

Weifan Chen

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EDUCATION

Boston University Computer Science Department

Boston, MA

Ph.D Candidate in Computer Science; GPA 3.69

Jan 2021 - present

- System(Focus): Cyber-physical system; Real-time computing; Heterogeneous platform development
- Software: Formal methods for high-assurance software engineering
- Theory: Advanced optimization algorithm; Randomized algorithm

Boston University Computer Science Department

Boston, MA

MSc in Artificial Intelligence; GPA 3.9

Sep 2019 - Dec 2020

- Artificial Intelligence: Image and video computing; Machine learning; Natural language processing
- System: Computing and operating system; Embedded system development; Network; Database
- Software: Functional programming

University of Wisconsin Madison Physics Department

Madison, WI

BS. In Physics; Math certificate; GPA 3.3

Sep 2013 - Dec 2016

- Mathematics: Linear Algebra; Calculus; College geometry; Statistics
- Physics: Classical mechanics and electrodynamics; Statistic; Quantum Mechanics; Thermal Physics

RESEARCH EXPERIENCE

Research Assistant in Cyber Physical System

Sep 2020 — Present

Boston University Cyber Physical System Lab

Boston, MA

- Theorize, implement, and test a paradigm in which a heterogeneous platform can achieve self-awareness in timeliness with near zero overhead. The work is in submission. During the process, I mastered debug techniques such as ARM® program trace, debug hardware from LAUTERBACH®, and skills in program control flow analysis. I also cultivate skills in heterogeneous embedded system development on platforms from AMD®.
- Develop an on-chip debug system for ARM® Embedded Trace Macrocell on a XILINX development board. Not only the system can partially replace an hardware tracer worthy 20,000\$ on market, but also achieves better flexibility and functionality real-time environment.
- Co-develop a memory bandwidth regulator which can prevent timeliness violation by reducing multi-core program interference. The regulator also achieves significant low overhead compared with other state-of-the-art regulation mechanism. The work is in submission.
- Through various hardware designs and implementation on FPGA, developed skills in writing register-transfer-level code, such as Verilog.
- Through fixing abnormalities on computation platforms at different levels, accumulated decent amount of knowledge and intuition in debugging.
- Develop teamwork and communication skills through regular brainstorm sessions with advisors and team, and through mentoring other students.
- Teamwork with the principle investigator and participate the NSF grant application process.

Research Consultant

Jan 2020 — present

Machine learning, Boston University Brain Image Lab

Boston, MA

- Teach and mentor other student researchers in analyzing biomedical data via machine learning techniques.
- Adapt and implement a state-of-the-art reinforcement learning backed evolutionary algorithm to model Alzheimer's disease. The model can classify different stage of the disease via analyzing bio-markers.
- Magnetic resonance imaging produces a wealth of bio-markers. I developed a 3D deep learning framework to analysis the MRI of Gulf War illness patients. The result is published.
- Work with the principle investigator and researchers to frame problems and set plans.
- Search and review suitable literature. Design and implement suitable algorithms.
- Systematically conduct experiments and interpret results.

Student Research Assistant

Sep 2019 — Sep 2020

Computer Vision, Boston University Image and Video Computing Group

Boston, MA

- Focus on explainable AI. Investigate how deep learning models make predictions and decisions.
- Work on a deep neural network backed decision tree model to turn the deep learning model's inference process into a decision tree.
- Use deep learning to study human pose estimation and joint detection.
- Explore the potential of using artificial intelligence to help people with physical disabilities.

PUBLICATION

- **W. Chen**, I. Izhbirdeev, D. Hoornaert, S. Roozkhosh, P. Carpanedo, S. Sharma, R. Mancuso, "Low-overhead Online Assessment of Timely Progress as a System Commodity", **Outstanding Paper Award**, in Proceedings of the 35th Euromicro Conference on Real-Time Systems (ECRTS) July 2023, Vienna, Austria.
- D. Oliveira, **W. Chen**, S. Pinto, R. Mancuso, "Investigating and Mitigating Contention on Low-End Multi-Core Microcontrollers", Real-time And intelliGent Edge computing workshop (RAGE), June 2023, San Francisco, CA, USA.
- A. Zuepke, A. Bastoni, **W. Chen**, M. Caccamo, R. Mancuso, "MemPol: Policing Core Memory Bandwidth from Outside of the Cores", In Proceedings of the 29th IEEE Real-Time and Embedded Technology and Applications Symposium (RTAS), May 2023, San Antonio, Texas, USA.
- Y. Guan, S. A. Ebrahimzadeh, C. Cheng, **W. Chen**, T. Leung, S. Bigornia, N. Palacios, M. O. Garelnabi, T. Scott, R. Bhadelia, K. L. Tucker, B. Koo, Association of Diabetes and Hypertension With Brain Structural Integrity and Cognition in the Boston Puerto Rican Health Study Cohort Neurology Mar 2022, 10.1212
- Guan Y.;Cheng C-H.; **Chen W.**;Zhang Y. et al. Neuroimaging Markers for Studying Gulf-War Illness: Single-Subject Level Analytical Method Based on Machine Learning. Brain Sci. 2020, 10, x

PRESENTATIONS AND TALKS

The 35th Euromicro Conference on Real-time Systems	July 2023
<i>Low-overhead Online Assessment of Timely Progress as a System Commodity</i>	<i>Vienna, Austria</i>
BU Computer Systems (BUCS) Seminar and Red Hat Colloquium	September 2023
<i>Milestone Based Timely Progress Assessment</i>	<i>Boston, MA</i>

AWARDS

Outstanding Paper Award	July 2023
<i>The 35th Euromicro Conference on Real-time Systems</i>	<i>Vienna, Austria</i>
Best Presentation Award	July 2023
<i>The 35th Euromicro Conference on Real-time Systems</i>	<i>Vienna, Austria</i>
Dean's List	September 2014
<i>University of Wisconsin Madison Physics Department</i>	<i>Madison, WI</i>
Ingersoll Physics Scholarship Award	September 2014
<i>University of Wisconsin Madison Physics Department</i>	<i>Madison, WI</i>

CONTRIBUTIONS

Book *Fundamentals of Computing Systems* by Renato Mancuso, Azer Bestavros

SELECTED PROJECTS

System & Embedded

- Time progress assessment paradigm that can handle execution negative slack, and conduct timely correction.
- A memory bandwidth controller that utilizes low power real-time core to prevent the main core from memory bus contention.
- A simulator for analyzing the performance of multi-server system

Machine Learning & Deep Learning & Artificial Intelligence

- 3D convolutional neural networks specialized for brain MRI scan data
- A pipeline for key feature identification for neurological biomarkers via machine learning and evolution algorithm
- Multiple cell detection and tracking via computer vision techniques
- Using reinforcement learning algorithm as controller for drones

Physical Science

- Discrete simulator on three-celestial-body movement under gravitational field.
- An analysis on 97D rubidium atom in magnetic fields via quantum perturbation theory.

TEACHING EXPERIENCE

Teaching Assistant

CS320 : Functional Programming Language and Design

Fall 2020

Boston University

Teaching Fellow

CS350 : Fundamentals of Computing Systems

Fall 2023

Boston University

SELECTED SKILLS

Languages: Python, Java, C/C++, OCaml, Bash, SQL, MongoDB

Libraries: LLVM, PyTorch, TensorFlow, Sklearn, Pandas, Networkx

Hardware/Framework: Verilog, Xilinx Vivado/SDK/PetaLinux