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## Towers Hanoi.pas

```
1: program TowersHanoi;
3: function Power(base, toPower: Integer) : Integer;
4: begin
5: if toPower = 0 then
6: begin
7:
    result := 1;
8:
     end
9: else
10:
      begin
11:
       result := base * Power(base, toPower -1);
12:
       end;
13: end;
14:
15: function fib(n : Integer): Integer;
16: begin
17: if (n < 2) then
18: begin
19: result := n;
20: end
21: else
    begin
     WriteLn('fibonacci ',n);
24: result := fib(n-2) + fib(n-1);
26: end;
27:
29: procedure MoveDisc (n, fromPole, toPole, tempPole: Integer);
30: begin
31: if n > 0 then
32: begin
33:
     MoveDisc(n-1, fromPole, tempPole, toPole);
34:
      WriteLn('move ', n, ' to ', toPole);
35:
      MoveDisc(n-1, tempPole, toPole, fromPole);
36: end;
37: end;
38: procedure Main();
39: begin
40: MoveDisc(3, 1, 3, 2);
41: WriteLn('----');
42: WriteLn('Fibonnaci of number 9 is :',fib(9));
43: WriteLn('----');
44: WriteLn(Power(2,8));
45: end;
46:
47: begin
48: Main();
49: end.
```