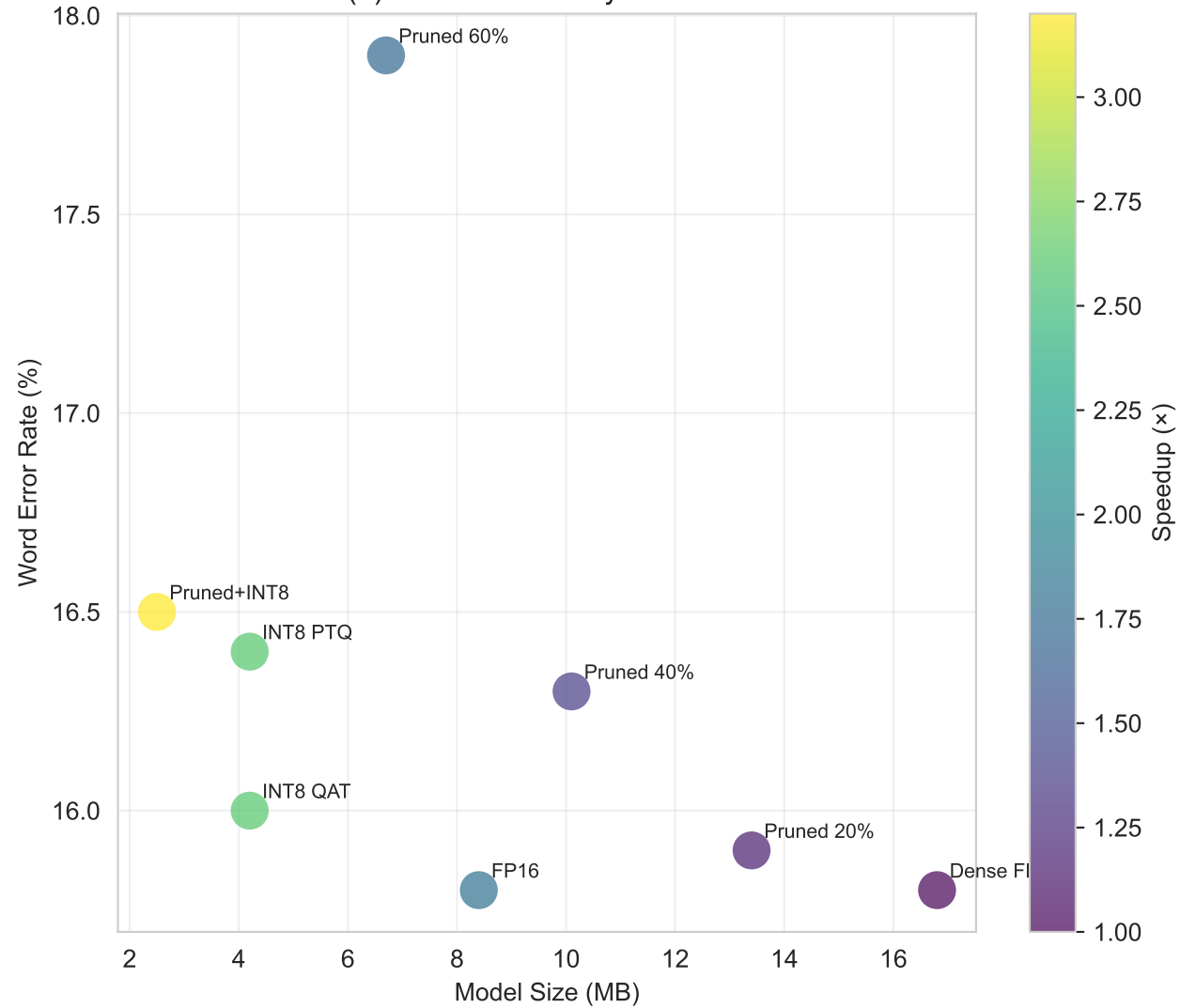


(a) Size vs Accuracy Trade-off



(b) Speed vs Accuracy Trade-off

