**NENYE DIEI**

**Milwaukee, Wisconsin 53222**

**PHONE:** (414)630-2977 | **EMAIL:** nenyediei@gmail.com| **LinkedIn:** linkedin.com/in/nenyediei

**Github:** github.com/wctcprog98 | **Portfolio:** nenye-portfolio.netlify.app

**SUMMARY**

Front-end developer with extensive experience in sales and marketing, combined with new training and certification in full-stack web development. Seeking to transition into Information Technology with a reputable company in a position focused on front-end programming skills such as HTML, CSS and JS while also providing exposure to back-end work that involves server setup, event handling, and database management.

**SKILLS & EXPERTISE**

Time management • Leadership • Problem Solving • Developing websites & applications

Excellent written & verbal communication • Critical Thinking • 70WPM Typing Speed

|  |
| --- |
| **T E C H N I C A L T O O L S** |

JavaScript • SQL • NodeJS • HTML • CSS • REST • jQuery • Express • Vue • Java • Git • Visual Studio

• Trello • Apache Tomcat and Maven • Spring Framework

|  |
| --- |
| **P R O J E C T S** |

**How Broke Are You?** | github.com/BourneID7/project-1 | bourneid7.github.io/project-1

* Application designed to allow users to find food based upon how much money they have available to spend. The application uses user information to generate food locations.
* Responsibilities for this project were creating the animation effect of the jumbotron, creating the API calls, and appending Gifs to the screen.
* This project utilized JavaScript, HTML5/CSS3, Bootstrap, Animate.css, Zomato API, Giphy API.

**Tetris** | https://wctcprog98.github.io/tetris

This app allows users to play a simple game of Tetris by moving different shapes around the game board using the up, down, left, and right control arrows on the keyboard.

* Responsibilities for this project were creating HTML, creating JavaScript code for on click events.
* This project utilized JavaScript, HTML5 and CSS3.

**Dice Game** | https://wctcprog98.github.io/diceGame/

This app allows users to roll a dice and score points based on the number they roll on the dice when it is their turn. This is a two-player game, and the users will alternate after each successful roll of the dice and their scores will increase with each roll. The first player to score 20 points wins the game.

* Responsibilities for this project were creating HTML, creating JavaScript code for on click events.
* This project utilized JavaScript, HTML5 and CSS3.

|  |
| --- |
| **E X P E R I E N C E** |

Apprenti | Milwaukee, WI

**Software Engineer Apprentice** 2021 – 2021

* lead a software development team to produce technical work, as directed by the Project Manager.
* Contributed software engineering expertise in the development of products through the software lifecycle, from requirements definition through successful deployment.

UserTesting | Milwaukee, WI

**Software/Mobile application tester** 2015 – 2021

Performed functional, usability, performance and beta testing for websites, software, and mobile applications for major companies in United States.

* Attained a 99% customer satisfaction score for all website and mobile application tests.
* Provide verbal and written feedback on websites, mobile applications, and websites.
* Present possible solutions for any problems I observed and offered advice on how website or mobile application could be improved.

AIRGAS SAFETY | Milwaukee, WI

**Account Manager** 2012 – 2014

Responsible for overseeing and growing client accounts in the Mid-South and Central territories while ensuring all accounts remained compliant with OSHA rules.

* Grew client base to 100+ accounts in the Mid-South region grossing over $650,000 annual revenue.
* Acted as primary liaison with customers by maintaining daily contact to resolve concerns and ensure complete customer satisfaction.
* Achieved highest gross margin and highest profit for the company in the months of December and January 2013; a key factor in our team being team of the month.

BIZLAB | Menomonee Falls, WI

**Profit & loss Team** 2009 – 2014

Directed sales activities of P&L team to ensure company goals and objectives were met. Responsible for establishing goals and quotas to maximize overall profitability.

* Generated sales goals directly with clients to better meet needs and objectives to guarantee the team was able to meet their demands.
* Maximized sales goals, quotas, and action plans for sales executives to ensure our company and client goals were met.
* Changed sales process and payout structure to include selling products to sub-prime customers.
* Improved direct mail campaigns by targeting higher quality leads that were within our niche market resulting in increased sales.

|  |
| --- |
| **E D U C A T I O N** |

TECH ELEVATOR – FULL STACK APPRENTICESHIP PROGRAM | Milwaukee, WI 2021

**Software Engineer Apprentice**

UNIVERSITY OF WISCONSIN EXTENSION – CODING BOOTCAMP | Milwaukee, WI 2019

**Certified Full Stack Web Developer**

UNIVERSITY OF WISCONSIN LA CROSSE – SCHOOL OF BUSINESS | La Crosse, WI 2006

**Bachelor of Science, Business Marketing**