

# VENTURER CAMP 2023

## Code of Conduct

Subtitle

PICK A DATE



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## Section 0

# Introduction

- 0.1. Definitions
  - 0.1.1. “Participant” - anyone under the age of 18 who is not attending as a volunteer and as such has paid the participant price.
  - 0.1.2. “Volunteer” - anyone aged 16, 17 or 18+ who is attending Venturer Camp as a volunteer and as such has paid the volunteer price.
- 0.2. This Code of Conduct applies to all participants, volunteers and Woodcraft Folk members of staff attending, or who will be present on site at Venturer Camp 2023.
- 0.3. See below for a list of relevant Woodcraft Folk Policies. These should be read in conjunction with this document. These policies are to be adhered to by everyone on site.
  - 0.3.1. [Safeguarding Policy](#)
  - 0.3.2. [Health, Safety & Wellbeing Policy](#)
  - 0.3.3. [Volunteering Policy](#)
  - 0.3.4. [Code of Behaviour](#)
  - 0.3.5. [Drug, Alcohol, Tobacco & Intoxicating Substances Policy](#)
  - 0.3.6. [Relationships & Sex Education Policy](#)

## Section 1

# Consent

- 1.1. In Woodcraft Folk and at Venturer Camp, everyone has the right to feel welcome, feel comfortable and to feel safe.
- 1.2. Everyone on site is expected to be friendly and to respect each other's boundaries.
- 1.3. It is necessary to be aware that not everyone has the same boundaries as you, and to be sensitive and respectful to other people.
- 1.4. Before sharing any intimate behaviour with another person (for example: hugs; sexual acts; or holding hands), you must have explicit consent.
- 1.5. *Consent* means positive affirmation.
- 1.6. Consent is necessary for *each and every* act.
  - 1.6.1. "No" means no.
  - 1.6.2. Only "yes" means yes.
  - 1.6.3. The affirmation must be explicit and non-coercive.
  - 1.6.4. "Maybe", "not yet", "I'm not sure" do not count as giving consent.
  - 1.6.5. You must accept "no" either verbally or through body language as an answer without questioning the person's reasons.
- 1.7. Threatening and/or coaxing people into saying "yes" does not count as getting consent.
- 1.8. A person can change their mind and withdraw consent at any time, this must be respected.
- 1.9. If someone is intoxicated, or otherwise, they cannot consent.
  - 1.9.1. If you are under the influence of intoxicating substances, you must still get consent.
  - 1.9.2. You will be held equally responsible for your actions whether you are sober or otherwise.
- 1.10. Contraceptive products will be available for anyone of any age along with advice around safe sex practices.
- 1.11. We encourage attendees to look out for each other.
  - 1.11.1. Don't be afraid to check in with someone and clarify if they are alright.
  - 1.11.2. If you are concerned about someone then contact: your group leader; any adult you trust; a steward; village coordinator or member of the coordinating team.

- 1.12. If you are concerned or upset by someone's behaviour, including breaking consent or disregarding personal boundaries, the Venturer Camp Safeguarding Team will take your concerns seriously and address them promptly.
- 1.13. Any behaviour that breaks consent will be dealt with according to the Woodcraft Folk Safeguarding Policy, Woodcraft Folk Complaints Policy and Woodcraft Folk Grievances Policy.

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## Section 2

# Respect

- 2.1. Respect for each other
  - 2.1.1. Woodcraft Folk aims to create a safe and inclusive space for all.
  - 2.1.2. Discrimination of anyone will not be tolerated.
  - 2.1.3. Everyone is to be viewed as equal and differences between us are to be respected.
- 2.2. Respect other people's privacy & personal property
  - 2.2.1. Do not share photos/ videos of participants without their explicit permission.
  - 2.2.2. We will have camp photographers who will be documenting the camp officially.
  - 2.2.3. If you are unhappy with being photographed, please speak to the on-shift coordinator at the earliest opportunity.
  - 2.2.4. Do not enter other people's personal space (ie their sleeping tent) without their consent.
- 2.3. Respect the site
  - 2.3.1. Leave the site as you find it, if not in a better condition.
  - 2.3.2. Use the designated red waste and recycling bins for your village's waste
  - 2.3.3. Do not damage the facilities on site, this includes, but is not limited to:
    - 2.3.3.1. permanent buildings
    - 2.3.3.2. temporary structures
    - 2.3.3.3. equipment borrowed from districts
  - 2.3.4. If you notice any broken or damaged equipment report it to your Group leader or site services
  - 2.3.5. Any equipment taken to the site for camp will need to be removed from the site at the end of camp regardless of if it is broken or not.
- 2.4. Respect for others
  - 2.4.1. Everyone on site should show respect and consideration for other participants, volunteers (including stewards) and Woodcraft Folk staff
  - 2.4.2. Everyone on site should show respect to organised visitors on site
  - 2.4.3. Everyone on site should show respect to members of the public who are using the footpath which crosses through the site. This means do not heckle them, cause distress to them or attempt to block their path.
- 2.5. Respect for other Village's space

- 2.5.1. When travelling through the site, do not cross through other village's space. Use the footpath which runs along the length of the site
- 2.5.2. When entering & exiting villages (either your own or another person's), do so at their "gate" or through a large clearing in tents. Do not force your way through small gaps between tents where guy ropes are positioned.

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## Section 3

# Day Scheduling

- 3.1. The Venturer Camp coordination team encourages everyone to check in with their villages regularly and emphasise the importance of getting enough sleep to fully enjoy the camp.
- 3.2. Villages should set appropriate bedtimes for all participants.
  - 3.2.1. They may divide participants into multiple age groups, however this is discouraged.
- 3.3. A 'Morning Circle' will be held each morning in each village.
  - 3.3.1. The time of this is at the discretion of the Village Coordinators, this should be decided before camp.
  - 3.3.2. Everyone camping in the village will attend the morning circle. This is an important mechanism for checking in with both participants and volunteers.
  - 3.3.3. Morning Circle should not be held until after the Village Coordinators Meeting.
  - 3.3.4. If you are unable to attend the morning circle then you should inform your village coordinator at the earliest possible opportunity.
- 3.4. Central programme is organised on alternate evenings.
  - 3.4.1. On Saturday 5th, Monday 7th and Wednesday 9th August, the central evening programme will finish at 23:30.
    - 3.4.1.1. At this point most programme including all amplified music will end.
    - 3.4.1.2. Volunteers will be able to stay in the central area until 01:00 if they choose to, the main marquee will be open for low-key gatherings until then.
  - 3.4.2. On Friday 11th August, the central evening programme will finish at 01:00.
    - 3.4.2.1. At this point, all programme including all amplified music will end.
    - 3.4.2.2. The main marquee will close once all central programme has finished, volunteers should return to their villages at this time.
  - 3.4.3. On the nights not listed above, there may be some low-key central programme organised
  - 3.4.4. On any night there is central program organised, the central area will close to everyone at 01:00.
- 3.5. Sign in is between 22:00 and 22:30 on all nights.
  - 3.5.1. On central programme nights, the programme will stop for half an hour.



- 3.5.2. On village programme nights, villages do not have to stop programme however this is suggested to allow for an efficient sign-in.
- 3.5.3. During sign-in, participants should return to their villages where their leader or a designated volunteer should sign them in. The volunteer responsible for sign in should be made known to the participants in advance of sign in.
- 3.6. No amplified music should be played in villages after 22:00.
  - 3.6.1. Campfires, chatting and singing in villages should happen with respect for the needs of others in your own and neighbouring villages.
- 3.7. Quiet hours on site are from 23:30 to 08:00.
  - 3.7.1. During these hours, no noise, including amplified music, is permitted anywhere on site.
  - 3.7.2. Anyone travelling around the site at this time should do so quietly and avoid moving close to villages.
  - 3.7.3. No 'morning cry' before 08:00

## Section 4

# Cooperation & Clan Expectations

- 4.1. Villages are expected to cooperate with the central coordination team.
  - 4.1.1. This includes but is not limited to
    - 4.1.1.1. Food Team
    - 4.1.1.2. Programme Team
    - 4.1.1.3. Site Services Team
    - 4.1.1.4. Coordination and Event Administration Team
  - 4.1.2. The central coordination team will make themselves available to villages should questions or issues arise.
- 4.2. All participants of the camp and all volunteers, unless it would conflict with their village or camp-wide role, should be assigned a clan.
  - 4.2.1. Their attendance to clan should be monitored and where needed clan attendance should be enforced.
  - 4.2.2. Clans are expected to help and take part around their village
  - 4.2.3. Clans are expected to help and take part with central teams, where rota'd.
- 4.3. Participants are encouraged to participate in both village and central activities to make the most of Venturer Camp.

## Section 5

# Leaving Site

- 5.1. Participants are encouraged to remain on site where possible to fully take part in the camp.
- 5.2. Participants are only allowed to leave the site if they have been given explicit permission by their leader.
  - 5.2.1. They must be accompanied by at least two other people (this can be participants or volunteers).
  - 5.2.2. They should return to the site by no later than 18:00.
  - 5.2.3. If participants haven't returned by this time and haven't signed back in then the stewards will be informed.
- 5.3. Volunteers are permitted to leave site at any time it is deemed necessary.
- 5.4. Anyone leaving site must sign out at the camp office before leaving site.
  - 5.4.1. This includes groups going off-site for a structured activity.
  - 5.4.2. Participants must be signed out by their leader.
  - 5.4.3. They must leave a contact telephone number; their purpose for leaving site; and an estimated return time.
  - 5.4.4. While off site, everyone is representing Woodcraft Folk and as such should act accordingly.
  - 5.4.5. As soon as you return to site, you must sign back in at the camp office.
- 5.5. Anyone leaving site should not abandon responsibility (included but not limited to: clan, being on-shift, leading activities) without good reason. This reason should be communicated to the person overseeing that activity when seeking permission to leave site
- 5.6. There must be enough leaders on site at all times, volunteers need to consider this before leaving site. During a typical group night session, Woodcraft Folk's minimum ratio for supervision of venturers is 1 adult for every 10 young people with a minimum of 2 total leaders. We recommend that each group has at least 3 leaders, since camp is effectively non-stop for 7 days. However please consider the needs of your group and plan accordingly.

## Section 6

# Intoxicating Substances (Drugs & Alcohol)

- 6.1. Venturer Camp 2023 takes place within the UK under UK law. Anyone on site is expected to comply with UK legislation.
- 6.2. Safety is the most important thing, look after yourself and each other.
  - 6.2.1. If you are concerned about someone then contact: your group leader; any adult you trust; a steward; village coordinator or member of the coordinating team.
  - 6.2.2. If anyone is found drunk or intoxicated due to drug or alcohol consumption then the primary concern will be for their health. They should be escorted back to the village and handed over to a leader who should take care of the individual. Where this is not possible, the Head Steward should be informed and they will provide support until the person is in a fit state to return to their bed or take further medical action as required.
- 6.3. Intoxication is not an excuse for bad behaviour
  - 6.3.1. Adults should be aware of the fact that they may be sent home from the event if they behave in a drunk and disorderly manner.
- 6.4. Alcohol can only be consumed by those aged 18 or over.
  - 6.4.1. Under-18s found with alcohol will have it confiscated.
  - 6.4.2. No alcohol is to be consumed in the central area.
  - 6.4.3. Alcohol under 15% ABV may be consumed in villages, if the village decides to permit it.
  - 6.4.4. If adult volunteers choose to consume alcohol, villages must ensure that there are sufficient leaders sober, to respond in an emergency. One of these should ideally be able to drive and have a vehicle on site.
  - 6.4.5. Alcohol should be stored securely in a locked vehicle.
  - 6.4.6. If a person aged 18 or over is found to be supplying under 18s with alcohol, they should be immediately reported to the on shift coordinator.
  - 6.4.7. Alcohol may be consumed, if the village deems appropriate, from the end of the news. However, villages should consider that adults must model a good relationship with alcohol and being at Venturer Camp is not an excuse to drink excessively every night.
- 6.5. Smoking and vaping is only allowed in the designated smoking areas.

- 6.5.1. The ends of used cigarettes should be extinguished then disposed of properly in the correct bin. This will be made clear in the smoking areas.
- 6.5.2. E-Cigarettes should be disposed of using the correct bin.
- 6.5.3. Adults must not supply those aged under 18 with cigarettes or e-cigarettes.
- 6.6. Substances which are illegal outside of Venturer Camp will remain illegal at Venturer Camp. Psychoactive substances are also not permitted at Venturer Camp.
  - 6.6.1. If anyone is found to be in possession of, using, or supplying illegal or psychoactive substances, this should be escalated to the On-Shift Coordinator and On-Shift Safeguarding Lead.

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## Section 7

# Breaches of these Guidelines

- 7.1. If you have any problems on camp or feel that any of these guidelines have been breached by participants or volunteers, you should speak to your leader/ village coordinator/ member of the Coordination Team/ a trusted volunteer on site.
- 7.2. Anyone you speak to should escalate concerns to the Safeguarding & Grievances Panel/ On-Shift Coordinator and on-shift Safeguarding Lead as deemed appropriate.
- 7.3. Breaching these guidelines may result in consequences. These may be, but not limited to:
  - 7.3.1. Verbal Warning
  - 7.3.2. Talking to leaders
  - 7.3.3. Talking to parents off-site
  - 7.3.4. Removal from the site
  - 7.3.5. Contacting the police
- 7.4. Decisions taken by the on-shift coordinator in conjunction with the Safeguarding & Grievances Panel are final.
  - 7.4.1. Individuals have the right to appeal using the standard Woodcraft Folk procedures, after camp is complete.
- 7.5. The coordination team will keep a log of every incident referred to them, along with the action taken.

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Venturer Camp 2023, a project by [Woodcraft Folk](https://www.woodcraftfolk.org.uk), will bring together 13-17 year olds from across the UK to camp together and live by the Woodcraft Folk values for a week in the summer of 2023. Check out our website ([venturercamp.org.uk](https://venturercamp.org.uk)) and our social media pages for more information.

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