Human Throwing Animations 2.0 FREE

Total animation files: 103

1. Human@HandsClosed01
2. Human@ObjectGripHands01
3. Human@ObjectGripHands02
4. HumanF@CombatDamage01
5. HumanF@CombatDeath01
6. HumanF@CombatIdle01
7. HumanF@Idle01
8. HumanF@Run01_Backward
9. HumanF@Run01_Backward [RM]
10. HumanF@Run01_BackwardLeft
11. HumanF@Run01_BackwardLeft [RM]
12. HumanF@Run01_BackwardRight
13. HumanF@Run01_BackwardRight [RM]
14. HumanF@Run01_Forward
15. HumanF@Run01_Forward [RM]
16. HumanF@Run01_ForwardLeft
17. HumanF@Run01_ForwardLeft [RM]
18. HumanF@Run01_ForwardRight
19. HumanF@Run01_ForwardRight [RM]
20. HumanF@Run01_Left
21. HumanF@Run01_Left [RM]
22. HumanF@Run01_Right
23. HumanF@Run01_Right [RM]
24. HumanF@SheatheBack01_R
25. HumanF@SheatheHips01_R
26. HumanF@ThrowBall01_R
27. HumanF@ThrowBall01_R - Hold

28. HumanF@ThrowBoomerang01_R
29. HumanF@ThrowBoomerang01_R - Catch
30. HumanF@ThrowBoomerang01_R - Hold
31. HumanF@ThrowBoomerang01_R - Wait
32. HumanF@ThrowSpear01_R
33. HumanF@ThrowSpear01_R - Hold
34. HumanF@ThrowWeapon01_R
35. HumanF@ThrowWeapon01_R - Hold
36. HumanF@UnsheatheBack01_R
37. HumanF@UnsheatheHips01_R
38. HumanF@Walk01_Backward
39. HumanF@Walk01_Backward [RM]
40. HumanF@Walk01_BackwardLeft
41. HumanF@Walk01_BackwardLeft [RM]
42. HumanF@Walk01_BackwardRight
43. HumanF@Walk01_BackwardRight [RM]
44. HumanF@Walk01_Forward
45. HumanF@Walk01_Forward [RM]
46. HumanF@Walk01_ForwardLeft
47. HumanF@Walk01_ForwardLeft [RM]
48. HumanF@Walk01_ForwardRight
49. HumanF@Walk01_ForwardRight [RM]
50. HumanF@Walk01_Left
51. HumanF@Walk01_Left [RM]
52. HumanF@Walk01_Right
53. HumanF@Walk01_Right [RM]
54. HumanM@CombatDamage01
55. HumanM@CombatDeath01
56. HumanM@CombatIdle01
57. HumanM@Idle01
58. HumanM@Run01_Backward
59. HumanM@Run01_Backward [RM]
60. HumanM@Run01_BackwardLeft
61. HumanM@Run01_BackwardLeft [RM]
62. HumanM@Run01_BackwardRight

63. HumanM@Run01_BackwardRight [RM]

64. HumanM@Run01_Forward

65. HumanM@Run01_Forward [RM]

66. HumanM@Run01_ForwardLeft

67. HumanM@Run01_ForwardLeft [RM]

68. HumanM@Run01_ForwardRight

69. HumanM@Run01_ForwardRight [RM]

70. HumanM@Run01_Left

71. HumanM@Run01_Left [RM]

72. HumanM@Run01_Right

73. HumanM@Run01_Right [RM]

74. HumanM@SheatheBack01_R

75. HumanM@SheatheHips01_R

76. HumanM@ThrowBall01_R

77. HumanM@ThrowBall01_R - Hold

78. HumanM@ThrowBoomerang01_R

79. HumanM@ThrowBoomerang01_R - Catch

80. HumanM@ThrowBoomerang01_R - Hold

81. HumanM@ThrowBoomerang01_R - Wait

82. HumanM@ThrowSpear01_R

83. HumanM@ThrowSpear01_R - Hold

84. HumanM@ThrowWeapon01_R

85. HumanM@ThrowWeapon01_R - Hold

86. HumanM@UnsheatheBack01_R

87. HumanM@UnsheatheHips01_R

88. HumanM@Walk01_Backward

89. HumanM@Walk01_Backward [RM]

90. HumanM@Walk01_BackwardLeft

91. HumanM@Walk01_BackwardLeft [RM]

92. HumanM@Walk01_BackwardRight

93. HumanM@Walk01_BackwardRight [RM]

94. HumanM@Walk01_Forward

95. HumanM@Walk01_Forward [RM]

96. HumanM@Walk01_ForwardLeft

97. HumanM@Walk01_ForwardLeft [RM]

98. HumanM@Walk01_ForwardRight
99. HumanM@Walk01_ForwardRight [RM]
100. HumanM@Walk01_Left
101. HumanM@Walk01_Left [RM]
102. HumanM@Walk01_Right
103. HumanM@Walk01_Right [RM]

Animation files start with the prefix **HumanF** or **HumanM**, depending on whether they are for the **feminine** or **masculine** rig. Some of them may be shared with other animation packs.

License:

Standard Asset Store EULA

- Royalty-free and allowed for commercial use.
- Resale not allowed.
- Attribution not required.

More license details:

https://www.keviniglesias.com/#license

Thank you for downloading and using my assets!

Upgrade:

Need more animations? Consider upgrading to the **full version**. Your purchase helps me a lot with the creation of more free assets like this one.

Thank you for downloading and using my assets!

📧 **Support & Feedback:**

support@keviniglesias.com