			_
null-cons	value		4
(#x00100005			
	#x00100005	flags	
null-sym	£	None	
//#x00100005: [NIL]	function-value		
t-symbol	los-funobj		
#x001002af: T	#x0010024e		
		/ alignment-power	
unbound-valu	plist	originate power	
///#x001002c7: UNBOWND	#x00100005	/ "	
unwind-product-tag	***************************************		
#x001002df: UNWIND PROTECT-TAG	name		
	#x0010027e: "NIL"		
unbound-function	AVOOTOOSIE. HTE	num-elements	
los-funobj (\\\\\\\\\\	package (3	
W// #x0010024e \\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\	los-struct		
dynamic-find-binding			
10C1.	/ #x0010028e //		
#x001002fe \\\\\\\	hash-key	\ element-type	
WW/dynamic-load \\\\\\	/ /ngsn-vek		
#x0010032e		CHARACTER	
(00)))	flags		
dynamic-store \\\\\		1 1	
///// #x0010034e \\\\\	(:CONSTANT-VARIABLE)		
### dynamic-locate-catch-tag \\\\\	value	\fill-pointer	
#x0010036e		1 3	
M(I) 1 1	/ #x001002af: T		
///// dynamic-unwind \\\\	function-value	1	
#x001003ce \\\		1	
//// keyword-search	\\ los-funobj	(20027 4-2)	
1000 F 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	\\\ #x0010024e \\\\\	(ARRAY #x3)	
//// #x001003fe \\	111	\ 0: #\N	
<pre>//// restify-dynamic-extent \/</pre>	plist	1: #\I	
#x0010042e	\\\ #x00100005 \\\\\	2: #\L	
default-interrupt-trampoline	(11) 1111		
	/// name		
#x001004be	\\\ #x001019ce: "T" \\\\\		
malloc	[]] makana []]]	\ value	
#x00100005 #x00100a3e	// package	/ #x001002af: [T]	
malloc-buffer	// los-struct	1 1	
#x00000000	\\ #x0010028e \\\\		
	\\hash-key	[] [
fast-cons		// function-value	
#x00100a6e	\ 4353 \\\\	The state of the s	
\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\	\ flags \\	\ los-funobj	
#x00100aae	(:CONSTANT-VARIABLE)	\\\ #x0010024e	
00111	(:COMPLIANT-AULTURE)	111	
///// fast-car	flags	1111	
#x00100ade	(: CODE-VECTOR-P)	m_{L}	
fast-cdr		plist	
#x00100afe	alignment-power	}{ \	
10011111	24	1111	
		1111	
	num-elements	HILL	
	10	name	
#x00100b3e		// #x001019ce: "T"	
IND()	element-type	/// *x00101306: 1	
	n8	11.1	
\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\		111	
	fill-pointer	111	
HIII)	10	package	
#x00100b8e		\\\los-struct	
dynamic-env	(ARRAY #xa)	/ #x0010028e	
	0: #x48		
interrupt-handlers	1: #xa8	- 11	
	2: #x03	11	
#x00100ba6	No. 10 Transfer Co.	hash-key	
∭interrupt-descriptor-table	3: #x75	4353	
#x00100fae	4: #x03	4353	
\toplevel-funobj	5: #x8b	10	
	6: #x00	10	
los-funobj	7: #xc3	61	
#x001000c6	8: #xcd	flags	
global-properties		(:CONSTANT-VARIABLE)	
los-cons	9: #x42		100
#~00101?sQ			M
⊀ (10)			