

# Python

## Control Structures

# Control Structures

- sequence
- conditional
- iteration / repetition / loop

# First things first: Programming Style

- good programming style is paramount to software development
- improve code readability and thus maintainability
- Python's advantage: indentation-sensitive language
- other ways you can cultivate good programming style
  - annotate your code (appropriate comments)
  - descriptive/meaningful identifier names
  - effective use of white space (blank lines, space, indentation)
  - fixed width font (easy alignment)

# Conditionals

- if some condition is fulfilled, take some action
- eg if it rains, carry an umbrella

# if statement

- format

```
if <condition1>:  
    <action1>  
[elif <condition2>:  
    <action2>]  
...  
[else:  
    <actionn>]
```

eg

```
a = 3  
b = 2  
if a > b:  
    print("greater")
```

# if statement (contd)

- else

```
a = 3
b = 2
if a > b:
    print("greater")
else:
    print("less than")
```

- nested if-else

```
a = 3
b = 2
if a > b:
    print("greater")
elif a < b:
    print("less than")
else:
    print("equal")
```

- elif is shorthand for else if

# Iteration / Repetition / Loop

- repeat a fixed pattern many times
- 2 types of loops in Python
  - for (fixed number of times)
  - while (variable number of times, 0 or more)

# for statement

```
# print 1 to 10
```

```
for i in range(1,11):  
    print(i)
```



# for statement (contd)

```
# iterate over string  
  
for letter in "Python":  
    print(letter)
```

# for statement (contd)

```
# compute sum of 1 to 10
```

```
sum = 0
```

```
for i in range(1, 11):  
    print(i)  
    sum = sum + i
```

```
print(sum)
```

# Lists

- one of the most powerful and flexible data structure in Python to store a collection of (unlike) items
- say if you want to store 10 scores, you could use

`s1, s2, s3, ... s10`

- now what if you want to store 100 scores?
- or 1000000 scores?
- there must be a better way

# Lists (contd)

```
scores = [] # empty list
```

```
scores = [89, 73, 100, 65, 54]
```

```
print(scores[0]) # 1st item
```

```
print(scores[1]) # 2nd item
```

```
print(scores[4]) # last item
```

```
print(scores[-1]) # last item
```

```
for item in scores:  
    print(item)
```

# Lists (contd)

- lists can comprise items of same data type (array)

```
fruits = ['apple', 'banana', 'mango']
```

```
for fruit in fruits:  
    print(fruit)
```

# Lists (contd)

- lists can comprise items of different/mixed data types

```
info = [123, 'Lim Ah Seng', 67.5]
```

```
for item in info:  
    print(item)
```

# while statement

```
# print from 1 to 10
```

```
i = 1
```

```
while (i <= 10):
```

```
    print(i)
```

```
    i = i + 1
```

# while statement (contd)

```
# infinite loop, terminate with ctrl-c  
  
i = 1  
while i == 1:  # never ending  
    num = input("Enter a number:")  
    print("You entered:", num)
```



# while statement

```
number = 23
```

```
running = True
```

```
while running:
```

```
    guess = int(input("Guess an integer: "))
```

```
    if guess == number:
```

```
        print("Bingo!")
```

```
        running = False # to end loop
```

```
    elif guess < number:
```

```
        print("Guess higher")
```

```
    else:
```

```
        print("Guess lower")
```

# Exercise

Write a program to prompt the user for  $x$  positive integers, one at a time. Compute the sum of all  $x$  integers entered.

Use a list.

# Exercise

Write a program to prompt the user for  $x$  positive integers, one at a time, until the user terminate with -1. Compute the sum of all  $x$  integers entered.

Extension: determine the largest and smallest numbers entered.

# Practical 2

<http://go.dhs.sg/y5cplab2>

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