Python Tips #2

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In the following paragraphs we discuss some recent innovations in Python. All code snippets were tested using Python 3.11.0b3. The examples can be downloaded from the following location: https://github.com/wcardoen/python-reflections.

• Match-operator:

A lot of programming languages have selection control mechanisms beyond the if, elif, else constructs. Its C counterpart is the switch construct.

```
# Traditional if/elif/else statements
def find_capital(country):
    if country == 'France':
        return 'Paris'
    elif country == 'Germany':
        return 'Berlin'
    elif country == 'Netherlands':
        return 'Amsterdam'
    elif country == 'Belgium':
        return 'Brussels'
    else:
        return 'SORRY!'

for country in ['Belgium', 'Poland']:
    print(f" Country:{country:>15s} -> Capital:{find_capital(country):>10s}
        ")
```

The aforementioned code block results in the following output:

```
Country: Belgium -> Capital: Brussels
Country: Poland -> Capital: SORRY!
```

In Python 3.10, the match construct was introduced.

```
def find_capital2(country):
# match/case construct (Python >= 3.10)
   match country:
        case 'France':
            return 'Paris'
        case 'Germany':
            return 'Berlin'
        case 'Netherlands':
            return 'Amsterdam'
```

```
case 'Belgium':
    return 'Brussels'
case _:
    return 'Sorry!'

for country in ['Belgium', 'Denmark']:
    print(f" Country:{country:>15s} -> Capital:{find_capital2(country):>10s}
}")
```

The aforementioned block results into:

```
Country: Belgium -> Capital: Brussels
Country: Denmark -> Capital: Sorry!
```

You can combine several patterns using the | (i.e. \cup operator).

```
def find_continent(country):
    match country:
        case 'Belgium'|'France'|'Germany'|'Netherlands':
            return 'Europe'
        case 'China'|'India'|'Japan':
            return 'Asia'
        case _:
            return 'Sorry!'
for country in ['France','China','USA','India']:
    print(f" Country:{country:>15s} -> Continent:{find_continent(country)
            :>10s}")
```

The above code block produces the following output:

```
Country: France -> Continent: Europe
Country: China -> Continent: Asia
Country: USA -> Continent: Sorry!
Country: India -> Continent: Asia
```

Patterns can also be verified by unpacking:

```
def find_location(point):
    match point:
        case (0,0,0):
            return "Origin"
        case (x,0,0):
            return "Pt. on x-axis"
        case (0, y, 0):
            return "Pt. on y-axis"
        case (0,0,z):
            return "Pt. on z-axis"
        case (x,y,0):
            return "Pt. in the xy-plane"
        case (x,0,z):
            return "Pt. in the xz-plane"
        case (0,y,z):
            return "Pt. in the yz-plane"
        case (x,y,z):
            return "Reg. pt."
```

This results into:

```
Pt.: (3, 4, 5) Type:Reg. pt.

Pt.: [2, 0, 0] Type:Pt. on x-axis

Pt.: (0, 0, 0) Type:Origin

Pt.: (0, 3, 2) Type:Pt. in the yz-plane

Pt.: (3, 4, 5, 6) Type:NOT a 3D-point
```

The match pattern construct is wide topic. Three PEPS (PEP-622, PEP-634, PEP-636) were written to address it.

• Merging of dictionaries

The merging and update of Python dictionaries has been improved in Python 3.9 by introducing the \mid and \mid = operators. The details are discussed in PEP-0584

```
capitals1 = {'france':'paris', 'germany':'berlin'}
capitals2 = {'france':'paris', 'belgium':'brussels'}

# Merging: Creation of a new dict object
capitals3 = capitals1 | capitals2
print(f" capitals3:\n{capitals3}")

# Update in-place operation
capitals1 |= capitals2
print(f" capitals1:\n{capitals1}")
```

```
capitals3:
{'france': 'paris', 'germany': 'berlin', 'belgium': 'brussels'}
  capitals1:
{'france': 'paris', 'germany': 'berlin', 'belgium': 'brussels'}
```

• Removing the prefixes/suffixes of strings

Python 3.9 introduced some handy methods to remove suffixes and prefixes (PEP-0616).

```
city="Witwatersrand"
STR1, STR2 ="Wit", "rand"
print(f"String:'{city}'")
print(f" remove the prefix '{STR1}' -> '{city.removeprefix(STR1)}'")
print(f" remove the sufffix '{STR2}' -> '{city.removesuffix(STR2)}'")
```

```
String:'Witwatersrand'
remove the prefix 'Wit' -> 'watersrand'
remove the sufffix 'rand' -> 'Witwaters'
```

• math module

The math module was extended with some interesting methods, among them:

- math.isqrt: returns the integer part of the square root

```
- math.gcd: returns the Greatest Common Divisor
- math.lcm: returns the Least Common Multiple
- math.prod: calculates the products of the elements in a iterable
- math.comb: calculates the number of combinations \binom{n}{k}
- math.perm: calculates the number of permutations \frac{n!}{(n-k)!}
- math.dist: calculates the euclidean distance between p,q\in\mathbb{R}^n
```

```
import math
print(f" math.isqrt(26) :{math.isqrt(26)}")
print(f" math.gcd(24,12,36):{math.gcd(24,12,36)}")
print(f" math.lcm(2,4,6,8) :{math.lcm(2,4,6,8)}")
print(f" math.prod([2,3,4,5,6],start=10):{math.prod([2,3,4,5,6],start=10)}"
    )
print(f" math.comb(5,2):{math.comb(5,2)}")
print(f" math.perm(5,2):{math.perm(5,2)}")
p = range(1,10)
q = range(2,11)
print(f" math.dist(p,q):{math.dist(p,q)}")
```

which results into:

```
math.isqrt(26) :5
math.gcd(24,12,36):12
math.lcm(2,4,6,8) :24
math.prod([2,3,4,5,6],start=10):7200
math.comb(5,2):10
math.perm(5,2):20
math.dist(p,q):3.0
```