|  |
| --- |
| Class: Ship |
| Member Variables:  + double velocity;  + double x;  + double y;  + double height;  + double width; |
| Member functions:  + Ship() : constructor  + update() : void |

|  |
| --- |
| Class: Game |
| Member Variables:  + int score  + int high\_score  + int frames  + string enter\_message  + int game\_state  sf::Sprite background  sf::Text score\_text  sf::Text high\_score\_text  sf::Text enter\_message\_text  sf::Font font |
| Member functions:  + Game() : constructor |