
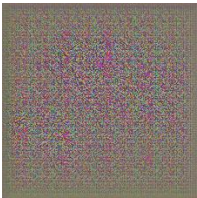


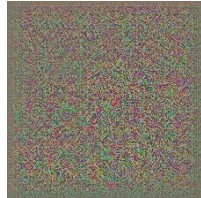


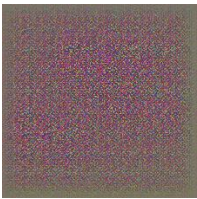


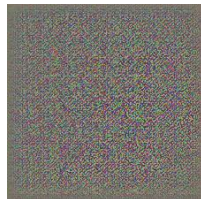


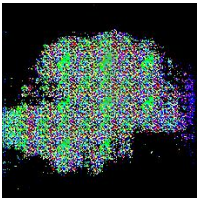

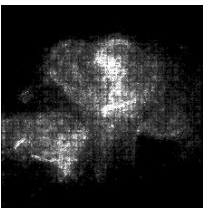

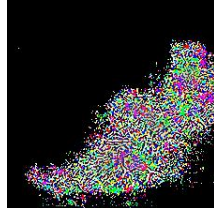

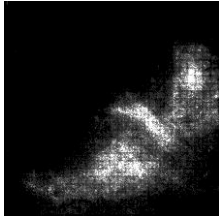


	Original 1	Noise	Adversarial Example	Saliency Mask	Original 2	Noise	Adversarial Example	Saliency Mask
Untargeted Random attack				X				X
Targeted Random attack				X				X
Untargeted Saliency attack								
Targeted Saliency attack	