

Concatenation of Matrices

$$A = \begin{bmatrix} 1 & 2 & 3 \\ 0 & 1 & 0 \end{bmatrix}, \quad B = \begin{bmatrix} 4 & 5 \\ 9 & \pi \end{bmatrix}$$

2×3 2×2

$$C = \begin{bmatrix} 0 & 0 & 0 \end{bmatrix}$$

1×3

Horizontal Concatenation : $\begin{bmatrix} 1 & 2 & 3 \\ 0 & 1 & 0 \end{bmatrix}$ with $\begin{bmatrix} 4 & 5 \\ 9 & \pi \end{bmatrix}$

A concatenated with B is $\begin{bmatrix} 1 & 2 & 3 & 4 & 5 \\ 0 & 1 & 0 & 9 & \pi \end{bmatrix}$ 2×5

MATLAB code : $[A, B]$

B concatenated with A is $\begin{bmatrix} 4 & 5 & 1 & 2 & 3 \\ 9 & \pi & 0 & 1 & 0 \end{bmatrix}$

MATLAB code : $[B, A]$

A concatenated with C

$$A = \begin{bmatrix} 1 & 2 & 3 \\ 0 & 1 & 0 \end{bmatrix}, \quad C = \begin{bmatrix} 0 & 0 & 0 \end{bmatrix}$$

$$[A, C] = \underline{\underline{\text{ERROR!}}}$$

CAUTION: in order to horizontally concatenate,
we need the matrices to have the same # rows!

Vertical Concatenation:

$$A = \begin{bmatrix} 1 & 2 & 3 \\ 0 & 1 & 0 \end{bmatrix}, \quad C = \begin{bmatrix} 0 & 0 & 0 \end{bmatrix}$$

A ^(vertically) concatenated with C is $\begin{bmatrix} 1 & 2 & 3 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix}$

MATLAB code: $[A; C]$

ASIDE/PRO TIP: tell MATLAB to stop what it's doing by using CTRL+C.

C concatenated with A is $\begin{bmatrix} 0 & 0 & 0 \\ 1 & 2 & 3 \\ 0 & 1 & 0 \end{bmatrix}$

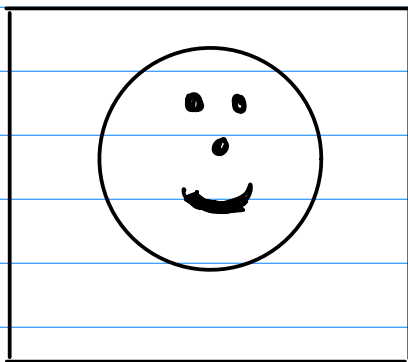
MATLAB code: $[C; A]$

'CAUTION': to do vertical concatenation, both matrices must have the same # columns!

$[A; B] \leadsto \text{ERROR!}$

$$A = \begin{bmatrix} 1 & 2 & 3 \\ 0 & 1 & 0 \end{bmatrix}, \quad B = \begin{bmatrix} 4 & 5 \\ 9 & \pi \end{bmatrix}$$

Pixels and RGB values



- Matrix of pixels

- each pixel is a tiny square of color

- color of each pixel is specified by a triple of integers (r, g, b) between 0, 255

$(255, 0, 0) \approx$ bright red
 $(50, 0, 0) =$ dark red
 $(0, 0, 0) =$ black
 $(255, 255, 255) =$ white
 $(100, 100, 100) =$ gray

Image \Rightarrow array $n_x \times n_y \times 3$

A black and white image is specified by a matrix of black and white pixels whose values are grayscale, specified by an integer between 0 and 255.

\uparrow \uparrow
black white.



