# Chapter 4: GitOps and Argo CD

The previous chapters discussed the basics of modern application development with Kubernetes. This chapter shows you how to integrate a project into Kubernetes native pipelines to do your CI/CD and automatically deploy your application out of a pipeline run. We discuss the risks and benefits of using GitOps and Argo CD in your project and give you some hints on how to use it with Red Hat OpenShift.

## Introduction to GitOps

I can imagine a reader complaining, "We are still struggling to implement DevOps and now you're coming to us with yet another new fancy acronym to help solve all the issues we still have?" This is something I have heard when I first talked about GitOps during a customer engagement.

The short answer is: DevOps is a cultural change in your enterprise, meaning that developers and operations people should talk to each other instead of doing their work secretly behind big walls.

GitOps is an evolutionary way of implementing continuous deployments for the cloud and Kubernetes. The idea behind GitOps is to use the same version control system you're using for your code to store formal descriptions of the infrastructure desired in the test or production environment. These descriptions can be updated as the needs of the environment change, and can be managed through version control just like source code. You automatically gain a history of all the deployments you've done. After each change, an automated process runs (either through a manual step or through automation) to make the production environment match the desired state. The term "healing" is often applied to the process that brings the actual state of the system in sync with the desired state.

### **Motivation Behind GitOps**

But why Git? And why now? And what does Kubernetes has to do with all that?

As described earlier in this book, you already should be maintaining a formal description of your infrastructure. Each application you're deploying on Kubernetes has a bunch of YAML files that are required to run your application. Adding those files to your project in a Git repository is just a natural step forward. And if you have a tool that could read those files from the repository and apply them to a specified Kubernetes namespace...wouldn't that be great?

Well, that's what GitOps accomplishes. And Argo CD is one of the available tools to help you do GitOps.

#### What Does a Typical GitOps Process Look Like?

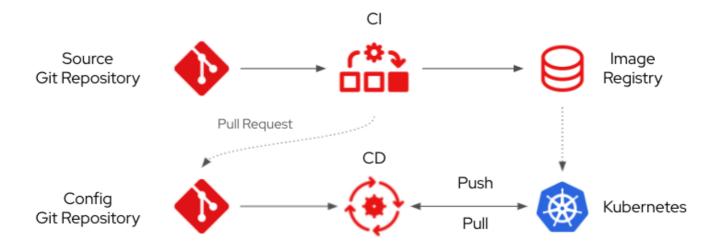
One of the questions people ask most often about GitOps is this: Is it just another way of doing CI/CD? The answer to this question is simply No. GitOps takes care of only the CD part, the delivery part.

Without GitOps, the developer workflow looks like this:

- 1. A developer implements a change request.
- 2. Once the developer commits the changes to Git, an integration pipeline is triggered.
- 3. This pipeline compiles the code, runs all automated tests, and creates and pushes the image.
- 4. Finally, the pipeline automatically installs the application on the test system.

With GitOps, the developer workflow looks somewhat different (see Image 1):

- 1. A developer implements a change request.
- 2. Once the developer commits the changes to Git, an integration pipeline is triggered.
- 3. This pipeline compiles the code, runs all automated tests, and creates and pushes the image.
- 4. The pipeline automatically updates the configuration files' directory in the Git repository to reflect the changes.
- 5. The CD tool sees a new desired state in Git, which is then synchronized to the Kubernetes environment.



So you're still using your pipeline based on Tekton, Jenkins, or whatever to do CI. GitOps then takes care of the CD part.

## **Argo CD Concepts**

Right now (as of version 2.0), the concepts behind Argo CD are quite easy. You register an Argo application that contains pointers to the necessary Git repository with all the application-specific descriptors such as Deployment, Service, etc., and to the Kubernetes cluster. You might also define an Argo project, which defines various defaults such as:

- Which source repositories are allowed
- Which destination servers and namespaces can be deployed to
- A whitelist of cluster resources to deploy, such as deployments, services, etc.
- Synchronization windows

Each application is assigned to a project and inherits the project's settings. A default project is created in Argo CD and contains reasonable defaults.

Once the application is registered, you can manually start a sync to update the actual environment. Alternatively, Argo CD starts "healing" the application automatically, if the synchronization policy is set to do so.

## The Use Case: Implementing GitOps for our person-service App

We've been using the person service over the course of this book. Let's continue to use it and create a GitOps workflow for it. You can find all the resources discussed here in the gitops folder within the bookexample repository on GitHub.

We are going to set up Argo CD (via the OpenShift GitOps Operator) on OpenShift 4.9 (via Red Hat CodeReady Containers). We are going to use Tekton to build a pipeline, which updates the person-service-config Git repository with the latest image digest of the build. Argo CD should then detect the changes and should start a synchronization of our application.

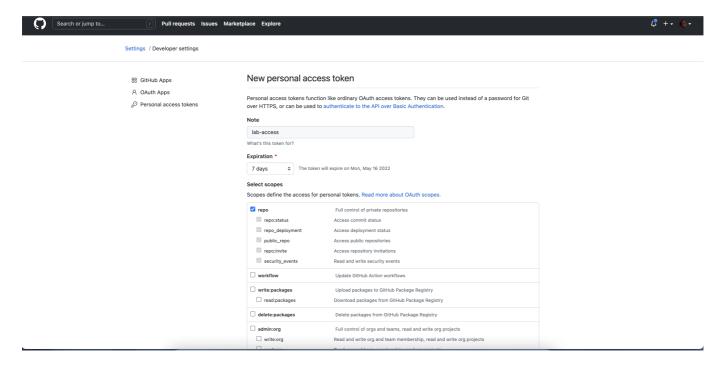
**Note**: Typically, a GitOps pipeline does not directly push changes into the main branch of a configuration repository. Instead, the pipeline should commit files into a feature branch or release branch and should create a pull request, so that committers can review changes before they are merged to the main branch.

## The Application Configuration Repository

First of all, let's create a new repository for our application configuration: person-service-config.

Just create a new remote Git repository for example on GitHub.com and copy the URL (for example, https://github.com/USERNAME/person-service-config.git).

#### Create a personal Token using the offical guide



Then jump to the shell, create a new empty folder somewhere, and issue the following commands:

```
$ mkdir person-service-config
$ cd person-service-config
$ echo "# person-service-config" >> README.md
$ git init
$ git add README.md
$ git commit -m "first commit"
$ git branch -M main
```

```
$ git remote add origin https://github.com/waynedovey/person-service-
config.git
```

One of the main concepts behind GitOps is to represent the configuration and build parameters of your application as a Git repository. This repository could be either part of the source code repository or separate. As I am a big fan of *separation of concerns*, we will create a new repository containing the artifacts that we built in earlier chapters using Kustomize:

```
$ tree ../GitOps-Workshop/artifacts/kustomize-final/
../GitOps-Workshop/artifacts/kustomize-final/
└─ config
    — base
        — deployment.yaml
         kustomization.yaml
         - postgres.yaml
         post-sync-hook.yaml
          - route.yaml
         — service.yaml
      overlays
        — dev
           - prod
            — apply-health-checks.yaml
             kustomization.yaml
         – stage
            apply-health-checks.yaml
             kustomization.yaml
6 directories, 11 files
```

Of course, there are several ways to structure your config repositories. Some natural choices include:

- 1. A single configuration repository with all files covering all services and stages for your complete environment
- 2. A separate configuration repository per service or application, with all files for all stages
- 3. A separate configuration repository for each stage of each service

This is completely up to you. But option 1 is probably not optimal because combining all services and stages in one configuration repository might make the repository hard to read, and does not promote separation of concerns. On the other hand, option 3 might break up information too much, forcing you to maintain hundredths of repositories for different applications or services. Therefore, option 2 strikes me as a good balance: One repository per application, containing files that cover all stages for that application.

For now, create this configuration repository by copying the files from the bookexample/kustomize\_ext directory into the newly created Git repository:

```
$ mkdir config
$ cp -r ../GitOps-Workshop/artifacts/kustomize-final/config/* config/
```

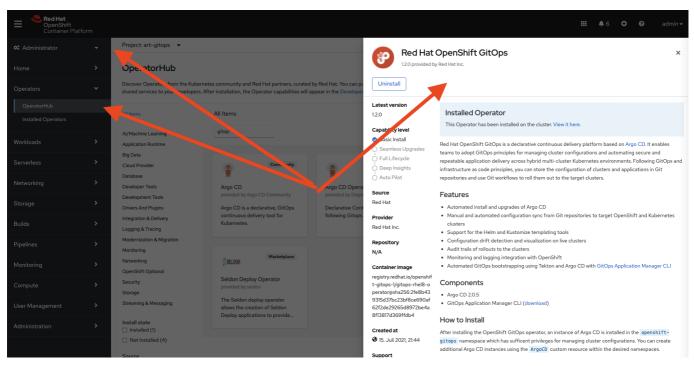
```
$ sed -i 's/wpernath/<QuayID>/g' config/base/deployment.yaml
$ sed -i 's/wpernath/<QuayID>/g' config/overlays/dev/kustomization.yaml
$ sed -i 's/wpernath/<QuayID>/g' config/overlays/stage/kustomization.yaml
$ sed -i 's/wpernath/<QuayID>/g' config/overlays/prod/kustomization.yaml
$ git add config
$ git commit -am 'initial commit'
$ git push -u origin main
Username for 'https://github.com':
```

**Note**: The original kustomization.yaml file already contains an image section. This should be removed first.

## Installing the OpenShift GitOps Operator

Because the OpenShift GitOps Operator is offered free of charge to OpenShift users and comes quite well preconfigured, I am focusing on its use. If you want to bypass the Operator and dig into Argo CD installation, please feel free to have a look at the official guides.

The OpenShift GitOps Operator can easily be installed in OpenShift. Just log in as a user with cluster-admin rights and switch to the **Administrator** perspective of the OpenShift console. Then go to the **Operators** menu entry and select **OperatorHub** (Image 2). In the search field, start typing "gitops" and select the GitOps Operator when its panel is shown.



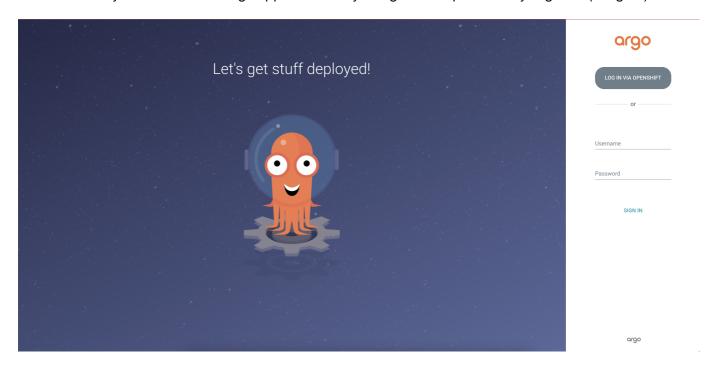
Once the Operator is installed, it creates a new namespace called openshift-gitops where an instance of Argo CD is installed and ready to be used.

And this is how to get the URL of your Argo CD instance:

```
$ oc get route openshift-gitops-server -ojsonpath='{.spec.host}' -n
openshift-gitops
```

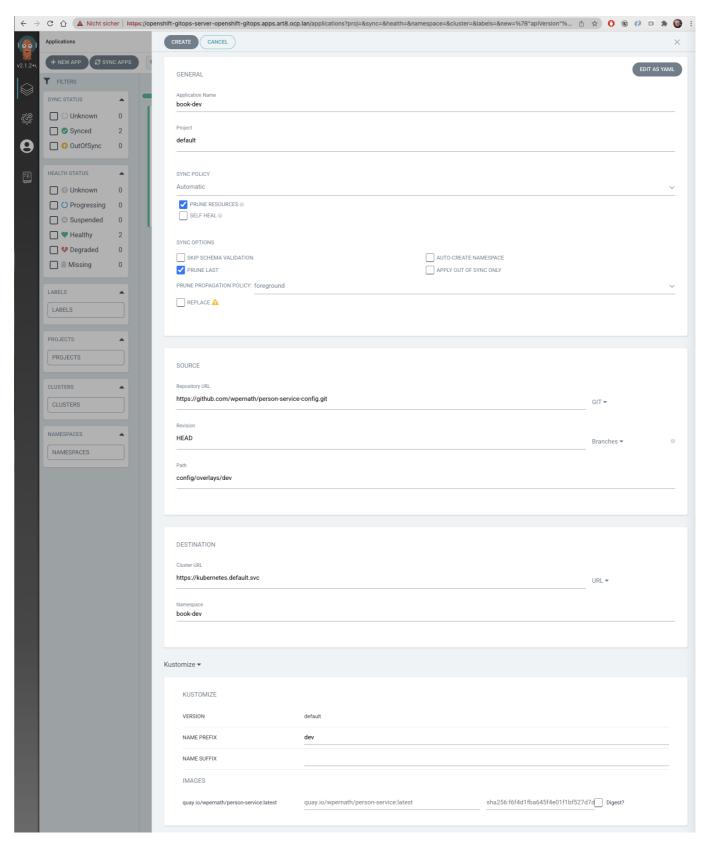
## Creating a New Argo Application

The easiest way to create a new Argo application is by using the GUI provided by Argo CD (Image 3).



Go to the URL and log in using admin as the user and the password you got as described in the previous section. Click **New App** and fill in the required fields shown in Image 4, as follows:

- 1. Application Name: We'll use book-dev, the same name as our repository.
- 2. Project: In our case it's default, the project created during Argo CD installation.
- 3. Sync Policy: Choose whether you want automatic synchronization, which is enabled by the **SELF HEAL** option.
- 4. Repository URL: Specify your directory with the application metadata (Kubernetes resources).
- 5. Path: This specifies the subdirectory within the repository that points to the actual files.
- 6. Cluster URL: Specify your Kubernetes instance.
- 7. Namespace: This specifies the OpenShift or Kubernetes namespace to deploy to.



After filling out the fields, click **Create**. All Argo CD objects of the default Argo CD instance will be stored in the openshift-gitops namespace, from which you can export them via:

\$ oc get Application/book-dev -o yaml -n openshift-gitops > book-devapp.yaml To create an application object in a new Kubernetes instance, open the book-dev-app. yaml file exported by the previous command in your preferred editor:

```
apiVersion: argoproj.io/v1alpha1
kind: Application
metadata:
  name: book-dev
  namespace: openshift-gitops
spec:
  destination:
    namespace: book-dev
    server: https://kubernetes.default.svc
  project: default
  source:
    path: config/overlays/dev
    repoURL: https://github.com/wpernath/person-service-config.git
    targetRevision: HEAD
  syncPolicy:
    automated:
      prune: true
    syncOptions:
    - PruneLast=true
```

Remove the metadata from the object file so that it looks like the listing just shown, and then enter the following command to import the application into the predefined Argo CD instance:

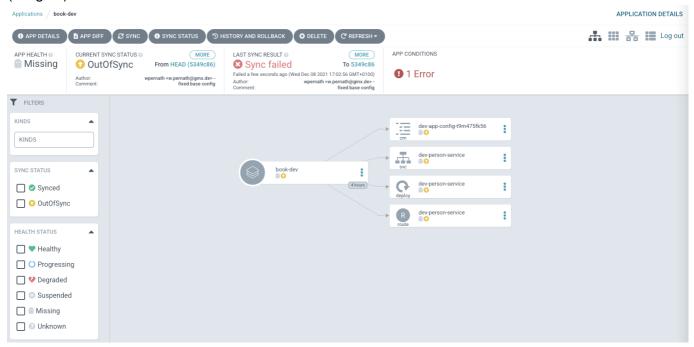
```
$ oc apply -f book-dev-app.yaml -n openshift-gitops
```

Now import the application into the predefined Argo CD instance. Please note that you have to import the application into the openshift-gitops namespace. Otherwise it won't be recognized by the default Argo CD instance running after you've installed the OpenShift GitOps operator.

## First Synchronization

As you've chosen to do an automatic synchronization, Argo CD will immediately start synchronizing the configuration repository with your OpenShift target server. However, you might notice that the first synchronization takes quite a while and breaks without doing anything except to issue an error message

#### (Image 5).



The error arises because the service account of Argo CD does not have the necessary authority to create typical resources in a new Kubernetes namespace. You have to enter the following command for each namespace Argo CD is taking care of:

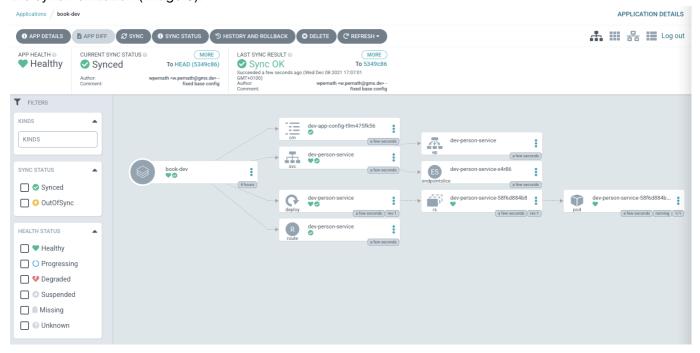
```
$ oc policy add-role-to-user admin \
   system:serviceaccount:openshift-gitops:openshift-gitops-argocd-
application-controller \
   -n book-dev
```

Alternatively, if you prefer to use a YAML description file for this task, create something like the following:

```
apiVersion: rbac.authorization.k8s.io/v1
kind: RoleBinding
metadata:
    name: book-dev-role-binding
    namespace: book-dev
roleRef:
    apiGroup: rbac.authorization.k8s.io
    kind: ClusterRole
    name: admin
subjects:
    - kind: ServiceAccount
    name: openshift-gitops-argocd-application-controller
    namespace: openshift-gitops
```

**Note**: You could also provide cluster-admin rights to the Argo CD service account. This would have the benefit of granting Argo CD to everything on its own. The drawback is that Argo is then superuser of your Kubernetes cluster. This might not be very secure.

After you've given the service account the necessary role, you can safely click **Sync** and Argo CD will do the synchronization (Image 6).



If you chose automatic sync during configuration, any change to a file in the application's Git repository will cause Argo CD to check what has changed and start the necessary actions to keep the environment in sync.

## **Automated setup**

In order to automatically create everything you need to let Argo CD start synchronizing your config repository with a Kubernetes cluster, you have to create the following files. Please have a look at ~/Git0ps-Workshop/artifacts/gitops/argocd/.

#### Argo CD application config file

The Argo CD application config file is named book—apps.yaml. This file contains the Application instructions for Argo CD discussed earlier:

```
apiVersion: argoproj.io/v1alpha1
kind: Application
metadata:
   name: book-dev
   namespace: openshift-gitops
spec:
   destination:
      namespace: book-dev
      server: https://kubernetes.default.svc
project: default
source:
   path: config/overlays/dev
   repoURL: https://github.com/wpernath/person-service-config.git
   targetRevision: HEAD
syncPolicy:
```

```
automated:
    prune: true
syncOptions:
- PruneLast=true
```

## A File to Create the Target Namespace

Because we are talking about an automated setup, you also need to automatically create the target namespace. This can be achieved via the ns.yaml file, which looks like:

```
apiVersion: v1
kind: Namespace
metadata:
   annotations:
      openshift.io/description: ""
      openshift.io/display-name: "DEV"
   labels:
      kubernetes.io/metadata.name: book-dev
   name: book-dev
spec:
   finalizers:
   - kubernetes
```

## The Role Binding

As described earlier, you need a role binding that makes sure the service account of Argo CD is allowed to create and modify the necessary Kubernetes objects. This can be done via the roles.yaml file:

```
apiVersion: rbac.authorization.k8s.io/v1
kind: RoleBinding
metadata:
    name: book-dev-role-binding
    namespace: book-dev
roleRef:
    apiGroup: rbac.authorization.k8s.io
    kind: ClusterRole
    name: admin
subjects:
    - kind: ServiceAccount
    name: openshift-gitops-argocd-application-controller
    namespace: openshift-gitops
```

### Use Kustomize to Apply All Files in One Go

Until now, you have had to apply all the preceding files separately. Using Kustomize, you're able to apply all files in one go. To accomplish this simplification, create a kustomization yaml file, which looks like:

```
apiVersion: kustomize.config.k8s.io/v1beta1
kind: Kustomization

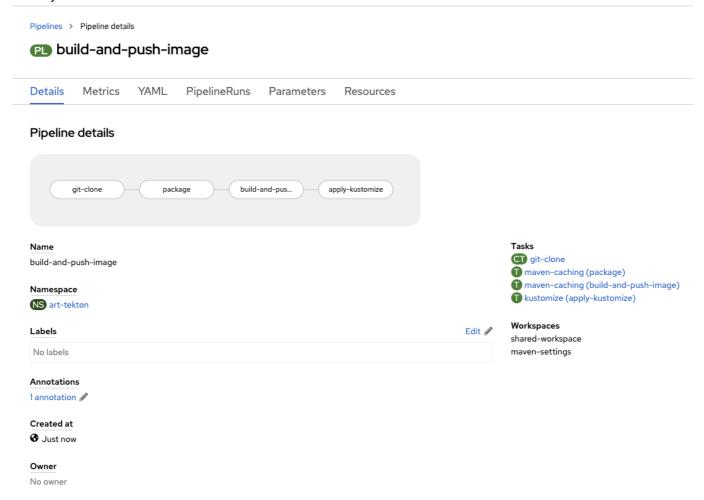
resources:
    - ns.yaml
    - roles.yaml
    - book-apps.yaml
    - postgresql.yaml
```

To install everything in one go, you simply have to execute the following command:

```
$ echo "REPLACE <username> with github ID"
$ sed -i 's/wpernath/<username>/g' ~/GitOps-
Workshop/artifacts/gitops/argocd/book-apps.yaml
$ oc apply -k ~/GitOps-Workshop/artifacts/gitops/argocd/
```

## Creating a Tekton Pipeline to Update person—service-config (Overview Only)

We now want to change our pipeline from the previous chapter (Figure 7) to be more GitOps'y. But what exactly needs to be done?



The current pipeline is a development pipeline, which will be used to:

- Compile and test the code.
- Create a new image.
- Push that image to an external registry (in our case, quay.io).
- Use Kustomize to change the image target.
- Apply the changes via the OpenShift CLI to a given namespace.

In GitOps, we don't do deployments through pipelines anymore. The final step of our pipeline is to update our person-service-config Git repository with the new version of the image.

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- 3. Push that image to an external registry (in our case Quay.io)).
- 4. Use Kustomize to change the image target.
- 5. Apply the changes via the OpenShift CLI to a given namespace.

In GitOps, we don't do pipeline-centric deployments anymore. As explained earlier, the final step of our pipeline just updates our person-service-config Git repository with the new version of the image. Instead of the apply-kustomize task, we are creating and using the git-update-deployment task as final step. This task should clone the config repository, use Kustomize to apply the image changes, and finally push the changes back to GitHub.com.

## A Word On Tekton Security

Because we want to update a private repository, we first need to have a look at Tekton authentication.

Tekton uses specially annotated secrets with either a <username>/<password> combination or an SSH key. The authentication then produces a ~/.gitconfig file (or for an image repository, a ~/.docker/config.json file) and maps it into the step's pod via the run's associated ServiceAccount. That's easy, isn't it? Configuring the process looks like:

```
apiVersion: v1
kind: Secret
metadata:
   name: git-user-pass
   annotations:
     tekton.dev/git-0: https://github.com
type: kubernetes.io/basic-auth
stringData:
   username: <cleartext username>
   password: <cleartext password>
```

Once you've filled in the <u>username</u> and <u>password</u>, you can apply the secret into the namespace where you want to run your newly created pipeline.

```
$ oc new-project book-ci
$ oc apply -f secret.yaml
```

Now you need to either create a new ServiceAccount for your pipeline or update the existing one, which was generated by the OpenShift Pipeline Operator. The pipeline runs completely within the security context of the provided ServiceAccount.

Let's use on a new ServiceAccount. To see which other secrets this ServiceAccount requires, execute:

```
$ oc get sa/pipeline —o yaml
```

Copy the secrets to your own ServiceAccount:

```
apiVersion: v1
kind: ServiceAccount
   metadata:
   name: pipeline-bot
secrets:
- name: git-user-pass
```

You don't need to copy the following generated secrets to your ServiceAccount, because they will be linked automatically with the new ServiceAccount by the Operator:

- pipeline-dockercfg-: The default secret for reading and writing images from and to the internal OpenShift registry.
- pipeline-token-: The default secret for the pipeline ServiceAccount. This is used internally.

You also have to create two RoleBindings for the ServiceAccount. Otherwise, you can't reuse the PersistenceVolumes we've been using so far:

```
apiVersion: rbac.authorization.k8s.io/v1
kind: RoleBinding
metadata:
 name: piplinebot-rolebinding1
roleRef:
  apiGroup: rbac.authorization.k8s.io
  kind: ClusterRole
 name: pipelines-scc-clusterrole
subjects:
  - kind: ServiceAccount
    name: pipeline-bot
apiVersion: rbac.authorization.k8s.io/v1
kind: RoleBinding
metadata:
  name: piplinebot-rolebinding2
roleRef:
  apiGroup: rbac.authorization.k8s.io
  kind: ClusterRole
  name: edit
subjects:
```

```
- kind: ServiceAccount
  name: pipeline-bot
```

The edit role is mainly used if your pipeline needs to change any Kubernetes metadata in the given namespace. If your pipeline doesn't do things like that, you can safely ignore that role. In our case, we don't necessary need the edit role.

## The git-update-deployment Tekton Task

Now that you understand Tekton authentication and have created all the necessary manifests, you are able to focus on the git-update-deployment task.

Remember, we want to have a task that does the following:

- Clone the configuration Git repository.
- Update the image digest via Kustomize.
- Commit and push the changes back to the repository.

This means you need to create a task with at least the following parameters:

- GIT\_REPOSITORY: The configuration repository to clone.
- CURRENT\_IMAGE: The name of the image in the deployment.yaml file.
- NEW\_IMAGE: The name of the new image to deploy.
- NEW\_DIGEST: The name of the digest of the new image to deploy. This digest is generated in the build-and-push-image step that appears in both the Chapter 4 version and this chapter's version of the pipeline.
- KUSTOMIZE PATH: The path within the GIT REPOSITORY with the kustomization.yaml file.

And of course, you need to create a workspace to hold the project files.

Let's have a look at the steps within the task:

```
steps:
    - name: update-digest
    image: quay.io/wpernath/kustomize-ubi:latest
    workingDir: $(workspaces.workspace.path)/the-config
    script: |
        cd $(params.KUSTOMIZATION_PATH)
        kustomize edit set image

$(params.CURRENT_IMAGE)=$(params.NEW_IMAGE)@$(params.NEW_DIGEST)

        cat kustomization.yaml

- name: git-commit
    image: docker.io/alpine/git:v2.26.2
    workingDir: $(workspaces.workspace.path)/the-config
    script: |
        git config user.email "wpernath@redhat.com"
        git config user.name "My Tekton Bot"
```

```
git add $(params.KUSTOMIZATION_PATH)/kustomization.yaml
git commit -am "[ci] Image digest updated"

git push origin HEAD:main

RESULT_SHA="$(git rev-parse HEAD | tr -d '\n')"
EXIT_CODE="$?"
if [ "$EXIT_CODE" != 0 ]
then
    exit $EXIT_CODE
fi

# Make sure we don't add a trailing newline to the result!
echo -n "$RESULT_SHA" > $(results.commit.path)
```

Nothing special here. It's the same things we would do via the CLI. The full task and everything related can be found, as always, in the <a href="mailto:gitops/tekton/tasks">gitops/tekton/tasks</a> folder of the repository on GitHub.

## Creating an extract-digest Tekton Task

The next question is how to get the image digest. Because we are using the Quarkus image builder (which in turn is using Jib), we need to create either a step or a separate task that provides content to create a target/jib-image.digest file.

Because I want to have the git-update-deployment task as general-purpose as possible, I have created a separate task that does just this step. The step relies on a Tekton feature known as emitting results from a task.

Within the spec section of a task, you can define a results property. Each result is stored in \$(results. <result-name>.path), where the <result-name> component is a string that refers to the data in that result. Results are available in all tasks and on the pipeline level through strings in the format:

```
$(tasks.<task-name>.results.<result-name>)
```

The following configuration defines the step that extracts the image digest and stores it into a result:

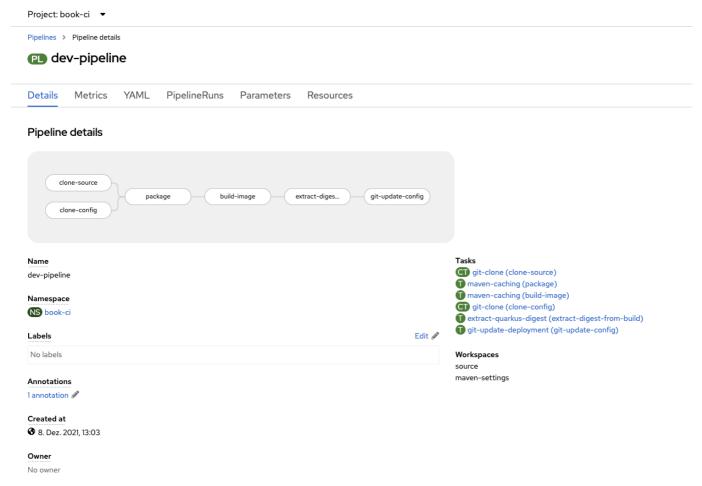
```
spec:
   params:
        - name: image-digest-path
        default: target

results:
        - name: DIGEST
        description: The image digest of the last quarkus maven build with
JIB image creation

steps:
        - name: extract-digest
```

```
image: quay.io/wpernath/kustomize-ubi:latest
    script: |
        # extract DIGEST
        DIGEST=$(cat $(workspaces.source.path)/$(params.image-digest-path)/jib-image.digest)
        # Store DIGEST into result
        echo -n $DIGEST > $(results.DIGEST.path)
```

Now it's time to summarize everything in a new pipeline. Image 8 shows the tasks. The first three are the same as in the Chapter 4 version of this pipeline. We have added the extract-digest step as described in the previous section, and end by updating our repository.



Start by using the previous non-GitOps pipeline, which we created in Chapter 4. Remove the last task and add extract-digest and git-update-deployment as new tasks.

Add a new git-clone task at the beginning by hovering over clone-source and pressing the plus sign below it to create a new parallel task. Name the new task clone-config and fill in the necessary parameters:

- config-git-url: This should point to the service configuration repository.
- config-git-revision: This is the branch name of the configuration repository to clone.

Proiect: book-ci ▼ Pipeline builder git-update-deployment Configure via: 

Pipeline builder 

YAML view Display name git-update-config **Parameters** dev-pipeline Use this format when you reference variables in this form: \$( Tasks CURRENT\_IMAGE \* \$(tasks.extract-digest-from-build.results.DIGEST) KUSTOMIZATION\_PATH \* \$(params.kustomize-dir) Parameters Default value Workspaces URL of the Git Repo for the sour... git-revision revision to be used context dir within git repo where ... person-service

### Map these parameters to the git-update-deployment task, as shown in Image 9.

### Testing the Pipeline

git-context

Save Cancel

You can't currently run the pipeline from the user interface because you can't use a different ServiceAccount that lacks the two secrets you need to provide. Therefore, start a pipeline via the CLI. For your convenience, I have created a Bash script called ~/GitOps-

When expressions

Workshop/artifacts/gitops/tekton/pipeline.sh that can be used to initialize your namespace and start the pipeline.

To create the necessary namespaces and Argo CD Applications, enter the following command, passing your username and password:

```
$ cd ~/GitOps-Workshop/artifacts/gitops/tekton/
$ sed -i 's/github.com\/wpernath/github.com\/<GitHubID>/g' ~/GitOps-
Workshop/artifacts/gitops/tekton/pipelines/dev-pipeline.yaml
$ sed -i 's/github.com\/wpernath/github.com\/<GitHubID>/g' ~/GitOps-
Workshop/artifacts/gitops/tekton/pipelines/stage-release.yaml
$ sed -i 's/wpernath/<QuayID>/g' ~/GitOps-
Workshop/artifacts/gitops/tekton/pipelines/dev-pipeline.yaml
$ sed -i 's/wpernath/<QuayID>/g' ~/GitOps-
Workshop/artifacts/gitops/tekton/pipelines/stage-release.yaml
$ ./pipeline.sh init [--force] --git-user <user> \
    --git-password <pwd> \
    --registry-user <user> \
    --registry-password <pwd>
```

If the --force option is included, the command creates the following namespaces and Argo CD applications for you:

- book-ci: Pipelines, tasks, and a Nexus instance
- book-dev: The current dev stage
- book-stage: The most recent stage release

The following command starts the development pipeline.

```
$ ./pipeline.sh build -u <reg-user> \
  -p <reg-password>
```

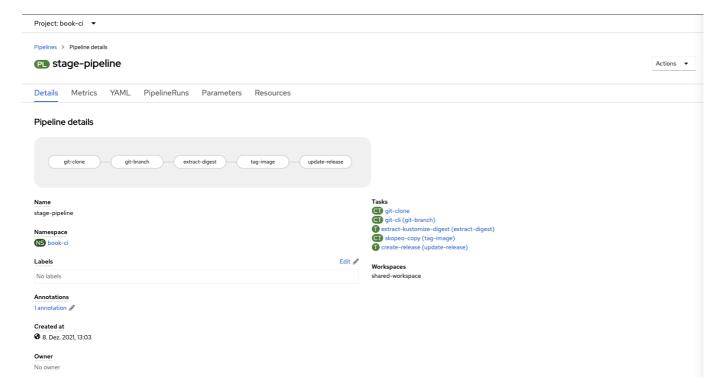
Whenever the pipeline is successfully executed, you should notice an updated message in the person-service-config Git repository. And you should notice that Argo CD has initiated a synchronization process, which ends with a redeployment of the quarkus application.

Have a look at Chapter 4 for more information on starting and testing pipelines.

## Creating a stage-release Pipeline

What does a staging pipeline look like? We need a process which does the following, in our case (Image 10):

- 1. Clone the config repository.
- 2. Create a release branch (e.g., release-1.2.3).
- 3. Get the image digest. In our case, we extract the image out of the current development environment.
- 4. Tag the image in the image repository (e.g., quay up/wpernath/person-service:1.2.3).
- 5. Update the configuration repository and point the stage configuration to the newly tagged image.
- 6. Commit and push the code back to the Git repository.
- 7. Create a pull or merge request.



These tasks are followed by a manual process where a test specialist accepts the pull request and merges the content from the branch back into the main branch. Then Argo CD takes the changes and updates the running staging instance in Kubernetes.

You can use the Bash script I created as follows to start the staging pipeline, creating release 1.0.1:

```
$ ./pipeline.sh stage -r v1.0.1-test -g
https://github.com/waynedovey/person-service-config.git
```

### Setup of the Pipeline

The git-clone and git-branch steps use existing ClusterTasks, so there is nothing to explain here except one new Tekton feature: Conditional execution of a task by using a "When" expression.

In our case, if a release-name is specified, only the git-branch task should be executed. The corresponding YAML code in the pipeline looks like:

```
when:
    - input: $(params.release-name)
    operator: notin
    values:
        - ""
```

The new extract-digest task uses yq to extract the digest out of the kustomization. yaml file. The command looks like:

```
$ yq eval '.images[1].digest'
$(workspaces.source.path)/$(params.kustomize-dir)/kustomization.yaml
```

The result of this call is stored in the task's results field.

#### The tag-image Task

The tag-image task uses a skopeo-copy ClusterTask, which requires a source image and a target image. The original use case of this task was to copy images from one repository to another (for example, from the local repository up to an external Quay.io repository). However, you can also use this task to tag an image in a repository. The corresponding parameters for the task are:

```
- name: destTLSverify
    value: 'false'
    runAfter:
        - extract-digest
    taskRef:
        kind: ClusterTask
        name: skopeo-copy
[...]
```

skopeo uses an existing Docker configuration if it finds one in the home directory of the current user. For us, this means that we have to create another secret with the following content:

```
apiVersion: v1
kind: Secret
metadata:
   annotations:
     tekton.dev/docker-0: https://quay.io
   name: quay-push-secret
type: kubernetes.io/basic-auth
stringData:
   username: <use your quay.io user>
   password: <use your quay.io token>
```

Also update the ServiceAccount accordingly:

```
apiVersion: v1
kind: ServiceAccount
metadata:
   name: pipeline-bot
secrets:
   - name: git-user-pass
   - name: quay-push-secret
```

After you've applied the configuration changes, the skopeo task is able to authenticate to Quay.io and do its work.

### Creating the release

The final create-release task does more or less exactly the same work as the task we've already used in the gitops-dev-pipeline task:

- Run Kustomize to set the image in the config/overlays/stage/kustomization.yaml file.
- Commit and push the changes back to GitHub.

## Challenges

Of course, you still face quite some challenges if you're completely switching over to do GitOps. Some challenges spring from the way Kubernetes intrinsically works, which has pros and cons by itself. Other challenges exist because originally, Git was meant to be used by people who are able to analyze merge conflicts and apply them manually.

However, nobody says GitOps would be the only and *de facto* method of doing CD nowadays. If GitOps is not right for your environment, simply don't use it.

But let's discuss some of the challenges and possible solutions.

### Order-Dependent Deployments

Although order-dependent deployments are not necessarily a best practice, the reality is that nearly every large application does have dependencies, and these must be fulfilled before the installation process can continue. Two examples:

- Before my app can start, I must have a properly installed and configured database.
- Before I can install an instance of a Kafka service, an Operator must be installed on Kubernetes.

Fortunately, Argo CD has a solution for those scenarios. Like with Helm Charts, you're able to define sync phases and so called *waves*.

Argo CD defines three sync phases:

- PreSync: Before the synchronization starts
- Sync: The actual synchronization phase
- PostSync: After the synchronization is complete

Within each phase, you can define waves to list activities to perform. However, presync and postsync can contain only *hooks*. A hook could be of any Kubernetes type, such as a pod or job, but could also be of type TaskRun or PipelineRun (if the corresponding CRDs are already installed in your Cluster).

Waves can be defined by annotating your Kubernetes resources with the following annotation:

```
metadata:
  annotations:
  argocd.argoproj.io/sync-wave: <+/- number>
```

Argo CD sorts all resources first by the phase, then by the wave, and finally by type and name. If you know that some resources need to be applied before others, simply group them via the annotation. By default, Argo CD uses wave zero for any resources and hooks.

### Nondeclarative Deployments

Nondeclarative deployments are simply lists of steps; they are also called *imperative* deployments. For most of us, this is the most familiar type of deployment. For instance, if you're creating a hand-over document for the OPS department, you are providing imperative instructions about how to install the application. And most of us are used to creating installation scripts for more complex applications.

However, the preferred way of installing applications with Kubernetes is through declarative deployments. These specify the service, the deployment, persistent volume claims, secrets, config maps, etc.

If this declaration is not enough, you have to provide a script to configure a special resource—for example, to update the structure of a database or do a backup of the data first.

As mentioned earlier, Argo CD manages synchronization via phases and executes resource hooks when necessary. So you can define a presync hook to execute a database schema migration or fill the database with test data. You might create a postsync hook to do some tiding or health checks.

Let's create such a hook:

```
apiVersion: batch/v1
kind: Job
metadata:
  generateName: post-sync-run
 name: my-final-run
 annotations:
   argocd.argoproj.io/hook: PostSync
spec:
 ttlSecondsAfterFinished: 100
  template:
   spec:
      restartPolicy: Never
      containers:
       - name: post-install-job
            - name: NAMESPACE
             value: book-dev
          image: "quay.io/wpernath/kustomize-ubi:v4.4.1"
          command:
          - /bin/sh
          – с
           echo "WELCOME TO the post installation hook for Argo CD "
           echo "-----
            echo "We are now going to fill the database by calling "
            echo "the corresponding REST service"
            SERVICE_URL=person-service.${NAMESPACE}.svc:8080/person
           NUM_PERSONS=$(curl http://$SERVICE_URL/count)
            if [ $NUM_PERSONS -eq 0 ]; then
             echo "There are no persons in the database, filling some"
             http --ignore-stdin --json POST ${SERVICE_URL}
firstName=Carlos lastName=Santana salutation=Mr
             http --ignore-stdin --json POST ${SERVICE_URL} firstName=Joe
lastName=Cocker salutation=Mr
             http --ignore-stdin --json POST ${SERVICE_URL}
firstName=Eric lastName=Clapton salutation=Mr
             http --ignore-stdin --json POST ${SERVICE_URL}
```

```
firstName=Kurt lastName=Cobain salutation=Mr

else
echo "There are already $NUM_PERSONS persons in the database."

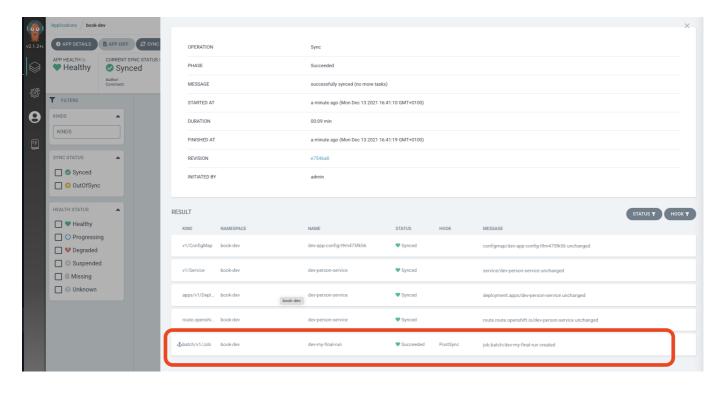
http --ignore-stdin ${SERVICE_URL}
fi
```

This hook just runs a simple job that checks to see whether there is any data in the PostgreSQL database and, if not, uses the person—service to create data. The only difference between this sync and a "normal" Kubernetes job is the argocd\_argoproj\_io/hook annotation.

As a result of a successful synchronization, you could also start a Tekton PipelineRun or any Kubernetes resource that is already registered in your cluster.

**Note**: Please make sure to add your sync jobs to the base kustomization.yaml file. Otherwise, they won't be processed.

Image 11 shows the results of a sync.



## Git Repository Management

In a typical enterprise with at least dozen applications, you could easily end up with a lot of Git repositories. This complexity can make it hard to manage them properly, especially in terms of security (controlling who is able to push what).

If you want to use a single configuration Git repository for all your applications and stages, please keep in mind that Git was never meant to automatically resolve merge conflicts. Instead, conflict resolution sometimes needs to be done manually. Be careful in such a case and plan your releases thoroughly. Otherwise, you might end up not being able to automatically create and merge release branches.

### **Managing Secrets**

Another important task requiring a lot of thought is proper secret management. A secret contains access tokens to mission-critical external applications, such as databases, SAP systems, or in our case GitHub and Quay.io. You don't want to make that confidential informations publicly accessible in a Git repository.

Instead, think about a solution like Hashicorp Vault, where you are able to centrally manage your secrets.

## Summary

The desire to automatically deploy the latest code into production is as old as information technology, I suppose. Automation *is* important, as it makes everybody in the release chain more productive and helps to create reproducible and well-documented deployments.

There are many ideas and even more tools out there for how to implement automation. The easiest way, of course, is to create scripts for deployment that do exactly what you need. The downside of scripts is that they might become unmanageable after some time. You also tend to do a lot of copying, and then if you want to make a change you need to find and correct each script.

With Kubernetes and GitOps, you can define everything as a file, which helps you store everything in a version control system and use the conveniences it provides.

Kubernetes bases its infrastructure on YAML files, which makes it easy to reuse what you already know as a developer or administrator: Just use Git and store the complete infrastructure description in a repository. You work through the repository to create releases, roll the latest release back if there was a bug in it, keep track of any changes, and create an automated process around deployments.

Other benefits of using Git include:

- Every commit has a description.
- Every commit could be required to be bound to an issue that was previously submitted (i.e., no commit without providing an issue number).
- Everything is auditable.
- Collaboration is facilitated and managed in a consistent manner through pull or merge requests.

This book has taken you through a tour of tools that help with every stage of development, testing, and deployment. Cloud environments such as Kubernetes and OpenShift benefit from different processes than developers traditionally used for stand-alone applications, and automation becomes a necessity in large environments and fast-changing configurations of hosts. I hope this book has helped you put together the information you had before and enable your work with DevOps and GitOps.