

Classical Mechanics (Phys 601) - November 8, 2011

* Euler's equations:

$$\vec{\Gamma}^{(e)} = \left(\frac{d\vec{L}}{dt} \right)_{\text{inertial}} = \left(\frac{d\vec{L}}{dt} \right)_{\text{body}} + \vec{\omega} \times \vec{L}$$

($\vec{L} = I\vec{\omega}$, with I constant in body frame)

$$\vec{\Gamma}^{(e)} = I \frac{d\vec{\omega}}{dt} + \vec{\omega} \times (I\vec{\omega})$$

In principal axes frame:

$$\Gamma_i^{(e)} = I_i \frac{d\omega_i}{dt} + \sum_{j,k} \epsilon_{ijk} \omega_j \omega_k I_k$$

or component-wise:

$$\begin{cases} \Gamma_1^{(e)} = I_1 \dot{\omega}_1 - \omega_2 \omega_3 (I_2 - I_3) \\ \Gamma_2^{(e)} = I_2 \dot{\omega}_2 - \omega_3 \omega_1 (I_3 - I_1) \\ \Gamma_3^{(e)} = I_3 \dot{\omega}_3 - \omega_1 \omega_2 (I_1 - I_2) \end{cases}$$

Note: if I is not constant

$$\Gamma_i^{(e)} = \frac{d}{dt} (I_i \omega_i) + \sum_{j,k} \epsilon_{ijk} \omega_j \omega_k I_k$$

\Rightarrow these equations require the torque in the moving rigid body principal axes frame

* Torque-free motion: $\vec{\tau}^{(e)} = \vec{0} \Rightarrow \left(\frac{d\vec{L}}{dt}\right)_{\text{inertial}} = \vec{0}$

Kinetic energy in principal axes frame:

$$T = \frac{1}{2} \omega^T I \omega = \frac{1}{2} (I_1 \omega_1^2 + I_2 \omega_2^2 + I_3 \omega_3^2)$$

Equations of motion:

$$\begin{cases} I_1 \dot{\omega}_1 = \omega_2 \omega_3 (I_2 - I_3) \\ I_2 \dot{\omega}_2 = \omega_3 \omega_1 (I_3 - I_1) \\ I_3 \dot{\omega}_3 = \omega_1 \omega_2 (I_1 - I_2) \end{cases} \quad \text{Spherical top:} \quad \begin{cases} I_1 \dot{\omega}_1 = 0 \\ I_2 \dot{\omega}_2 = 0 \Rightarrow \bar{\omega} \text{ constant} \\ I_3 \dot{\omega}_3 = 0 \end{cases}$$

Symmetric top: $I_1 = I_2 \neq I_3 \rightarrow \text{example: } \rho(r_{\perp}, z)$

$$\Rightarrow \begin{cases} I_1 \dot{\omega}_1 = \omega_2 \omega_3 (I_1 - I_3) \\ I_1 \dot{\omega}_2 = \omega_3 \omega_1 (I_3 - I_1) \\ I_3 \dot{\omega}_3 = 0 \end{cases} \Rightarrow \omega_3 \text{ is conserved}$$

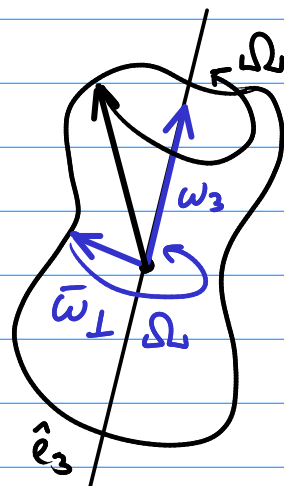
Introduce: $\Omega = \omega_3 \left(\frac{I_3 - I_1}{I_1} \right) = \text{constant}$

$$\Rightarrow \begin{cases} \dot{\omega}_1 = -\Omega \omega_2 \\ \dot{\omega}_2 = \Omega \omega_1 \end{cases} \Leftrightarrow \begin{cases} \ddot{\omega}_1 = -\Omega^2 \omega_1 \\ \ddot{\omega}_2 = -\Omega^2 \omega_2 \end{cases}$$

$$\Rightarrow \begin{cases} \omega_1 = \omega_{\perp} \cos \Omega(t - t_0) \\ \omega_2 = \omega_{\perp} \sin \Omega(t - t_0) = -\frac{\dot{\omega}_1}{\Omega} \\ \omega_3 = \text{constant} \end{cases}$$

with $\omega_{\perp}^2 = \omega_1^2 + \omega_2^2 = \text{constant}$

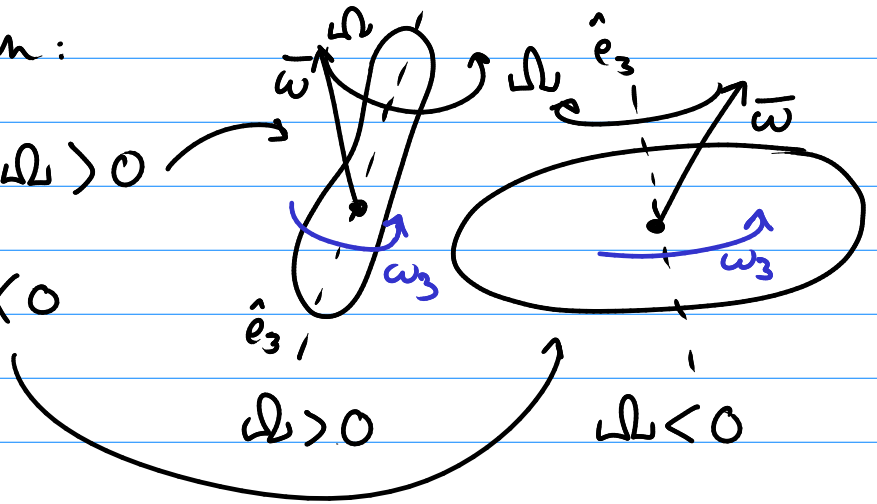
\Rightarrow precession around principal axis \hat{e}_3



Direction of precession:

if $I_1 < I_3 \rightarrow \Omega > 0$
 \hookrightarrow prolate

if $I_1 > I_3 \rightarrow \Omega < 0$
 \hookrightarrow oblate



Magnitude of ω :

$$\omega_1^2 + \omega_2^2 = \omega_{\perp}^2 = \text{constant}$$

$$\omega^2 = \omega_{\perp}^2 + \omega_3^2 = \text{constant} \quad \text{magnitude of angular velocity}$$

At $t = t_0$, $\vec{\omega}$ in \hat{e}_1, \hat{e}_3 plane with angle λ between $\vec{\omega}$ and \hat{e}_3

$$\Rightarrow \begin{cases} \omega_3(t_0) = \omega \cos \lambda \\ \omega_1(t_0) = \omega \sin \lambda \cos \Omega(t - t_0) \\ \omega_2(t_0) = \omega \sin \lambda \sin \Omega(t - t_0) \end{cases}$$

Precession of the earth's axis:

$$\frac{I_3 - I_1}{I_1} \approx \frac{1}{305} \quad (\text{i.e., } I_3 \approx I_1) \rightarrow \text{prolate} \rightarrow \text{precession opposite to earth's rotation}$$

$$\lambda \text{ small} \rightarrow \omega_3 \approx \omega$$

$$\Rightarrow \Omega = \omega_3 \frac{I_3 - I_1}{I_1} \approx \frac{\omega}{305} \Rightarrow T = 305 \text{ days}$$

In reality: $T \approx 14$ months for $\lambda = 6 \times 10^{-7} \text{ rad} = 4 \text{ m at poles}$

Angular momentum :

$$\vec{\Gamma}(\mathbf{e}) = 0 \Rightarrow \left(\frac{d\vec{L}}{dt} \right)_{\text{inertial}} = 0 \Rightarrow \vec{L} = \text{constant of motion}$$

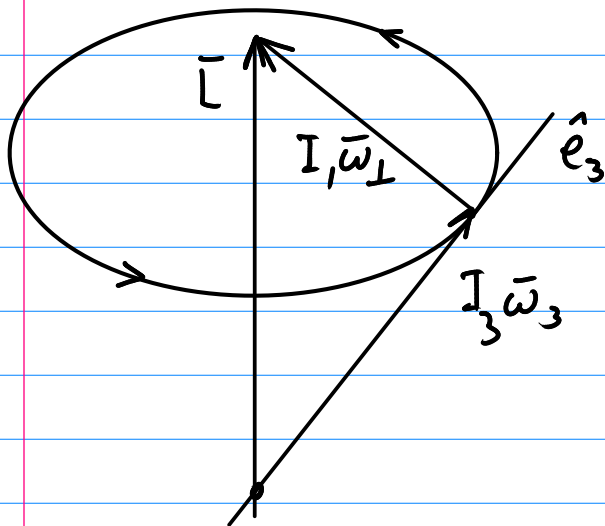
$$\text{and } \vec{L} = I \vec{\omega} = I_1 \vec{\omega}_\perp + I_3 \vec{\omega}_3 \rightarrow \vec{L}, \hat{e}_3, \vec{\omega}_\perp \text{ in plane}$$

$$I_3 \dot{\omega}_3 = 0 \Rightarrow |\vec{\omega}_3| = \text{constant of motion}$$

$$|\vec{\omega}| = \sqrt{\omega_\perp^2 + \omega_3^2} = \text{constant of motion}$$

angle θ between \vec{L} in inertial frame and \hat{e}_3 in body frame:

$$\cos \theta = \frac{\vec{L} \cdot \vec{\omega}_3}{|\vec{L}| \cdot |\vec{\omega}_3|}$$



Asymmetric top : $I_1 \neq I_2 \neq I_3 \rightarrow$ general case

1) $T = \frac{1}{2} \omega^T I \omega = \frac{1}{2} (I_1 \omega_1^2 + I_2 \omega_2^2 + I_3 \omega_3^2) = E = \text{constant of motion}$

2) $\Gamma^{(e)} = 0 \Rightarrow \bar{L} = \text{constant in the inertial frame}$
Because magnitude $\bar{L} \cdot \bar{L}$ is independent of coordinate frame
 $\Rightarrow \bar{L} \cdot \bar{L} = \text{constant of motion in any coordinate frame}$

$$\bar{L} = I \bar{\omega} \Rightarrow \bar{L}^2 = I_1^2 \omega_1^2 + I_2^2 \omega_2^2 + I_3^2 \omega_3^2 = L^2 = \text{constant of motion}$$

$$\begin{aligned} \text{Explicitly : } \frac{d}{dt}(\bar{L}^2) &= 2I_1^2 \omega_1 \dot{\omega}_1 + 2I_2^2 \omega_2 \dot{\omega}_2 + 2I_3^2 \omega_3 \dot{\omega}_3 \\ &= 2I_1 \omega_1 \omega_2 \omega_3 (I_2 - I_3) + 2I_2 \omega_2 \omega_3 \omega_1 (I_3 - I_1) \\ &\quad + 2I_3 \omega_3 \omega_1 \omega_2 (I_1 - I_2) \\ &= 0 \end{aligned}$$

In principle : \searrow arbitrary constants from initial conditions

$$\begin{cases} I_1 \omega_1^2 + I_2 \omega_2^2 = 2E - I_3 \omega_3^2 \\ I_1^2 \omega_1^2 + I_2^2 \omega_2^2 = L^2 - I_3^2 \omega_3^2 \end{cases}$$

$$\Leftrightarrow \begin{pmatrix} I_1 & I_2 \\ I_1^2 & I_2^2 \end{pmatrix} \begin{pmatrix} \omega_1^2 \\ \omega_2^2 \end{pmatrix} = \begin{pmatrix} 2E - I_3 \omega_3^2 \\ L^2 - I_3^2 \omega_3^2 \end{pmatrix}$$

$$\Leftrightarrow \begin{pmatrix} \omega_1^2 \\ \omega_2^2 \end{pmatrix} = \begin{pmatrix} I_1 & I_2 \\ I_1^2 & I_2^2 \end{pmatrix}^{-1} \begin{pmatrix} 2E - I_3 \omega_3^2 \\ L^2 - I_3^2 \omega_3^2 \end{pmatrix}$$

$\Rightarrow \omega_1$ and ω_2 as function of E, L, ω_3^2

Now insert ω_1 and ω_2 :

$$I_3 \dot{\omega}_3 = \omega_1 \omega_2 (I_1 - I_2)$$

\Rightarrow differential equation for $\omega_3(t)$ (hard to solve)

Stability of rotations around principal axes

Special case : consider $\bar{\omega} = \omega_i \hat{e}_i$ along principal axis

$$\Rightarrow \begin{cases} I_1 \dot{\omega}_1 = \omega_2 \omega_3 (I_2 - I_3) = 0 \\ I_2 \dot{\omega}_2 = \omega_3 \omega_1 (I_3 - I_1) = 0 \\ I_3 \dot{\omega}_3 = \omega_1 \omega_2 (I_1 - I_2) = 0 \end{cases} \Rightarrow \bar{\omega} \text{ is constant and remain along axis} \\ \hookrightarrow \text{equilibrium}$$

$$\text{Consider again : } \begin{cases} I_1 \omega_1^2 + I_2 \omega_2^2 + I_3 \omega_3^2 = 2E \\ \underbrace{I_1^2 \omega_1^2}_{L_1^2} + \underbrace{I_2^2 \omega_2^2}_{L_2^2} + \underbrace{I_3^2 \omega_3^2}_{L_3^2} = L^2 \end{cases}$$

$$\Leftrightarrow \begin{cases} \frac{L_1^2}{I_1} + \frac{L_2^2}{I_2} + \frac{L_3^2}{I_3} = 2E \rightarrow \text{ellipsoid in } \bar{L}\text{-space with semi-axes } \sqrt{2EI_i} \\ L_1^2 + L_2^2 + L_3^2 = L^2 \rightarrow \text{sphere in } \bar{L}\text{-space with radius } L \end{cases}$$

$\hookrightarrow L_1, L_2, L_3$ are components of \bar{L} in the principal axes frame \rightarrow follows path on the intersection of sphere and ellipsoid

Assume $I_3 > I_2 > I_1 \Rightarrow$ shortest semiaxis along \hat{e}_1 , etc

For any intersection to exist we must have
 $2EI_1 < L^2 < 2EI_3$

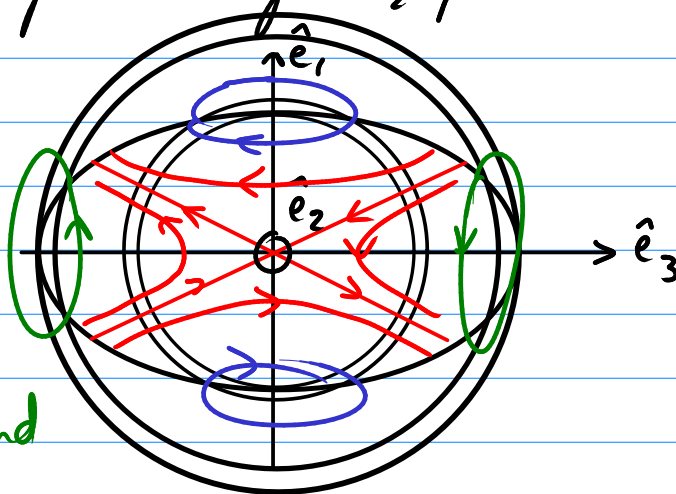
If L^2 just larger than $2EI_1 \rightarrow$ path around \hat{e}_1 pole
 If L^2 just smaller than $2EI_3 \rightarrow$ path around \hat{e}_3 pole

If $L^2 = 2EI_2 \rightarrow$ path through \hat{e}_2 pole

2D equivalent:



rotation in the vicinity of \hat{e}_1 and \hat{e}_3 is stable, but around \hat{e}_2 is unstable



Small oscillations:

$$\bar{\omega} = \begin{pmatrix} \eta_1 \\ \eta_2 \\ \omega_0 + \eta_3 \end{pmatrix} \Rightarrow \begin{cases} I_1 \dot{\eta}_1 = \omega_2 \omega_3 (I_2 - I_3) = \eta_2 \omega_0 (I_2 - I_3) \\ I_2 \dot{\eta}_2 = \omega_3 \omega_1 (I_3 - I_1) = \omega_0 \eta_1 (I_3 - I_1) \\ I_3 \dot{\eta}_3 = \omega_1 \omega_2 (I_1 - I_2) = 0 + O(\eta_1, \eta_2) \end{cases}$$

$$\Rightarrow \begin{cases} \dot{\eta}_1 = \omega_0 \frac{I_2 - I_3}{I_1} \eta_2 \\ \dot{\eta}_2 = \omega_0 \frac{I_3 - I_1}{I_2} \eta_1 \\ \dot{\eta}_3 = 0 \end{cases} \Rightarrow \ddot{\eta}_1 = \omega_0^2 \frac{I_2 - I_3}{I_1} \frac{I_3 - I_1}{I_2} \eta_1$$

$$\Leftrightarrow \begin{cases} \ddot{\eta}_1 = -\Omega^2 \eta_1 \\ \ddot{\eta}_2 = -\Omega^2 \eta_2 \end{cases}$$

with $\Omega^2 = \omega_0^2 \frac{(I_3 - I_1)(I_3 - I_2)}{I_1 I_2}$

If $(I_3 - I_1)(I_3 - I_2) > 0$:

$$\begin{cases} \eta_1 = A_1 \cos(\Omega t + \varphi) \\ \eta_2 = A_2 \cos(\Omega t + \varphi) \end{cases} \Rightarrow \text{stable harmonic oscillations}$$

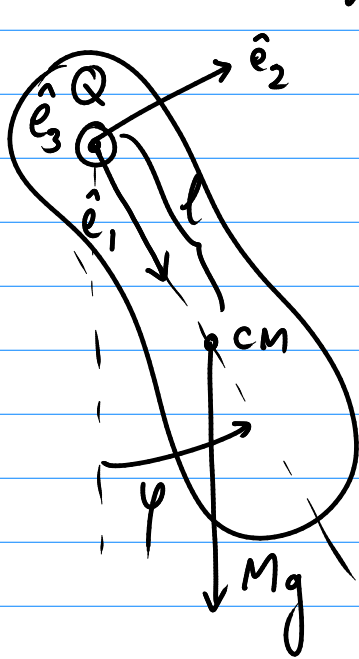
when $I_3 > I_1$ and $I_3 > I_2$
or $I_3 < I_1$ and $I_3 < I_2$
 \Rightarrow largest or smallest moment

If $(I_3 - I_1)(I_3 - I_2) < 0$:

$$\begin{cases} \eta_1 = A_1 e^{|\Omega|t} + B_1 e^{-|\Omega|t} \\ \eta_2 = A_2 e^{|\Omega|t} + B_2 e^{-|\Omega|t} \end{cases} \Rightarrow \text{unstable when middle moment of inertia}$$

* Motion with torque: Compound pendulum

Rigid body rotating around a fixed axis \hat{e}_3 (not principal)
(not through center of mass!)



create orthonormal rigid-body reference frame with \hat{e} , through center of mass $\rightarrow \bar{R} = l \hat{e}$,

Degree of freedom: φ

$$\text{Torque: } \bar{\Gamma}^{(e)} = \bar{R} \times M \bar{g}$$

$$\Rightarrow \Gamma_3^{(e)} = -Mgl \sin \varphi$$

$$\frac{d\bar{L}}{dt} = \bar{\Gamma}^{(e)} \Leftrightarrow \frac{d}{dt} (I \bar{\omega}) = \bar{\Gamma}^{(e)} \quad \bar{\omega} = (0, 0, \dot{\varphi})$$

$$\Leftrightarrow I_{33} \ddot{\varphi} = -Mgl \sin \varphi$$

$$I_{33} = \int d^3 \bar{r} \rho(\bar{r}) (x_{\bar{1}}^2 + x_{\bar{2}}^2) = \int d^3 \bar{r} \rho(\bar{r}) r_{\perp}^2$$

$$\rightarrow \ddot{\varphi} = - \frac{Mgl}{I_{33}} \sin \varphi \approx - \frac{Mgl}{I_{33}} \varphi \quad \text{for small } \varphi$$

\rightarrow harmonic oscillations with frequency

$$\Omega_Q^2 = \frac{Mgl}{I_{33}} \quad (\text{around point } Q)$$

Parallel-axis theorem: $I_{33} = \bar{I}_{33} + M l^2$

Radius of gyration:

$$\bar{I}_{33} = M \bar{k}^2$$

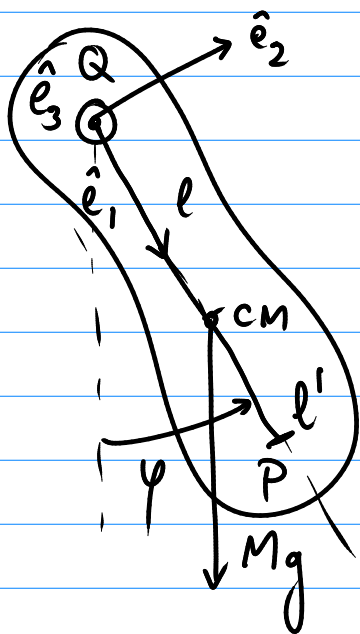
$$I_{33} = M \bar{k}^2 + M l^2 = M k^2$$

$$k^2 = \bar{k}^2 + l^2$$

$$\Rightarrow \Omega_Q^2 = \frac{g l}{\bar{k}^2 + l^2} = \frac{g}{l'}$$

$$\text{with } l' = \frac{l^2 + \bar{k}^2}{l} = l + \frac{\bar{k}^2}{l} = \text{equivalent length}$$

Consider now the axis of rotation in the point P

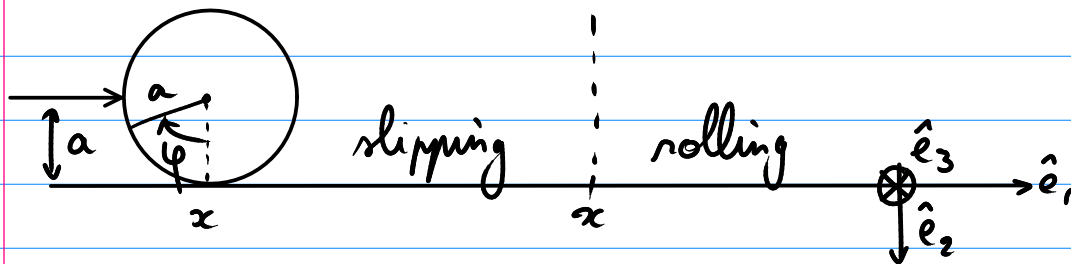


$$\Omega_P^2 = \frac{Mg(l' - l)}{M((l' - l)^2 + \bar{k}^2)} \quad (\text{around point P})$$

$$= \frac{g}{l' - l + \frac{\bar{k}^2}{l' - l}} = \frac{g}{\frac{\bar{k}^2}{l} + l} = \Omega_Q^2$$

→ connection to center of percussion of baseball bat or tennis racket

* Rolling and sliding billiard ball



$$I_1 = I_2 = I_3 = \frac{2}{5} M a^2$$

friction $F_{\parallel} = \mu F_{\perp} = -\mu g M \hat{e}_1 \Rightarrow \ddot{x} = -\mu g \quad (1)$

$\frac{dL_3}{dt} = I_3 \ddot{\varphi} = F_{\parallel} a \Rightarrow a \ddot{\varphi} = \frac{5}{2} \mu g \quad (2)$

Hit center of ball:

→ pure sliding immediately after impulse

(1) $\Rightarrow \dot{x} = v_0 - \mu g t$ $(x(0) = 0, \dot{x}(0) = v_0)$

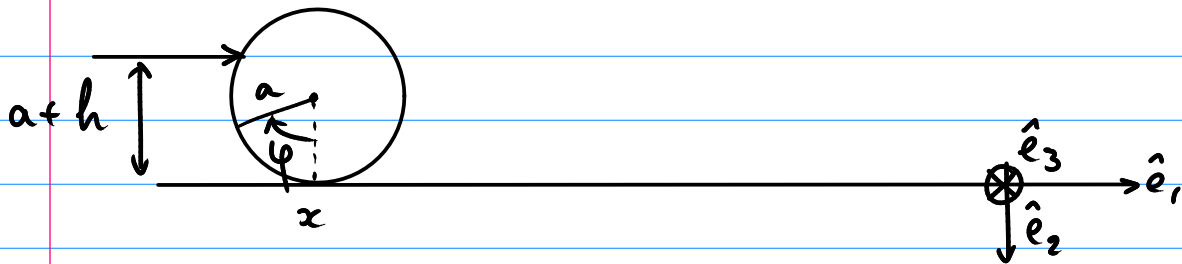
(2) $\Rightarrow a \dot{\varphi} = \frac{5}{2} \mu g t$ $(\varphi(0) = 0, \dot{\varphi}(0) = 0)$

rolling without slipping when

$$\dot{x} = a \dot{\varphi} \Leftrightarrow v_0 - \mu g t = \frac{5}{2} \mu g t \Leftrightarrow t_1 = \frac{2}{7} \frac{v_0}{\mu g}$$

$$\Rightarrow \begin{cases} \dot{x}(t_1) = v_0 - \mu g t_1 = \frac{5}{7} v_0 \\ x(t_1) = v_0 t_1 - \frac{1}{2} \mu g t_1^2 = \frac{2}{7} \frac{v_0^2}{\mu g} - \frac{1}{2} \frac{4}{49} \frac{v_0^2}{\mu g} = \frac{12}{49} \frac{v_0^2}{\mu g} \end{cases}$$

Hit a height h above center:



$$\Delta p_x = \int F_x(t) dt = \text{impulse} = Mv_o$$

$$\Delta L = \int h F_x(t) dt = h \cdot \text{impulse} = I\omega_o$$

$$\Rightarrow h M v_o = I \omega_o \Leftrightarrow h v_o = \frac{2}{5} a^2 \omega_o$$

1) $h = \frac{2}{5} a \Rightarrow v_o = a \omega_o \rightarrow$ no slipping because $\dot{x} = a \dot{\phi}$ at $t=0$

2) $h < \frac{2}{5} a \Rightarrow v_o > a \omega_o \rightarrow$ slipping and friction retards the ball
(see above for $h=0$)

3) $h > \frac{2}{5} a \Rightarrow v_o < a \omega_o \rightarrow$ ball rotates faster than it rolls \rightarrow friction speeds up the ball