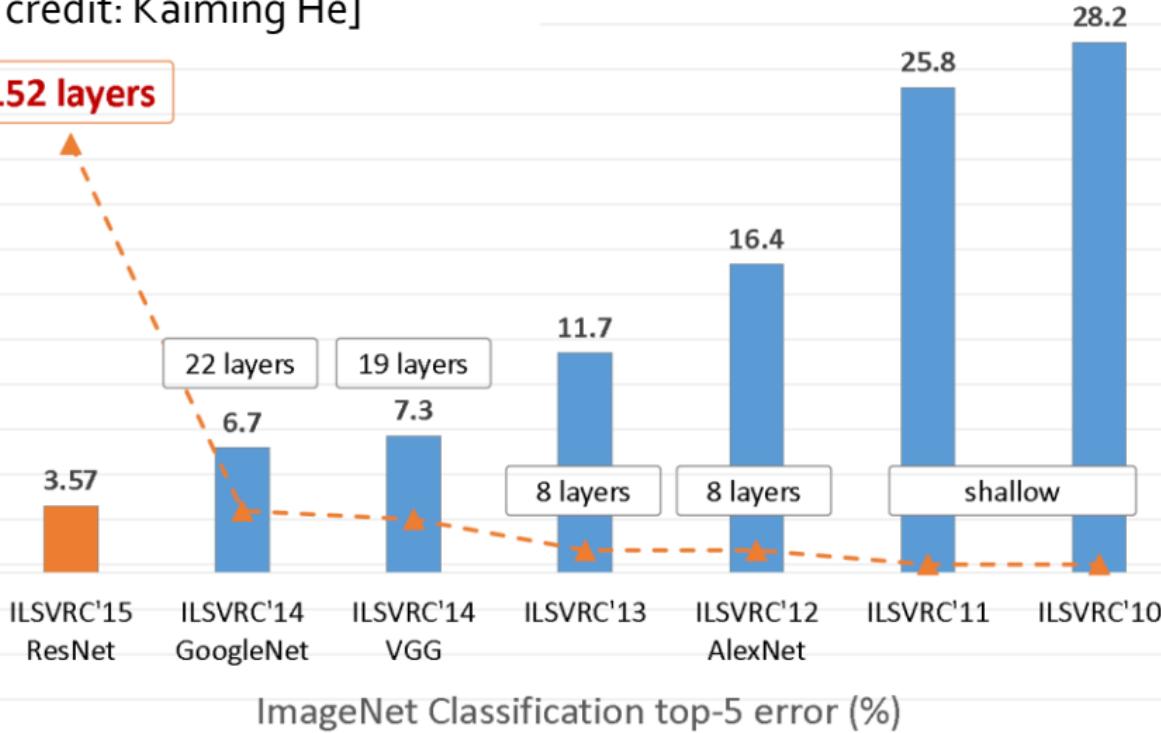


Lecture 4: Representations inside ConvNets

Building the best network

[plot credit: Kaiming He]

152 layers



Easy and hard cases

Easiest classes

red fox (100) hen-of-the-woods (100) ibex (100) goldfinch (100) flat-coated retriever (100)



tiger (100)

hamster (100)

porcupine (100)

stingray (100)

Blenheim spaniel (100)



Hardest classes

muzzle (71)

hatchet (68)

water bottle (68)

velvet (68)

loupe (66)



hook (66)

spotlight (66)

ladle (65)

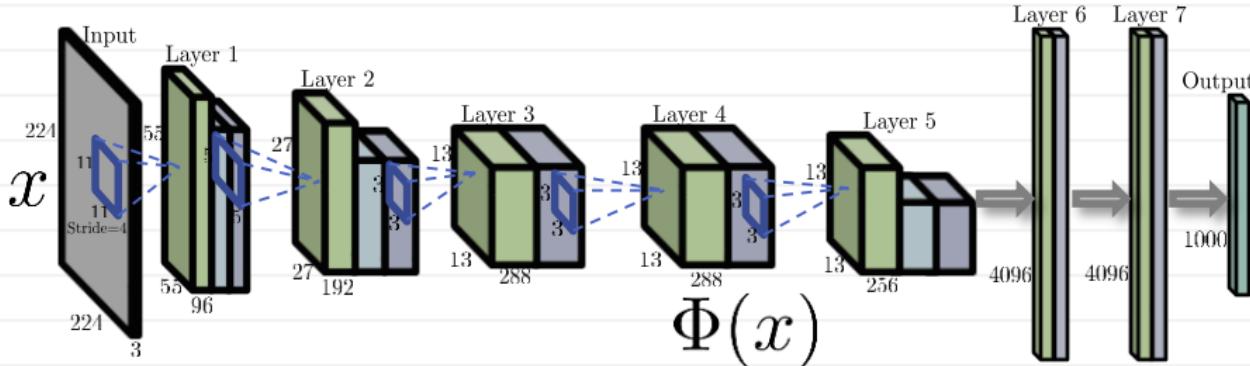
restaurant (64)

letter opener (59)



[Russakovsky et al. 2014]

Representations inside the neural network

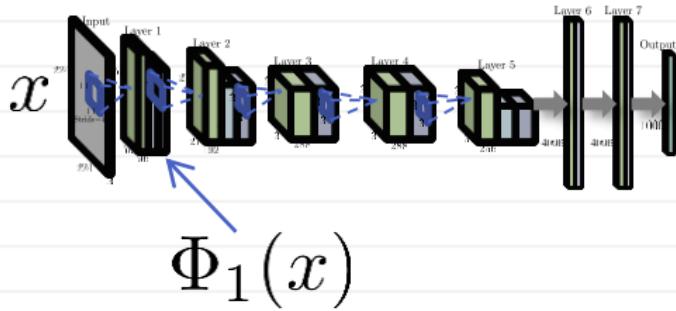


Lots of important questions:

- What are their properties?
- Are they redundant?
- Are they invertible?
- **Are they useful?**

Pattern sensitivity

Types of patterns in each layer:

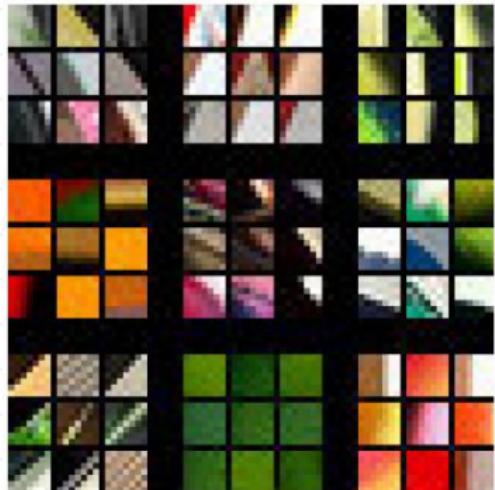


$$\arg \max_{x \in S} \max_{p,q} \Phi_1(x)^t [p, q]$$

[Zeiler Fergus 14]

Pattern sensitivity

Types of patterns in each layer:



Layer 1

[Zeiler Fergus 14]



Layer 2

Pattern sensitivity

Types of patterns in each layer:



[Zeiler Fergus 14]

Layer 3

Pattern sensitivity

Types of patterns in each layer:



Layer 4

[Zeiler Fergus 14]



Layer 5

Meaningful units or meaningful space?

Max activations for random units:



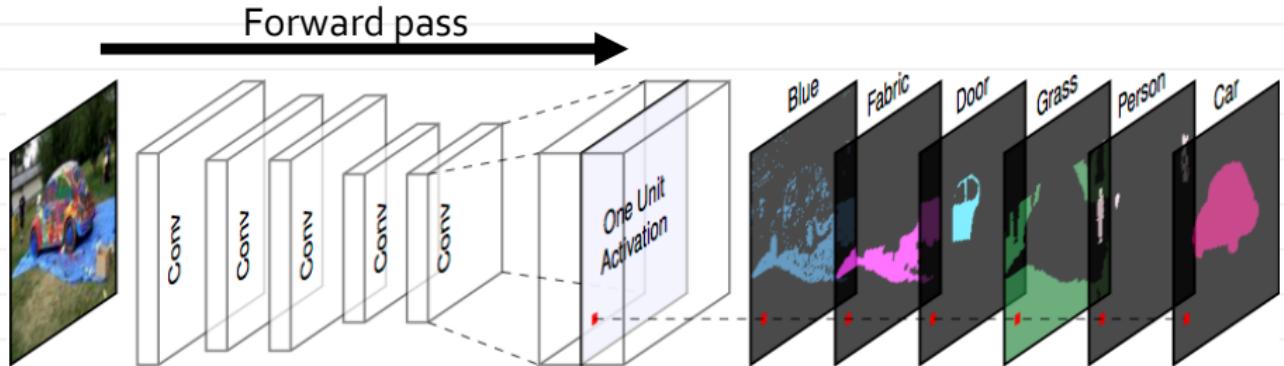
Max activations for
random directions:

$$\arg \max_{x \in S} \sum_t w_t \Phi_4(x)^t [p, q]$$



[Szegedy et al. 2014]

Network dissection [Zhou et al. CVPR17]



Total = **63,305** images
1,197 visual concepts

ADE20K Zhou et al, CVPR'17

Pascal Context Mottaghi et al, CVPR'14

Pascal Part Chen et al, CVPR'14

Open-Surfaces Bell et al, SIGGRAPH'14

Describable Textures Cimpoi et al, CVPR'14

Colors



Network dissection [Zhou et al. CVPR17]

activation mask (top 5%)

$$IoU_{k,c} = \frac{\sum |M_k(\mathbf{x}) \cap L_c(\mathbf{x})|}{\sum |M_k(\mathbf{x}) \cup L_c(\mathbf{x})|}$$

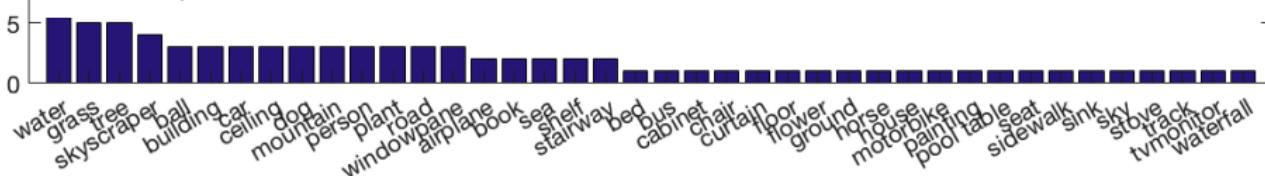
conv5 unit 79 car (object) IoU=0.13



conv5 unit 107 road (object) IoU=0.15

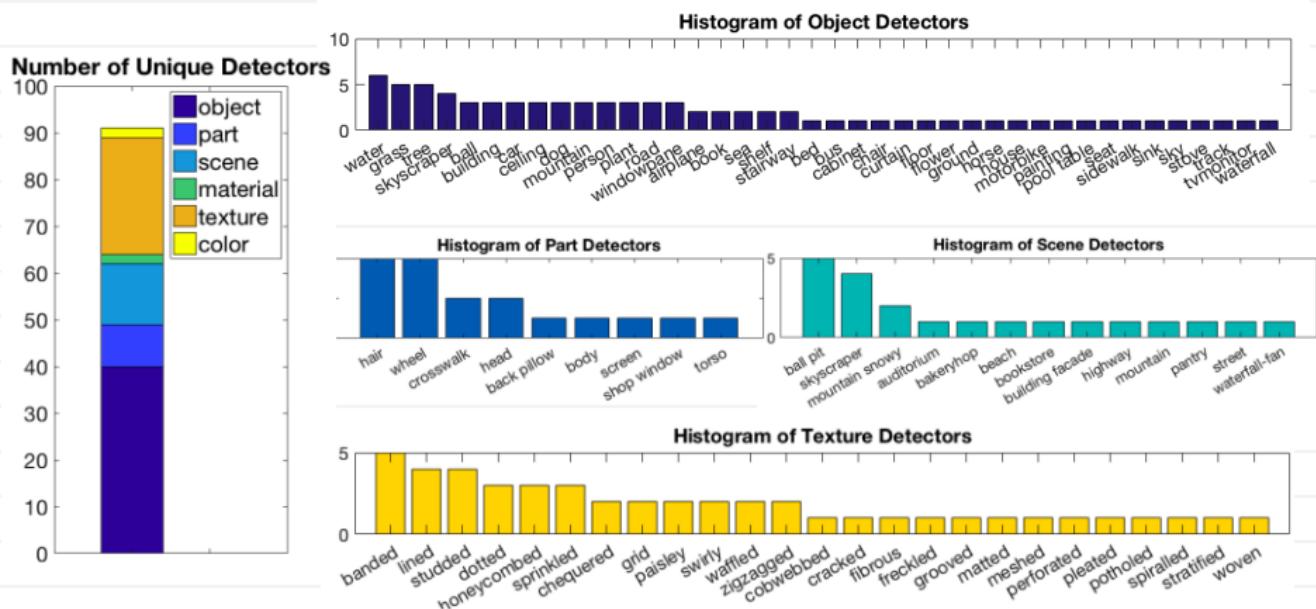


Histogram of object detectors: Detector: 81/256, Unique Detector: 40 (Units with IoU>0.04)

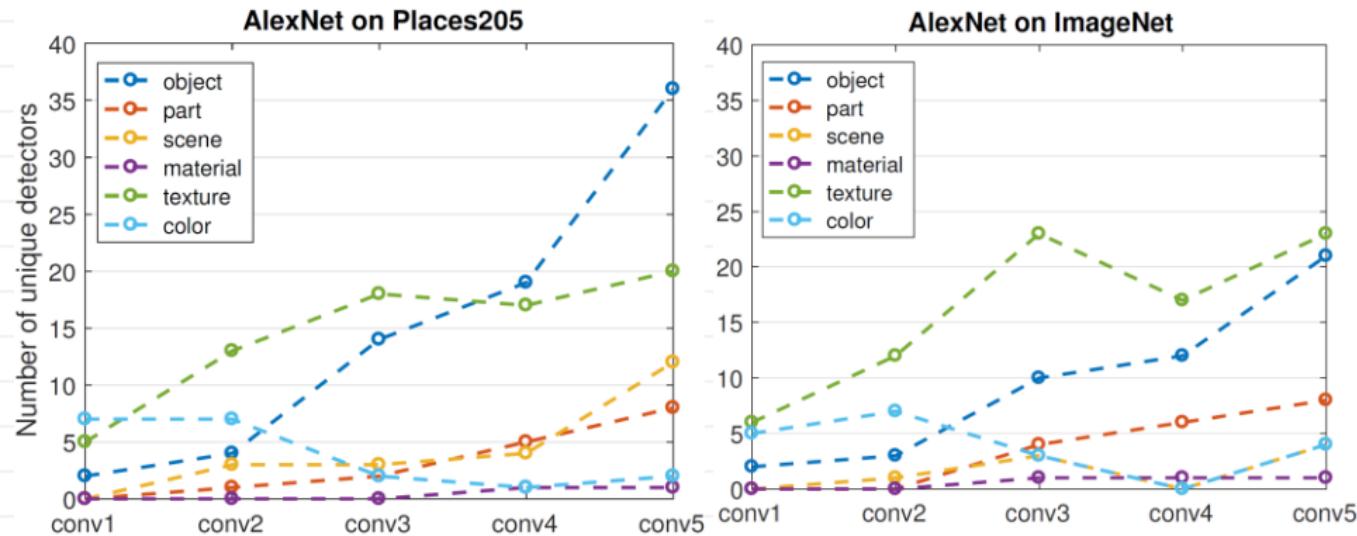


Network dissection [Zhou et al. CVPR17]

Dissection Report

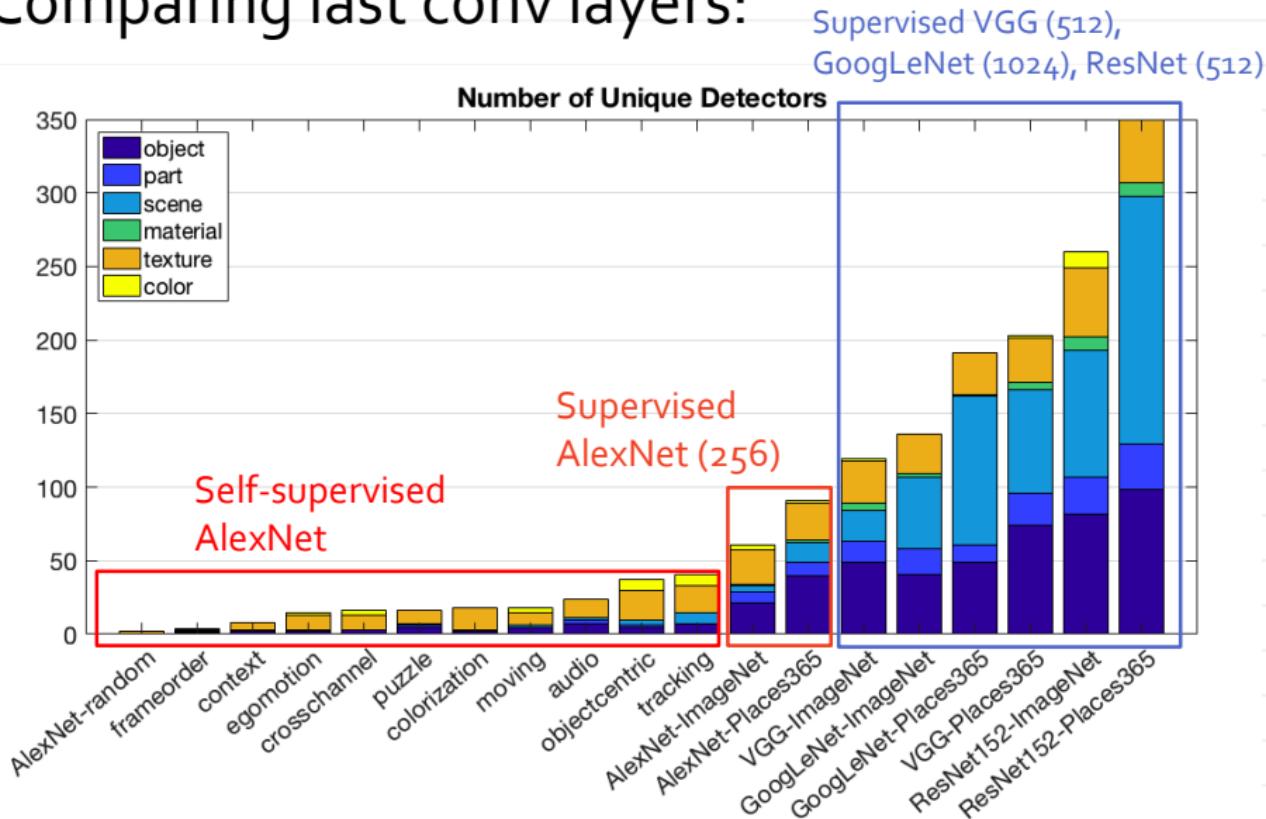


Network dissection [Zhou et al. CVPR17]

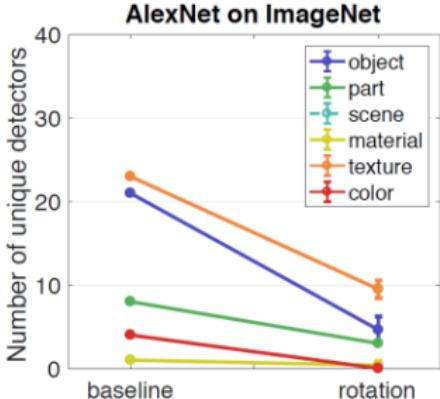
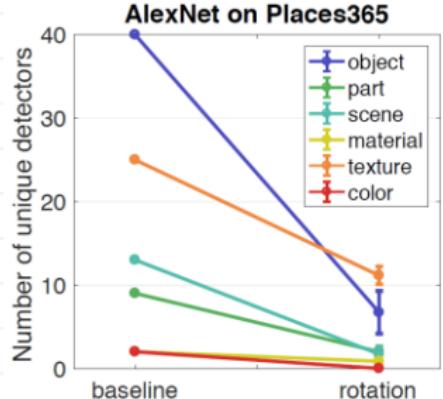
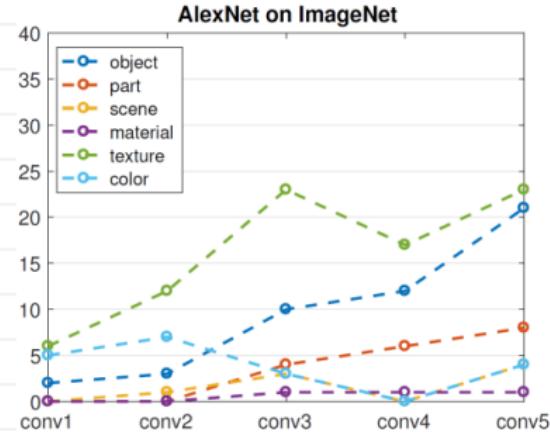
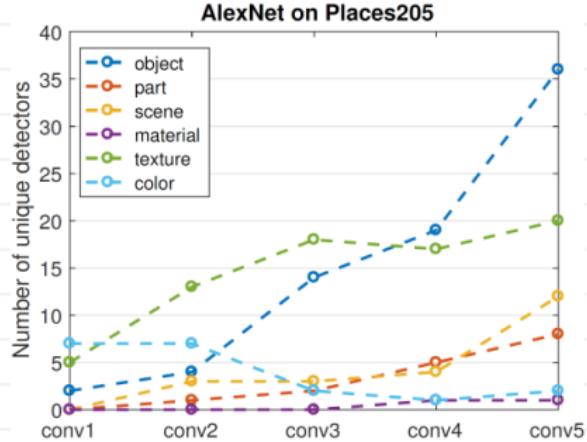


Network dissection [Zhou et al. CVPR17]

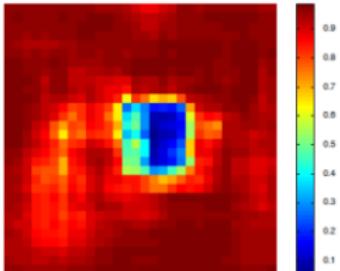
Comparing last conv layers:



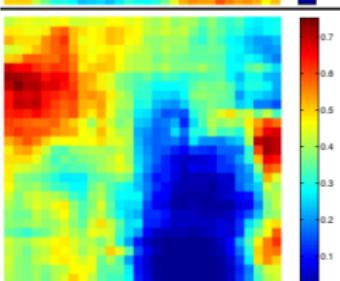
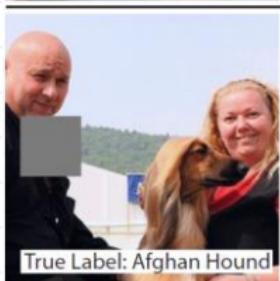
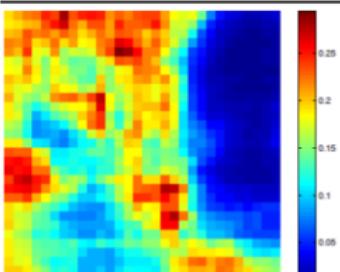
Network dissection [Zhou et al. CVPR17]



Grounding CNN decisions



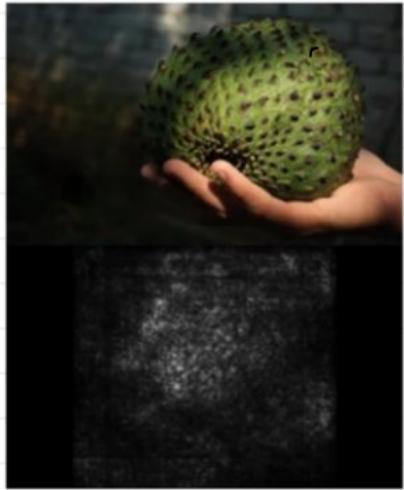
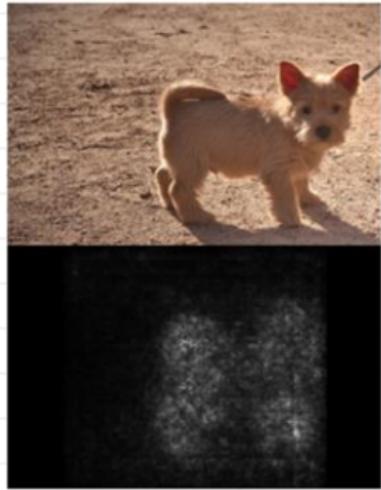
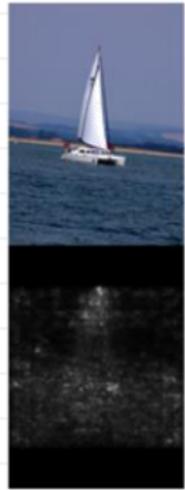
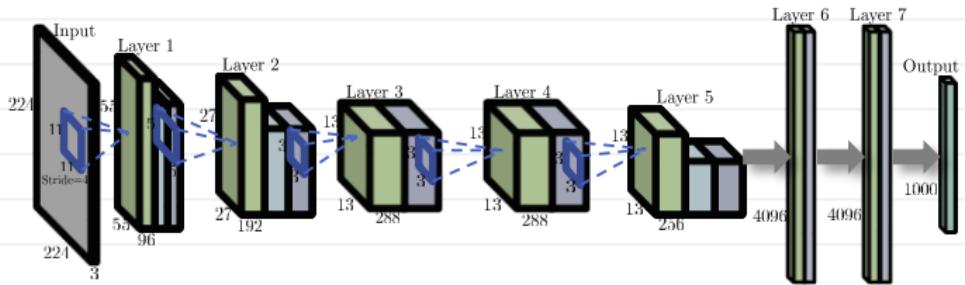
1. Occluding different regions
2. Visualizing the score
3. Good visualizations, but slow
4. Arbitrary choice of occluder



Can we do
grounding
faster?

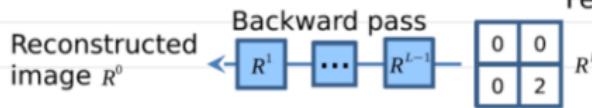
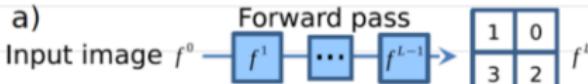
Grounding using gradient

$$\left\| \frac{\partial \Phi_{\text{Last}}[y_0]}{\partial x} \right\|$$



[Simonyan et al. 2013]

Better grounding using gradient



c) activation: $f_i^{l+1} = \text{relu}(f_i^l) = \max(f_i^l, 0)$

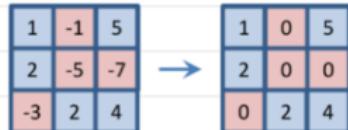
backpropagation: $R_i^l = (f_i^l > 0) \cdot R_i^{l+1}$, where $R_i^{l+1} = \frac{\partial f^{out}}{\partial f_i^{l+1}}$

backward 'deconvnet': $R_i^l = (R_i^{l+1} > 0) \cdot R_i^{l+1}$

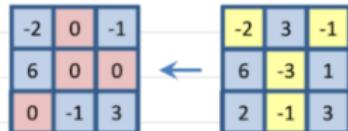
guided backpropagation: $R_i^l = (f_i^l > 0) \cdot (R_i^{l+1} > 0) \cdot R_i^{l+1}$

b)

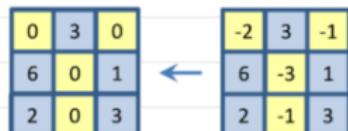
Forward pass



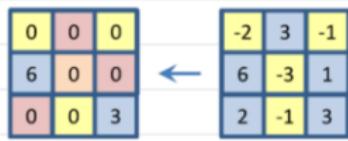
Backward pass:
backpropagation



Backward pass:
"deconvnet"

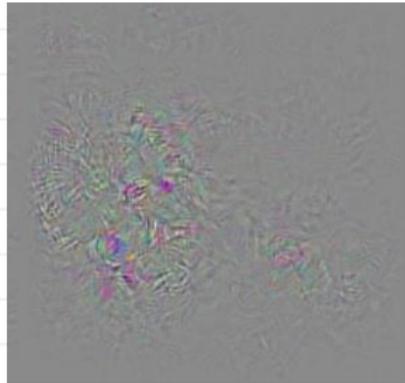


Backward pass:
guided
backpropagation

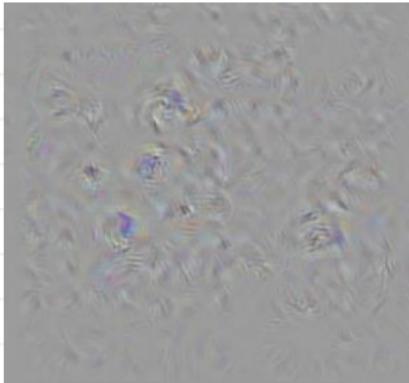


[Springenberg et al. 2015]

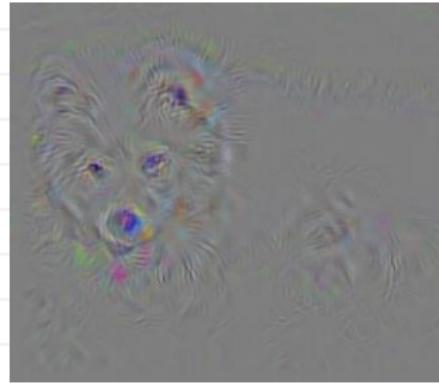
Better grounding using gradient



gradient



DeConvNet



Guided
backprop

[Springenberg et al. 2015]

Better grounding using gradient

guided backpropagation



corresponding image crops



guided backpropagation



corresponding image crops



[Springenberg et al. 2015]

Maximum impulses



$$\hat{x} = \arg \max_x (\Phi_{\text{Last}}(x)[y_0] - \lambda R(x))$$

[Simonyan et al. 2013]

Inceptionism: maximum impulses



Hartebeest



Measuring Cup



Ant



Starfish



Anemone Fish



Banana



Parachute



Screw

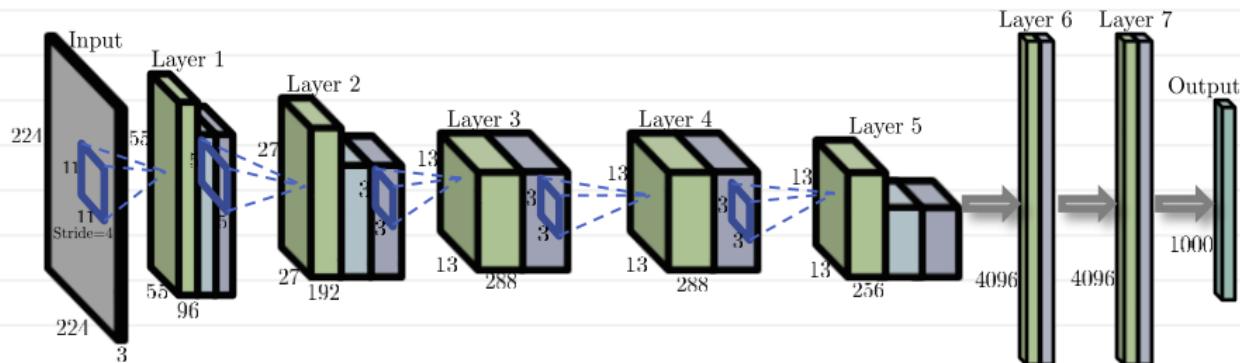
Deeper network + “Smart” regularizer (jitter) + maximizing logits (pre-softmax)

<https://research.googleblog.com/2015/06/inceptionism-going-deeper-into-neural.html>

Inceptionism: maximum impulses



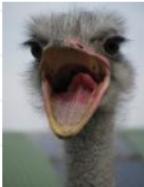
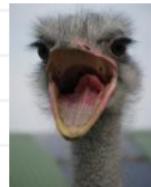
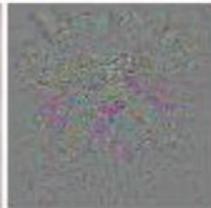
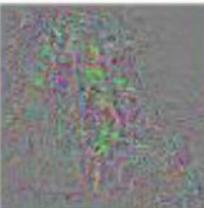
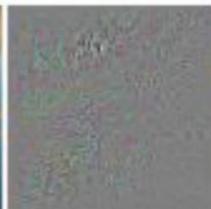
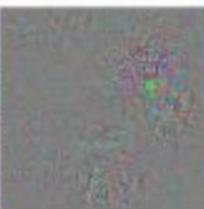
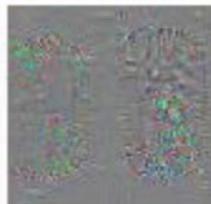
Generating adversarial perturbations



$$\max_r -\lambda \|r\| + \Phi_{\text{Last}}(x + r)[y']$$

[Szegedy et al 2014]

Generating adversarial perturbations



[Szegedy et al 2014]

"Deep Learning", Spring 2019: Lecture 4, "Representations inside ConvNets"

Biological neural networks can be fooled too!

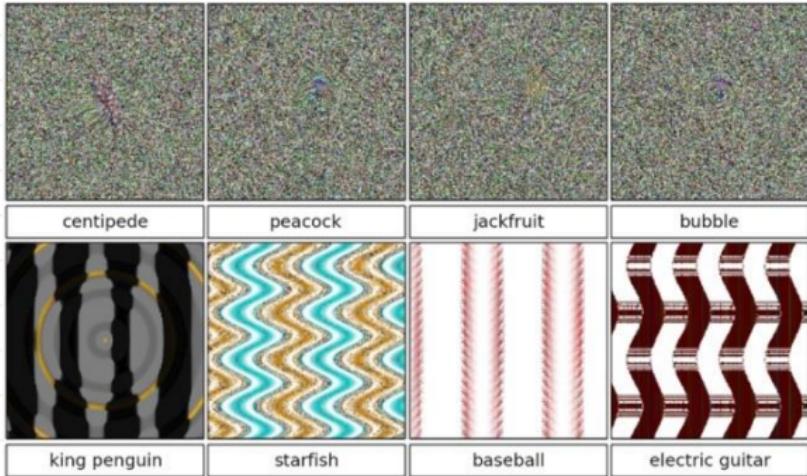


Some illusions are universal



[Elsayed et al. ArXiV18]

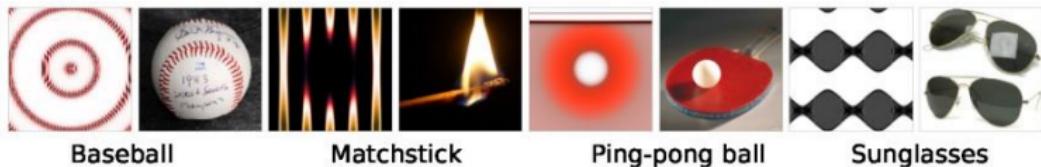
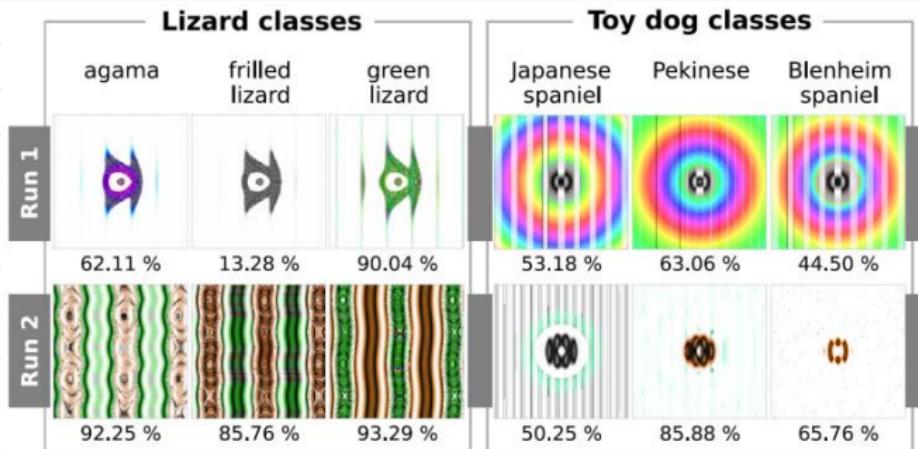
High-confidence patterns



[Nguyen et al. CVPR15]:

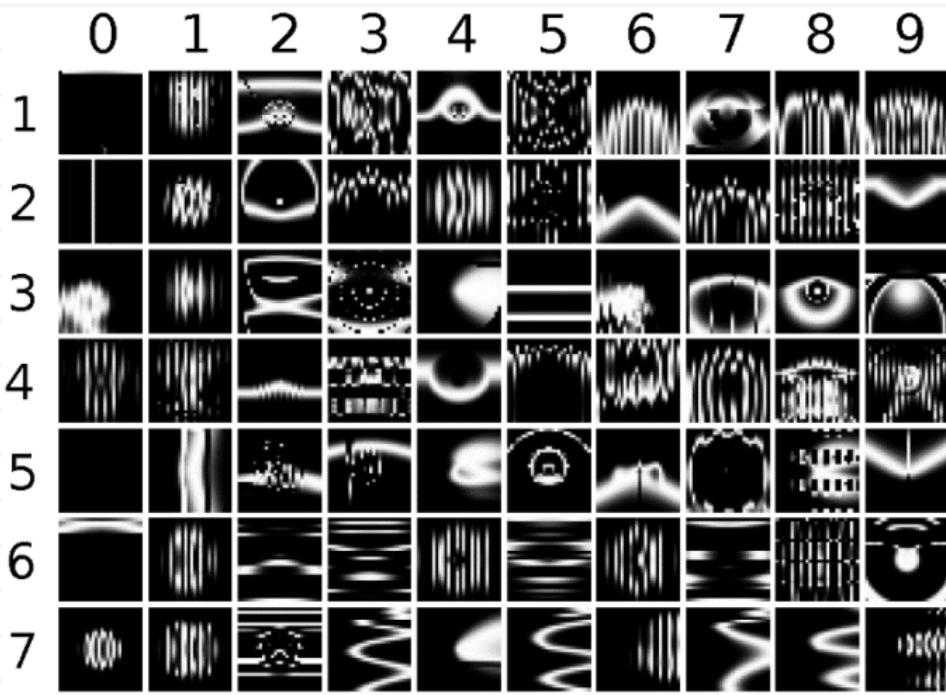
- Evolutionary “breeding” of high-confidence patterns
- Compositional pattern-producing networks (CPPN) – superposition of sines, Gaussians, polynomials

High-confidence patterns



[Nguyen et al. CVPR15]

Adversarial examples do not help



[Nguyen et al. CVPR15]

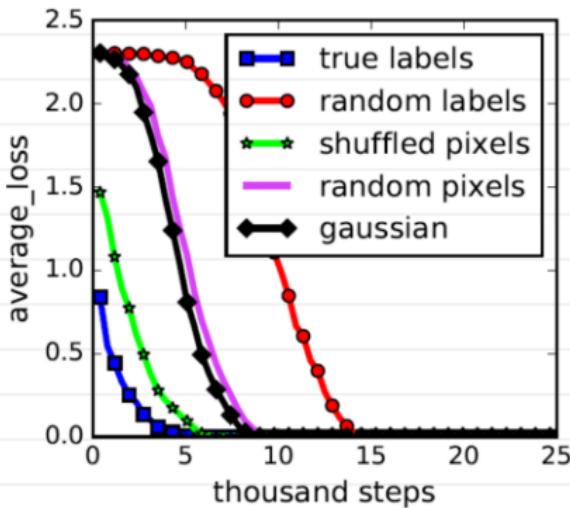
ConvNets can learn anything

[Zhang et al. ICLR17]: typical ConvNet architectures can fit random labels on ImageNet
(and regularization tricks do not help much)

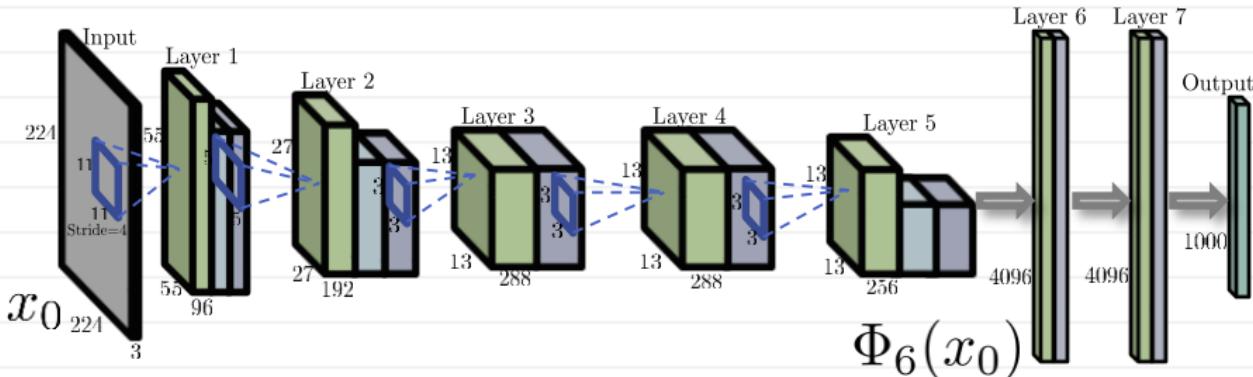
data aug	dropout	weight decay	top-1 train	top-5 train	top-1 test	top-5 test
ImageNet 1000 classes with the original labels						
yes	yes	yes	92.18	99.21	77.84	93.92
yes	no	no	92.33	99.17	72.95	90.43
no	no	yes	90.60	100.0	67.18 (72.57)	86.44 (91.31)
no	no	no	99.53	100.0	59.80 (63.16)	80.38 (84.49)
Alexnet (Krizhevsky et al., 2012)			-	-	-	83.6
ImageNet 1000 classes with random labels						
no	yes	yes	91.18	97.95	0.09	0.49
no	no	yes	87.81	96.15	0.12	0.50
no	no	no	95.20	99.14	0.11	0.56

ConvNets can learn anything

[Zhang et al. ICLR17]: typical ConvNet architectures can fit random labels on CIFAR perfectly!
(and regularization tricks do not help much!)



Generating images by Inverting CNNs



$$\hat{x} = \arg \min_x \|\Phi_6(x) - \Phi_6(x_0)\|^2 + \lambda R(x)$$

Standard regularizer:

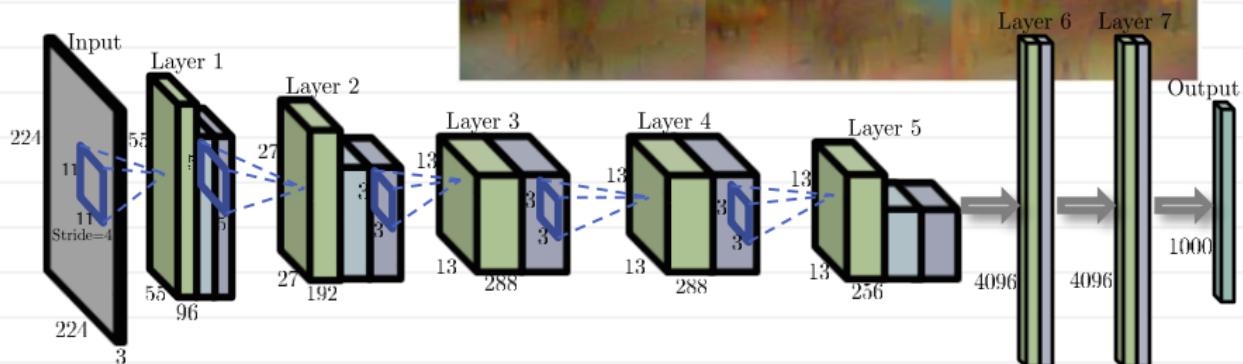
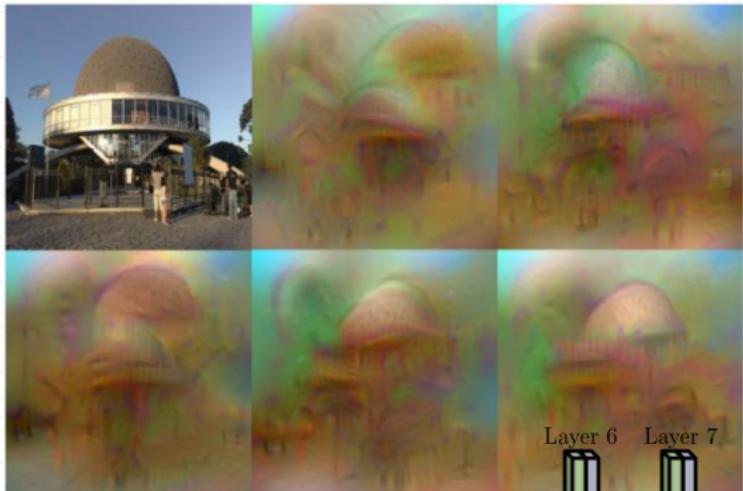
$$R(x) = \sum_{p,q} \left((x_{p,q+1} - x_{p,q})^2 + (x_{p+1,q} - x_{p,q})^2 \right)^{\beta/2}$$

[Mahendran & Vedaldi CVPR15]

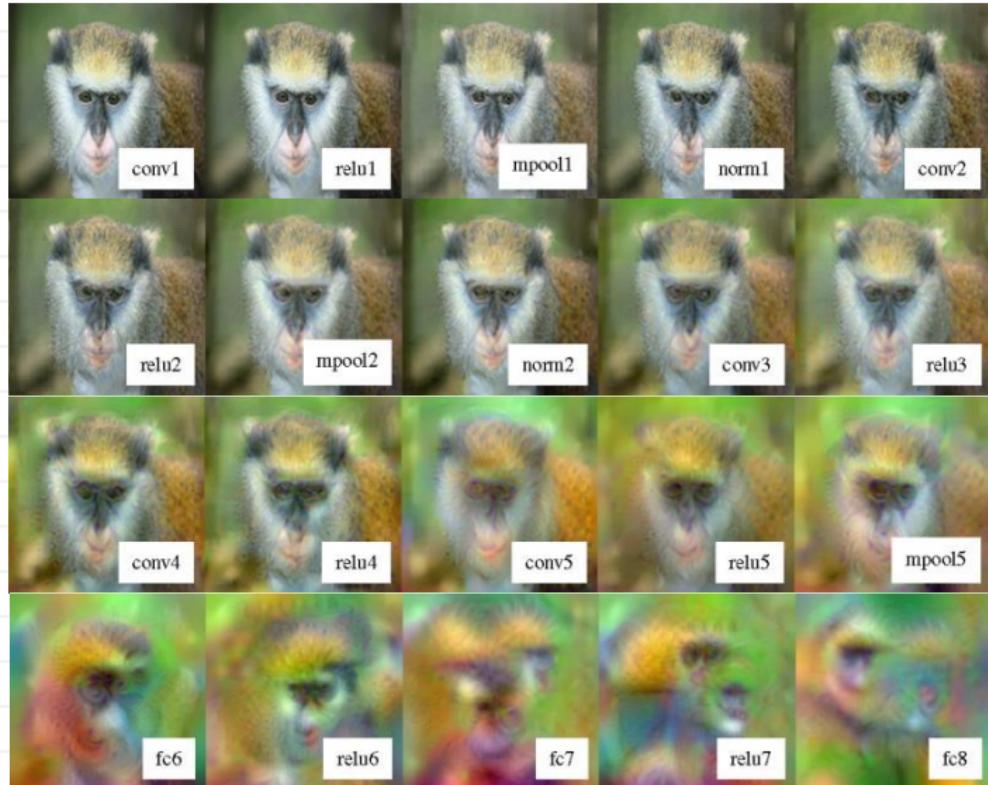
Generating images by Inverting CNNs

$$\hat{x} = \arg \min_x \|\Phi_6(x) - \Phi_6(x_0)\|^2 + \lambda R(x)$$

[Mahendran & Vedaldi CVPR15]



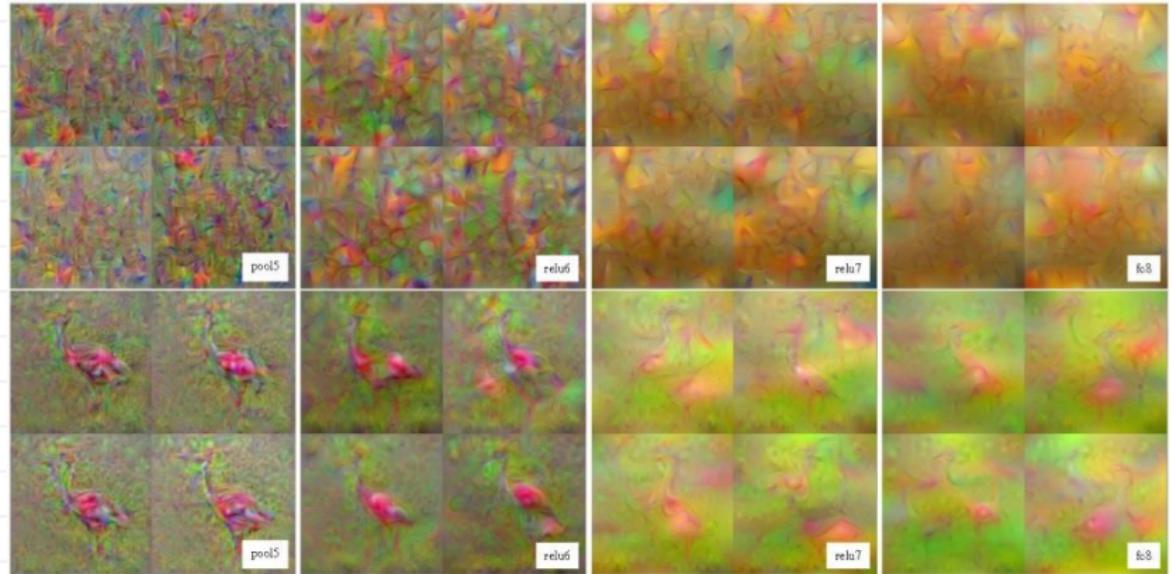
Generating images by Inverting CNNs



[Mahendran & Vedaldi CVPR15]

$$\hat{x} = \arg \min_x \|\Phi_6(x) - \Phi_6(x_0)\|^2 + \lambda R(x)$$

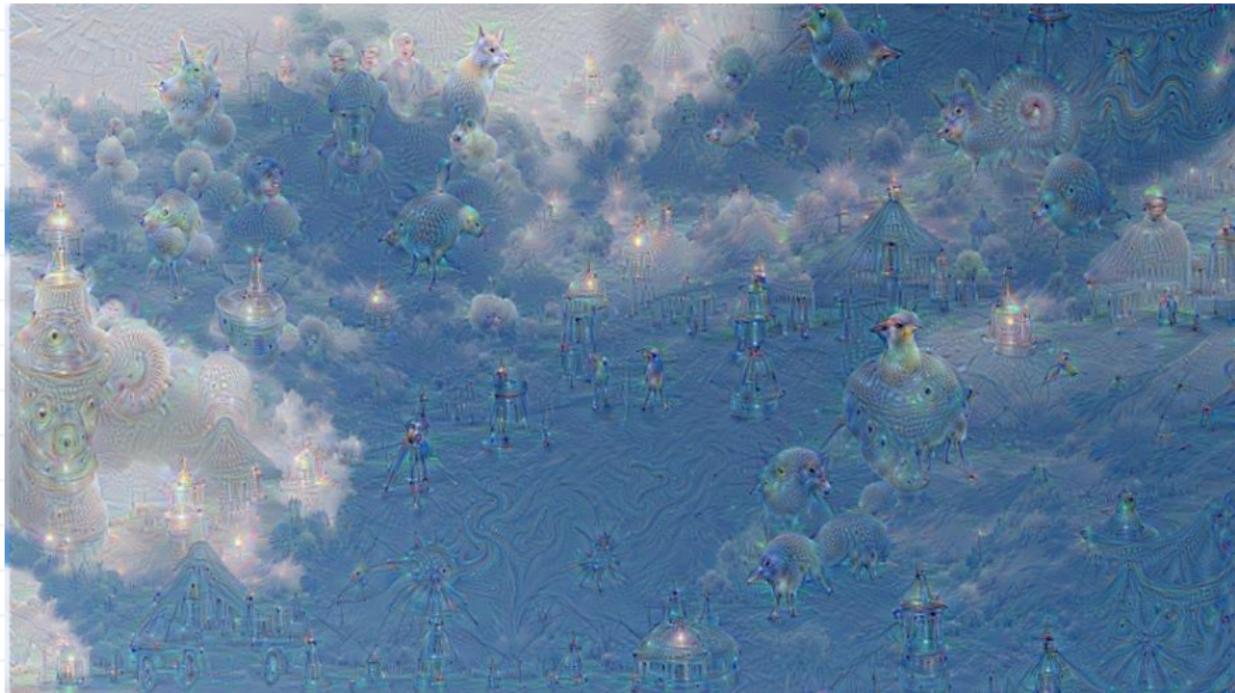
Multiple restarts



[Mahendran &
Vedaldi CVPR15]

Inceptionism: DeepDream

ConvNet on drugs: $\max_x \|\Phi_k(x)\| - R(x)$



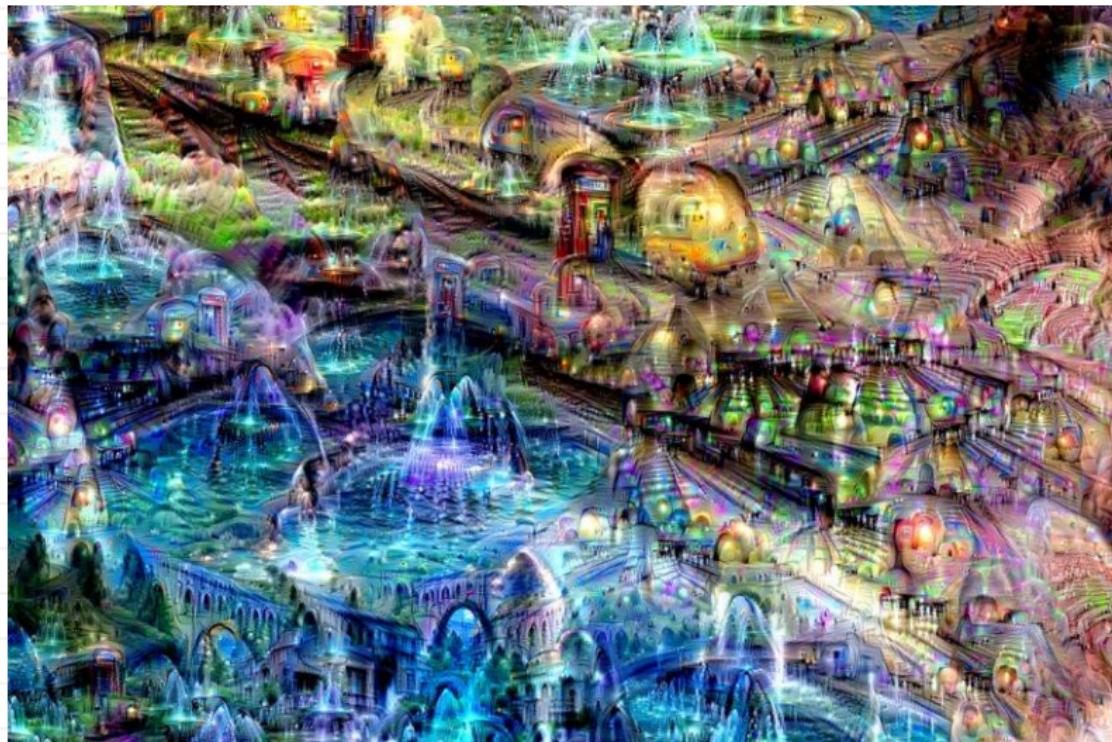
Inceptionism: DeepDream

ConvNet on drugs: $\max_x \|\Phi_k(x)\| - R(x)$

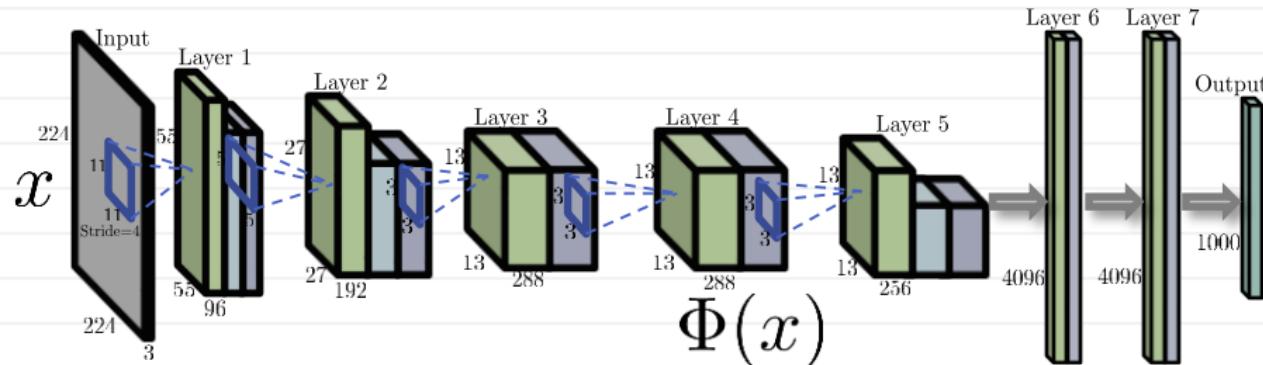


Inceptionism: DeepDream

ConvNet on drugs (adding zoom-ins):



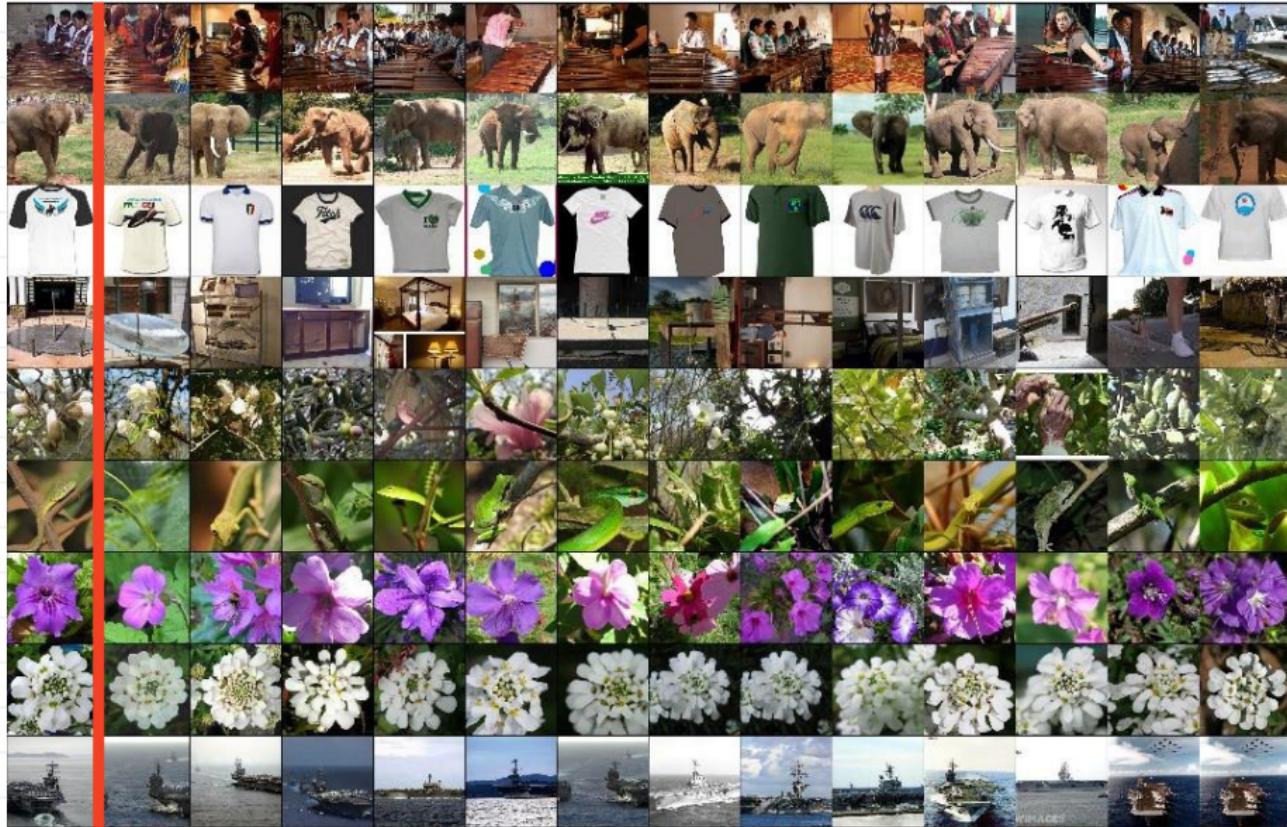
Representations inside the neural network



Lots of important questions:

- What are their properties?
- Are they redundant?
- Are they invertible?
- Are the intermediate representations useful?

Retrieval using learned representations



[Krizhevsky et al. NIPS12]

Retrieving same objects/buildings

Query:



[Babenko et al. 2014]
comparing representations:



Retrieving same objects/buildings

Query:



[Babenko et al. 2014]
comparing representations:



Layer 5



Layer 6



Layer 7

Compact descriptors

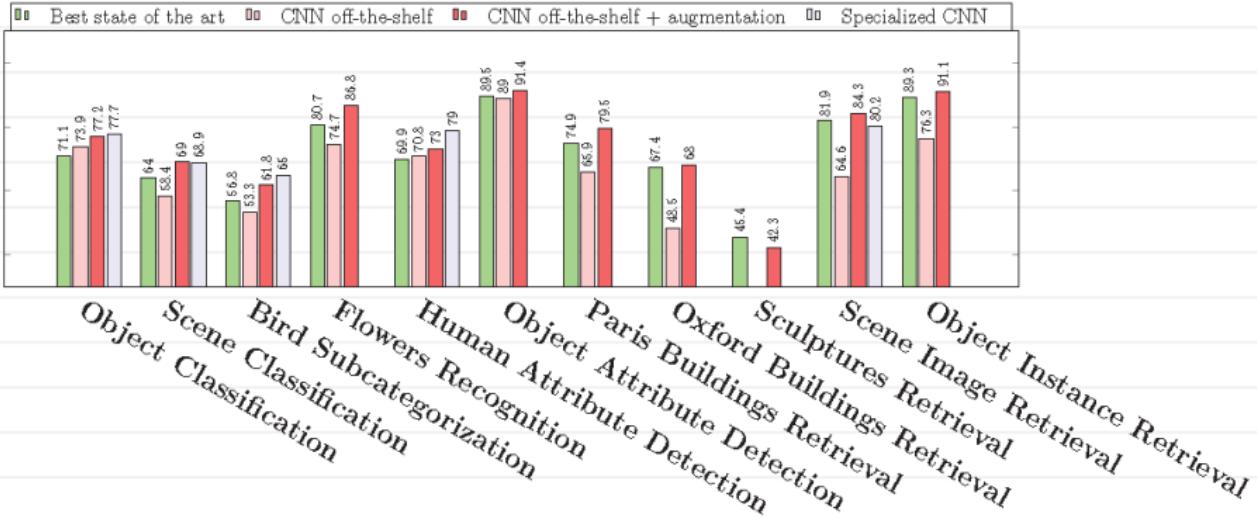
- Original descriptors can be compressed very well (e.g. to 128 dims)
- Even better representation for retrieval ([Babenko et al. ICCV2015]):

$$\Psi(x) = \sum_{p,q} \Phi_{LC}(x)[p, q]$$

$$\Psi'(x) = \text{diag}(s_1, \dots, s_N)^{-1} M_{\text{PCA}} \Psi(x)$$

$$\Psi''(x) = \frac{\Psi'(x)}{\|\Psi'(x)\|}$$

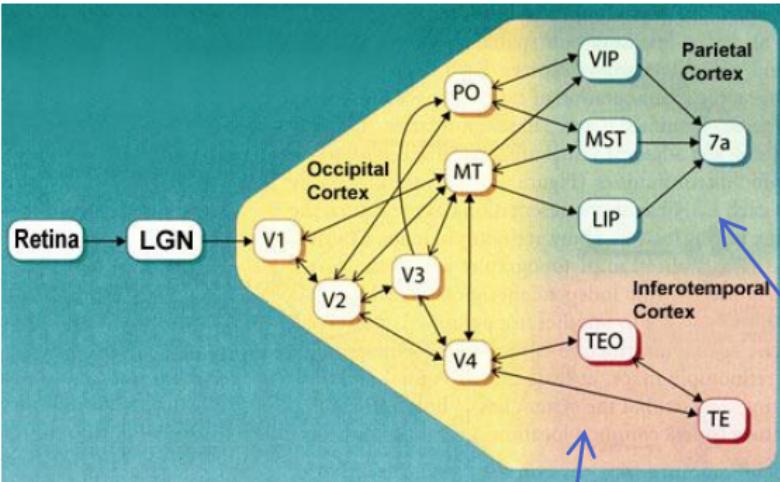
Deep features as generic representation



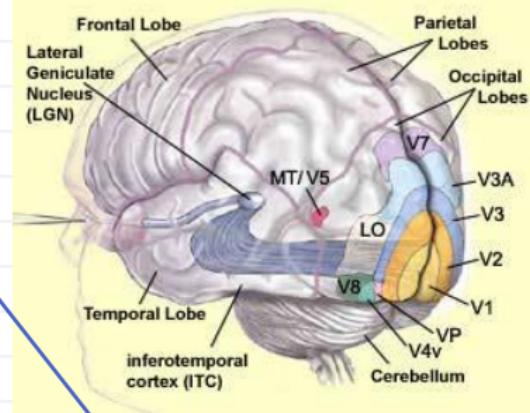
[Razavian et al. 2014]: ImageNet-trained network -> representations-> linear SVM or L2 NN-search

Postprocessing: L2-normalize+PCA+ whitening+L2-normalize+power
(all standard things used to postprocess shallow features)

Visual cortex



What? (objects, faces)

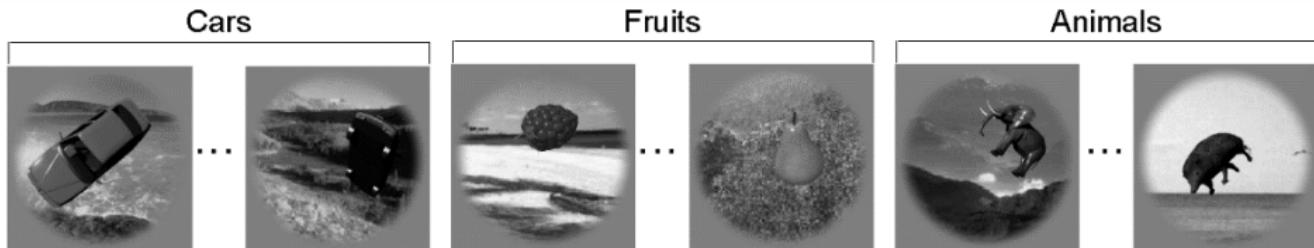


Where?
(localizations, motions,
actions)

Source: "The brain from top to bottom" website

Human vs machine

[Cadieu et al. 2014]



7 generic classes

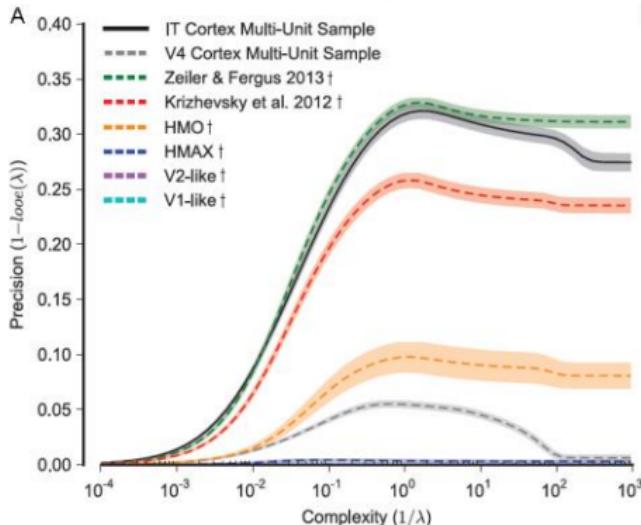


Image: [Sugrue et al. 2005]

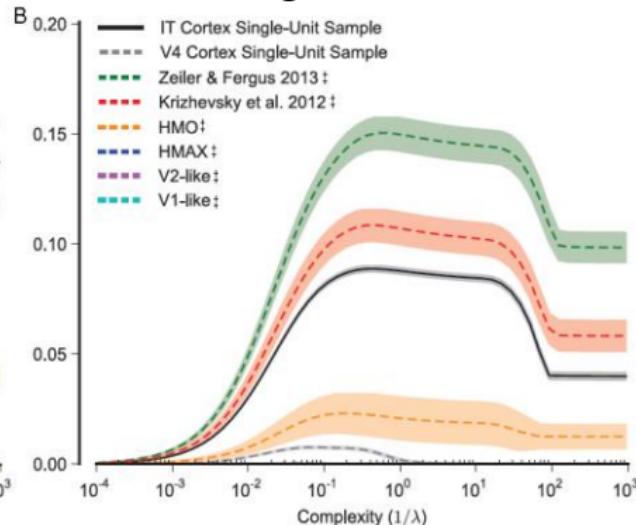
Human vs machine

[Cadieu et al. 2014]

80 (“multi-unit”) vs 80



40 (single neurons) vs 40

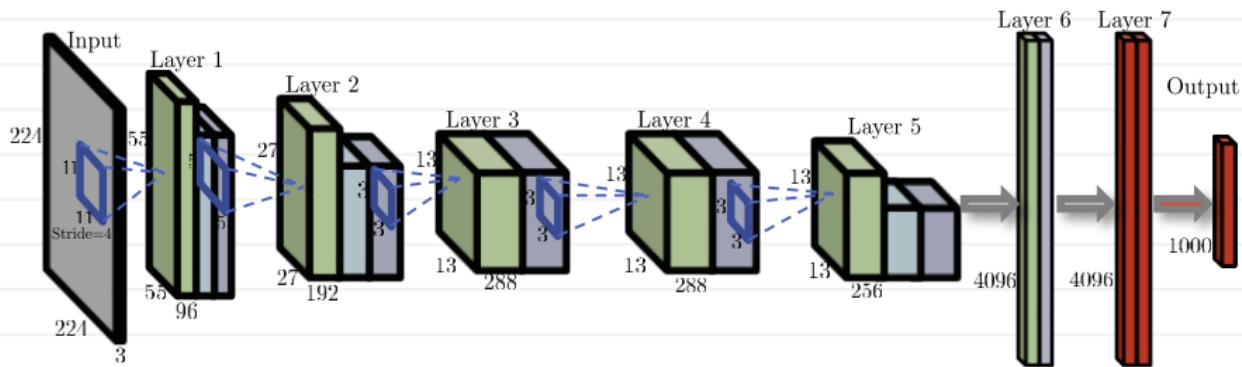


- Macaques were fixating on the images
- 100ms display, spiking rate recorded after that
- Averaging over 6 displays for each image/10 image crops

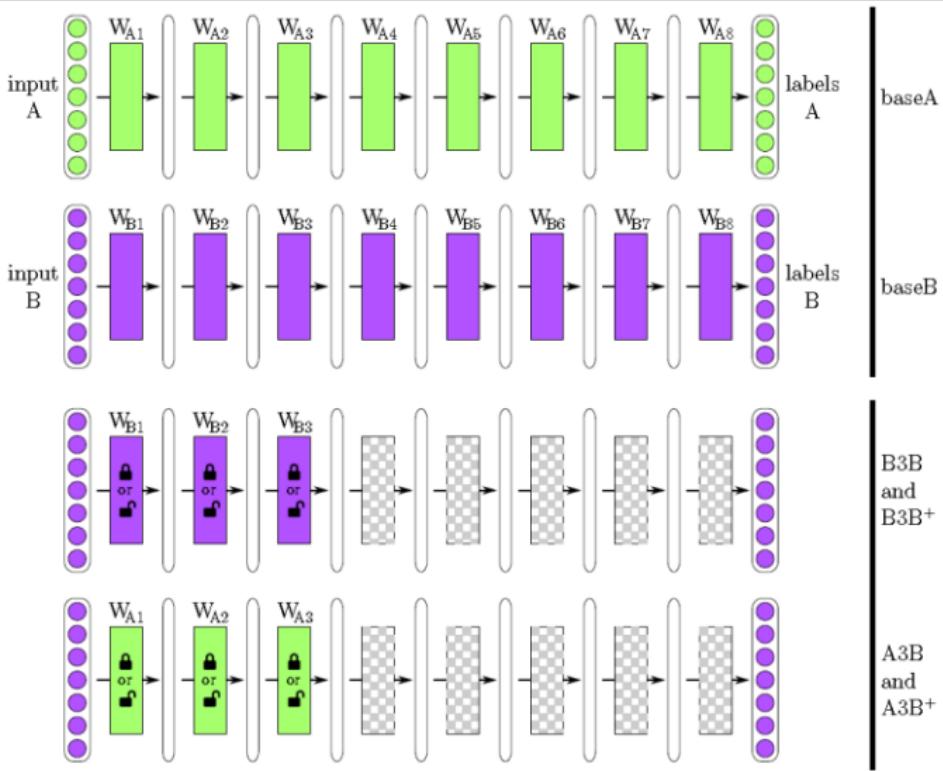
Fine-tuning

Lots of papers (e.g. [Oquab et al. CVPR 14], [Babenko et al. ECCV 14], [Yosinski et al. NIPS14]) “fine-tune” the network on smaller datasets:

- Chop off top layers
- Initialize new top layers
- Run SGD

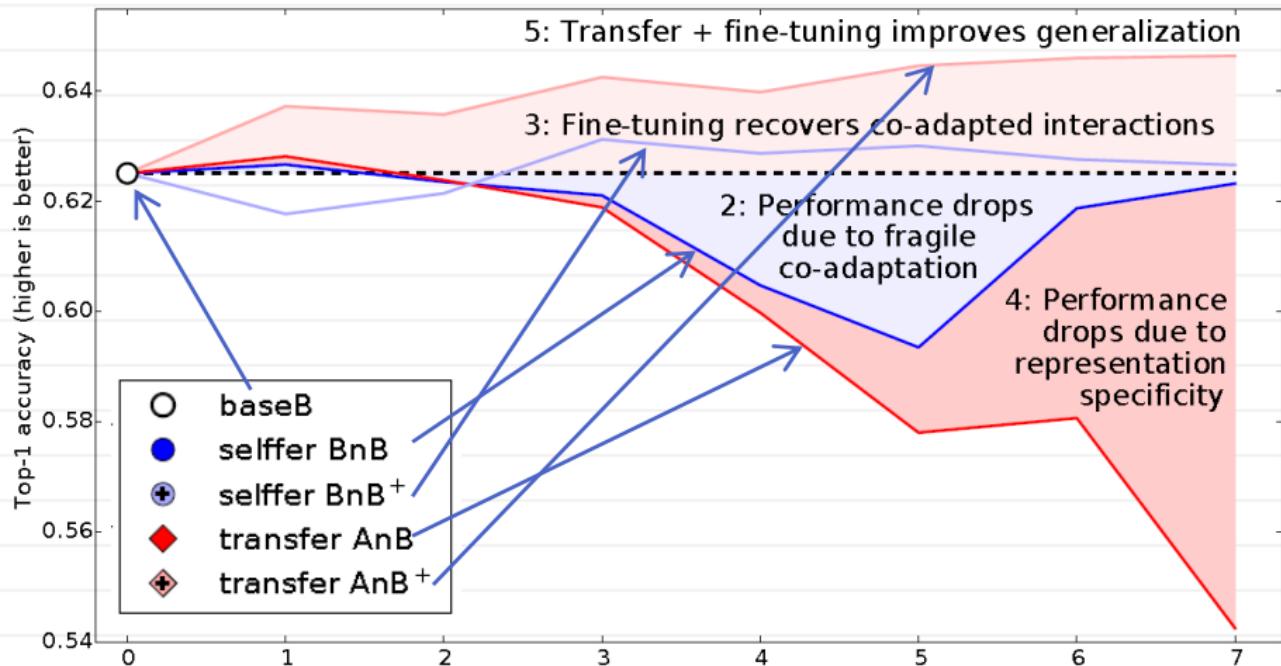


How to fine-tune



[Yosinski et al. 2014]: two halves of Image-NET

How to fine-tune?



"+" = do not lock bottom layers

[Yosinski et al. NIPS2014]

Fine-tuning helps retrieval

- Image-Net -> “Landmarks”



Oxford Buildings:

0.388->0.523

INRIA Holidays:

0.727->0.769



[Babenko et al. 2014]

Fine-tuning examples



[Babenko et al. 2014]

Fine-tuning from ImageNet to Places

[Zhou et al. CVPR17]

Unit 8 at conv5 layer



Before fine-tuning



Fine-tuning from Places to ImageNet

[Zhou et al. CVPR17]

Unit 35 at conv5 layer



Before fine-tuning



Applying CNN in practice

New problem



- PyTorch torchvision
- Caffe zoo
- MatConvNet zoo
- Lasagne Recipes

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