

Applying the Lawler-Fujita algorithm and distortion subtraction by Gao et al. (2017) to real STM images

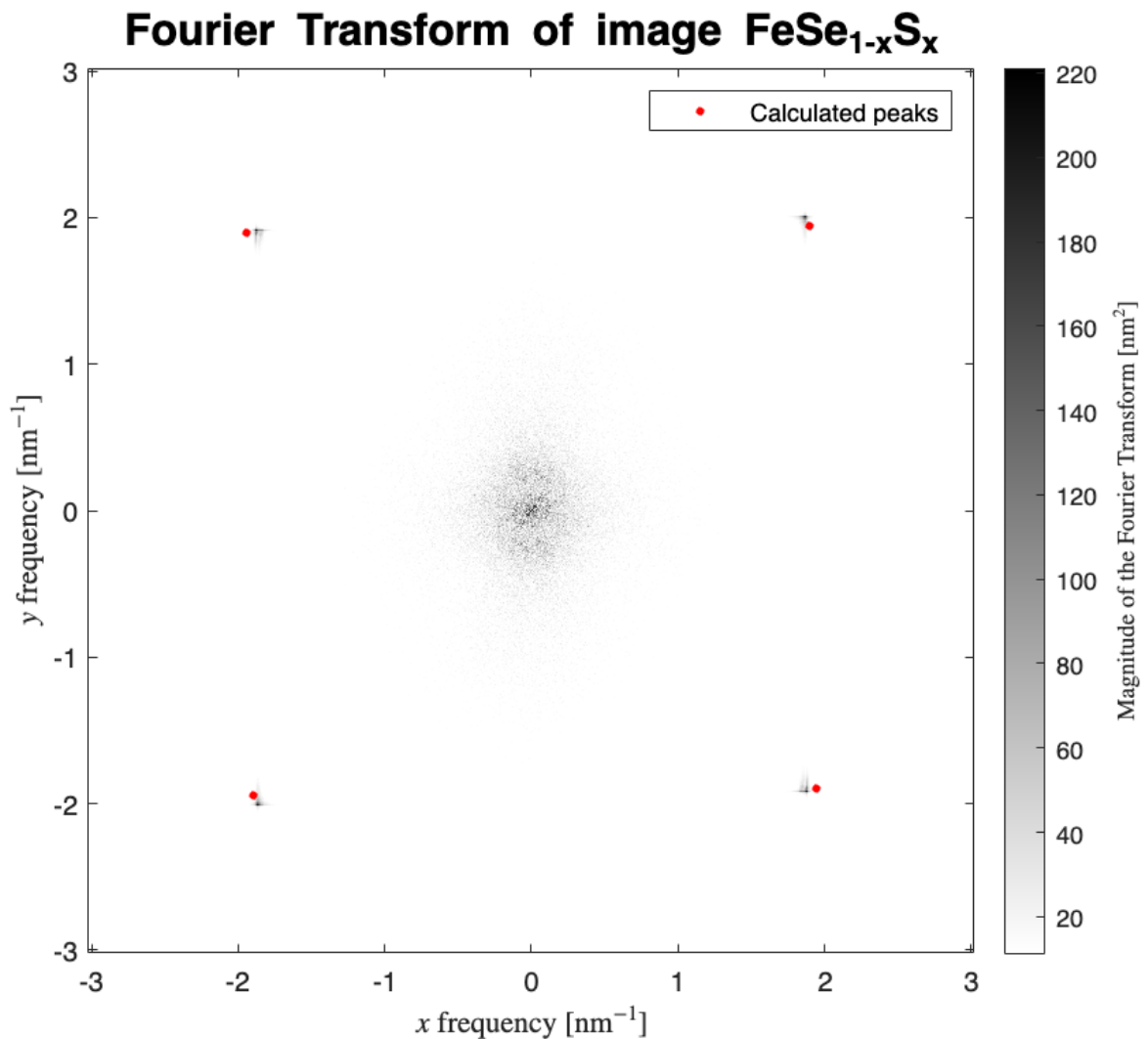
Update for Real_3.mlx with the additional features that DNaS_6.mlx has on it's update from DNaS_5.mlx.

1 Importing an image

```
[~, lattice] = loadxml('FeSe_ukp_Topo_017.sxm', 1);  
% lattice = double(im2gray(imread('lawler.png')));  
  
name = "FeSe_{1-x}S_{x}";  
  
units = "nm";  
conversion_factor = 11.7489/0.369; % [pixel/units]  
  
lambda = 0.2; % [atom^-1]  
confidence_level = 0.99;  
cf = conversion_factor;
```

Image specifications

```
[image_height, image_length] = size(lattice);  
  
% lattice = reshape(normalize(lattice(:)), image_height, image_length);  
% lattice = (lattice - mean(lattice, 2)) ./ std(lattice, 1, 2);  
% normalize per row. Adapted from Kirsty's topo042401.m  
  
lattice = lattice - mean(lattice, 2);  
  
% NOTICE!  
px_per_nm = 11.7489/0.369;  
lattice = (lattice - min(lattice, [], 'all')) * (10^9) * px_per_nm;  
% because the data from the STM is in meters -Kirsty  
  
[lattice_fft, Qbragg] = myFFT(lattice, name, cscale='linear', ...  
    units=units, cf=cf, cunits=units, ccf=cf);
```



myFFT() estimates that the 2D lattice is perfect square.

```
crystal_structures = ["square", "hexagonal"];
crystal = crystal_structures(size(Qbragg,2)-1);

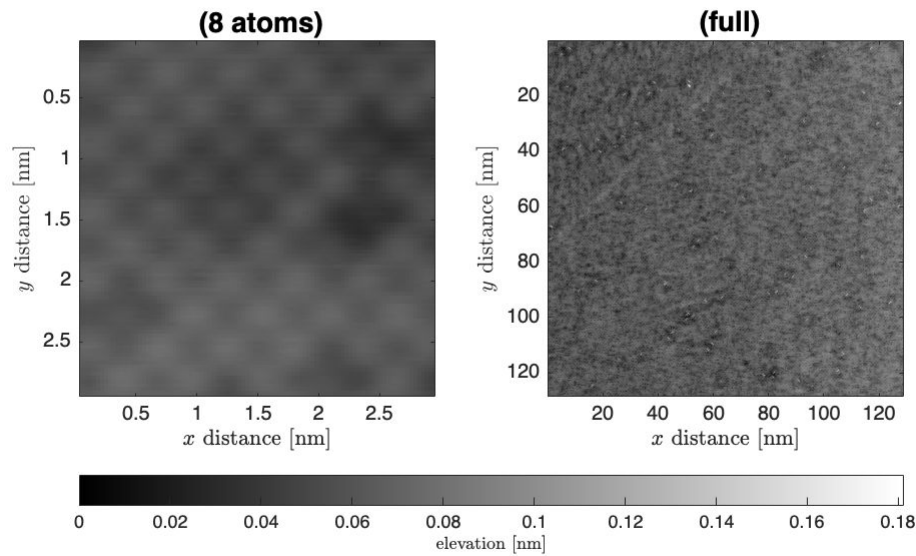
lcs = 1./sqrt((Qbragg(1,:)/image_length).^2+(Qbragg(2,:)/image_height).^2); % [pixel]
lc = mean(lcs);

Qbragg = Qbragg * 2*pi ./ (vecnorm(Qbragg)*lc);

if crystal=="hexagonal"
    lc = lc*sqrt(3)/2;
end

comboPlot(lattice,name,lc, units=units, cf=cf, cunits=units, ccf=cf);
```

Intensity plot of $\text{FeSe}_{1-x}\text{S}_x$



Pre-processing the inputs, converting units. You might probably wouldn't want to edit these.

```
disp("image height = " + image_height/cf + " [" +units+"], " + ...
    image_height + " [px]")
```

```
image height = 128.6439 [nm], 4096 [px]
```

```
disp("image length = " + image_length/cf + " [" +units+"], " + ...
    image_length + " [px]")
```

```
image length = 128.6439 [nm], 4096 [px]
```

```
disp("lattice constant = " + lc/cf + " [" +units+"], " + ...
    lc + " [px]");
```

```
lattice constant = 0.369 [nm], 11.7489 [px]
```

```
disp("crystal structure: " + crystal);
```

```
crystal structure: square
```

```
disp("Lambda used = " + lambda + " [lc^-1]");
```

```
Lambda used = 0.2 [lc^-1]
```

```
for ctr = 1:size(Qbragg,2)
    disp("Q_" + ctr + " = (" + Qbragg(1,ctr)/(2*pi)*cf + ", " + ...
        Qbragg(2,ctr)/(2*pi)*cf + ") [" +units+"^-1]");
end
```

```
Q_1 = (1.8928, 1.9395) [nm^-1]
Q_2 = (-1.9395, 1.8928) [nm^-1]
```

```
lambda = lambda/lc;

zscore = zscorer(confidence_level);
```

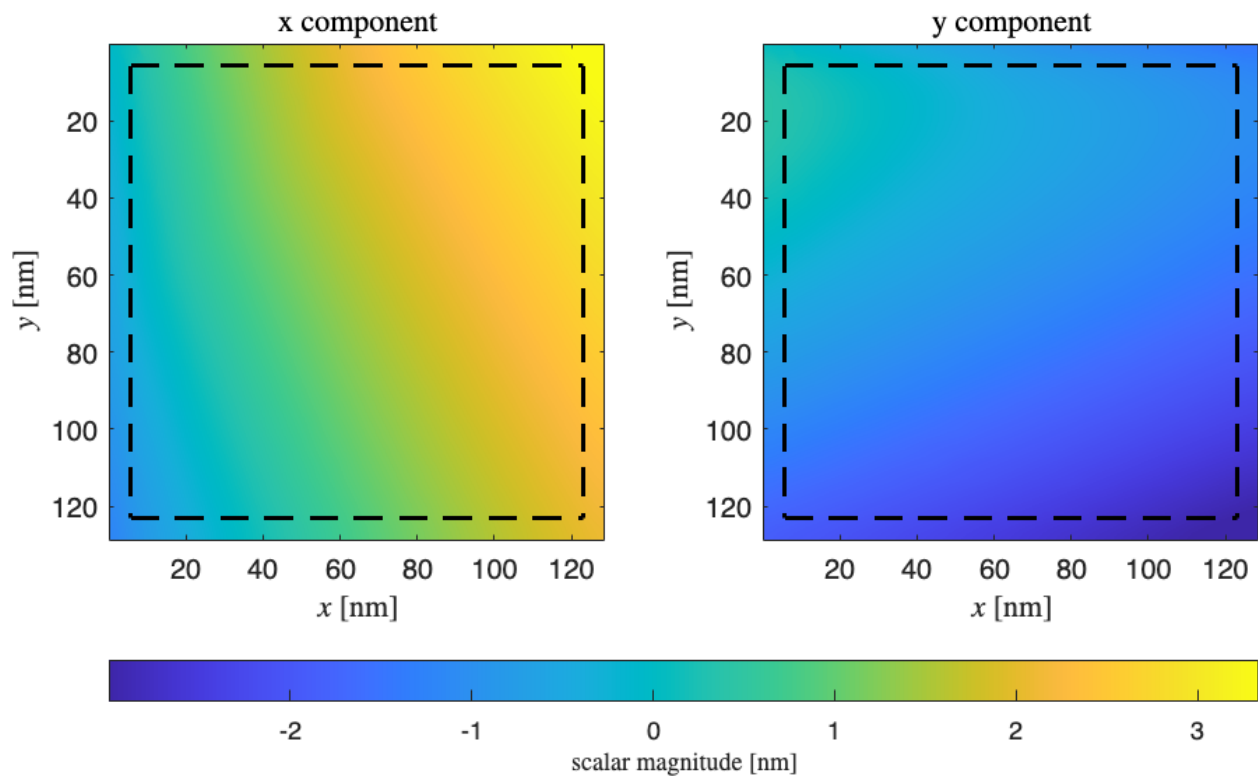
2 Calculating total distortion

Using the Lawler-Fujita algorithm, the total distortion as the sum of the imaging distortion and the physical strain, $\vec{u}_{calc} = \vec{d} + \vec{s}$, is calculated. The effects of noise and the magnitude and type of tolerable distortion could be studied using the previous and the following code.

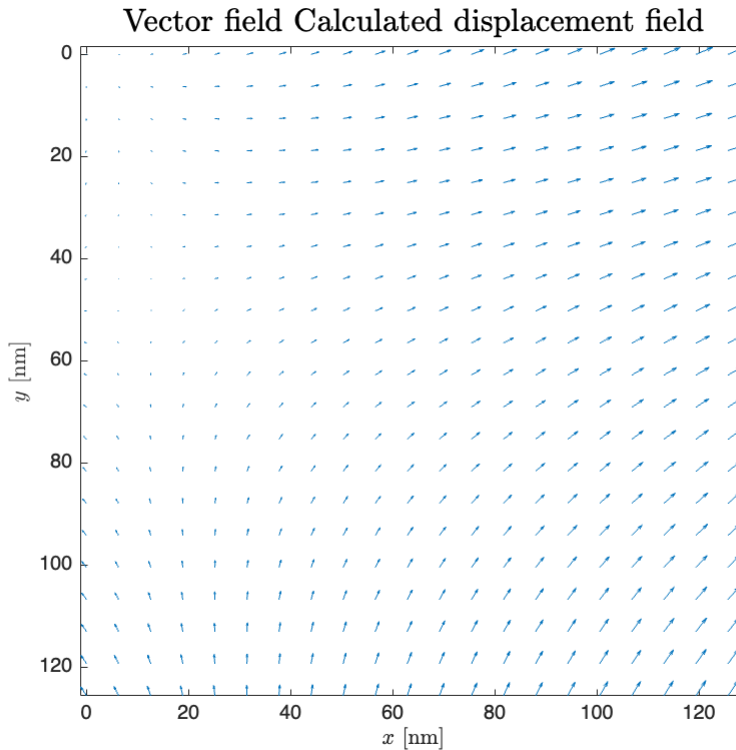
```
ucalc = myConv(lattice,Qbragg,lambda,zscore,units=units,cf=cf,cunits=units,ccf=cf);
```

```
BranchCuts: No residues, length(rowres)=0; sum(abs(residue_charge))=0; sum(abs(residue_charge_masked))=0
BranchCuts: No residues, length(rowres)=0; sum(abs(residue_charge))=0; sum(abs(residue_charge_masked))=0
```

Calculated total distortion



```
figure;
uPlot(uCalc,"Calculated displacement field",units=units,cf=cf,cunits=units,ccf=cf);
```



```
if image_length-2*ceil(zscore/lambda)<=0 && image_height-2*ceil(zscore/lambda)<=0
    error("ERROR! No pixels without padded zeros remain.");
else
    npixel = (image_length-2*ceil(zscore/lambda))*(image_height-2*ceil(zscore/lambda))
    % the number of pixels averaged
    disp("Number of pixels averaged: " + npixel + " (" + ...
        npixel/(image_length*image_height)*100 + "%)");
end
```

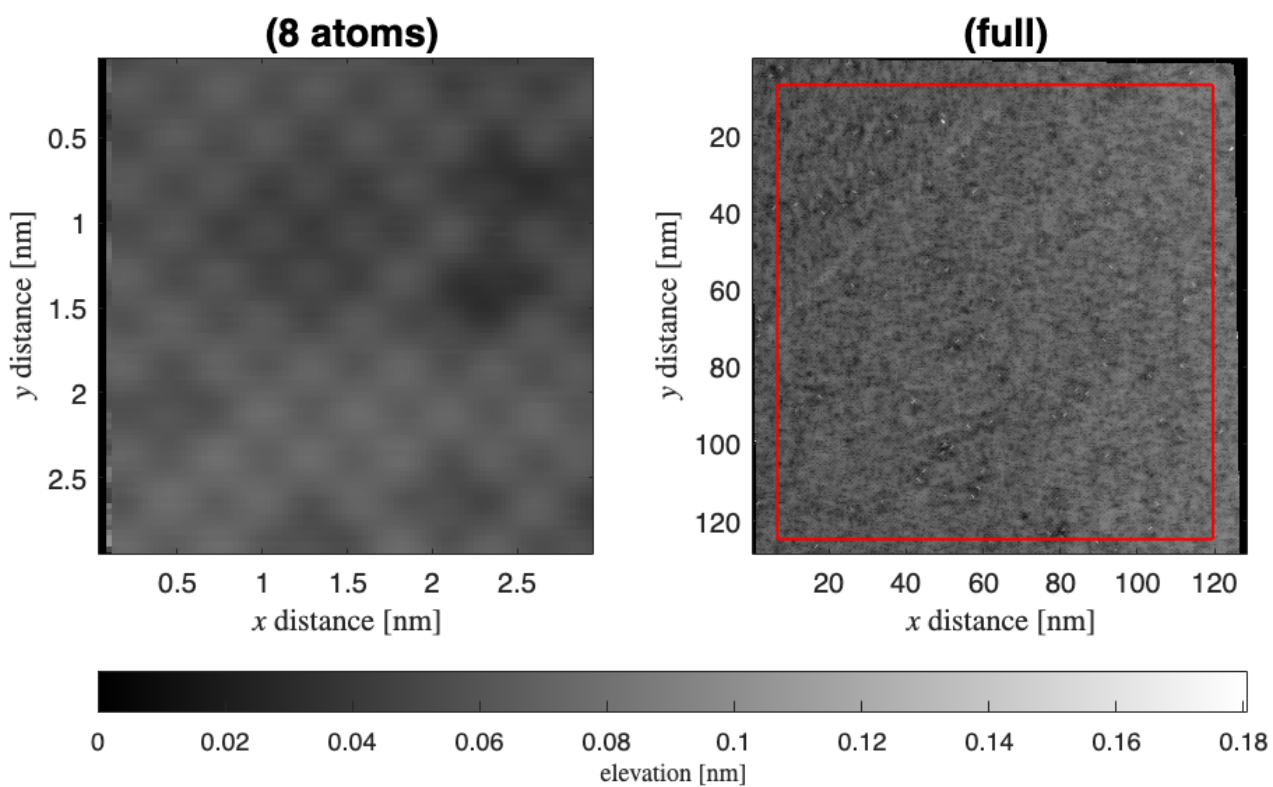
Number of pixels averaged: 13972644 (83.2834%)

3 Undistorting the image

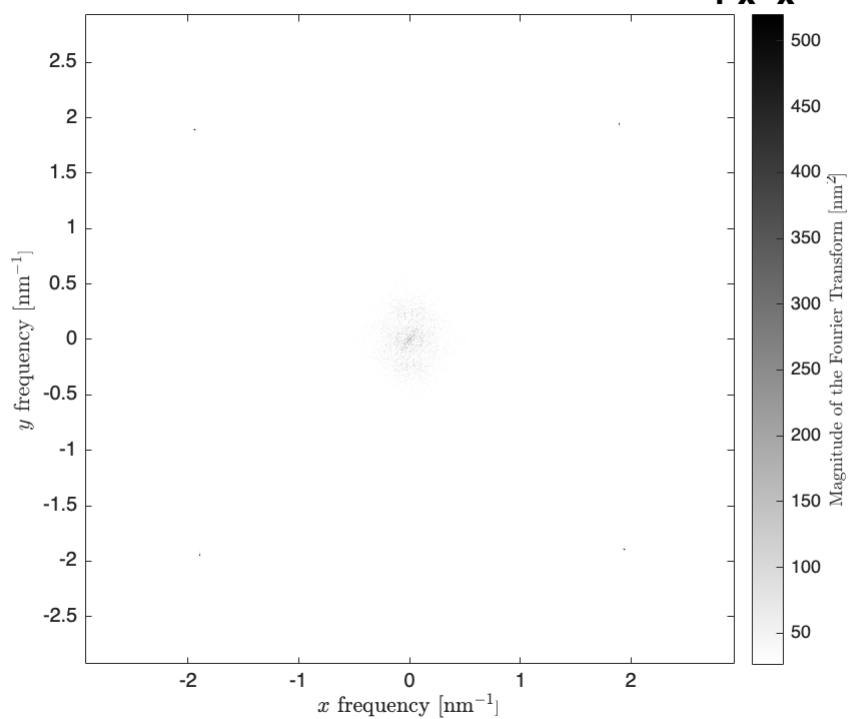
We undistort the image using my own undistort() function that in turn uses the imwarpConverse() function that I also built.

```
ulattice = undistort(lattice,-uCalc,lc,lambda,zscore, cscale='linear', ...
    name_undistorted="undistorted " + name, name_cropped="original " + name + " (cropped)",
    cryst_struct=crystal, linecuts=true, units=units,cf=cf,cunits=units,ccf=cf);
```

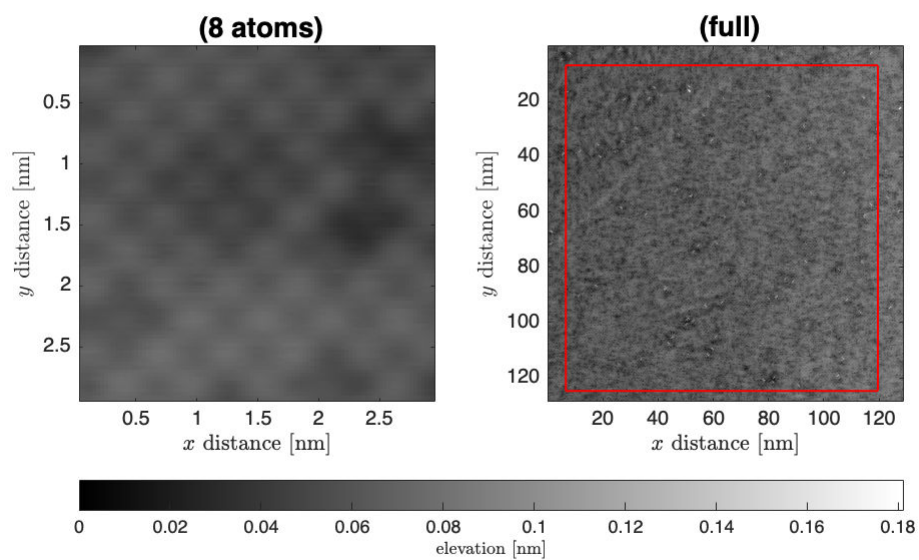
Intensity plot of undistorted $\text{FeSe}_{1-x}\text{S}_x$



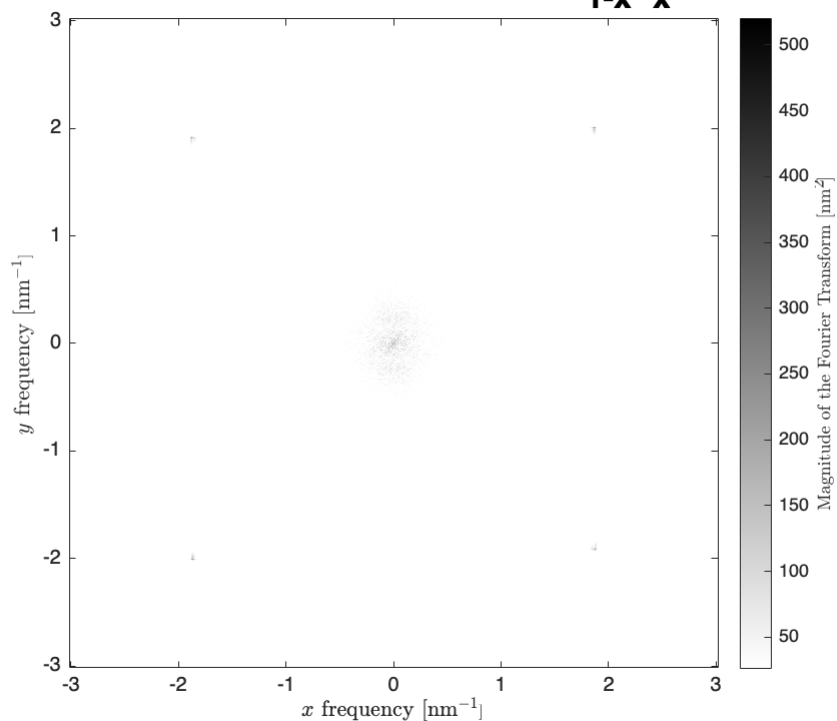
Fourier Transform of image undistorted $\text{FeSe}_{1-x}\text{S}_x$



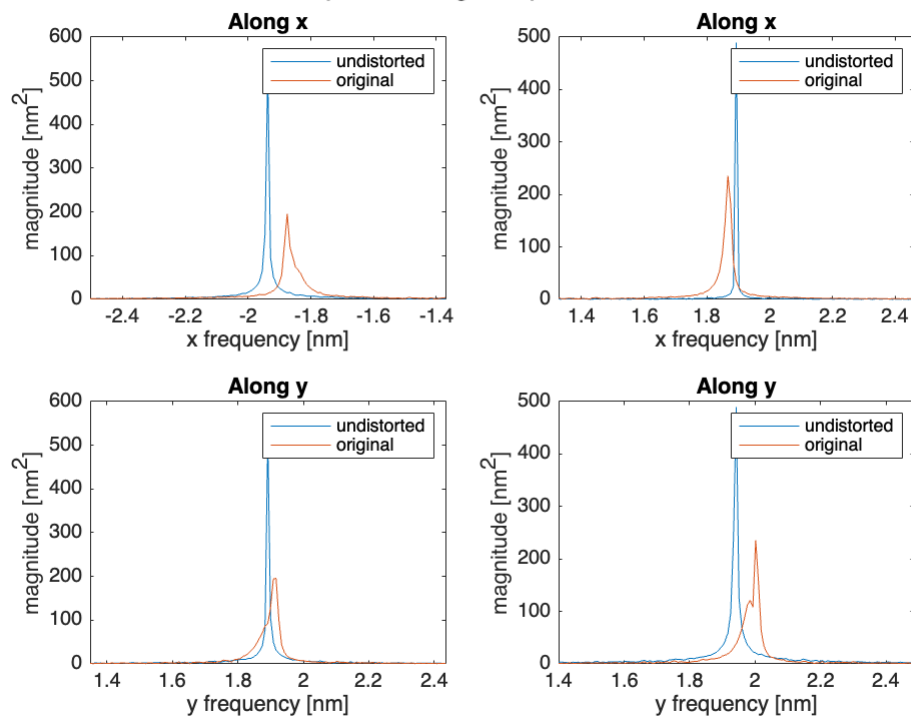
Intensity plot of original $\text{FeSe}_{1-x}\text{S}_x$ (cropped)



Fourier Transform of image original $\text{FeSe}_{1-x}\text{S}_x$ (cropped)



Line cut plots along the peaks in the FFT



4 Calculating physical strain

From the equation given above, the physical strain can be obtained by subtracting the smooth, third-degree polynomial imaging distortion from the total distortion.


```

rot_angle = 0;
[fitresultx, gofx,outputx] = createFit(ucalc(:,:,1), lambda,zscore, rot_angle=rot_angle);

```

Doing polynomial fit using MATLAB's poly33.

```

[fitresulty, gofy,outputy] = createFit(ucalc(:,:,2), lambda,zscore, rot_angle=rot_angle);

```

Doing polynomial fit using MATLAB's poly33.

Warning: Iteration limit reached for robust fitting.

```

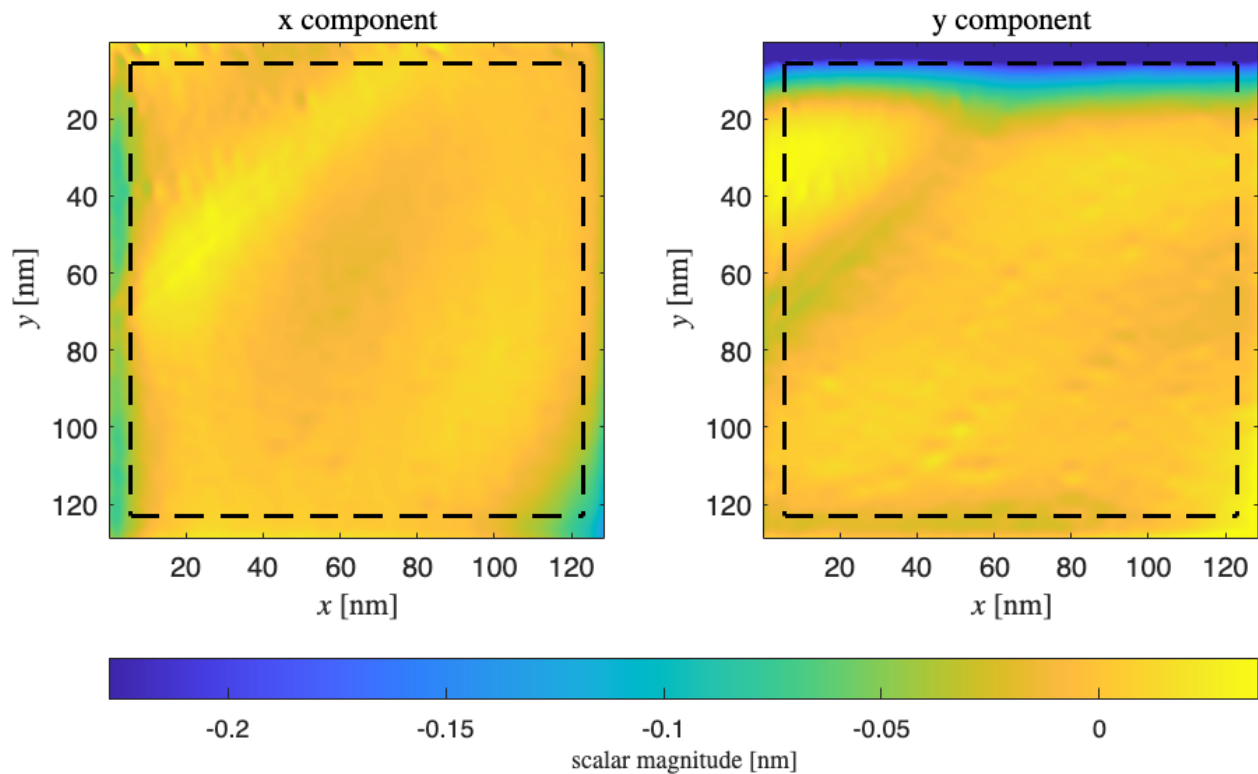
% to adjust for the [0,1] range of coordinates x,y,t
% and to avoid 'bad equation condition' warning
[xi,yi] = meshgrid(0:1/image_length:(image_length-1)/image_length ...
    ,0:1/image_height:(image_height-1)/image_height);
[xi,yi] = rotateMeshgrid(xi,yi,rot_angle);

strain = zeros(size(ucalc));
strain(:,:,1) = ucalc(:,:,1)-fitresultx(xi,yi);
strain(:,:,2) = ucalc(:,:,2)-fitresulty(xi,yi);

convPlot(strain(:,:,1),"calculated physical strain",strain(:,:,2),lambda,zscore, ...
    units=units, cf=cf, cunits=units,ccf=cf);

```

calculated physical strain

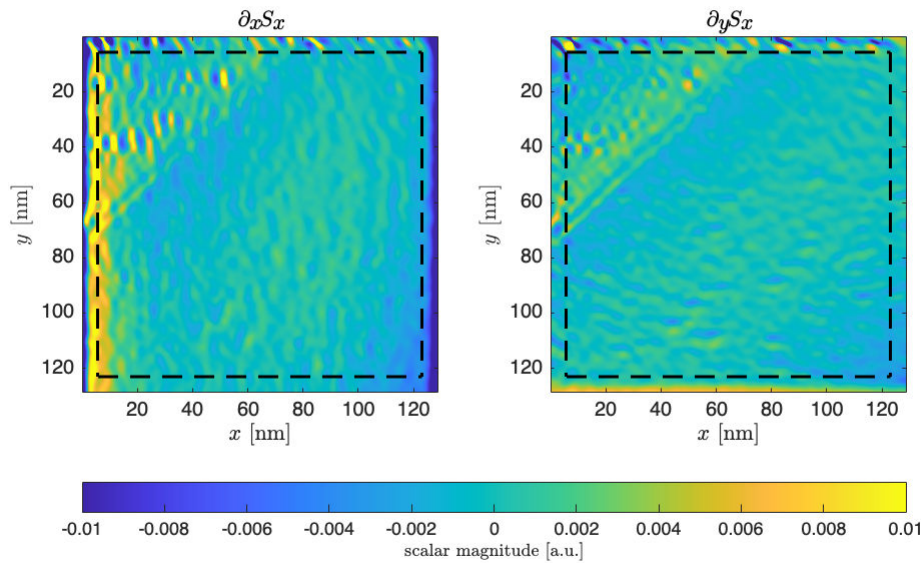


The strain and its first order partial derivatives are calculated and plotted. Biaxial and approximate uniaxial strain maps are also generated from the previous calculations.

```
Ssdx = diff(strain(1:end-1,:,1),1,2);
Ssdy = diff(strain(:,1:end-1,1));
Sydx = diff(strain(1:end-1,:,2),1,2);
Sydy = diff(strain(:,1:end-1,2));

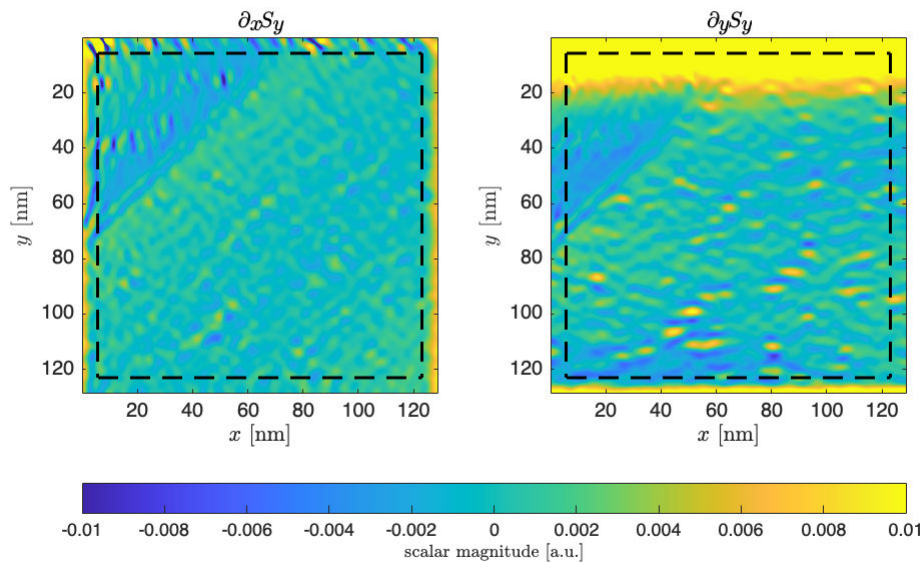
climits_strain = [-1 1]*1e-2;
convPlot(Ssdx,["Derivative of physical strain in x", ...
"$\partial_x S_x$", "$\partial_y S_x$"],Ssdy,lambda,zscore, ...
units=units,cf=cf,cunits="a.u.",ccf=1, climits=climits_strain);
```

Derivative of physical strain in x



```
convPlot(Sydx, ["Derivative of physical strain in y", ...
    "$\partial_x S_y$", "$\partial_y S_y$"], Sydy, lambda, zscore, ...
    units=units, cf=cf, cunits="a.u.", ccf=1, climits=climits_strain);
```

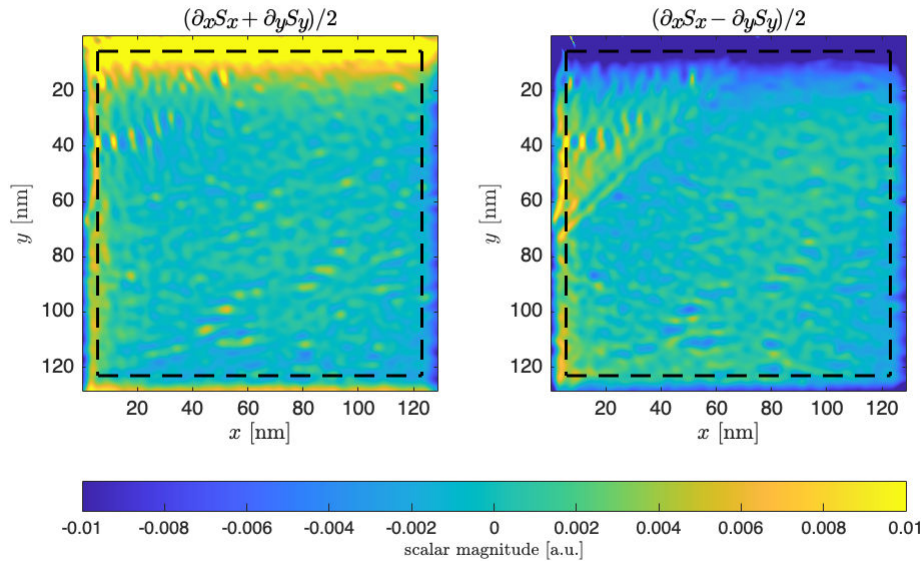
Derivative of physical strain in y



```
convPlot((Sxdx+Sydy)/2, ["Biaxial and uniaxial strain", ...
```

```
"$(\partial_x S_x + \partial_y S_y)/2$", " $(\partial_x S_x - \partial_y S_y)/2$"], ...
(Sxdx-Sydy)/2, lambda, zscore, units=units, cf=cf, cunits="a.u.", ccf=1, ...
climits=climits_strain);
```

Biaxial and uniaxial strain



```
[bmean, bstd] = uCompare(Sxdx, Sydy, lambda, zscore);
[umean, ustd] = uCompare(Sxdx, -Sydy, lambda, zscore);
disp("biaxial mean = " + bmean);
```

```
biaxial mean = 0.00088379
```

```
disp("biaxial std = " + bstd);
```

```
biaxial std = 0.0028673
```

```
disp("uniaxial mean = " + umean);
```

```
uniaxial mean = -0.00075143
```

```
disp("uniaxial std = " + ustd);
```

```
uniaxial std = 0.0029676
```