# Chenru Wen

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Education

# Tsinghua University Yao Class

Sept. 2021 – Present

Undergraduate student in Computer Science

Experience

#### **NLP** research

with Yuwei An in Tsinghua 2022.6-2022.12

Taxonomy Enrich

#### **AI+Ancient Architecture**

with Huazhe Xu in Tsinghua 2023.9 - 2023.12

· Procedual modeling and style transfer of architecture

CV research

with Zhuowen Tu in UCSD 2024.1-2024.8

- LayoutDiT
- · Layout Video Generation based on LLM

## **Projects**

### **Taxonomy Enrich**

Taxoenrich is a project that fills a binary tree with vocabulary, fulfilling the following functions: finding the position of vocabulary based on descents, ascents, and peers. For example, it can find the position of the graph based on existing fruits and orange, and can also insert technology based on computer science and CV.

# **Logo Designing by Diffusion**

Logo Designing by Diffusion is the final project of my Deeplearning lesson. My partners and me combined the diffusion model with prompts acting as tokens and embeddings. It finally got score 9/10.

### Procedual modeling and style transfer of architecture

Procedual modeling and style transfer of architecture is a project that utilizes the methods of image2mesh and mesh diffusion to migrate buildings between different ancient Chinese buildings. It was the lesson project for AI+X, and our team's ranking was 30

## LayoutSyn

LayoutSyn is a project that I cooperate with an Indian partner in UCSD, under the guidance of Zhuowen Tu, and we have submitted it to ICLR.

# **Layout Video Generation based on LLM**

Layout Video Generation is a small project that I did in a summer lesson. I do it by designing a special method for generation and finetune the LLM by LoRA. And it also will become a part of my graduation design.

Technical Skills, and Interests

**Programming Languages**: C/C++/Python

Writing: LTFX, Office

Interests: Go and Badminton