

## Least Squares Approximation

Starting point :  $A\vec{x} = \vec{b}$  may be inconsistent!

Idea : try to get as close as possible to a solution.

- minimize the size of the difference  $A\vec{x} - \vec{b}$

ie minimize  $\|A\vec{x} - \vec{b}\|$

Beautiful Theorem : Starting with a linear system of equations in matrix form

(1)

$$A\vec{x} = \vec{b},$$

the symmetrized system

(2)

$$A^T A \vec{x} = A^T \vec{b}$$

always has a solution. Moreover

the solution of (2) is a vector  $\vec{x}$  which minimizes  $\|A\vec{x} - \vec{b}\|$

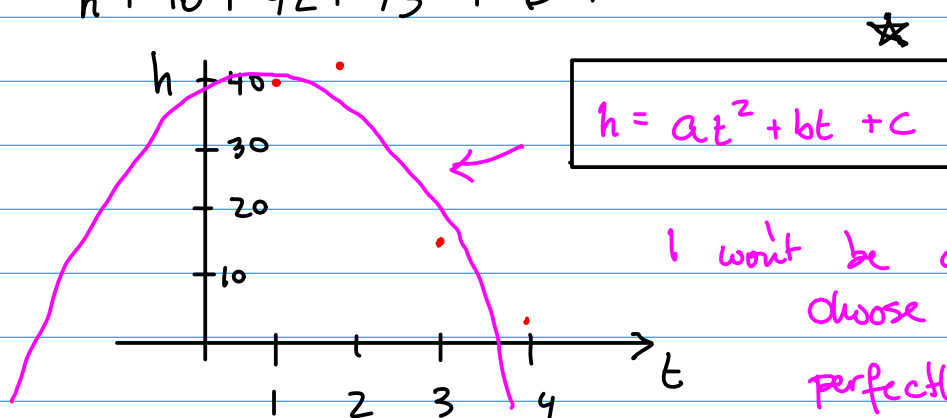
$$\begin{bmatrix} 1 & 2 \\ 3 & 4 \\ 5 & 6 \end{bmatrix}^T = \begin{bmatrix} 1 & 3 & 5 \\ 2 & 4 & 6 \end{bmatrix}$$

This has TONS of applications!

- polynomial fitting
- exponential fitting
- linear regression
- ... and lots more!

Ex: Suppose we throw a ball in the air and its height as a function of time is given by the following chart.

t	1	2	3	4
h	40	42	13	3



I won't be able to choose  $a, b, c$  to perfectly fit the data!

$$\begin{cases} a(1)^2 + b(1) + c = 40 \\ a(2)^2 + b(2) + c = 42 \\ a(3)^2 + b(3) + c = 13 \\ a(4)^2 + b(4) + c = 3 \end{cases}$$

$$\begin{cases} a + b + c = 40 \\ 4a + 2b + c = 42 \\ 9a + 3b + c = 13 \\ 16a + 4b + c = 3 \end{cases}$$

overdetermined system

$$\rightarrow \begin{bmatrix} 1 & 1 & 1 \\ 4 & 2 & 1 \\ 9 & 3 & 1 \\ 16 & 4 & 1 \end{bmatrix} \begin{bmatrix} a \\ b \\ c \end{bmatrix} = \begin{bmatrix} 40 \\ 42 \\ 13 \\ 3 \end{bmatrix}$$

← no solution!

Get as close as possible to a solution!

$$\begin{bmatrix} 1 & 1 & 1 \\ 4 & 2 & 1 \\ 9 & 3 & 1 \\ 16 & 4 & 1 \end{bmatrix}^T \begin{bmatrix} 1 & 1 & 1 \\ 4 & 2 & 1 \\ 9 & 3 & 1 \\ 16 & 4 & 1 \end{bmatrix} \begin{bmatrix} a \\ b \\ c \end{bmatrix} = \begin{bmatrix} 1 & 1 & 1 \\ 4 & 2 & 1 \\ 9 & 3 & 1 \\ 16 & 4 & 1 \end{bmatrix}^T \begin{bmatrix} 40 \\ 42 \\ 13 \\ 3 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 4 & 9 & 16 \\ 1 & 2 & 3 & 4 \\ 1 & 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 4 & 2 & 1 \\ 9 & 3 & 1 \\ 16 & 4 & 1 \end{bmatrix} \begin{bmatrix} a \\ b \\ c \end{bmatrix} = \begin{bmatrix} 1 & 4 & 9 & 16 \\ 1 & 2 & 3 & 4 \\ 1 & 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 40 \\ 42 \\ 13 \\ 3 \end{bmatrix}$$

MATLAB:  $A' \times A$

$A' \times b$

$$\begin{bmatrix} 354 & 100 & 30 \\ 100 & 30 & 10 \\ 30 & 10 & 4 \end{bmatrix} \begin{bmatrix} a \\ b \\ c \end{bmatrix} = \begin{bmatrix} 373 \\ 175 \\ 98 \end{bmatrix}$$

↗ Solve this system!

$$\begin{bmatrix} 354 & 100 & 30 \\ 100 & 30 & 10 \\ 30 & 10 & 4 \end{bmatrix}^{-1} \begin{bmatrix} 354 & 100 & 30 \\ 100 & 30 & 10 \\ 30 & 10 & 4 \end{bmatrix} \begin{bmatrix} a \\ b \\ c \end{bmatrix}$$

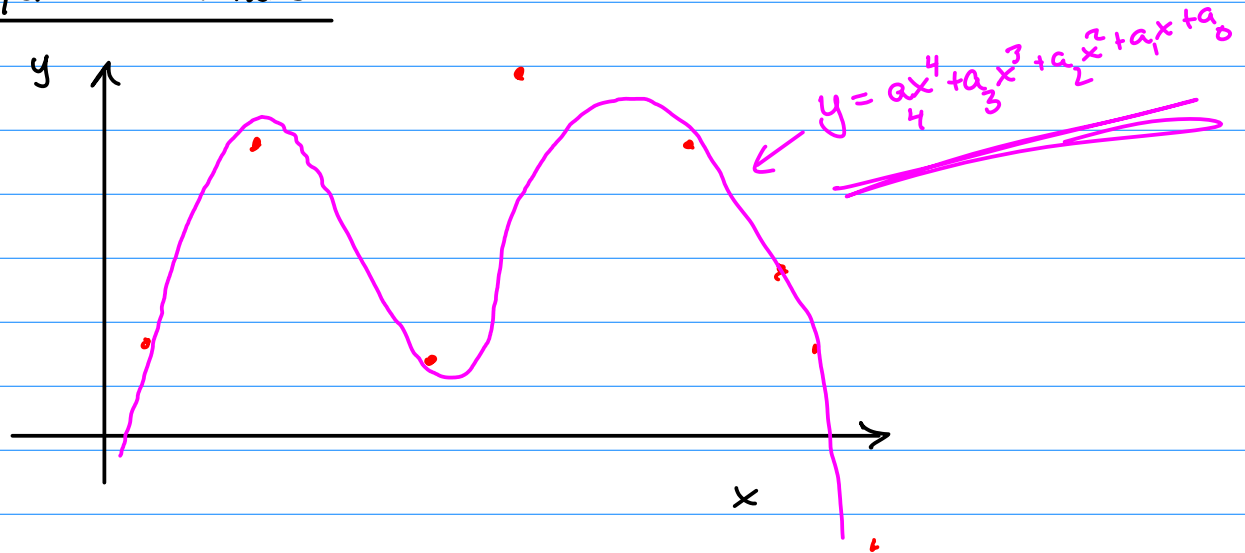
$$\begin{bmatrix} a \\ b \\ c \end{bmatrix} = \begin{bmatrix} 354 & 100 & 30 \\ 100 & 30 & 10 \\ 30 & 10 & 4 \end{bmatrix}^{-1} \begin{bmatrix} 373 \\ 175 \\ 98 \end{bmatrix}$$

$$\begin{bmatrix} a \\ b \\ c \end{bmatrix} = \begin{bmatrix} -3 \\ 1 \\ 44.5 \end{bmatrix}$$

$$h(t) = -3t^2 + t + 44.5$$

This is NOT perfect! Its the polynomial which most closely approximates the data points.

### General Picture

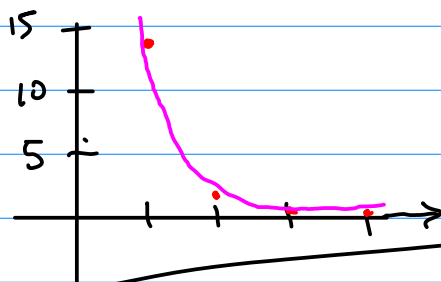


### Exponential fitting:

$$y = ae^{bx}$$

Ex:

x	1	2	3	4
y	13	2	0.3	0.05



$$\begin{cases} ae^b = 13 \\ ae^{2b} = 2 \\ ae^{3b} = 0.3 \\ ae^{4b} = 0.05 \end{cases}$$

$$\begin{cases} \ln(a) + b = \ln(13) \\ \ln(a) + 2b = \ln(2) \\ \ln(a) + 3b = \ln(0.3) \\ \ln(a) + 4b = \ln(0.05) \end{cases}$$

$$c = \ln a$$

$$a = e^c$$

$$\begin{cases} c + b = \ln(13) \\ c + 2b = \ln(2) \\ c + 3b = \ln(0.3) \\ c + 4b = \ln(0.05) \end{cases}$$

$$\begin{bmatrix} 1 & 1 \\ 1 & 2 \\ 1 & 3 \\ 1 & 4 \end{bmatrix} \begin{bmatrix} c \\ b \end{bmatrix} = \begin{bmatrix} \ln(13) \\ \ln(2) \\ \ln(0.3) \\ \ln(0.05) \end{bmatrix}$$

$$\begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & 2 & 3 & 4 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 2 \\ 1 & 3 \\ 1 & 4 \end{bmatrix} \begin{bmatrix} c \\ b \end{bmatrix} = \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & 2 & 3 & 4 \end{bmatrix} \begin{bmatrix} \ln(13) \\ \ln(2) \\ \ln(0.3) \\ \ln(0.05) \end{bmatrix}$$

$$= \begin{bmatrix} 4 & 10 \\ 10 & 30 \end{bmatrix} \begin{bmatrix} c \\ b \end{bmatrix} = \begin{bmatrix} \ln(13) + \ln(2) + \ln(0.3) + \ln(0.05) \\ \ln(13) + 2\ln(2) + 3\ln(0.3) + 4\ln(0.05) \end{bmatrix}$$

$$\begin{bmatrix} c \\ b \end{bmatrix} = \frac{1}{120 - 100} \begin{bmatrix} 30 & -10 \\ -10 & 4 \end{bmatrix} \begin{bmatrix} \ln(13) + \ln(2) + \ln(0.3) + \ln(0.05) \\ \ln(13) + 2\ln(2) + 3\ln(0.3) + 4\ln(0.05) \end{bmatrix}$$

finish @ home!



