

Introduction to R and data visualization

Wenbin Guo Bioinformatics IDP, UCLA

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Notation of the slides

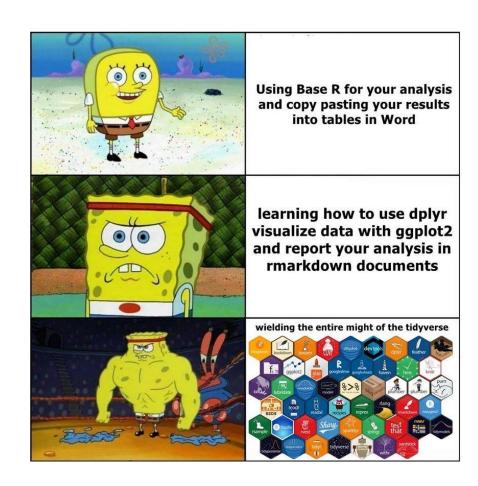
- Code or Pseudo-Code chunk starts with " ➤ ", e.g.
 ➤ print("Hello world!")
- Link is underlined

- Important terminology is in **bold** font
- Practice comes with



Agenda

- Day 1: R basics
 - Environment setup
 - Variable, Operators
 - Data structure: Vector, Matrix, List, Data frame
- Day 2: R advanced topics
 - Flow control, Loops
 - Function, Packages, File Input/Output
 - Data wrangling with tidyverse toolkit
- Day 3: Data visualization with ggplot2
 - ggplot2 syntax, grammar, and elements
 - Basic plot types and customization





Day 2: R advanced topics

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Overview

Time

• 3-hour workshop (45min + 45min + 30min + practice/Q&A)

Topics

- ☐Flow control, Loops
- □Function, Packages, File Input/Output
- □ Data Wrangling with tidyverse toolkit





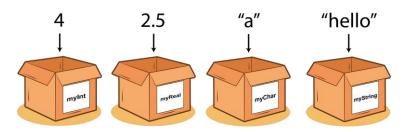
Summary – Day1

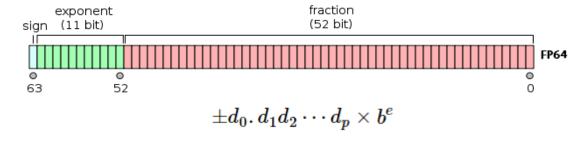
Variables: the container of data

- Naming rules
- □ Value assignment
- □ Variable classes
- Inspecting the variable
- ☐ Inspecting the workspace

Numbers

- Number representation
- □ Special numbers





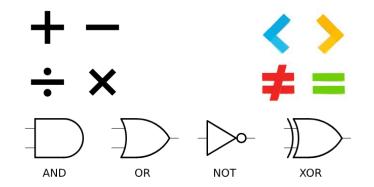
Summary – Day1

Operators: the actions on variables

- □ Arithmetic
- □ Relational
- ☐ Logical
- ☐ Operator's precedence

Operator	Description	
+	addition	
-	subtraction	
*	multiplication	
1	division	
^ or **	exponentiation	
х %% у	modulus (x mod y) 5%%2 is 1	
x %/% y	integer division 5%/%2 is 2	

Operator	Description
<	less than
<=	less than or equal to
>	greater than
>=	greater than or equal to
==	exactly equal to
!=	not equal to
!x	Not x
x y	x OR y
х & у	x AND y
isTRUE(x)	test if X is TRUE



Precedence	Operator	Description
18	:: :::	access variables in a namespace
17	\$ @	component / slot extraction
16	[] []]	indexing
15	٨	Exponentiation operator (Right to Left)
14	+a -a	Unary plus, Unary minus
13	:	Sequence operator
12	%% %*% %/% %in% %o% %x%	Special operators
11	* /	Multiplication, Division
10	+ -	Addition, Subtraction
9	< <= > >=	Less than, Less than or equal, Greater than, and Greater than or equal
	== !=	Equality and Inequality
8	!	Logical NOT
7	& &&	Logical AND
6	1	Logical OR
5	~	as in formulae
4	-> ->>	Right assignment operator, Global right assignment operator
3	<- <<-	Left assignment operator, Global left assignment operator (Right to Left)
2	=	Left assignment operator (Right to Left)
1	?	help (unary and binary)

Top to bottom in **descending precedence**

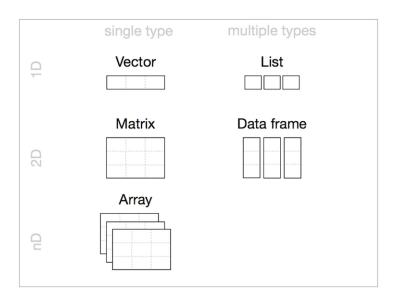
Summary – Day1

R objects: data container

- Vectors
- ☐ String and Factor
- Matrix
- ☐ List
- □ Data frame

Operations on the R objects

- ☐ Create
- □ Indexing
- □ Update
- **...**

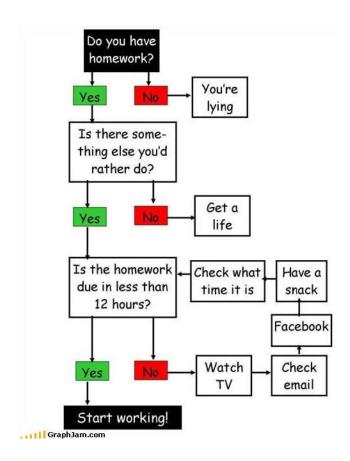


R as a scientific calculator

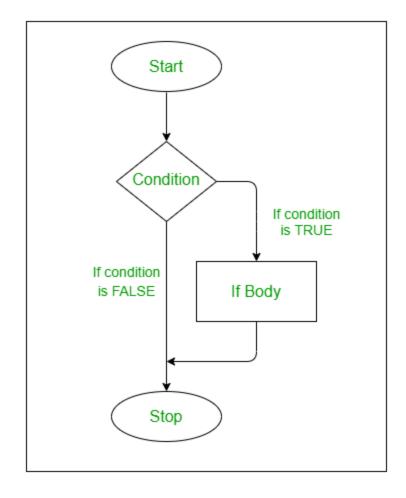
- ☐ R/RStudio environment setup
- ☐ Get help in R
- □ Interesting examples

Flow control

"When in Rome, do as the Romans do."



if statement



```
Syntax:
```

```
if (condition) {
    statement
    statement
    ...
}
following_statement
evaluates to true or false
True branch
This is executed if the
condition is true

}
```

ConditionAny expression that

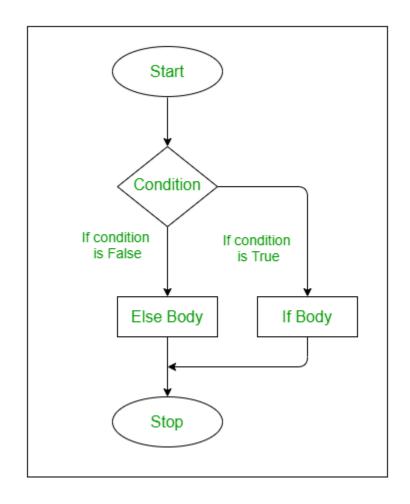
Example:

```
x <- 3
if(x > 2)
{
  y <- 2 * x
  z <- 3 * y
}
```

Note:

- Condition is a logical value (a logical vector of length one)
- Passing missing value to if() is not allowed

if-else statement



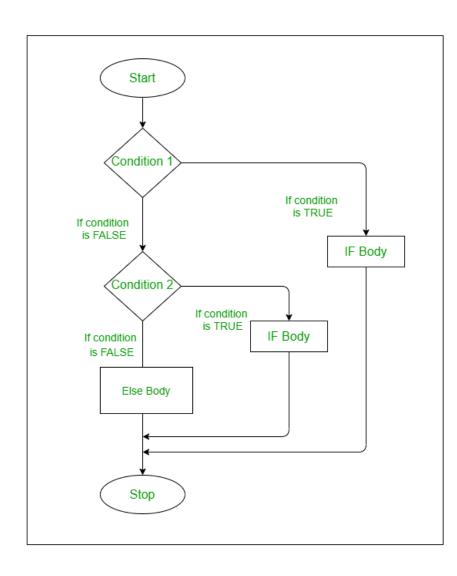
Syntax:

```
if (condition) {
    statement
    statement
} True branch
This is executed if the
    condition is true
}
else {
    statement
    statement
    statement
}
following_statement
True branch
This is executed if the
    condition is false
}
```

Note:

- Condition is a logical value (a logical vector of length one)
- Passing missing value to if() is not allowed
- else statement must occur on the same line as the closing curly brace from the if clause

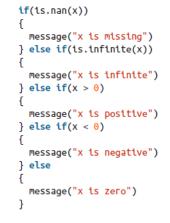
if-else if-else statement



Syntax:

```
if (condition) {
                           statement
                                                      First condition
                                                   This is executed if the
                           statement
                                                    first condition is true
                        } else if (condition) {
 New condition
                           statement
A new condition
                           statement
to test if previous
condition isn't true
                        } else {
                           statement
                                                         False branch
                                                    This is executed if none
                           statement
                                                    of the conditions are true
                        following_statement
```

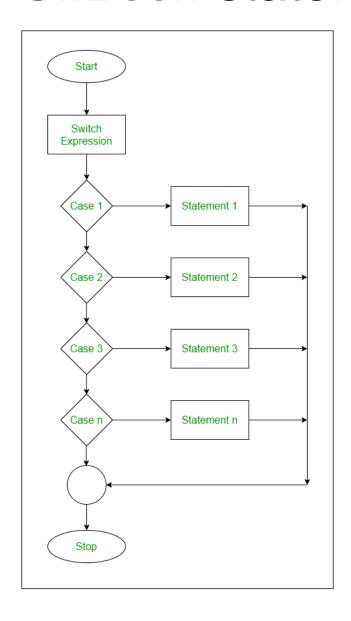
Example:



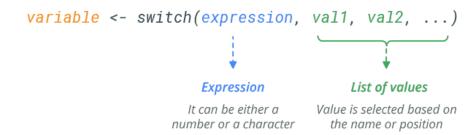
Stacking **if/else** statements be like



switch statement



Syntax:

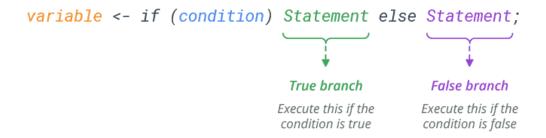


Example:



Other usage

• if-else assignment in one line



Vectorized if-esle

ifelse (condition, TrueVector, FalseVector)

ConditionTrue branchFalse branchCondition is checked for
every element of a vectorSelect element from this
if the condition is trueSelect element from this
if the condition is false

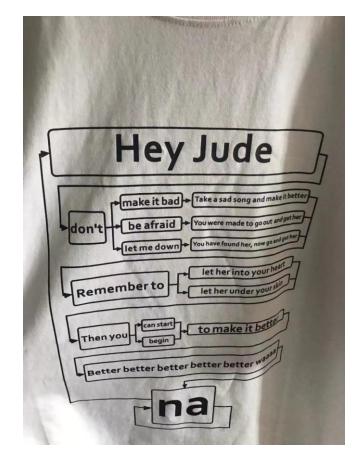
Let's do some practice!

≥ git clone https://github.com/wbvguo/qcbio-Intro2R.git

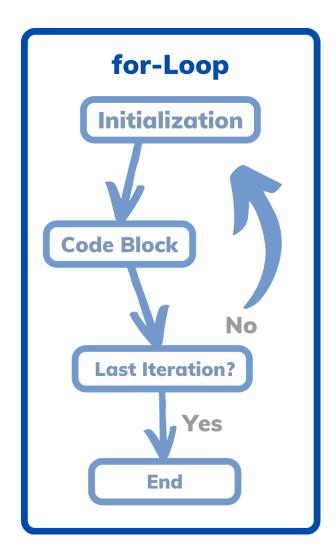


Loops

"History repeats itself."



for loop



```
It takes items from iterable one by one

for (var in iterable) {

statement

statement

statement

loop body

It is executed once for each item in iterable

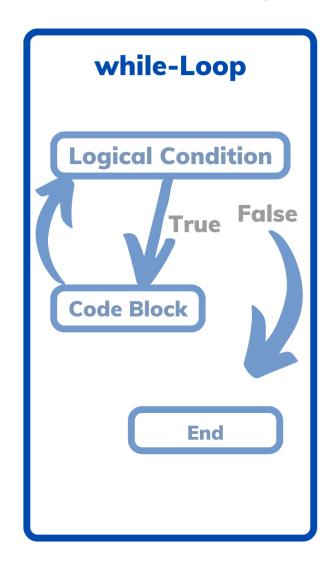
}

following_statement
```

j = 25

Syntax:

while loop



Syntax:

Condition

Example:

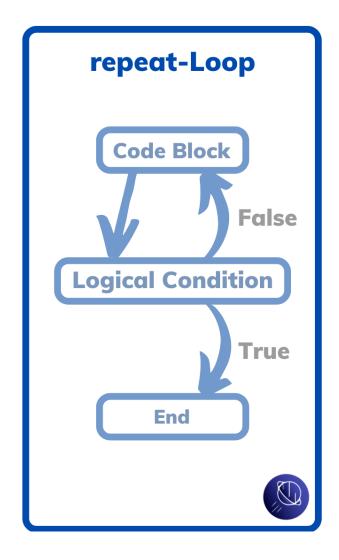
```
while(alive)
{
    eat();
    sleep();
    code();
}
```

Try it out

• Implement previous example using while loop



Repeat



Syntax:

```
repeat {
    statement
    statement
    statement
    ...
}----

Repeat this block of code indefinitely
}

following_statement
```

Try it out

Implement previous example using repeat loop



The apply family

"There is more than one ways to do it"



```
lapply(): list apply
```

• sapply(): simplifying list apply

tapply(): table apply

apply(): data frame/matrix apply

```
prime_factors <- list(
    two = 2,
    three = 3,
    four = c(2, 2),
    five = 5,
    six = c(2, 3),
    seven = 7,
    eight = c(2, 2, 2),
    nine = c(3, 3),
    ten = c(2, 5)
}</pre>
```

```
for(i in seq_along(prime_factors))
{
  unique_primes[[i]] <- unique(prime_factors[[i]])
}
names(unique_primes) <- names(prime_factors)</pre>
```

lapply(prime_factors, unique)

unique_primes <- vector("list", length(prime_factors))</pre>

There are other functions mapply(), vapply()...check them out with ?fun_name

lapply

lapply() takes a list and a function as inputs, applies the function to each element of the list in turn, and returns another list of results

Parameters

Parameter	Condition	Description
х	Required	A list
FUN	Required	The function to be applied
	Optional	Any other arguments to be passed to the FUN function

sapply

sapply() basically works the same as lapply(), but tries to simplify the result as vector or matrix

- if return value is the same length across elements (if length is 1, return vector, else matrix)
- If the return value is not always the same length, return list

Parameters

Parameter	Condition	Description
х	Required	A list
FUN	Required	The function to be applied
	Optional	Any other arguments to be passed to the FUN function

tapply

tapply() breaks the data set up into groups and applies a function to each group

Parameters

Parameter	Condition	Description
х	Required	A vector
INDEX	Required	A grouping factor or a list of factors
FUN	Required	The function to be applied
	Optional	Any other arguments to be passed to the FUN function
simplify	Optional	Returns simplified result if set to TRUE. Default is TRUE.

apply

The apply function provides the row/column-wise equivalent of lapply()

Parameters		
Parameter	Condition	Description
Х	Required	A matrix , data frame or array
		A vector giving the subscripts which the function will be applied over.
MARGIN	Required	1 indicates rows
		2 indicates columns
		c(1, 2) indicates rows and columns
FUN	Required	The function to be applied
	Optional	Any other arguments to be passed to the FUN function

Question:

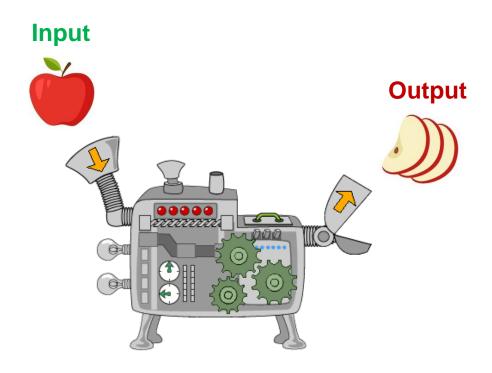
- 1. how to calculate the row sum of a matrix using apply?
- 2. How to standardize the rows of a matrix? (mean 0, standard deviation 1)



Let's do some practice!

≥ git clone https://github.com/wbvguo/qcbio-Intro2R.git

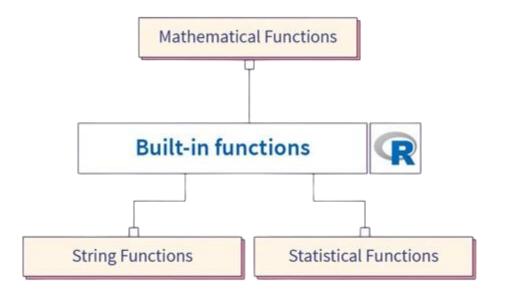




Function

Variables stores data (nouns), functions let us do things with data (verbs)

Built-in functions



Category	Function Name	Description
Math	abs()	Calculates the absolute value of a numeric vector.
	sqrt()	Computes the square root of each element in a numeric vector.
	sum()	Computes the sum of the vector.
	prod()	Computes the product of the elements in the vector
	exp()	Computes the exponential of each element in a numeric vector.
	log()	Computes the natural logarithm of each element in a numeric vector.
	min()	Calculates the minimum of a numeric vector.
	max()	Calculates the minimum of a numeric vector.
	mean()	Calculates the mean of a numeric vector.
	sd()	Calculates the standard deviation of a numeric vector.
Statistical	var()	Computes the sample variance of a given vector or a p x p sample covariance matrix got if the input is a n x p matrix.
	cor()	Computes the correlation matrix for numeric variables.
	median()	Computes the median of a numeric vector.
	quantile()	Computes the quantiles of a numeric vector
	rank()	Computes the rank of elements in a numeric vector.
String	paste()	Concatenates strings together.
	toupper()	Converts a character vector to uppercase.
	grep()	Searches for a pattern in a character vector.
	nchar()	Counts the number of characters in each element in a string object.
Other	unique()	Extracts unique elements from a vector.
	sort()	Sorts the elements of a vector in ascending or descending order.
	sample()	Selects random sample elements from a vector.

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Customized functions

```
Function name

An identifier by which the function is called

Name <- function(args) {

Statement statement statement che function is called

Function body

This is executed each time the function is called

return(value)

}

Return value

Ends function call & sends data back to the program
```

Example:

```
hypotenuse <- function(x, y)
{
   sqrt(x ^ 2 + y ^ 2)
}</pre>
```

Function arguments

- Default values can be supplied in function definition: function(var_name = value){...}
- Input values are matched to arguments by positions when calling a function without argument name
- R has a special argument ..., that contains all the arguments that aren't matched by position or name

Return

Without return statement, the last value calculated in the function is automatically returned

Variable scope (local/global)

A variable's scope is the set of places from which you can see the variable

- when you define a variable inside a function (local variable), the rest of the statements in that function will have access to that variable
- Variables defined in the global environment (global variable) can be seen from anywhere

```
h <- function(x)
{
    x * y
}</pre>
```

When R tries to find variables

- find variables in the current environment
- if it doesn't find them, it will look in the parent environment, then that environment's parent, and so on recursively until it reaches the global environment

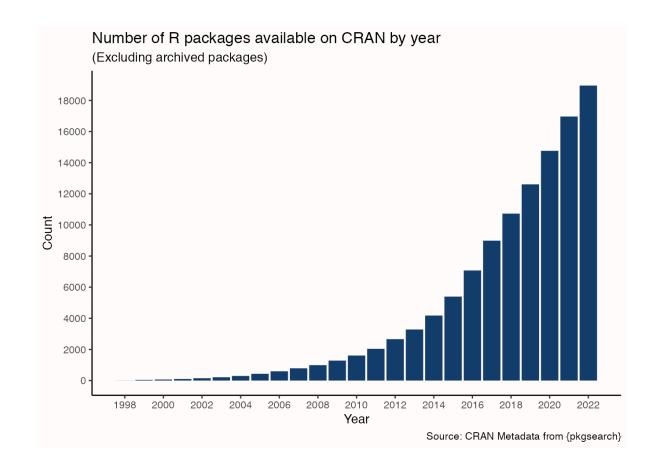
Question: can the global environment access the local variable defined in a function?

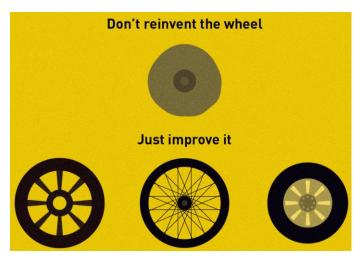
Packages

"Code reuse is the Holy Grail of Software Engineering."



R packages: the shoulder of giants





Typically, there is no need to reinvent the wheels...Just realign or improve it if needed

Install / load packages

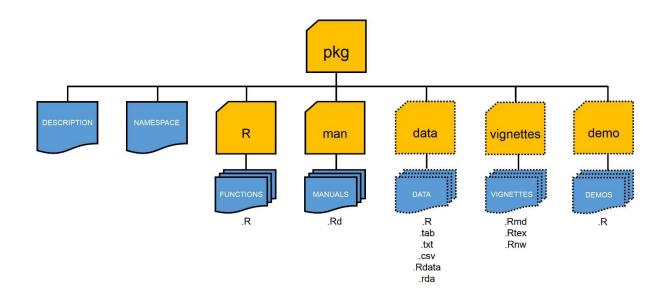
- Install, update, remove packages
 - ➤ install.packages("tidyverse")
 - ▶update.packages("tidyverse")
 - ➤ remove.packages("tidyverse")
- Load, unload package
 - ➤ library(tidyverse)
 - ➤ unloadNamespace("tidyverse")
- Check package's version
 - ▶ packageVersion("tidyverse")
 - > sessionInfo() # print session information and package versions

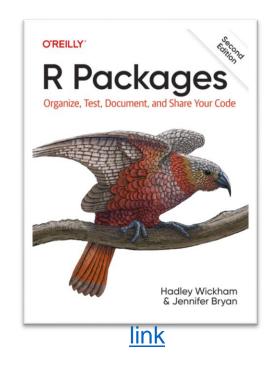


Images sourced from https://www.wikihow.com/Change-a-Light-Bulb

Write your own package

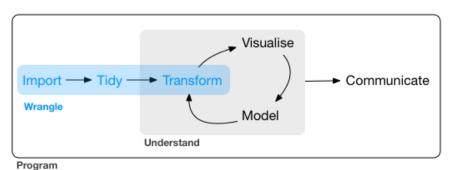
 Bundles together code, data, documentation, and tests, in a way that is easy to share.







Data wrangling

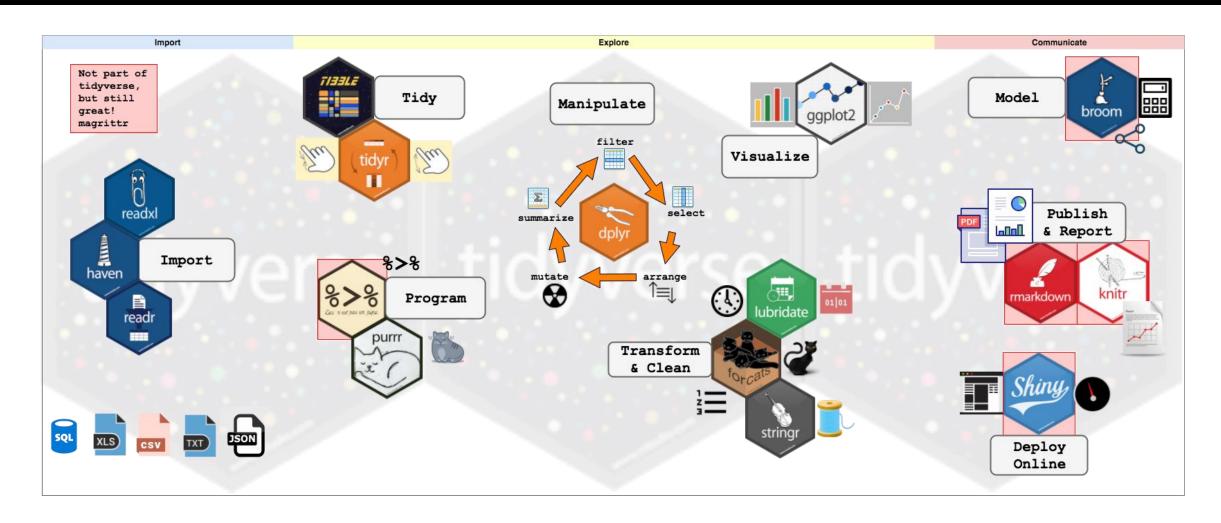


The process of converting raw data into a usable form for modeling/visualization

Fiogram

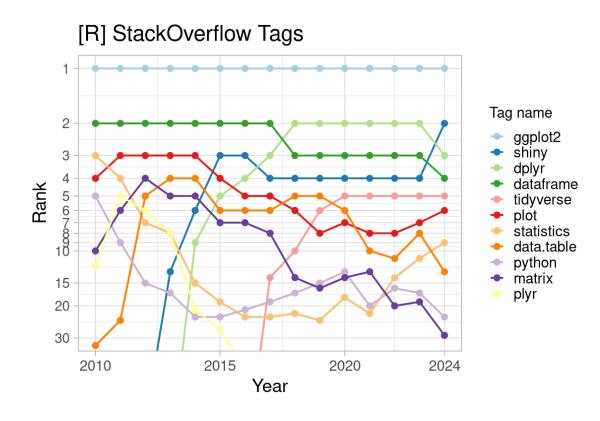
34

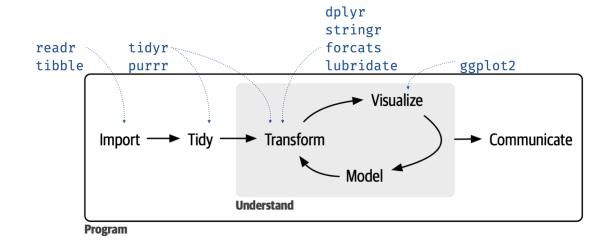
tidyverse for data wrangling



tidyverse for data wrangling

Stackoverflow topics for R





File I/O (.txt/.tsv/.csv)

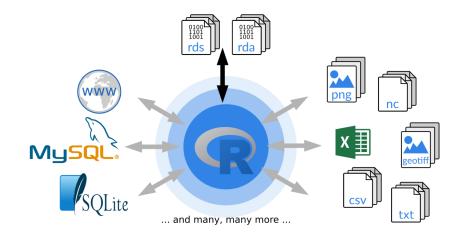
Read

- utils::read.table()/read.csv() (base R)
- readr::read_table()/read_csv() (tidyverse)

```
read.table(file, header = FALSE, sep = "", quote = "\"'",
    dec = ".", numerals = c("allow.loss", "warn.loss", "no.loss"),
    row.names, col.names, as.is = !stringsAsFactors,
    na.strings = "NA", colClasses = NA, nrows = -1,
    skip = 0, check.names = TRUE, fill = !blank.lines.skip,
    strip.white = FALSE, blank.lines.skip = TRUE,
    comment.char = "#",
    allowEscapes = FALSE, flush = FALSE,
    stringsAsFactors = default.stringsAsFactors(),
    fileEncoding = "", encoding = "unknown", text, skipNul = FALSE)
```

Some important arguments

- nrows: Read only N lines (default -1; all).
- skip: Skip the first N lines (default 0).
- strip.white: Remove leading/trailing white spaces from characters.
- blank.lines.skip : Ignore blank lines.
- fileEncoding: Character set used for encoding (e.g., "UTF-8", "latin1", ...).
- text: Read from a character string rather than a file.



Check out how to write file using? mark

- write.table()/write.csv()
- write_table()/write_csv()

File I/O (.rds)

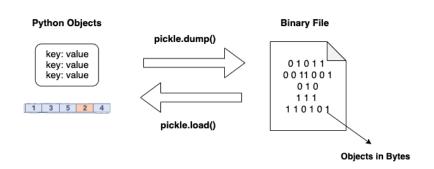
Load data

> obj = readRDS("/path/to/file.rds")

Output data

> saveRDS(obj, "/path/to/file.rds")

Similar to the pickle module in Python



Manipulate Data

"Once you have

- ☐ the right data,
- ☐ in the right format,
- ☐ aggregated in the right way,

the right visualization is often obvious"



Recap: Variables

The container for storing values

Categorical variables: take discrete values

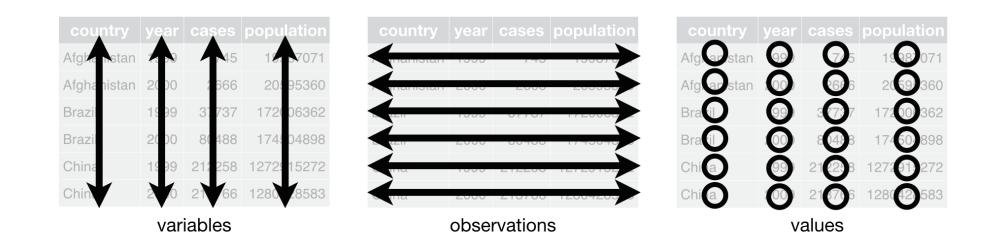
```
x = c("apple", "banana") # nominal variables: without an order
> y = c("low", "medium", "high")# ordinal variables: with an order
```

Continuous variables: take any values within a range

```
\geq z = c(0.05, 1, -2)
```

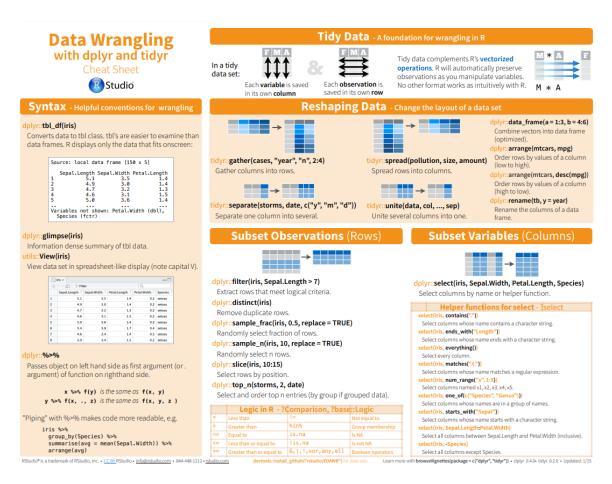
Recap: Data Frame

A generic data object that are used to store tabular data



Data wrangling functions

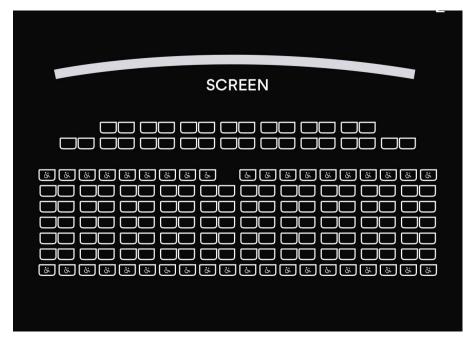
- Manipulate observations (rows)
 - filter()
 - arrange()
 - bind_rows()
- Manipulate variables (columns)
 - select()
 - mutate()
 - left_join(), right_join() ...
- Reshape the data
 - pivot_longer(), pivot_wider()
- Group and summarize
 - group_by()
 - summarize()



For more information, check the <u>cheatsheet</u>

Rows

Observations



AMC seats

Manipulate observations

filter(): keep rows that satisfy certain conditions

- The first argument is a data frame
- The second and subsequent arguments must be logical vectors

Create logical vectors:

- □ Comparison operators
 - x == y: x and y are equal.
 - x != y: x and y are not equal.
 - x %in% c("a", "b", "c"): x is one of the values in the right hand side.
 - x > y, x >= y, x < y, x <= y: greater than, greater than or equal to, less than, less than or equal to.

☐ Logical operators

- !x (pronounced "not x"), flips TRUE and FALSE so it keeps all the values where x is FALSE.
- x & y: TRUE if both x and y are TRUE.
- x | y: TRUE if either x or y (or both) are TRUE.
- xor(x, y): TRUE if either x or y are TRUE, but not both (exclusive or).

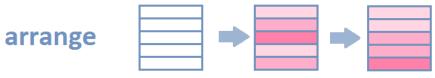




Manipulate observations

arrange(): orders observations according to variables

- The first argument is a data frame
- The second and subsequent arguments are variables or function of variables
- .by_group: If TRUE, will sort first by grouping variable. Applies to grouped data frames only



Note:

- the default sorting order is ascending
- use desc() to sort a variable in descending order

Manipulate observations

bind_rows(): Bind any number of data frames by row

- The first and subsequent arguments are data frames to combine
- Columns are matched by name, and missing columns will be filled with NA

bind_rows() →

Exercise: let's do some practice



Columns

Variables



LACMA lights

Manipulate variables

select(): keep or drop variables using their names and types

- The first argument is a data frame
- The second and subsequent arguments are unquoted expressions separated by comma

Useful functions



select

- all_of(): Matches variable names in a character vector
- starts_with()/ends_with(): Starts/ends with a substring
- where(): Applies a function to all variables and selects those for which the function returns TRUE

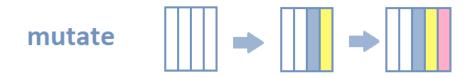
Useful Operators

- !: take the complement of a set of variables
- & or | : select the intersection or union of two sets of variables
- c() : combine selections

Manipulate variables

mutate(): create new variables

- The first argument is a data frame.
- The second and subsequent arguments are name-value pairs (named expression that generate the new variables)

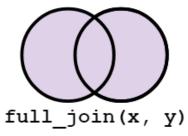


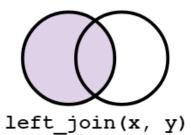
The values can be

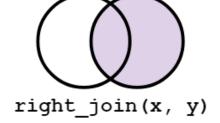
- Vector of length 1
- Vector of the same length as whole data frame or current group (for grouped data frame)
- NULL to remove the column

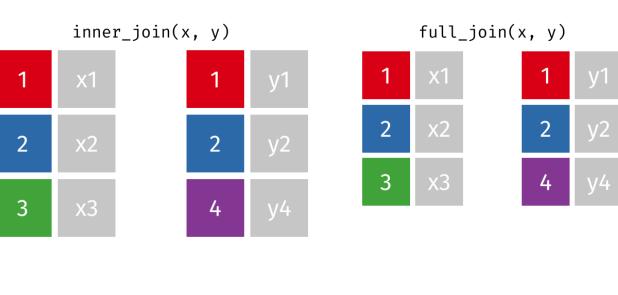
Combine datasets

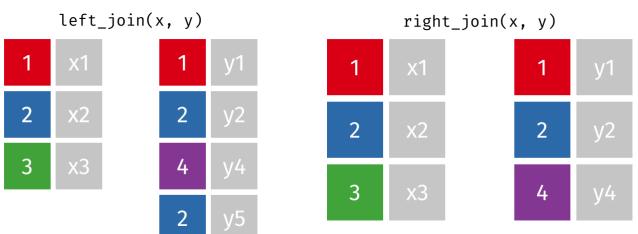
*_join(): inner_join(x, y) full_











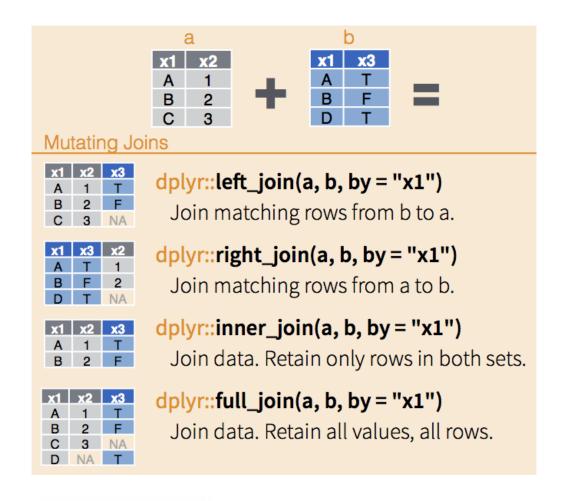
Combine datasets

*_join(): inner_join(x, y) full_join(x, y)

left join(x, y)



right join(x, y)





Reshape

Landscape ↔ Portrait



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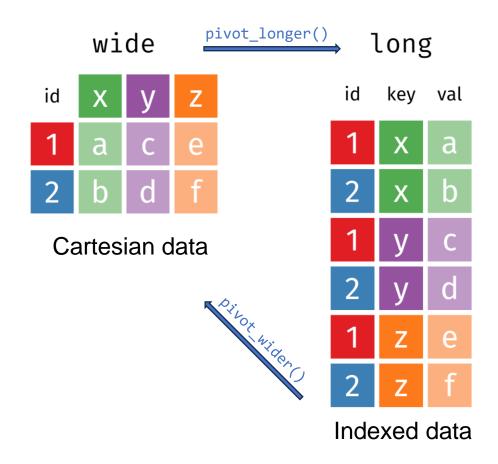
Reshape data frame

pivot_longer(): pivot into long format

- The first argument is a data frame
- The second argument is columns to pivot into longer format
- names_to: new column name for column names
- values_to: new column name for cell values

pivot_wider(): pivot into wide format

- The first argument is a data frame
- names_from: column to get the names of output column
- values from: column to get the cell values



Reshape data frame

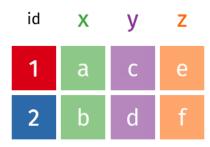
pivot_longer(): pivot into long format

- The first argument is a data frame
- The second argument is columns to pivot into longer format
- names_to: new column name for column names
- values_to: new column name for cell values

pivot_wider(): pivot into wide format

- The first argument is a data frame
- names_from: column to get the names of output column
- values_from: column to get the cell values

wide



Group

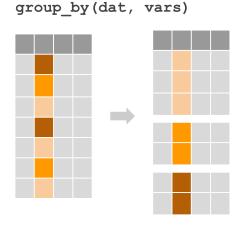
"Birds of a feather flock together."



Group and summarize

group_by(): Define the grouping variables

- The first argument is a data frame
- The second and subsequent arguments are variables used for grouping



Returns copy of dat, grouped by vars

summarise -

summarise()/summarize():

- The first argument is a data frame
- The second and subsequent arguments are name-value pairs for summary function
 - Counts: n(), n_distinct(x).
 - Middle: mean(x), median(x).
 - Spread: sd(x), mad(x), IQR(x).
 - Extremes: quartile(x), min(x), max(x).
 - Positions: first(x), last(x), nth(x, 2).



Pipes

"Coming together is a beginning, working together is success." – Henry Ford

Chain the functions together using pipe (%>%)

```
# By using intermediate values
cut_depth <- group_by(diamonds, cut, depth)
cut_depth <- summarise(cut_depth, n = n())
cut_depth <- filter(cut_depth, depth > 55, depth < 70)
cut_depth <- mutate(cut_depth, prop = n / sum(n))</pre>
```

```
# By "composing" functions
mutate(
    filter(
        summarise(
            group_by(
                diamonds,
                cut,
                 depth
        ),
            n = n()
        ),
        depth > 55,
        depth < 70
      ),
        prop = n / sum(n)
)</pre>
```

```
cut_depth <- diamonds %>%
  group_by(cut, depth) %>%
  summarise(n = n()) %>%
  filter(depth > 55, depth < 70) %>%
  mutate(prop = n / sum(n))
```

Question: Which one do you think is the most elegant?

Chain the functions together using pipe (%>%)

```
# By using intermediate values
cut_depth <- group_by(diamonds, cut, depth)
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cut_depth <- filter(cut_depth, depth > 55, depth < 70)
cut_depth <- mutate(cut_depth, prop = n / sum(n))</pre>
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    filter(
        summarise(
            group_by(
                diamonds,
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                 depth
            ),
                 n = n()
            ),
                 depth < 70
            ),
                 prop = n / sum(n)
)</pre>
```

```
cut_depth <- diamonds %>%
  group_by(cut, depth) %>%
  summarise(n = n()) %>%
  filter(depth > 55, depth < 70) %>%
  mutate(prop = n / sum(n))
```

%>% works by taking the object on the left hand side (LHS) and using it as the first argument to the function on the right hand side (RHS)

```
\rightarrow f(x,y) <=> x %>% f(y)
```

Question: how to rewrite g(f(x, y), z) using pipe?

Let's do some practice!

≥ git clone https://github.com/wbvguo/qcbio-Intro2R.git

