Utsha Paul

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Problem solver and curious individual working to make a difference in the tech industry.

EDUCATION

Stony Brook University

Stony Brook, New York

Bachelor of Computer Science; GPA: 3.5 August 2021 - May 2025

Courses: System Fundamentals, Data Structures, Analysis Of Algorithms, Theory of Computation, Machine Learning, Finite Mathematical Structures, Discrete Mathematics, Programming Abstractions

SKILLS SUMMARY

• Languages: Python, JAVA, C, OCaml, Typescript, Assembly Language, SQL, Dart, Go Programming, Javascript

• Frameworks: React Native, Flutter, NodeJS

Tools: Visual Studio Code, PostMan, Figma, PyCharm CE, BitBucket

• Platforms: Linux, Windows, Google Cloud Platform, AWS

• Soft Skills: Leadership, Event Management, Problem Solving, Public Speaking, Time Management

EXPERIENCE

Teaching Assistant - Data Structures

Stony Brook, NY

Jan 2023 - May 2023

Instructor (Full-time) • Assisted 30+ students with debugging code, and strengthened understanding of time complexity and data structure concepts

• Facilitated 2-3 review sessions for 100+ students with a group of teaching assistants to prepare students for Data Structures and Algorithms examinations

Bioengineering Education, Application and Research - VIP Research

Remote

 $Software\ Developer\ +\ UI/UX\ Designer$

Jan 2022 - May 2023

- o Utilized Figma to refine and enhance a prototype, employing user-centered design principles to create an improved and visually appealing user experience.
- o Constructed an accessible web application, using Flutter framework and Dart language, that executes user data from a Fitbit device to help hospitals document patient data

WiCS: Women in Computer Science

Stony Brook, NY Feb 2022 - Aug 2022

o Developed WiCS's website using a combination of HTML and JavaScript, crafting an engaging and

user-friendly online platform to showcase the organization's mission, events, and resources

o Designed and launched an interactive gallery section that effectively made it easy for users to view organized photos from different WiCS events

Event Committee Chair

Webmaster

May 2023 - Current

• Successfully orchestrated and managed over 50+ impactful events focused on promoting women in computer science, fostering inclusivity, and creating a supportive community for female professionals in the field.

Workopti Remote

Full Stack Developer Intern

July 2022 - Aug 2022

- Implemented authentication using Passport Strategy, seamlessly integrating applications such as Slack, Jira, and Discord for a cutting-edge startup that centralized technology platforms, resulting in a significant reduction of collaboration costs by 45 percent across enterprises.
- Remodeled the integration process to connect user data, including deadlines and team projects, from external applications to Workopti, thereby streamlining individual workflows and enhancing organizational efficiency.

CodeCademy Remote

Curriculum Web Developer Intern

July 2021 - Aug 2021

- Mastered Go Programming through diligent research and self-study within a short span of one week.
- Developed and published a Go Programming language module consisting of 55+ exercises, a project, and quizzes on arrays and maps
- Worked on over 150+ hours of Curriculum development work through regex while utilizing Golang's official documentation and Codecademy's curriculum guidelines

Projects

- Spotify Clone: Created a Spotify clone application using Tailwind, React, and RapidAPI to enable users to play any music of their choice.
- AI plays Snake: Designed, trained, and deployed an AI model using PyTorch and Pygame Reinforcement Learning to play and dynamically avoid endless loop sequences in the game of Snake.

Honors and Awards

• Best Design at TechTogether New York 2023 hackathon • Recipient of Presidential Scholarship • Dean's List • Questbridge College Prep Scholar • Posse Semi-Finalist • Recipient of 2021 SparkYouth scholarship