P_1^{-1} P_0^{-1} A P_0 P_1 \dots P_k = P^{-1} A P,$$
$$P = P_0 P_1 \dots P_k.$$

- And we have,  
 $A = P D P^{-1}.$

# Review: Diagonalization

- Theorem:

If matrix  $A$  can be diagonalized into  $A = PDP^{-1}$ . Then matrix  $D$  is the diagonal matrix of the eigenvalues and matrix  $P$  is the column matrix of the eigenvectors of  $A$ .

Proof:

$$D = P^{-1}AP$$

$$AP = (PDP^{-1})P = P * D.$$

- $D$  is a basic column-operation matrix.
- It multiplies the columns of  $P$  by its diagonal entries.
- Let  $p$  be the  $i$ th column of  $P$ .

$$A * p = \lambda_i * p$$

# Basic Ideas of Jacobi Method

- Precondition: Assume matrix  $A$  is symmetric.
  - Basic ideas of Jacobi method:
    - By using a series of similarity transformations, we convert  $A$  into a diagonal matrix  $D$ :
- $$D = P_k^{-1} \dots P_1^{-1} P_0^{-1} A P_0 P_1 \dots P_k = P^T A P.$$
- Then, we can compute all eigenvalues and eigenvectors in one process.

# Given's Rotational Matrix

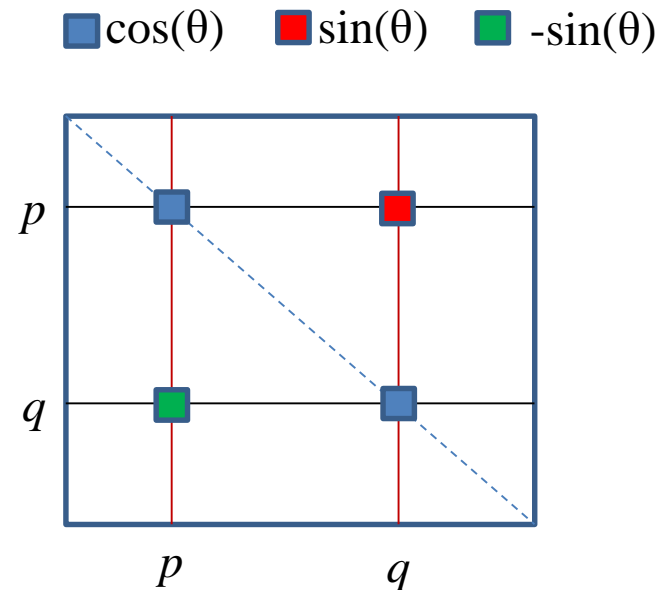
- Basic terms:
  - $\theta$ : rotational angle in radians
  - $c$ :  $\cos(\theta)$ ,  $s$ :  $\sin(\theta)$
- Definition: a Given's rotational matrix is defined as:

$$R(p, q, \theta) = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & c & -s & 0 \\ 0 & s & c & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}.$$

- Construction method:  
 $R = I$ ; //an  $n$  by  $n$  identity matrix

$$\begin{aligned} R[p][p] &= R[q][q] = c; \\ R[p][q] &= -s; \\ R[q][p] &= s; \end{aligned}$$

Format of Given's rotational matrix



Given's matrix  $R(p, q, \theta)$

# Some Notes

- The Given's rotational matrix is post-multiplied with the target matrix.  $B = R^{-1}AR$ .
- Therefore, it is a column-operation matrix.
- It is the transport matrix of a rotational matrix, used in Computer Graphics.

$$R(p, q, \theta) = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & c & -s & 0 \\ 0 & s & c & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \text{ vs } R^T(p, q, \theta) = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & c & s & 0 \\ 0 & -s & c & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$



# Basic Properties

- P1: the Given's matrix  $\mathbf{R}$  is an orthonormal matrix.
  - All columns are unit vectors.
  - All rows are unit vectors.
  - The columns are mutually orthogonal.
  - The rows are mutually orthogonal.
  - The inverse matrix = the transpose matrix.  
 $R^{-1} = R^T$
  - The determinant of  $\mathbf{R} = 1$ .
- Given's rotational matrix

$$R(p, q, \theta) = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & c & -s & 0 \\ 0 & s & c & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}.$$

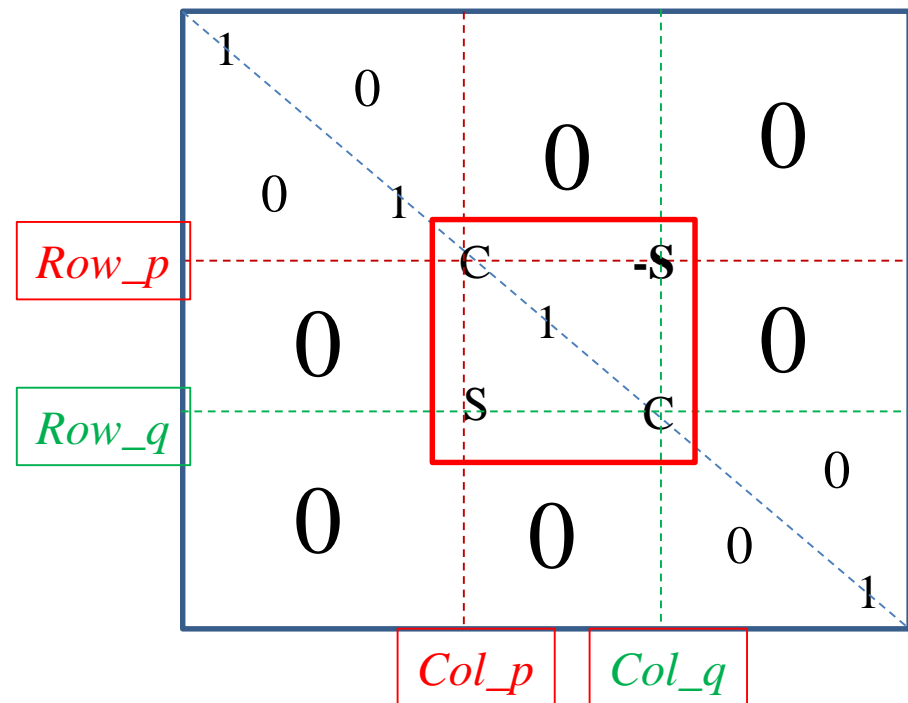
# Basic Properties

- P2. When a vector is transformed by a rotational matrix, its direction is changed but its magnitude remains the same.
- P3. The 2-norm of the Given's rotational matrix is 1.
  - Let  $\mathbf{x}$  be a unit vector. Consider  $\|A\mathbf{x}\| = \|\mathbf{x}\| = 1$ .
  - The max eigenvalue of Given's matrix = 1.

# Similarity Transformation Matrix for Diagonalization

- The diagonalization process eliminates the off-diagonal entries gradually,  $D = P^{-1}AP$ .
- The inverse of the transformation matrix must be easy to compute.
- Good candidate: Given's rotational matrix.

- A Given's matrix



# Similarity Transformation using Given's Matrix

- Assume  $\mathbf{R}$  is a Given's matrix  
 $R = R(p, q, \theta), R^{-1} = R^T.$
- Consider the following similarity transformation  
 $B = R^{-1}AR = R^T AR$   
[note]  $\mathbf{B}$  is a symmetric matrix.
- After the transformation,  
 $B_{pq} = (A_{qq} - A_{pp})\sin(\theta)\cos(\theta) + A_{pq}(\cos^2(\theta) - \sin^2(\theta)),$   
 $B_{qp} = B_{pq}, //B$  is symmetric.

# Rotational Angle of Given's Matrix

$$B_{pq} = (A_{qq} - A_{pp}) \sin(\theta) \cos(\theta) + A_{pq} (\cos^2(\theta) - \sin^2(\theta)),$$

- To eliminate this entry, we should have

$$0 = (A_{qq} - A_{pp}) \sin(\theta) \cos(\theta) + A_{pq} (\cos^2(\theta) - \sin^2(\theta)),$$

$$\frac{1}{2}(A_{qq} - A_{pp}) \sin(2\theta) + A_{pq} \cos(2\theta) = 0,$$

$$\frac{\sin(2\theta)}{\cos(2\theta)} = \frac{2A_{pq}}{A_{pp} - A_{qq}},$$

$$\tan(2\theta) = \frac{2A_{pq}}{A_{pp} - A_{qq}}.$$

$$\theta = \frac{1}{2} \tan^{-1} \left( \frac{2A_{pq}}{A_{pp} - A_{qq}} \right).$$

Why do we not consider other entries of **B**?

Answer: we just want to eliminate  $A[p][q]$  and  $A[q][p]$  in one transformation.

# Review: Basic Ideas of Jacobi Method

- Assume matrix  $A$  is symmetric.
- Jacobi method:
  - Using a series of similarity transformations, we convert  $A$  into a diagonal matrix  $D$ :

$$D = R_k^T \dots R_1^T R_0^T A R_0 R_1 \dots R_k = P^T A P.$$

$D$  = diagonal matrix of the eigenvalues,

$P$  = the column matrix of the eigenvectors.

# The Primitive Algorithm

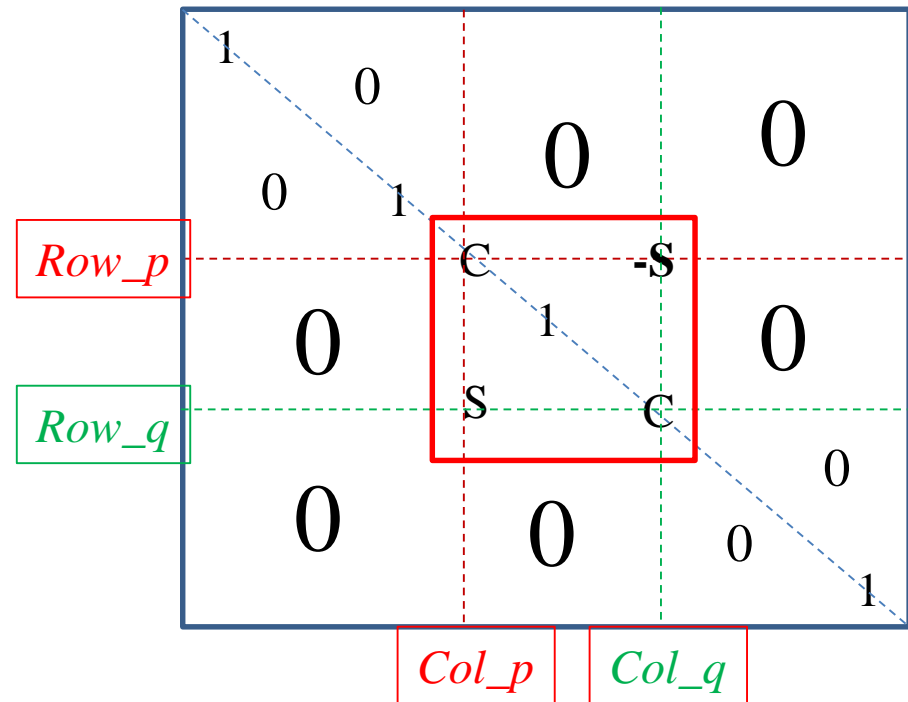
```
select  $P = I$ ;  
 $A_{pq} = \text{max\_off\_diag\_entry}(A, \&p, \&q)$ ;  
while( $|A_{pq}| > \varepsilon$ ) do {  
     $\theta = \frac{1}{2} \tan^{-1}(\frac{2A_{pq}}{A_{pp} - A_{qq}})$ ;  
     $\text{make\_rotate\_mtx}(R, \theta, p, q)$ ;  
     $P = P * R$ ; //  $P^{(k+1)} = P^{(k)} R_k$   
     $B = A * R$ ;  
     $A = R^T * B$ ; //  $A^{(k+1)} = R_k^T A^{(k)} R_k$   
     $A_{pq} = \text{max\_off\_diag\_entry}(A, \&p, \&q)$ ;  
}
```

# Improvement (1)

- In each iteration, we have to perform 3 matrix-matrix multiplication.
  - $O(3n^3)$  time steps.
- Consider  $\mathbf{B} = \mathbf{A} * \mathbf{R}$ ,
  - $\mathbf{R}$  is a column-operation matrix.
$$new\_col\_p = c * old\_col\_p + s * old\_col\_q;$$

$$new\_col\_q = -s * old\_col\_p + c * old\_col\_q;$$
  - Other columns are unchanged.
- The multiplication can be achieved in  $O(n)$  steps.

Given's matrix  $\mathbf{R} =$





# Improvement (2)

- Consider  $A = R^T * B$ ,
  - $R^T$  is a row-operation matrix.

$$new\_row\_p = c * old\_row\_p$$

$$+ s * old\_row\_q;$$

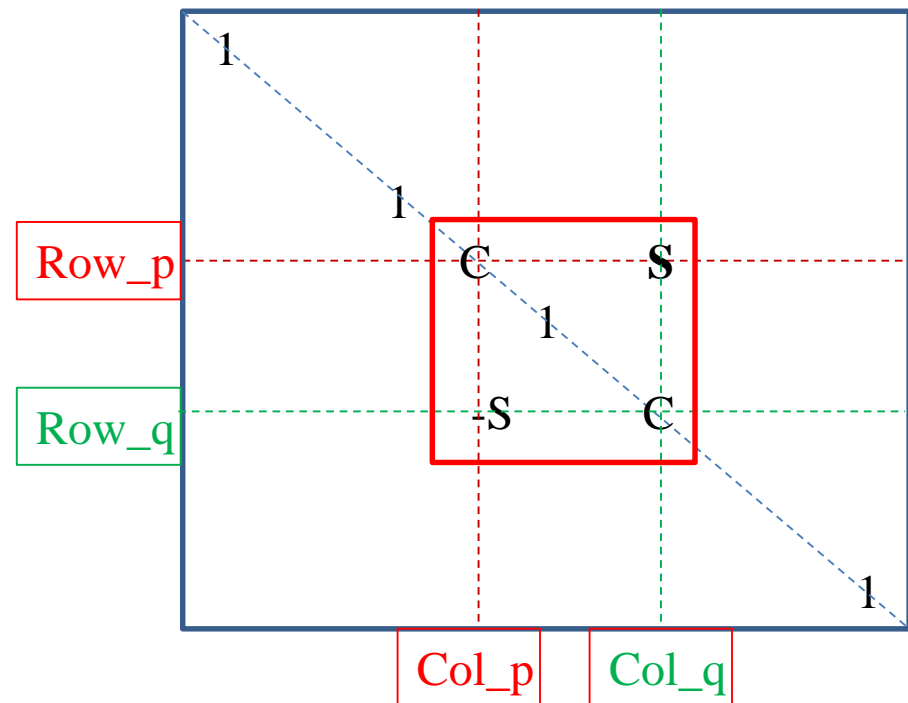
$$new\_row\_q = -s * old\_row\_p$$

$$+ c * old\_row\_q;$$

- Other rows are unchanged.

- The multiplication can be achieved in  $O(n)$  steps.

$$R^T =$$



# The Updating Equation (1)

- Similarity transformation

$R(p, q, \theta)$ : Given's rotation matrix

$B = R^T A R$ , similar to  $A$ .

- Analytic algorithm for computing the entries:

$$B_{pp} = c^2 A_{pp} + 2scA_{pq} + s^2 A_{qq},$$

$$B_{qq} = s^2 A_{pp} - 2scA_{pq} + c^2 A_{qq},$$

$$B_{pq} = B_{qp} = 0.0, \text{ //max off-diagonal entries}$$

//rows & columns  $p$  &  $q$ .

$$B_{pk} = B_{kp} = cA_{pk} + sA_{qk}, k \neq p, q, 0 \leq k \leq n-1,$$

$$B_{qk} = B_{kq} = -sA_{pk} + cA_{qk}, k \neq p, q, 0 \leq k \leq n-1,$$

– Other entries  $B_{ij} = A_{ij}$ .

# The Updating Equation (2)

- Accumulation of Given's matrices

$$Q = P * R, \quad // \text{column operations}$$

- Analytic algorithm

$$Q_{kp} = cP_{kp} + sP_{kq}, \quad 0 \leq k \leq n - 1, \quad // \text{column } p$$

$$Q_{kq} = -sP_{kp} + cP_{kq}, \quad 0 \leq k \leq n - 1, \quad // \text{column } q.$$

– Other entries  $Q_{ij} = P_{ij}$ .

# Improvements

- The following matrix multiplications take only  $O(n)$  steps:  
 $P = P * R;$   
 $B = A * R;$   
 $A = R^T * B;$
- The most expensive operation in each iteration is  
 $A_{pq} = \text{max\_off\_diag\_entry}(A, \&p, \&q);$ 
  - It takes  $O(n^2/2)$  steps.
  - But, it can be speed-up by using a *max-heap* structure  $O(2n \log n)$ .

# The Revised Algorithm (1/3)

```
select  $P = I$ ;  
 $A_{pq} = \text{max\_off\_diag\_entry}(A, \&p, \&q)$ ;  
while ( $|A_{pq}| > \varepsilon$ ) do {  
     $\theta = \frac{1}{2} \tan^{-1}(\frac{2A_{pq}}{A_{pp} - A_{qq}})$ ;  
     $c = \cos(\theta)$ ;  
     $s = \sin(\theta)$ ;  
    update_P_mtx( $P, p, q, c, s$ ); //  $P = P * R$ ;  
    update_A_mtx( $A, p, q, c, s$ ); //  $B = R^T * A * R$ ;  
     $A_{pq} = \text{max\_off\_diag\_entry}(A, \&p, \&q)$ ;  
}
```

# The Revised Algorithm (2/3)

```
update_A_mtx(A, p, q, c, s) {  
  Bp[p] = c*c*A[p][p] + 2.0*s*c*A[p][q] +  
  s*s*A[q][q];  
  Bq[q] = s*s*A[p][p] - 2.0*s*c*A[p][q] +  
  c*c*A[q][q];  
  for(k=0;k<n;k++){  
    if(k≠p&& k≠q) Bp[k] = c*A[k][p] + s*A[k][q];  
    if(k≠p&& k≠q) Bq[k] = -s*A[k][p] + c*A[k][q];  
  }
```

Equations for updating matrix A:

$$\begin{aligned} B_{pp} &= c^2 A_{pp} + 2scA_{pq} + s^2 A_{qq}, \\ B_{qq} &= s^2 A_{pp} - 2scA_{pq} + c^2 A_{qq}, \\ B_{pq} &= B_{qp} = 0.0, \\ B_{pk} &= B_{kp} = cA_{pk} + sA_{qk}, \\ &\quad k \neq p, q, 0 \leq k \leq n-1, \\ B_{qk} &= B_{kq} = -sA_{pk} + cA_{qk}, \\ &\quad k \neq p, q, 0 \leq k \leq n-1, \end{aligned}$$

```
  for(k=0;k<n;k++){  
    A[p][k] = A[k][p] = Bp[k];  
    A[q][k] = A[k][q] = Bq[k];  
  }  
  A[p][q] = A[q][p] = 0.0;  
}
```

$$\mathbf{B} = \mathbf{R}^T \mathbf{A} \mathbf{R}$$

# The Revised Algorithm (3/3)

```
update_P_mtx(P, p, q, c, s){  
  for(k=0;k<n;k++){  
    Qp[k] = c*P[k][p] +  
    s*P[k][q];  
    Qq[k] = -s*P[k][p] +  
    c*P[k][q];  
  }  
  for(k=0;k<n;k++){  
    P[k][p] = Qp[k];  
    P[k][q] = Qq[k];  
  }  
}
```

The analytic equation for updating matrix  $\mathbf{P}$ :

$$Q_{kp} = cP_{kp} + sP_{kq},$$

$$0 \leq k \leq n-1,$$

$$Q_{kq} = -sP_{kp} + cP_{kq},$$

$$0 \leq k \leq n-1,$$

– Other entries  $Q_{ij} = P_{ij}$ .

$$\mathbf{P} = \mathbf{P} * \mathbf{R};$$

# Time Complexity Analysis

- Each iteration needs  $O(n^2/2)$  steps.
  - For finding the entry with the max magnitude.

- **Theorem: Jacobi method always converges**

Proof:

- Compute the sum of the squares of the lower off-diagonal entries after the  $k$ -th iteration:

$$\delta_{k+1} = \sum \sum A_{ij}^2, i < j.$$

- It can be shown that  $\delta_{k+1} = \delta_k - 2A_{pq}^2$ .
- Thus  $\delta_{k+1} < \delta_k$ .

- Jacobi method converges faster, if the multiplicities of some eigenvalues are greater than 1. (duplicated eigenvalues)



# Converge Rate

- Theorem: Jacobi method converges, at least, linearly.
  - Time complexity =  $O(k \cdot \log \frac{1}{\varepsilon} \cdot \frac{n^2}{2})$ .
- Proof: omitted.
- Revised method
  - Computing the arctangent, cosine and sine values causing numerical errors.
  - Can we compute c and s by using a Newton method?
$$(A_{qq} - A_{pp}) s * c + A_{pq}(c^2 - s^2) = 0,$$
$$s^2 + c^2 = 1.0$$

# Conclusion

- We use Given's rotation to perform similarity transformation.
- After a sequence of transformations, matrix  $A$  is diagonalized.
- Jacobi method computes all eigenvalues and eigenvector in one process.
- Jacobi method always converges for symmetric matrices.

# Reading Assignment

- Review our Algorithms & Data Structures textbooks for the following topics:
  - Max-heap, priority queues
  - Heap-sort
- In power method, we learned that:  
 $B = (A - \mu I)$  has the same eigenvectors as  $A$  and its eigenvalues are  $\{\lambda_i - \mu\}$ .  
Can we use this shifting method to speed-up Jacobi method?