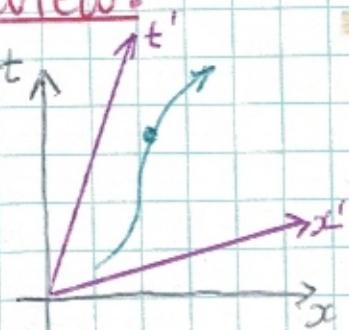


Finally - Relativistic Constant Acceleration.

Review:



- a particle moves thru space-time
- we can describe its path as a function $x(t)$ wrt some inertial reference frame O .
- but it's equally correct to describe its coordinates in another frame O' as $x'(t')$.

- (x, t) & (x', t') are related by the Lorentz transformation

$$t' = \gamma(t - ux)$$

$$x' = \gamma(x - ut)$$

where $c=1$ & $\gamma = \frac{1}{\sqrt{1-u^2}}$.

- which frame you use is arbitrary & it would be nice to have a standard, canonical or PROPER way of doing this all inertial frames can agree on, i.e., one $X(T)$ function.

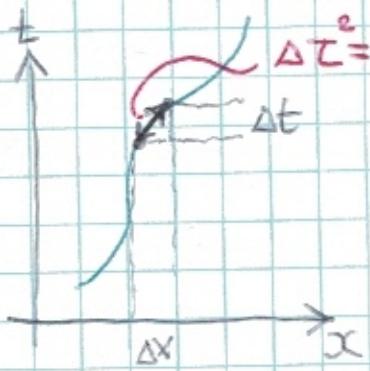
- recall the idea of invariants from before (e.g. bouncing light beam on a moving boxcar).

① The Interval $\Delta S^2 = \Delta x^2 - c\Delta t^2$

② Proper Time $\Delta \tau^2 = c\Delta t^2 - \Delta x^2 \rightarrow$ note $\Delta \tau^2 = -\Delta S^2$

- all inertial frames "see" the same proper time.

-use whichever is convenient.

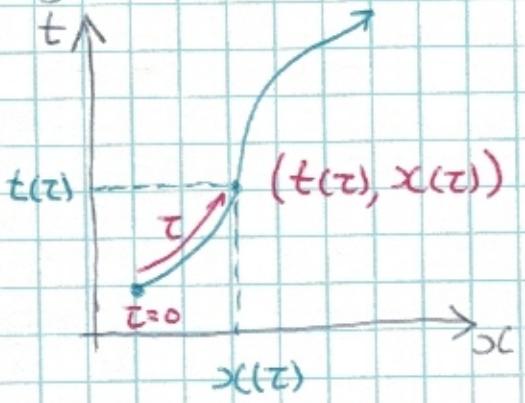


$$\Delta\tau^2 = \Delta t^2 - \Delta x^2$$

(setting $c=1$ from now on).

- $\Delta\tau$ (or $-\Delta s$) acts as an arclength along the path, or world line of the particle.
- it's just the time measured by the traveller's watch as he moves about.

- parameterizing the co-ords (x, y, z) of points on a curve by the arclength along the curve is standard.



- we can write the curve as
- $$x^\alpha = (x^0(\tau), x^\alpha(\tau))$$
- $$= (t(\tau), x^\alpha(\tau))$$
- $$= x^\alpha(\tau).$$

DEFINITION OF 4-VELOCITY

- the velocity of the particle is just the rate of change of its position wrt time.
- using **proper time** this define the particle's 4-velocity.

$$U^\alpha \equiv \boxed{\frac{dx^\alpha}{d\tau}}$$

→ this vector is tangent to the curve

- now find the components of the velocity 4-vector in familiar terms.

- recall we showed that between inertial frames

that $\Delta t = \gamma \Delta \tau$

Why? The clock in the moving frame is stationary in the moving frame.

so $\frac{\Delta t}{\Delta \tau} = \gamma$

or $\frac{dt}{d\tau} = \gamma$

or $\frac{dx^0}{d\tau} = \gamma$ ← time component

So $c^2 \Delta \tau^2 - \Delta x^0 \overset{0}{\cancel{\Delta x^0}} = c^2 \Delta t^2 - \Delta x^0$

$$c^2 \Delta \tau = \sqrt{\Delta t^2 - \frac{\Delta x^0}{c^2}}$$

$$\Delta \tau = \sqrt{1 - \frac{\Delta x^0}{\Delta t^2 c^2}} \cdot \Delta t$$

$$\Delta \tau = \sqrt{1 - v^2/c^2} \cdot \Delta t$$

$$\Delta \tau = \frac{1}{\gamma} \Delta t \quad \checkmark$$

- $\frac{dx^1}{d\tau} = \frac{dx}{dt} \cdot \frac{dt}{d\tau}$

$$u^x = u_x \cdot \gamma \quad \leftarrow x\text{-component}$$

- Similarly

$$u^y = \gamma u_y$$

$$u^z = \gamma u_z$$

⇒ Putting the pieces together we get the 4-velocity

$$u^\alpha = (\gamma, \gamma \vec{v}) = \gamma(1, u^x, u^y, u^z) = \gamma(1, \vec{v})$$

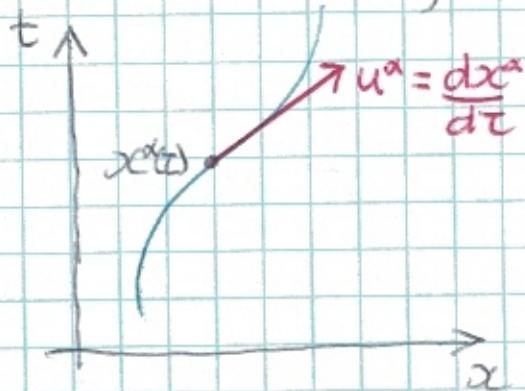
when stationary in (x, y, z) then $\vec{v} = 0$ & $\gamma = 1$

$$\therefore u^\alpha = (1, 0, 0, 0)$$

NOTE! This is the rest frame of the moving particle.

∴ the 4-velocity is the time-axis for a frame
(momentarily) co-moving^(at rest) with the particle

- this is a first step in defining a local co-ordinate system
for an arbitrarily moving particle.



MAGNITUDE OF 4-VELOCITY

recall the Minkowski metric

$$ds^2 = -dt^2 + dx^2 + dy^2 + dz^2$$

$$ds^2 = \eta_{\alpha\beta} dx^\alpha dx^\beta \quad \text{where } \eta_{\alpha\beta} = \begin{pmatrix} -1 & 0 \\ 0 & 1 \end{pmatrix}$$

the general inner product of two

4-vectors, $\underline{a}, \underline{b}$, in M.S. is given by

$$\underline{a} \cdot \underline{b} = \eta_{\alpha\beta} a^\alpha b^\beta$$

$$\text{and } |\underline{a}|^2 = \underline{a} \cdot \underline{a}$$

- So for the 4-velocity,

$$\underline{|u|^2 = u \cdot u}$$

$$\boxed{|u|^2 = \eta_{\alpha\beta} \frac{dx^\alpha}{d\tau} \frac{dx^\beta}{d\tau}}$$

- but look at the metric,

$$ds^2 = \eta_{\alpha\beta} dx^\alpha dx^\beta$$

$$-d\tau^2 = \eta_{\alpha\beta} dx^\alpha dx^\beta$$

$$d\tau^2 = -\eta_{\alpha\beta} dx^\alpha dx^\beta$$

$$\frac{d\tau^2}{d\tau^2} = -\eta_{\alpha\beta} \frac{dx^\alpha dx^\beta}{d\tau^2}$$

$$1 = -\eta_{\alpha\beta} \frac{dx^\alpha dx^\beta}{d\tau d\tau}$$

$$\therefore \boxed{\eta_{\alpha\beta} \frac{dx^\alpha}{d\tau} \frac{dx^\beta}{d\tau} = -1}$$

- $\therefore \boxed{|u|^2 = -1}$ ↵ note the negative makes the vector time-like, as expected
- and it's already normalized to a unit.

Independent Check.

- we showed the 4-velocity has the form:

$$u^\alpha = (1, \gamma v_\alpha) \quad \leftarrow \text{In Mink. 1-1 space.}$$

- here $\eta_{\alpha\beta} = \begin{pmatrix} -1 & 0 \\ 0 & 1 \end{pmatrix}$

$$\begin{aligned} \text{so } |\underline{u}|^2 &= \eta_{\alpha\beta} u^\alpha u^\beta \\ &= (-1) \cdot (\cancel{1})^2 + (1) \cdot (\cancel{8} u_x)^2 \end{aligned}$$

$\uparrow \quad \uparrow \quad \uparrow \quad \uparrow$
 $\eta_{tt} \quad u^t \quad \eta_{xx} \quad u^x$

$$\begin{aligned} &= -1 \cdot \left(\frac{1}{\sqrt{1-u_x^2}} \right)^2 + \left(\frac{1}{\sqrt{1-u_x^2}} \cdot u_x \right)^2 \\ &= \frac{-1}{1-u_x^2} + \frac{u_x^2}{1-u_x^2} \\ &= -\frac{(1-u_x^2)}{1-u_x^2} \end{aligned}$$

$$\therefore \boxed{|\underline{u}|^2 = -1} \quad \checkmark \quad \text{- consistency checks.}$$

4-ACCELERATION

- similarly we can define the 4-acc^a.

$$\boxed{a(\tau) = \frac{du}{d\tau}}$$

- but we have $u \cdot \underline{u} = 1$

- diff' both sides

$$\frac{d}{d\tau} (u \cdot \underline{u}) = \frac{d}{d\tau} (-1).$$

$$\text{So } \underline{u} \cdot \frac{du}{dt} + \frac{du}{dt} \cdot \underline{u} = 0$$

$$\rightarrow 2\underline{u} \cdot \frac{du}{dt} = 0$$

or $\boxed{\underline{u} \cdot \underline{a} = 0}$

∴ the 4-velocity & 4-acc^a are always orthogonal.

PROPER Acc^a

- in the moving & accelerating observer's frame, his Velocity is always

$$\underline{u}' = \boxed{(1, \vec{0})}$$

- since his acc^a is always orthogonal, the observer's frame's acc^a must have the form

$$\underline{a}' = \boxed{(0, \vec{a})}$$

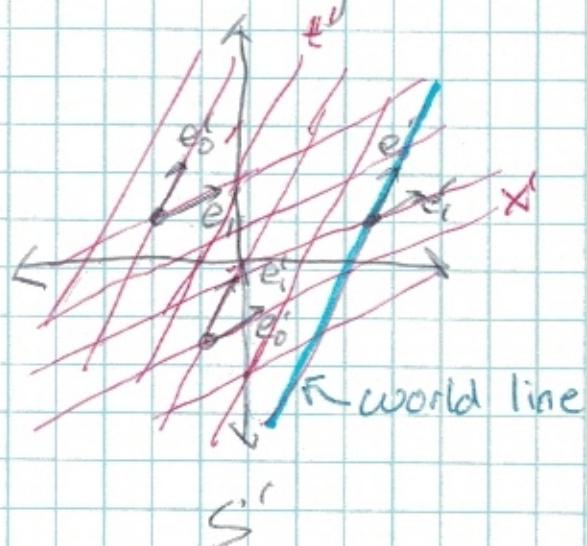
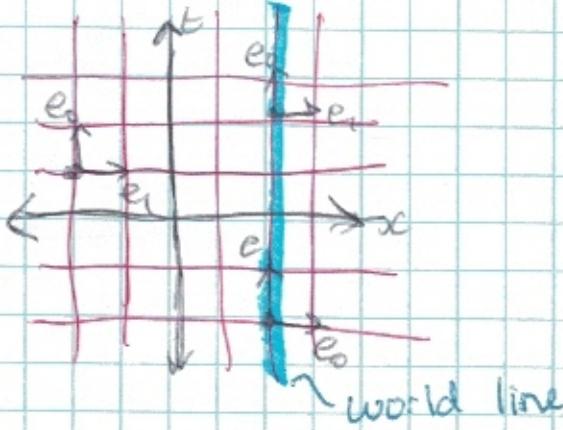
where $\vec{a} = \left(\frac{d^2x}{dt^2}, \frac{d^2y}{dt^2}, \frac{d^2z}{dt^2} \right)$ in comoving frame

$$= \frac{d}{dt} (v_x, v_y, v_z) \quad | \quad \text{in cmf.}$$

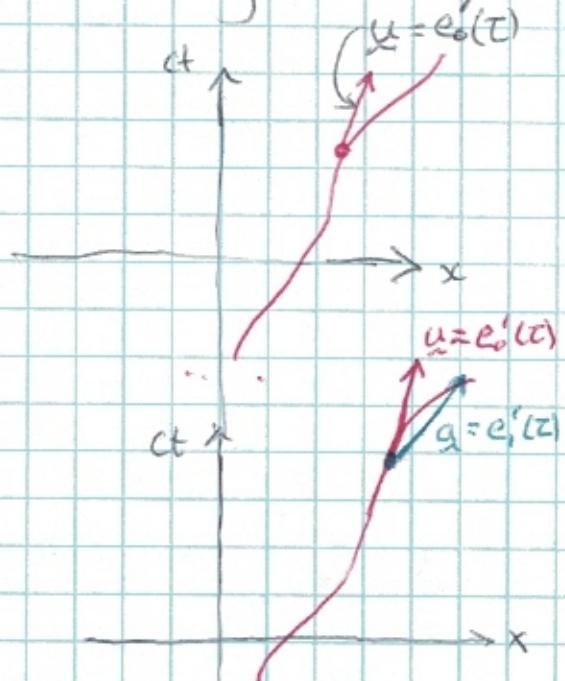
$$\boxed{\vec{a} = \frac{d}{dt} \vec{v}} \quad | \quad \text{in cmf}$$

← this is called **proper acc^a**

Recall the co-ord frames of a stationary & inertial frame. 25



- the co-ord system's basis are fixed for const. veloci
- when the velocity varies under acc² define the instantaneous rest frame S' for which the moving observer is momentarily at rest.



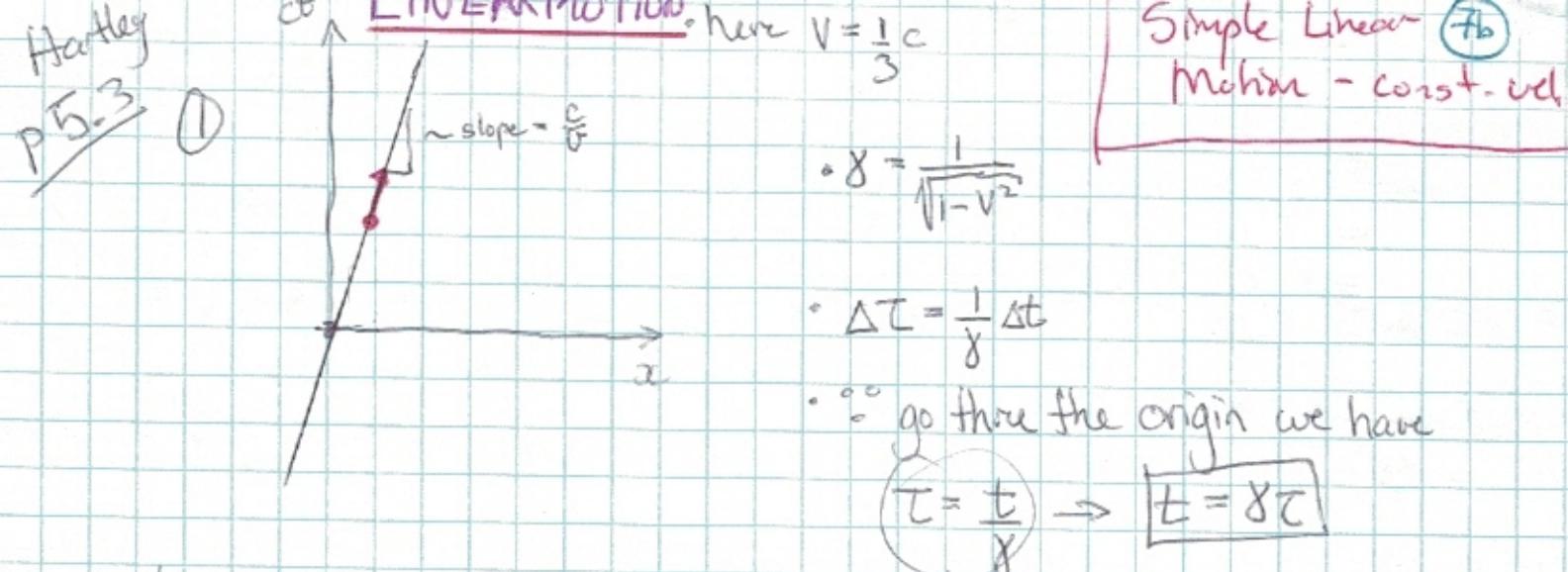
• so the velocity vector in general defines a local time axis.

$$\boxed{e'_0(t) = \hat{u}(t)}$$

• so in (t, x) 1-1 space we can take the orthogonal $\hat{u}(t)$ to be the spatial basis vector at that pt

$$\boxed{\hat{e}'_1(t) = \hat{a}(t)}$$

* This forms a (momentarily inertial) co-moving frame along the moving observer's world line *



- set $c=1$ so velocity is the fraction of c (here $v=\frac{1}{3}$) .
- line's equation $y=mx+b$.

$$\rightarrow t = \frac{1}{v}x + 0$$

$$t = \frac{x}{v}$$

$$x = vt$$

$$[x = vt]$$

$$t(\tau) = \gamma \tau$$

$$x(\tau) = v \gamma \tau$$

$$r(\tau) = (\gamma \tau, v \gamma \tau)$$

$$[s(\tau) = \gamma \tau (1, v)]$$

Check:

$$v = \frac{3}{5}$$

$$\gamma = \frac{5}{4}$$

$$s(\tau=4) = \frac{5}{4} \cdot 4 \left(1, \frac{3}{5}\right)$$

$$[s(4) = (5, 3)] \checkmark$$

② What is the "4"-velocity?

$$\frac{dr}{d\tau} = \frac{d}{d\tau} (s(\tau))$$

$$[u = \dot{s}(1, v)] \checkmark$$

\Rightarrow also the moving observers time axis basis vector.

CONSTANT Acc^{^x} - Parametric Eq's.

(8)

- Suppose we have constant proper acc^x as experienced by the moving observer.

- In the observer's frame $\underline{a} = (0, \underline{a})$ so $|\underline{a}|^2 = a^2$

In general then, for any frame,

$$|\underline{a}|^2 = a^\mu a_\mu = a^2$$

← constant acc^x

$$u^\mu a_\mu = 0$$

← orthogonality of velocity & acc^x

$$u^\mu u_\mu = -1$$

← unit magnitude of time-like velocity

- recalling $x^\mu y_\mu = \eta_{\mu\nu} x^\nu y^\mu$ for inner products of vectors, where $\eta = \begin{pmatrix} -1 & 0 \\ 0 & 1 \end{pmatrix}$

- we can expand the equations as.

$$\textcircled{1} \quad -a^\circ a^\circ + a' a' = a^2$$

← set of coupled 2nd order polynomial eq's.

$$\textcircled{2} \quad -u^\circ a^\circ + u' a' = 0$$

$$\textcircled{3} \quad -u^\circ u^\circ + a' a' = a^2$$

- solve for the two acc^x's in terms of the two velocities

- can solve these to show:

$$a^\circ = au'$$

← use Maple, Mathematica to do.

$$a' = au^\circ$$

- substituting into eqn's ①②, ③ verifies the sol.

- So we now have a pair of coupled first order ordinary differential eq's to solve:

$$\begin{aligned} \frac{du^0}{dz} &= au' \\ \frac{du'}{dz} &= au^0 \end{aligned}$$

\Rightarrow impose initial conditions:

$$\left. \begin{array}{l} t(z=0) = 0 \\ x(z=0) = \frac{1}{a} \end{array} \right\} \begin{array}{l} \text{- will be seen} \\ \text{to be} \\ \text{convenient.} \end{array}$$

- these have the solutions:

$$\begin{aligned} t(z) &= \frac{1}{a} \sinh(az) \\ x(z) &= \frac{1}{a} \cosh(az) \end{aligned}$$

\leftarrow again, use a computer algebra package.

\leftarrow check with substituting
using $\cosh(x)' = \sinh(x)$
 $\sinh(x)' = \cosh(x)$.

SOME INTERESTING POINTS.

i) It's a hyperbola

$$\begin{aligned} \text{we have } x^2 - t^2 &= \frac{1}{a^2} \cosh^2(az) - \frac{1}{a^2} \sinh^2(az) \\ &= \frac{1}{a^2} (\cosh^2(az) - \sinh^2(az)) \end{aligned}$$

$$x^2 - t^2 = \frac{1}{a^2}$$

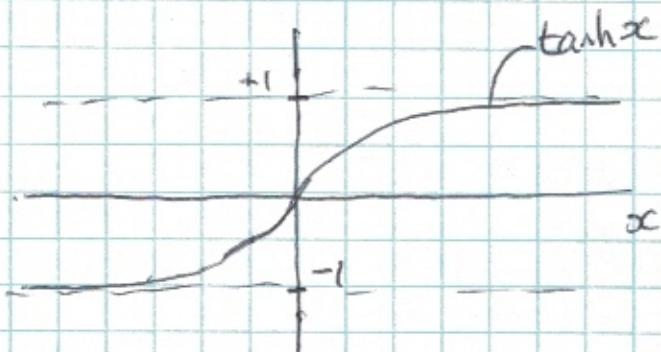
② Co-ordinate velocity only approaches c.

$$U_x = \frac{dx}{dt} = \frac{dx}{d\tau} \cdot \frac{d\tau}{dt}$$

$$= \frac{dx}{d\tau} / \frac{dt}{d\tau}$$

$$= \frac{\sinh(a\tau)}{\cosh(a\tau)}$$

$U_x = \tanh(a\tau)$



③ Lines of constant τ are radial.

- we have $\frac{t(\tau)}{x(\tau)} = \frac{1/a \sinh(a\tau)}{1/a \cosh(a\tau)}$.

$$\therefore \frac{t}{x} = \tanh(a\tau)$$

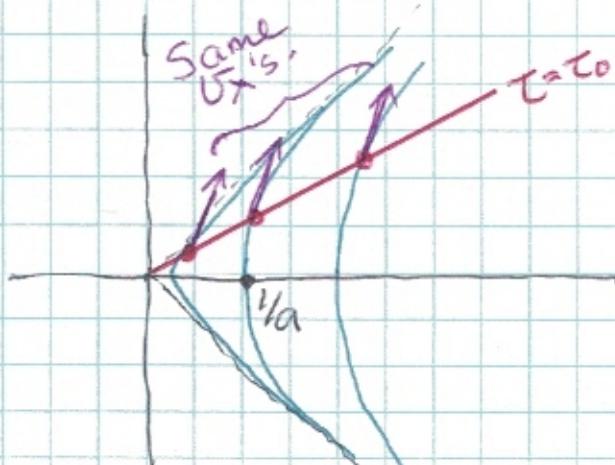
$t = \tanh(a\tau) \cdot x$

→ for a given proper time $\tau = \tau_0$

$t = \tanh(a\tau_0) \cdot x$

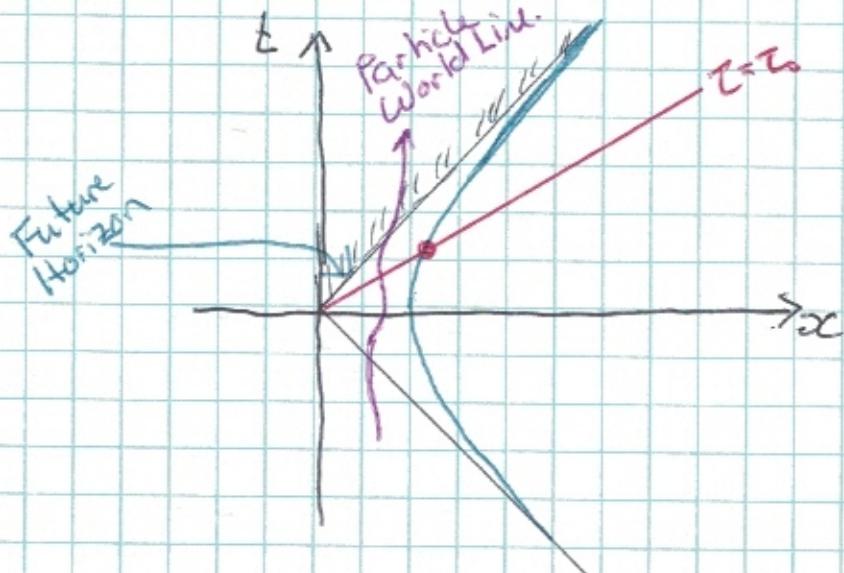
constant for
given $\tau = \tau_0$

④ Picture.

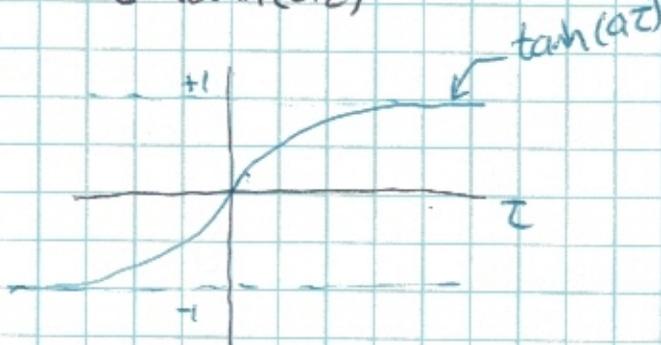


⑤ There is an event horizon.

11



$$t = \tanh(\alpha z)$$



- to the inertial observer the particle just moves along normally.

- the accelerated observer never sees the particle cross the future horizon

→ it will slow and slow as $\tau \rightarrow \infty$ and freeze at the point it crosses the horizon.

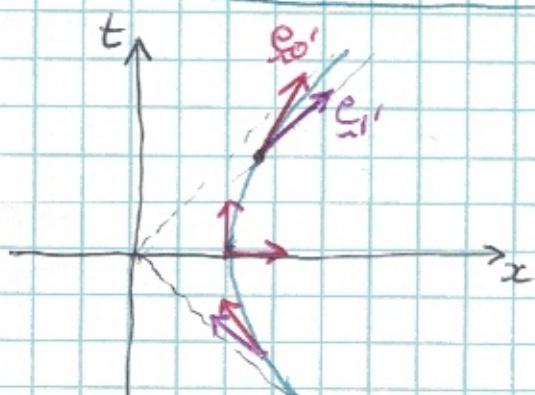
⑥ Local accelerating observer co-ords.

- position: $\xi(\tau) = \frac{1}{\alpha} (\sinh(\alpha\tau), \cosh(\alpha\tau))$

- Velocity: $\dot{\xi}(\tau) = (\cosh(\alpha\tau), \sinh(\alpha\tau)) \Rightarrow \hat{e}_0'$

- acc²: $\ddot{\xi}(\tau) = \alpha(\sinh(\alpha\tau), \cosh(\alpha\tau)) \Rightarrow \hat{e}_1' = (\sinh(\alpha\tau), \cosh(\alpha\tau))$

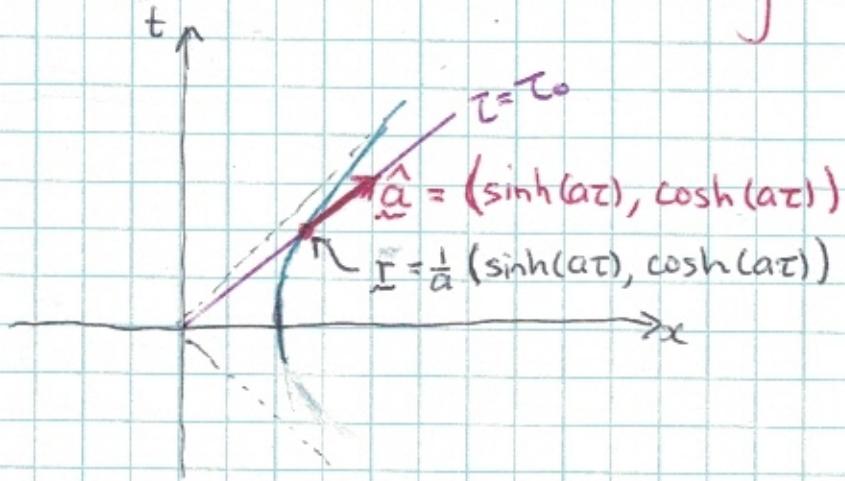
time
local basis



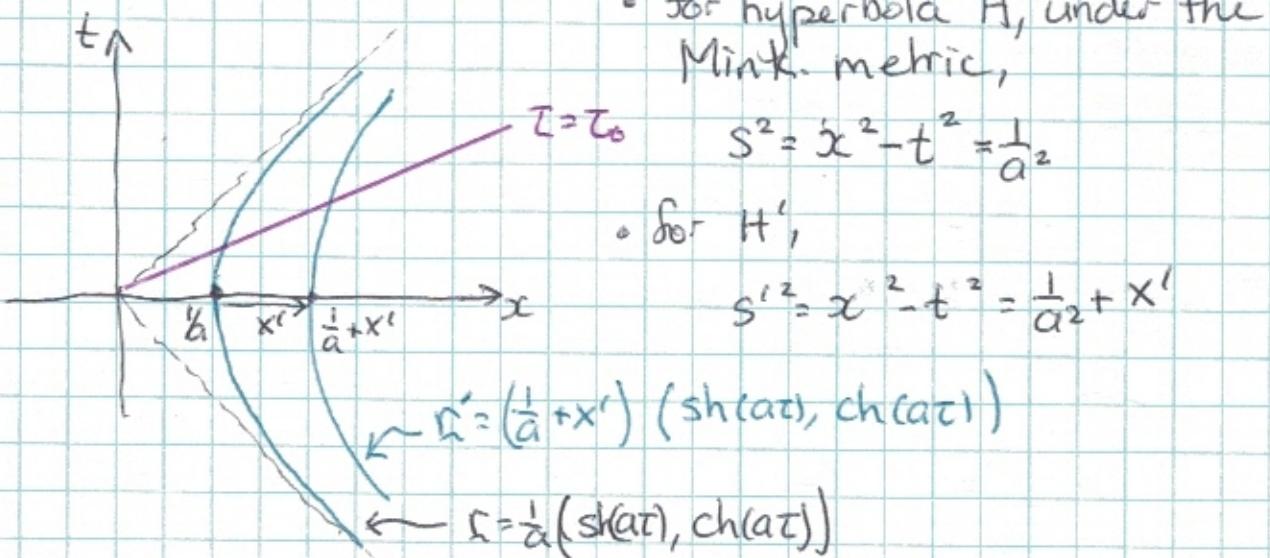
LOCAL Coord' System OF AN Acc'd OBSERVER.

POINTS:

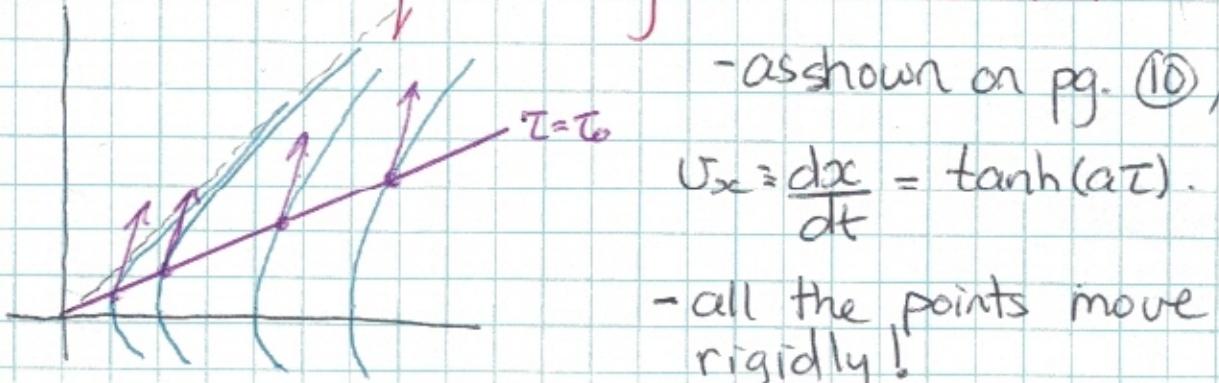
- ① Unit acceleration vectors lie along lines of constant τ .



- ② In the Minkowski metric, hyperbolas are separated by a constant distance.



- ③ The 4-velocities are equal along lines of constant τ .



- as shown on pg. 10,

$$U_x \approx \frac{dx}{dt} = \tanh(\alpha\tau).$$

- all the points move rigidly!

LOCAL COORD's.

- for a rocket acc'ing w acc² a, define a spatial co-ord x' as the distance from the floor (the origin).
- define time as the proper time measured by the rocket, $t' \equiv \tau$.
- the relationship btwn the acc'ing local co-ords and inertial co-ords, (x, t) , are:

$$t = \left(\frac{1}{a} + x' \right) \sinh(at')$$

$$x = \left(\frac{1}{a} + x' \right) \cosh(at')$$

METRIC
↓

- now calculate the metric $ds^2 = dt^2 - dx^2$ in terms of the local co-ords:

$$dt = \sinh(at') dx' + (1+ax') \cosh(at') dt'$$

$$dx = \cosh(at') dx' + (1+ax') \sinh(at') dt'$$

$$\Rightarrow dt^2 - dx^2 = S^2 \cdot dx'^2 + (1+ax')^2 c^2 dt'^2 + 2(1+ax') S \cdot c \cdot dx' dt' \\ - c^2 \cdot dx'^2 - (1+ax')^2 S^2 dt'^2 - 2(1+ax') \cdot S \cdot c \cdot dx' dt'$$

$$ds^2 = (1+ax')^2 dt'^2 - dx'^2$$

Recall:

$$\cosh^2 \theta - \sinh^2 \theta = 1$$

NOTE: This is still Minkowski space!

Transformation of metric:

- for convenience define the new variables:

$$\boxed{\rho = \frac{1}{a} + x^1} \Rightarrow dx^1 = d\rho$$

$$\boxed{\varphi = at'} \quad dt' = \frac{1}{a} d\varphi.$$

- now $ds^2 = \alpha^2 \rho^2 \frac{1}{q^2} d\varphi^2 - d\rho^2$

$$\boxed{ds^2 = \rho^2 d\varphi^2 - d\rho^2} \quad \leftarrow \text{The Rindler metric.}$$

- compare w/ Euclidean space metric:

Euclidean Cartesian

$$ds^2 = dx^2 + dy^2$$

Polar

$$ds^2 = r^2 d\theta^2 + dr^2$$

Minkowski $ds^2 = dt^2 - dx^2$

$$\boxed{ds^2 = \rho^2 d\varphi^2 - d\rho^2}$$

Rindler

Christoffel Symbols of Metric

- standard calculations show:

$$\boxed{\Gamma_{\varphi p}^\varphi = \Gamma_{p\varphi}^\varphi = \frac{1}{\rho}}$$

$$\boxed{\Gamma_{\varphi\varphi}^p = \rho}$$

Geodesic Eq^z:

- geodesic eq^z = $\boxed{\frac{d^2x^a}{dt^2} + \Gamma_{\beta\gamma}^a \frac{dx^\beta}{dz} \frac{dx^\gamma}{dz} = 0}$

where $\Gamma_{\alpha\beta}^\psi = \Gamma_{\beta\alpha}^\psi = \frac{1}{\rho}$

$$\Gamma_{\alpha\beta}^\rho = \rho$$

- substituting we get

$$\boxed{\begin{aligned} a) \quad & \ddot{\psi} + \frac{2}{\rho} \dot{\psi} \dot{\rho} = 0 \\ b) \quad & \ddot{\rho} + \rho (\dot{\psi})^2 = 0 \end{aligned}}$$

Solving the Geodesic Equations.

- solve for the functions $\psi(t)$, $\rho(z)$ ~~or~~ $\rho(\psi)$ - eliminate the t .

- the metric provides a third relationship

$$dt^2 = \rho^2 d\psi^2 - d\rho^2$$

→ divide by ds^2 on the left & right hand side.

$$1 = \rho^2 \left(\frac{d\psi}{dz} \right)^2 - \left(\frac{d\rho}{dz} \right)^2$$

$$\boxed{c) \quad 1 = \rho^2 (\dot{\psi})^2 - (\dot{\rho})^2}$$

NOTE: t is proper time along the geodesic

• d) $\rightarrow \frac{d^2\psi}{dt^2} + \frac{2}{\rho} \frac{d\psi}{dt} \frac{dp}{dt} = 0$

Rewrite as:

$$\frac{1}{\rho^2} \frac{d}{dt} \left(\rho^2 \frac{d\psi}{dt} \right) = 0$$

$$\therefore \frac{d}{dt} \left(\rho^2 \frac{d\psi}{dt} \right) = 0$$

d) $\therefore \boxed{\rho^2 \frac{d\psi}{dt} = k}$ - a constant.

• Insert d) into c) : $I = \overbrace{\rho^2 \left(\frac{d\psi}{dt} \right)^2}^1 - \left(\frac{dp}{dt} \right)^2$

$$I = \frac{1}{\rho^2} \left(\rho^2 \dot{\psi} \right)^2 - \dot{p}^2$$

$$\therefore I = \frac{k^2}{\rho^2} - \dot{p}^2$$

$$\Rightarrow \boxed{\frac{dp}{dt} = \sqrt{\frac{k^2}{\rho^2} - I}}$$

• From d)

$$\boxed{\frac{d\psi}{dt} = \frac{k}{\rho^2}}$$

} Eliminate the t -dependence by dividing:

$$\frac{d\psi}{dp} = \frac{\frac{d\psi}{dt}}{\frac{dp}{dt}} = \frac{\frac{k}{\rho^2}}{\sqrt{\frac{k^2}{\rho^2} - I}}$$

$$\frac{d\psi}{dp} = \frac{k}{\rho^2} / \left(\frac{k^2}{\rho^2} - I \right)^{1/2}$$

$$\text{So } \boxed{\frac{d\psi}{dp} = \frac{k}{p^2} \left(\frac{k^2}{p^2} - 1 \right)^{-1/2}}$$

• solve by integration.

$$\int d\psi = \int_p \frac{k}{p^2} \left(\frac{k^2}{p^2} - 1 \right)^{-1/2} dp.$$

$$\Rightarrow \psi - \psi_0 = -\cosh^{-1}\left(\frac{k}{p}\right)$$

$$\cosh(\psi_0 - \psi) = \frac{k}{p}.$$

$$\text{So: } \boxed{p \cosh(\psi - \psi_0) = k}$$

← Geodesic Eqⁿ in
Rindler co-ords.

Geodesic In Inertial (x,t) Coord's

• expand the cosh fcn:

$$p (\cosh \psi \cdot \cosh \psi_0 - \sinh \psi \sinh \psi_0) = k$$

$$\cosh \psi_0 \cdot x - \sinh \psi_0 \cdot t = k$$

$$x = \left(\frac{\sinh \psi_0}{\cosh \psi_0} \right) t + \frac{k}{\cosh \psi_0}$$

$$\boxed{x = \tanh(\psi_0) \cdot t + \frac{k}{\cosh \psi_0}}$$

Compare to the eqⁿ of a line:

$$x = mt + b$$

↑ ↑

slope y-intercept.

⇒ a line as expected.

Physical Meaning of φ_0, k ?

- We have $x = \tanh(\varphi_0) \cdot t + \frac{k}{\cosh(\varphi_0)}$

$$\therefore \frac{dx}{dt} = \tanh(\varphi_0).$$

OR

$$\tanh \varphi_0 = v_x$$

$$\varphi_0 = \tanh^{-1}(v_x)$$

\Rightarrow the velocity of the moving particle.

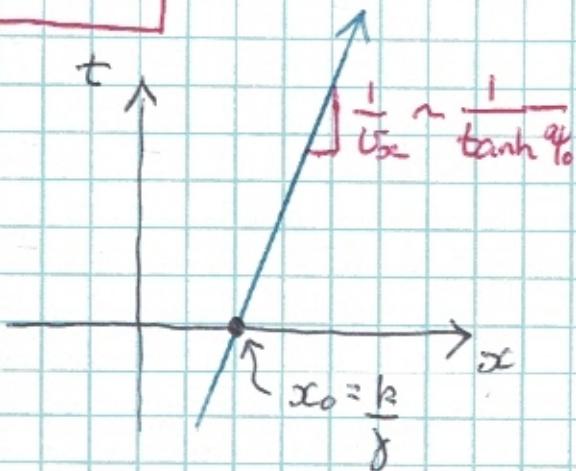
- also $x(t=0) = \left[\frac{k}{\cosh \varphi_0} \right] = x_0$ - the x -intercept.

- But $\cosh(\varphi_0) = \cosh(\tanh^{-1}(v_x))$

$$= \frac{1}{\sqrt{1-v_x^2}}$$

$$= \gamma ! \text{ The Lorentz factor } \gamma = \frac{1}{\sqrt{1-v_x^2}}$$

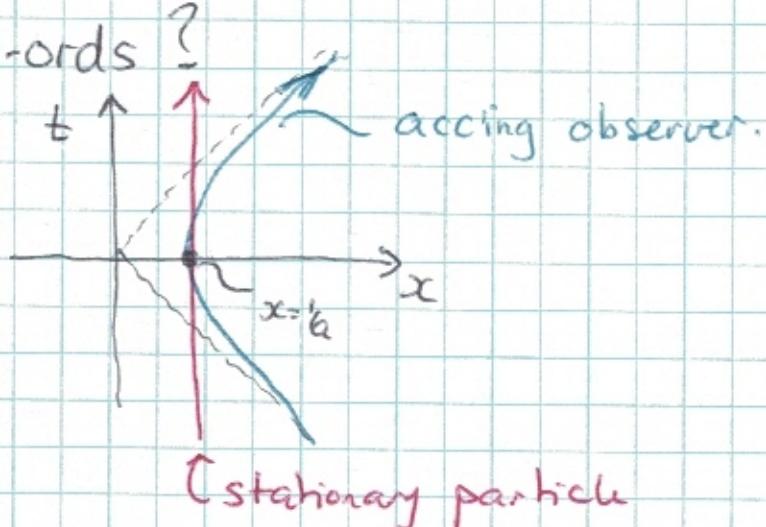
$$\therefore k = \gamma x_0$$



What Does The Acc'ng Observer "SEE"?

(19)

- suppose the acc'ng observer is moving in acc'n a & a particle is placed at $x = \frac{1}{a}$. & stationary.
- what does the observer measure in his local co-ords?



- the particle's velocity is $v_x = 0 \Rightarrow \gamma = 1$. & $\varphi_0 = 0$

It's x intercept is $x_0 = \frac{1}{a}$

- it's eqⁿ of motion in Rindler co-ords is

$$\rho \cosh \varphi = \frac{1}{a}$$

where $\rho = \frac{1}{a} + x'$
 $\varphi = at'$

- so $\left(\frac{1}{a} + x'\right) \cosh(at') = \frac{1}{a}$

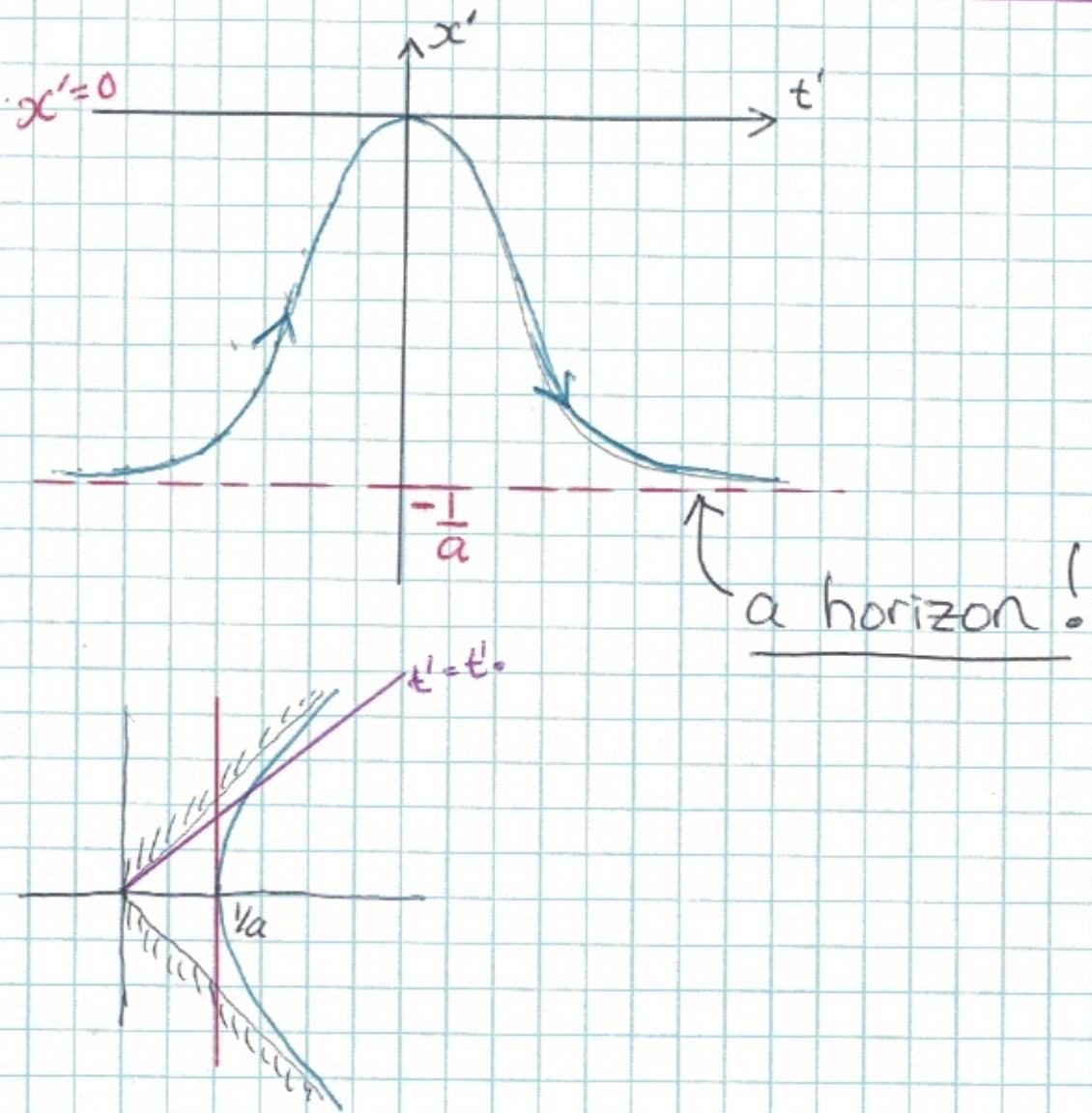
$$x' = \frac{1}{a \cosh(at')} - \frac{1}{a}$$

NOTE ① At $t' = 0 \Rightarrow x' = 0$ as expected

② As $t' \rightarrow \pm\infty \Rightarrow x' = -\frac{1}{a} \Leftarrow \text{surprise!}$

PLOT OF STATIONARY PARTICLE IN Acc'd Coord's

(20)



EXPANSION NEAR $t' = 0$

- Taylor expanding $x' = \frac{1}{a \cosh(at')}$ about $t' = 0$:

$$x' = -\frac{1}{2}at'^2 + \frac{5}{24}a^3t'^4 + O(t'^6)$$

↑ classical result!