

Part 1: Interface Tour and Initial Settings

Intro to Fulldome Production with Blender

2017 Pleiades National Planetarium Conference

Part 2:

Output and Camera Settings for Fulldome

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Part 3:

Blender World Creation

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Part 4:

Various Objects, Materials and More

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Part 5:

Compositing Render Layers

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Part 6:

Animating the Blender World Environment

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Part 7:

Various Animated Examples

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Appendices:

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