



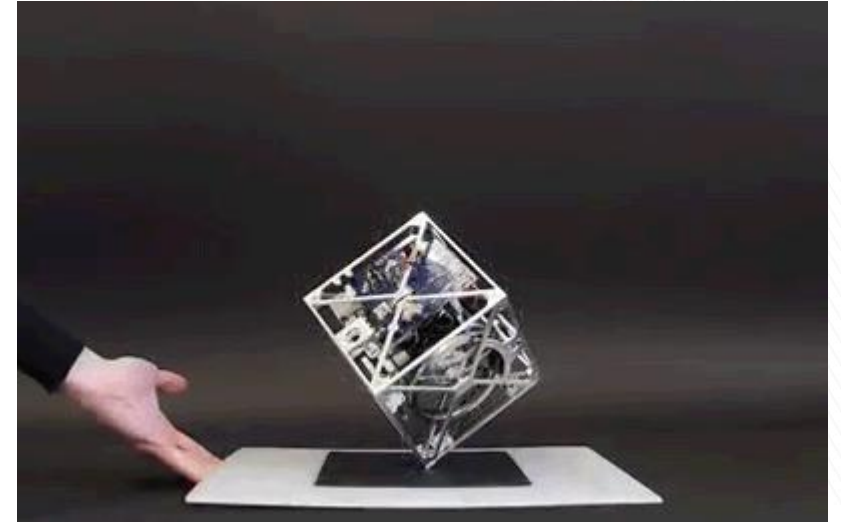
# Cue-B Final Project Presentation

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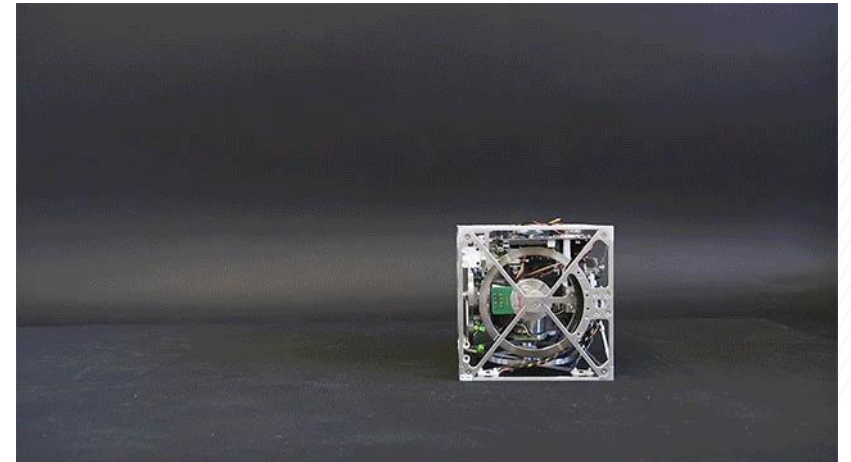
ME 4012 Modeling and Control of Motion Systems  
Spring 2022 Final Project Presentation

# Motivation

- Reaction-wheel controlled self-balancing cube
- Inspiration taken from Cubli
  - Cube that can balance, stand, and "walk"
- System is not naturally stable (gravity)
  - Control needed for balance

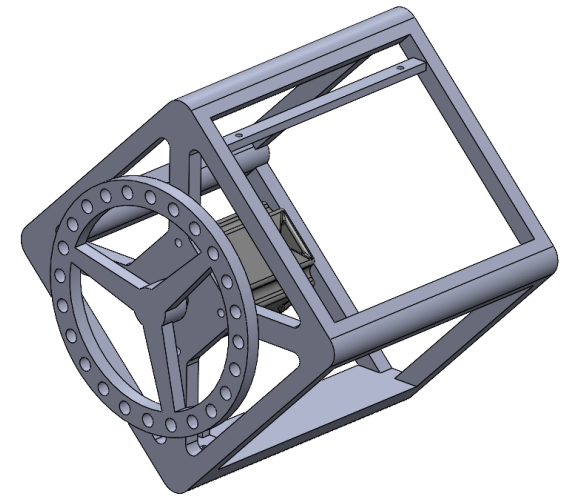
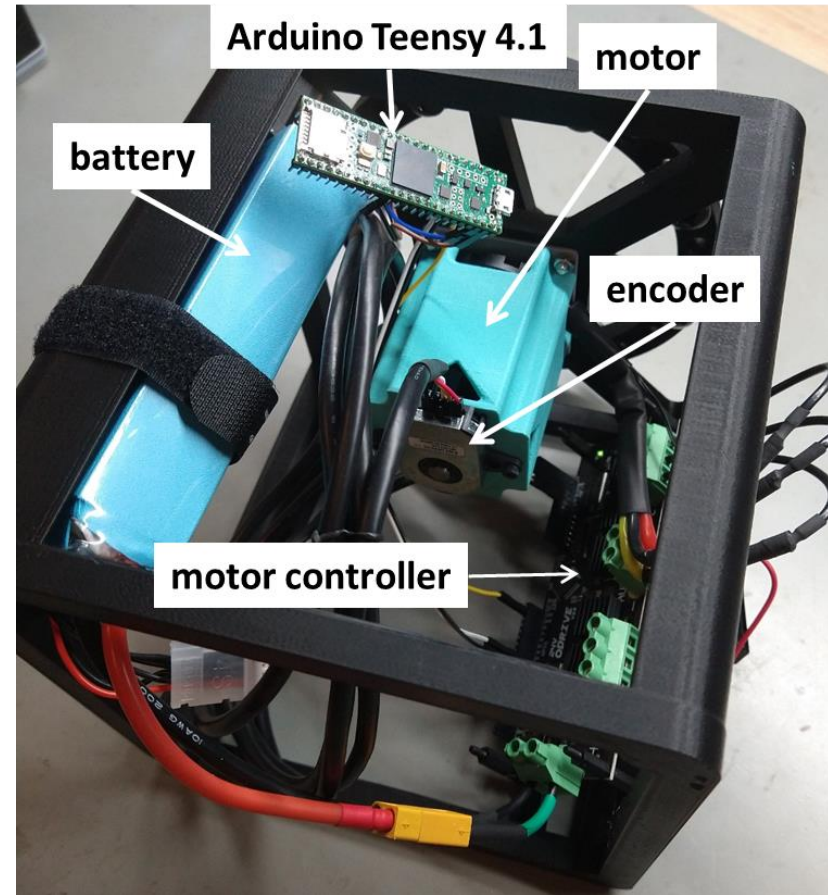
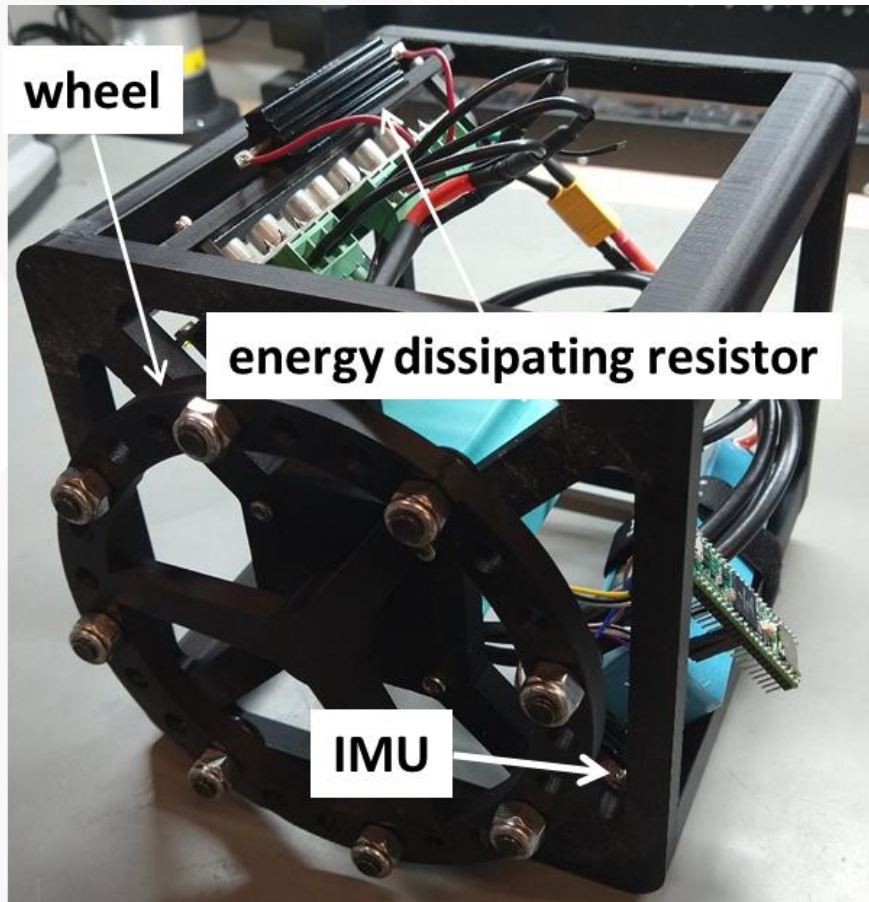


Cubli - Balancing



Cubli – Standing up

# Design



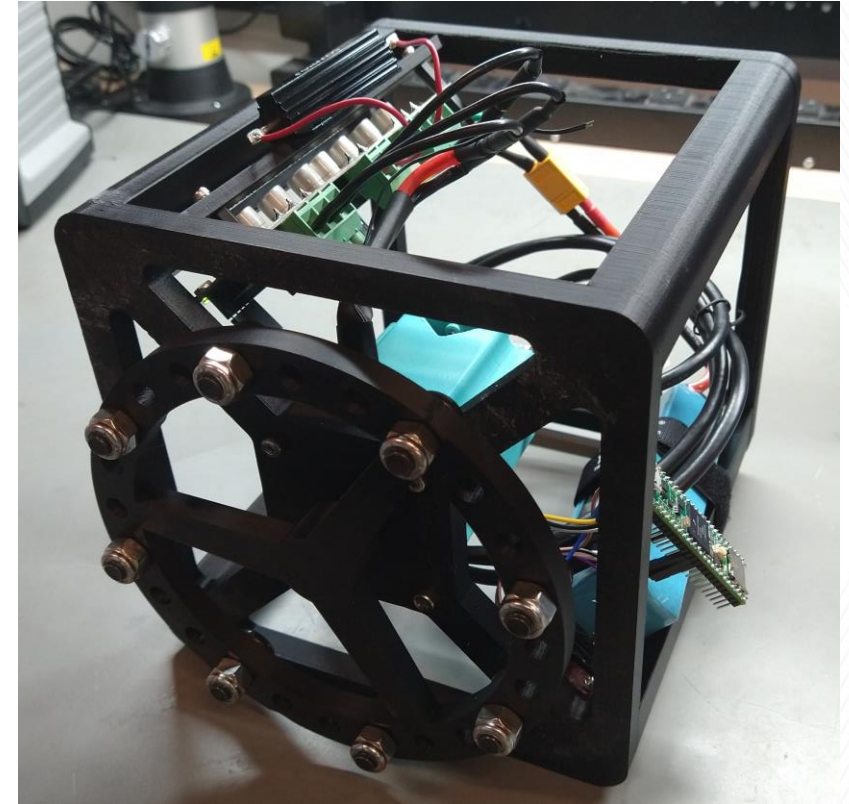
CAD Model

Cue-B – Component layout



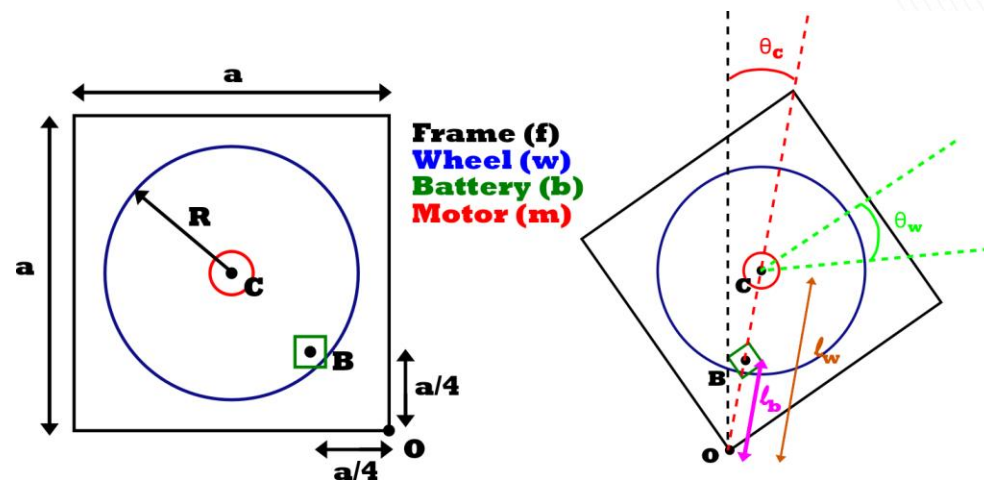
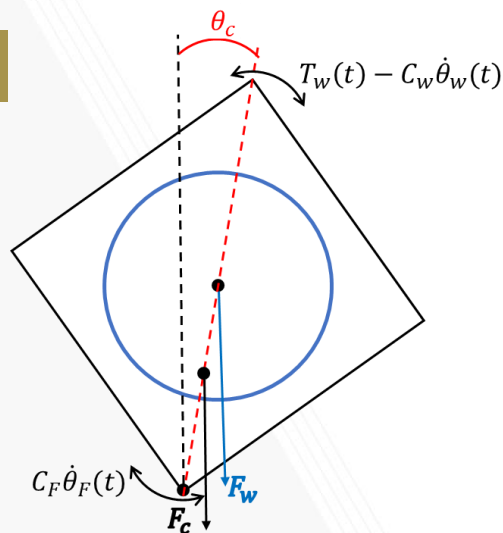
# Design

- IMU senses changes in angular acceleration/velocity
- IMU positioned on pivot point
- Battery is placed above pivot point to make control easier by lowering center of mass
- Reaction wheel has mass distributed far from center: maximize inertia, minimize mass
- Motor drives reaction wheel to produce torque to achieve stability
  - ODrive motor controller has a torque mode where torque can be commanded directly



Cue-B – Assembled

# Model



## State Equations

$$\begin{bmatrix} \dot{\theta}_c \\ \ddot{\theta}_c \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ \left(\frac{1}{I_{oc}}\right)(m_w l_w + m_c l_c)g & 0 \end{bmatrix} \begin{bmatrix} \theta_c \\ \dot{\theta}_c \end{bmatrix} + \begin{bmatrix} 0 \\ \frac{1}{I_{oc}} \end{bmatrix} T_w$$

$$\mathbb{Y} = \begin{bmatrix} 1 & 0 \end{bmatrix} \begin{bmatrix} \theta_c \\ \dot{\theta}_c \end{bmatrix}$$

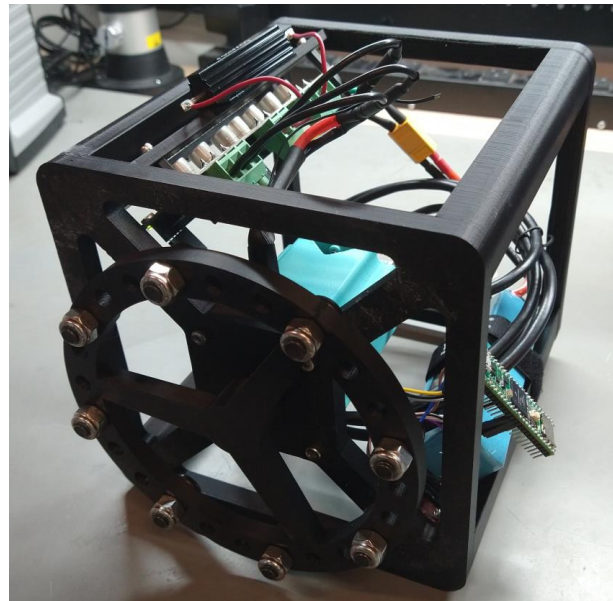
$$\begin{bmatrix} \dot{\theta}_c \\ \ddot{\theta}_c \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ a & 0 \end{bmatrix} \begin{bmatrix} \theta_c \\ \dot{\theta}_c \end{bmatrix} + \begin{bmatrix} 0 \\ b \end{bmatrix} T_w$$

$$\mathbb{Y} = \begin{bmatrix} 1 & 0 \end{bmatrix} \begin{bmatrix} \theta_c \\ \dot{\theta}_c \end{bmatrix}$$

Variable	Meaning
$\theta_c$	Angular displacement of COM
$\dot{\theta}_w$	Angular velocity of wheel
$m_w$	Mass of the Wheel
$m_c$	Mass of everything excluding wheel (applied at COM)
$T_w$	Torque applied by motor
$l_w$	Distance from pivot to wheel (center of frame)
$l_c$	Distance from pivot to COM

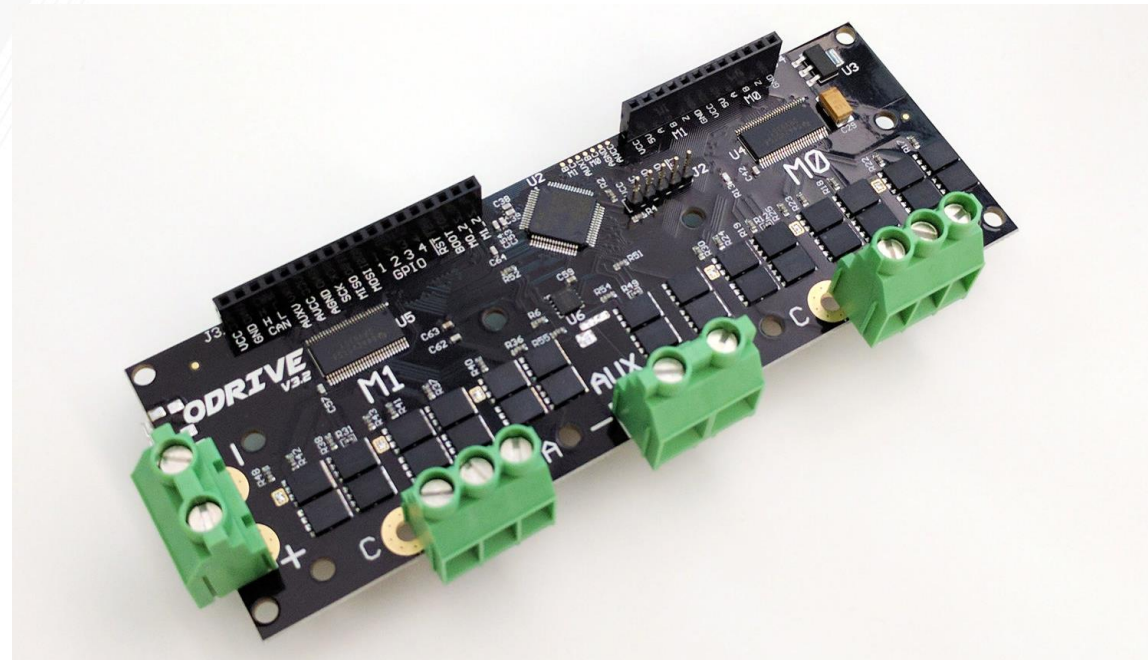
# Modeling Assumptions

- Negligible mechanical damping (motor, joint with ground, air resistance)
  - Justification: these sources of damping are small, and typically aid stability rather than degrade it
  - Reason: decouples the interaction of the wheel and the frame (damping would couple through velocity related effects)
    - This allows the system to be approximated as second order, greatly simplifying analysis and controller design.



# Modeling Assumptions

- The ODrive torque controller is fast enough that it's dynamics are negligible.
  - Justification: The ODrive is a highly capable BLDC motor controller, paired with a 20480 CPR encoder, should enable precise and fast torque control
  - Reason: Allows model to treat torque commands as taking place instantaneously, without having to model the dynamics of the motor controller.





# Controller Design: State Estimation

- The angle of the center of mass of the cube,  $\theta_c$ , cannot be measured directly
  - An Infinite Impulse Response observer, the complementary filter, is used to estimate  $\theta_c$ .

## Geometry of Gravitational Acceleration

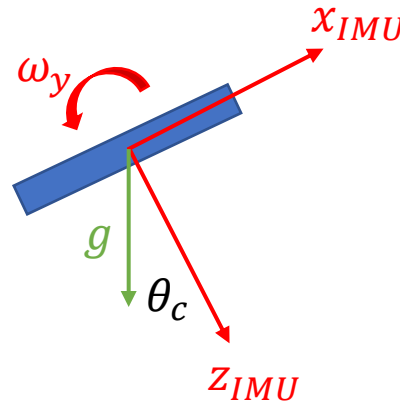
$$\theta_{c,accel}^i = \tan^{-1} \frac{a_x}{a_z}$$

Tracks low-frequency movements well  
No Drift  
Inaccurate with high frequency

## Integration of Gyroscope

$$\theta_{c,gyro}^i = \theta_c^{i-1} + \omega \Delta t$$

Tracks high-frequency movements well  
Prone to drift - inaccurate with low frequency



$$\theta_c^i = \alpha \theta_{c,gyro}^i + (1 - \alpha) \theta_{c,accel}^i$$

$$0 \ll \alpha < 1$$



# Controller Design: State Space

- System model is approximated as linear second order
  - State space control selected to place poles
- Controllability

$$C_M = [B \quad AB] = \begin{bmatrix} 0 & b \\ b & 0 \end{bmatrix} \rightarrow \text{Full Rank, Controllable}$$

- Time Specifications:
  - Settling time,  $t_s = 1s$
  - Maximum Overshoot,  $M_p = 0.05$  (5%)

$$M_p = 0.05 \rightarrow \zeta = \frac{\ln(M_p)}{\sqrt{\pi^2 + \ln^2 M_p}} = 0.69$$

$$t_s = 1 \rightarrow \omega_n = \frac{4}{t_s \zeta} = 5.79$$

$$CLCE: s^2 + 2\zeta\omega_n s + \omega_n^2 = s^2 + 8s + 33.5960 = 0$$

# Controller Design: State Space

- Closed Loop Characteristic of State Space System

$$CLCE: \det(sI - (A - BK)) = 0$$

$$\left| \begin{bmatrix} s & 0 \\ 0 & s \end{bmatrix} - \left( \begin{bmatrix} 0 & 1 \\ a & 0 \end{bmatrix} - \begin{bmatrix} 0 \\ b \end{bmatrix} [k_1 \quad k_2] \right) \right| = 0$$

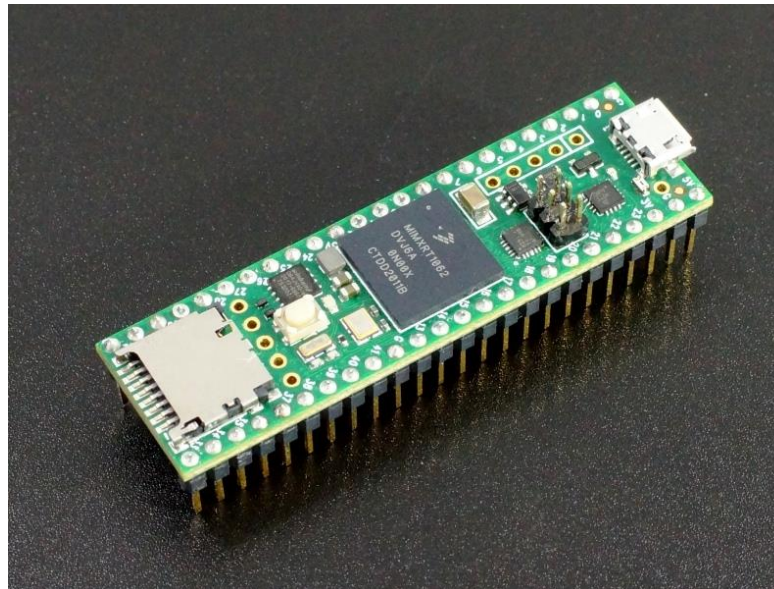
$$\begin{vmatrix} s & -1 \\ -a + k_1b & s + k_2b \end{vmatrix} = 0$$

$$s^2 + k_2bs + a - k_1b = s^2 + 8s + 35.596 = 0$$

$$k_1 = 2.29 \quad k_2 = 0.201$$

# Results: Implementation

- Teensy 4.1 is a fast and capable microcontroller
  - Communication with IMU is performed over SPI at 7MHz
  - Both complementary filter and control loop are implemented in the same callback function
    - This callback is tied to a hardware timer at 200Hz
    - This speed is sufficiently fast to ignore the difference between the discrete and continuous implementations of the controller.





```

void rateCallback() {
    // Read data from the IMU
    IMUGetData(imuData);
    // Compute an angle estimate using the acceleration values
    accelY = (1 - LOW_PASS_ALPHA) * imuData[0] / ACCEL_SENSITIVITY_2 + LOW_PASS_ALPHA * accelY;
    accelZ = (1 - LOW_PASS_ALPHA) * imuData[1] / ACCEL_SENSITIVITY_2 + LOW_PASS_ALPHA * accelZ;
    thetaAccel = - atan2f(accelY, accelZ);
    // Compute an angle estimate using the gyroscope values
    thetaDotX = imuData[2] / GYRO_SENSITIVITY_250 * DEG2RAD;
    thetaGyro = thetaX + thetaDotX * DT;
    // Complementary filter
    thetaX = COMP_FILT_ALPHA * thetaGyro + (1 - COMP_FILT_ALPHA) * thetaAccel;

    // Check that the device is still in a reasonable position, otherwise shut the motor down.
    if (abs(thetaX) > SHUTDOWN_THRESHOLD) {
        controlActive = false;
    }
    if (controlActive) {
        // Compute the control input using Kp, Kd gains
        controlInput = Kp * (thetaX - THETA_OFFSET) + Kd * thetaDotX;
        // Convert the control input from Nm to A
        controlInput = controlInput * TORQUE_CONSTANT;
        controlInput = max(min(controlInput, MAX_CURRENT), -MAX_CURRENT); // Don't command outside motor operating range
        // Set the torque
        odrive.SetCurrent(0, controlInput);
    } else {
        // Control is not active, set torque to zero.
        controlInput = 0;
        odrive.SetCurrent(0, 0);
    }
}

```

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    thetaAccel = - atan2f(accelY, accelZ);
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    // Complementary filter
    thetaX = COMP_FILT_ALPHA * thetaGyro + (1 - COMP_FILT_ALPHA) * thetaAccel;

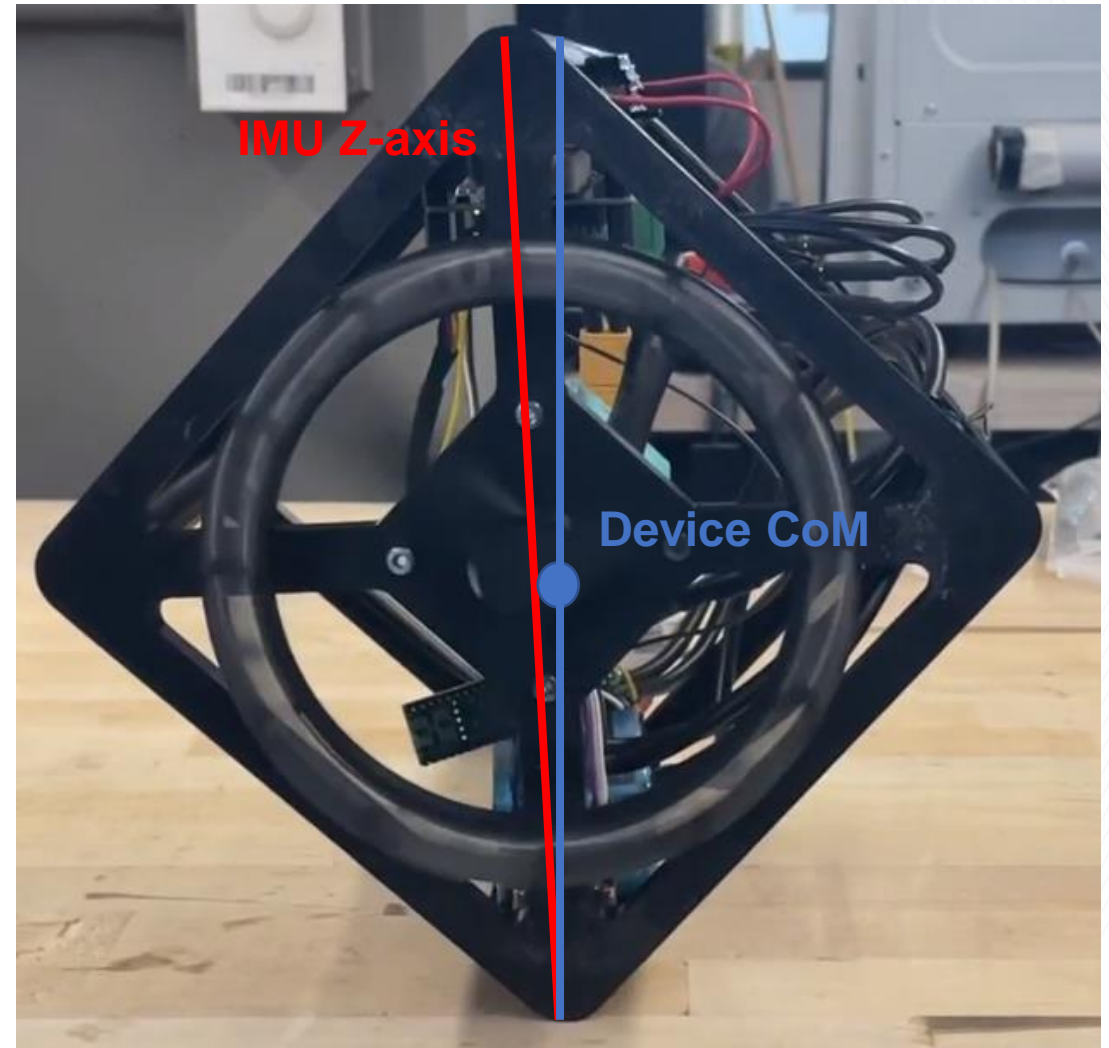
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}

```

# Results: Implementation

- The center of mass of the entire device is not necessarily aligned with the z-axis of the IMU
  - An offset angle,  $\theta_{offset}$ , is estimated by trying to manually balance the device with no control
  - This offset angle is subtracted from the measured angle when determining the error

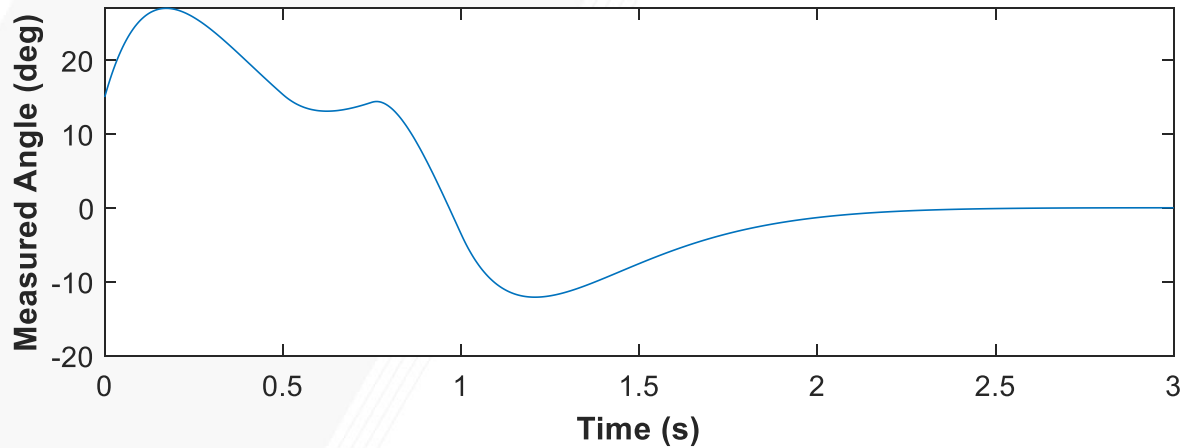
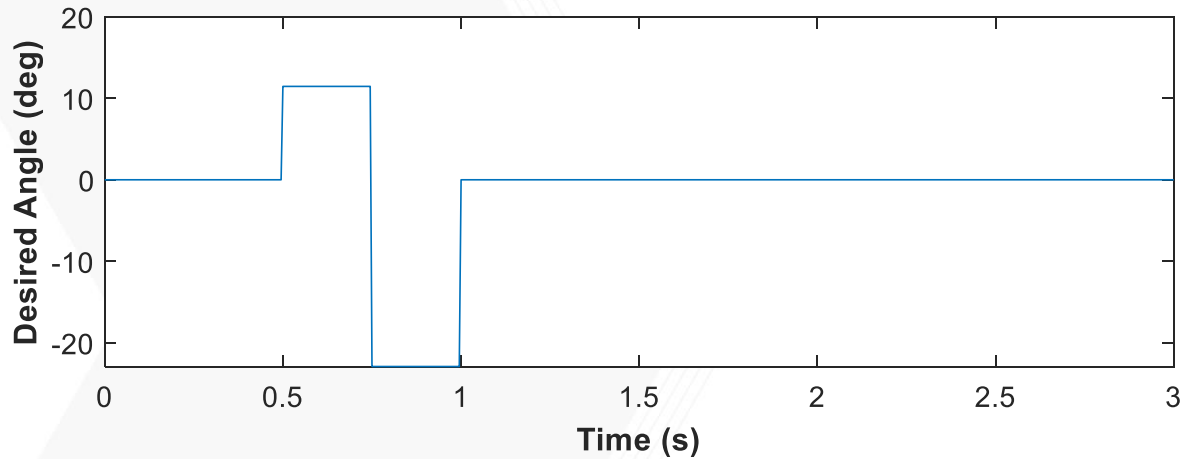


IMU Z-axis vs COM



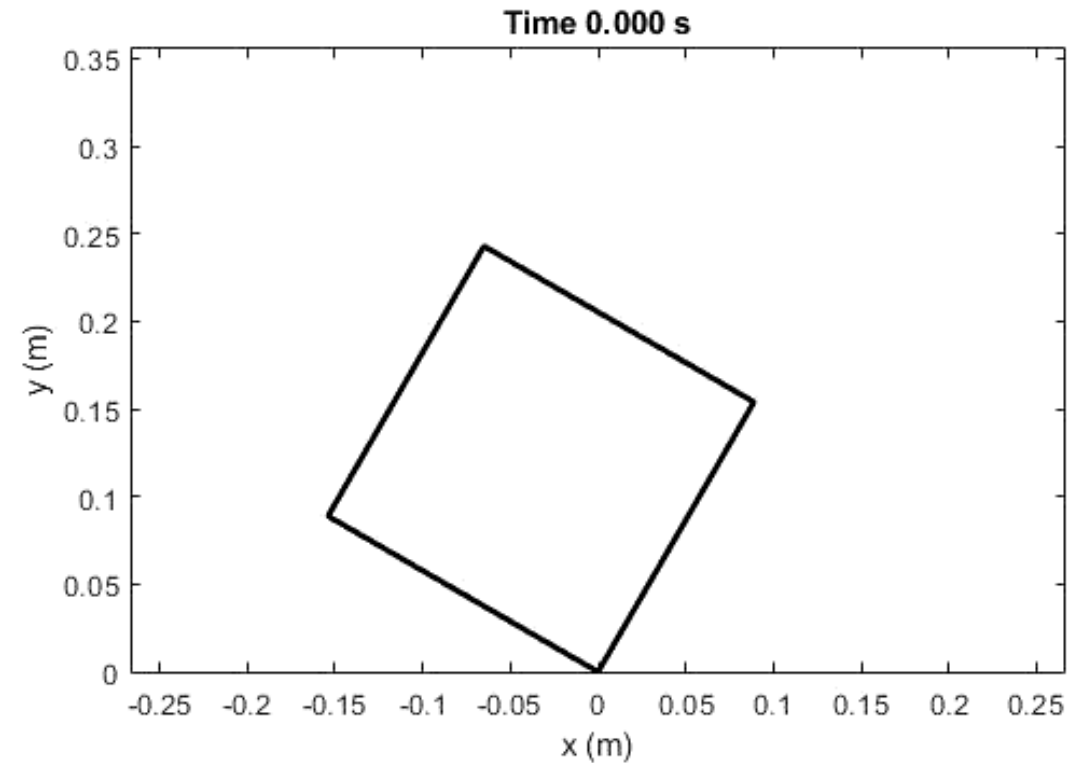
# Results: Simulation

## Closed Loop Step Response Simulating Perturbations from Equilibrium

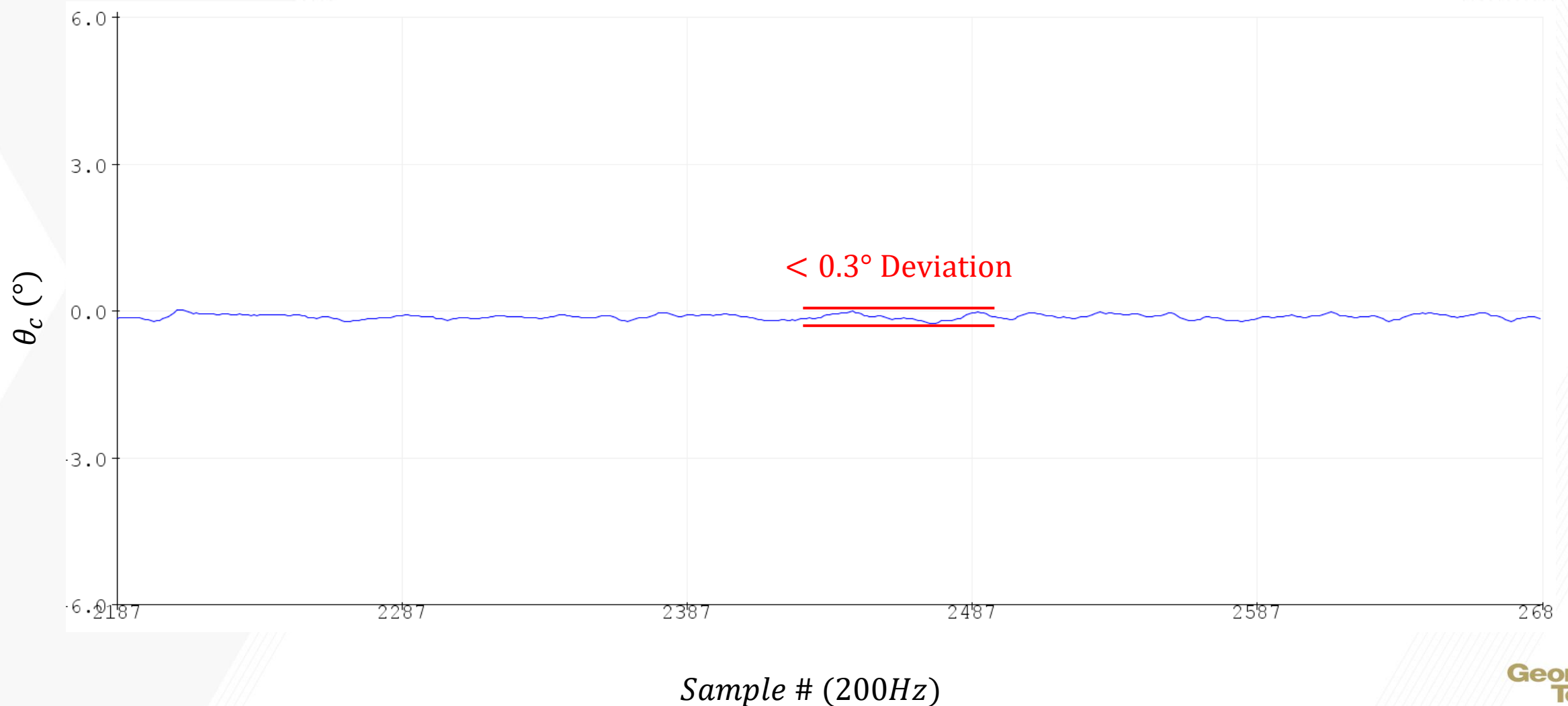


## Closed Loop Step Response Simulation

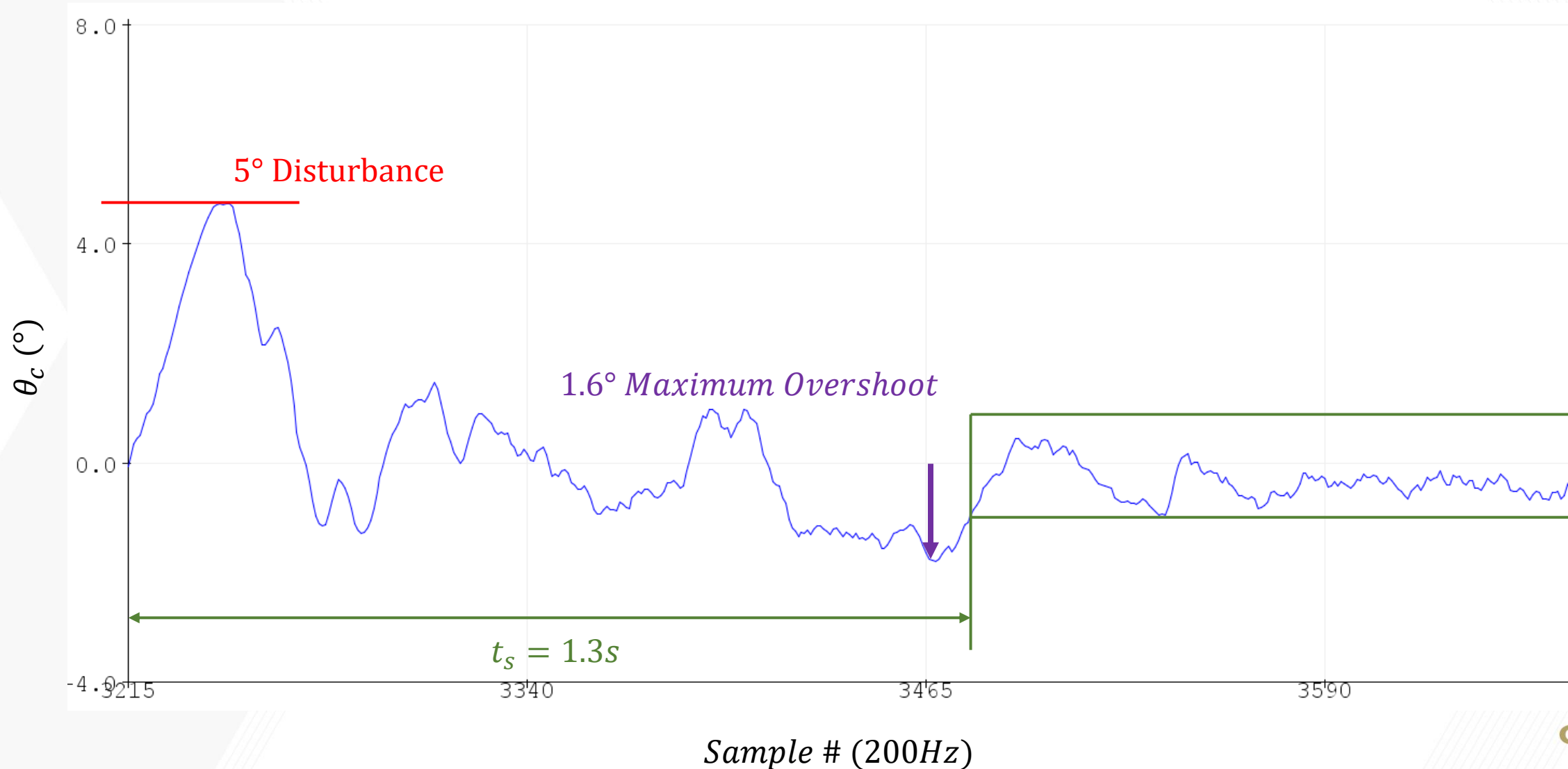
- Initial Conditions:  $\theta_c = 15^\circ$  and  $\dot{\theta}_c = 3 \frac{rad}{s}$
- K Gains: [2.29 0.201]



# Results: Steady State Balancing on Device

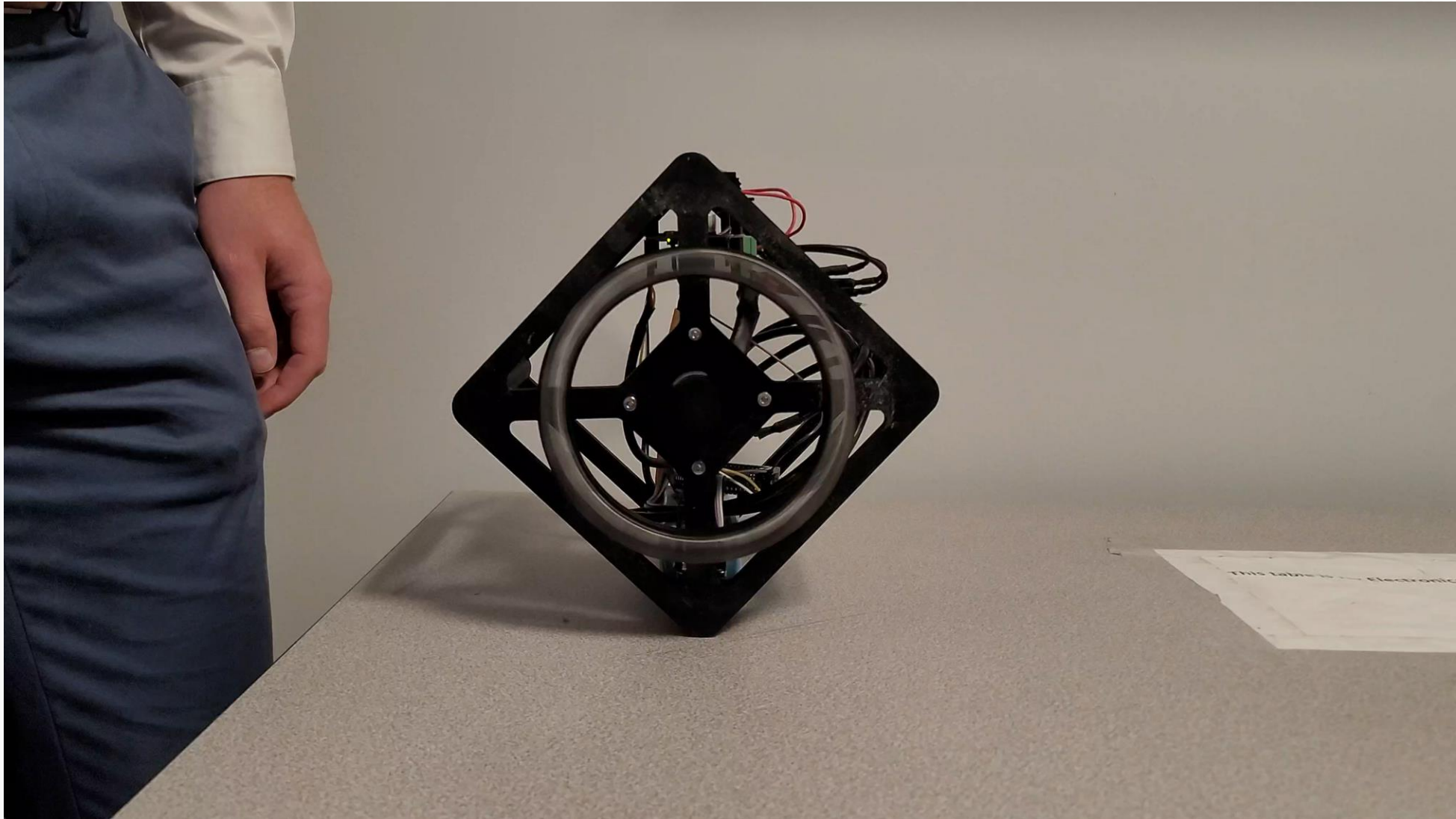


# Results: Disturbance Rejection on Device



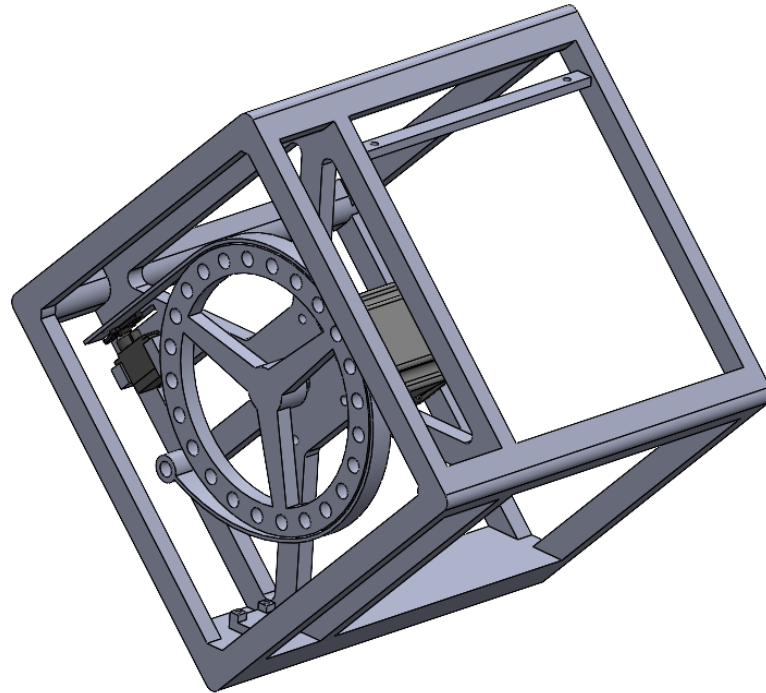
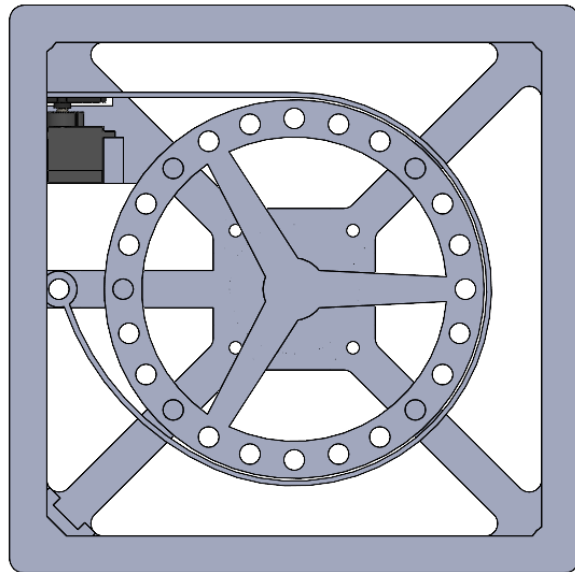


# Video

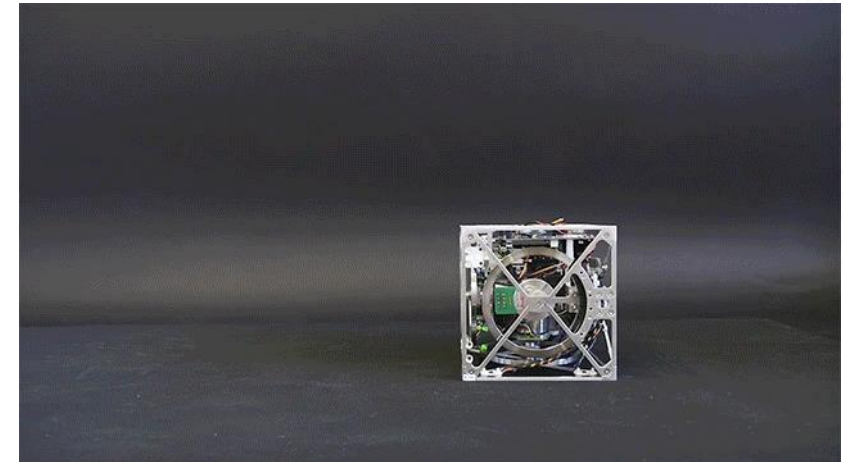


# Conclusion

- Project Successful
- Controlling with state space works well
  - Cue-B is stable over a fairly wide range of control gains.
- Next step is to implement a brake to allow Cue-B to "stand" from rest



Cue-B\_v2 – CAD model



Cubli – Standing and Balancing

# Questions?