

So this post is going to be a lot more casual since I just wanted to put out the things I did between the Hard Diary grind and present day (11/2). I'll also talk about why the progress has slowed down a ton (but maybe it'll pick up in a future update).

To keep this blog succinct here's a nice table summarizing the non-diary progress:

Accomplishment	How it was done	Why it was done
Fighter Torso	Playing some Barbarian Assault (about 80 minutes)	A free chest item that's considered one of the holy grails of midgame melee gear.
Firecape	Second attempt at clearing the Fight Caves	Wave 31/63 is required for Hard Karamja Diary and clearing 63/63 is required for Elite Karamja Diary. The cape itself is free and is considered the second holy grail of midgame gear.
Tangleroot (Pet)	Hitting that 0.2% rate	I am the hydrogen bomb in the Player vs RNG matchup
85 Prayer	Burning 6m GP and weeks of my life	It's the second-to-last stat requirement needed to complete the Desert Elite Diary.

Now a valid question would be WHY I'm so fixated on this Elite Diary. While initially I just thought it'd be a fun goal to strive towards, I learned that the reward is an **infinite** teleport to a shrine that heals me completely - a rare privilege in OSRS. So with 85 prayer out of the way I only have to hit 91 thieving which objectively is an easier grind. However, the grind to hit 85 prayer was so boring and bland that I've pivoted to playing a gacha game (iykyk) with some friends. With the gacha game's 3rd anniversary coming up and the designs (iykyk) I've spent most of my time playing that game over OSRS.

BUT it's possible I will come back due to a big patch coming November 19th 🙄. I might make a post talking about its development history since it's very interesting seeing an entire development life cycle from a 3rd party. Anyways here's a fun snapshot of me getting the farming pet and the subsequent reactions from friends

