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# Numerical Analysis

## 2019 Spring Semester

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## 1 ROOT FINDING METHODS

### 1.1 Bisection Method

look at this code

Listing 1: test.m

```
1 %clear all
2
3 f=inline('exp(-x.^2)*2/sqrt(pi)');
4 true=[erf(1) erf(1) erf(1)];
5
6 n=1000;
7 x=linspace(0,1,n+1);
8
9 sum=[0 0 0];
10 for k=1:n
11     a=x(k); b=x(k+1); m=(a+b)/2;
12     sum(1)=sum(1)+(b-a)*(f(a)+f(b))/2; %trapezoidal rule
13     sum(2)=sum(2)+(b-a)*f(m); %midpoint rule
14     sum(3)=sum(3)+(b-a)*(f(a)+4*f(m)+f(b))/6; %Simpson rule
15 end
16
17 err=abs(sum-true)
```

18 `err_r=[1 err(2)/err(1) err(3)/err(1)]`

yes this is a code

1.2 Newton Method

1.3 Secant Method

## 2 THE FLOATING NUMBER SYSTEM

## 3 POLYNOMIALS

3.1 Polynomial Interpolation

3.2 Integration Methods