

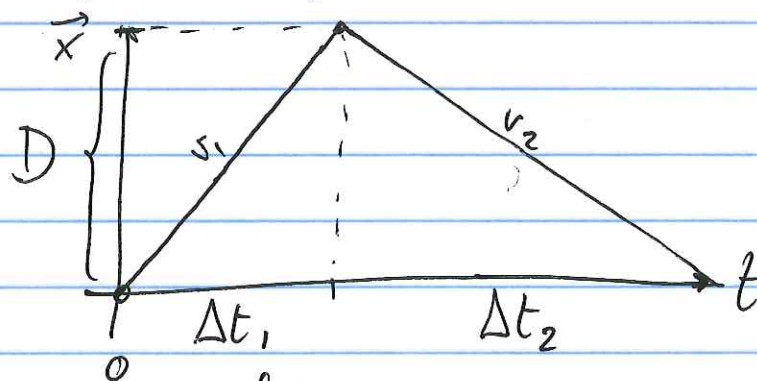
$$\text{average speed} = \frac{\text{total distance}}{\text{total time}} = \frac{d}{\Delta t}$$

(scalar quantity)

$$\text{average velocity} = \frac{\text{displacement}}{\text{total time}} = \frac{\Delta \vec{x}}{\Delta t}$$

(vector quantity)

Example: my weekend trip to VA Beach



$$v_1 = 100 \text{ km/h}$$

$$v_2 = 80 \text{ km/h}$$

what was my average speed for this entire trip?

$$\text{average speed} = \frac{\text{total distance}}{\text{total time}} = \frac{2D}{\Delta t_1 + \Delta t_2}$$

$$\Delta t_1 = \frac{D}{100 \text{ km/h}}$$

$$\Delta t_2 = \frac{D}{80 \text{ km/h}}$$

$$\begin{aligned} \text{average speed} &= \frac{2D}{\frac{D}{100 \text{ km/h}} + \frac{D}{80 \text{ km/h}}} = \frac{2}{\frac{1}{100 \text{ km/h}} + \frac{1}{80 \text{ km/h}}} \\ &= 85 \text{ km/h} \end{aligned}$$

velocity = rate of change of the position = $\frac{\Delta \vec{x}}{\Delta t}$
 = slope of the position vs. time in a position vs. time graph

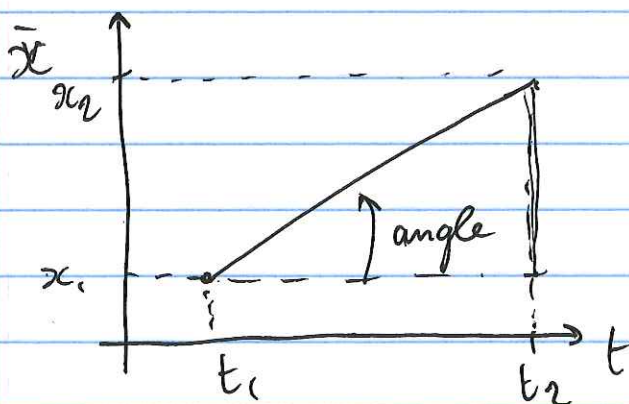
+ Acceleration = rate of change of the velocity = $\frac{\Delta \vec{v}}{\Delta t}$
 = slope of the velocity in a velocity vs. time graph

Example: accelerating car

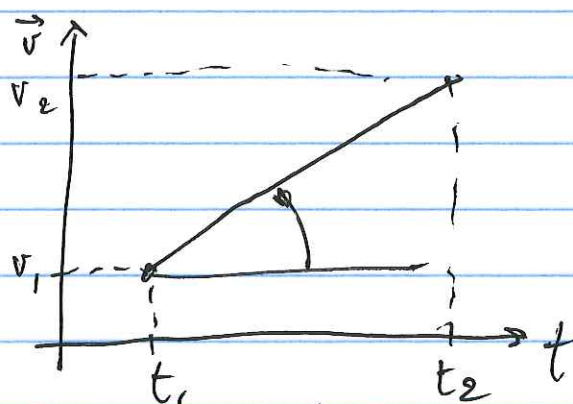
$t[s]$	$\vec{v}[m/s]$
0	0
10	+30
20	+60
30	+90

$$\vec{a} = \frac{\Delta \vec{v}}{\Delta t} = \frac{+30 m/s}{10 s} = 3 m/s^2$$

$$\Delta \vec{v} = \vec{v}_{\text{later}} - \vec{v}_{\text{earlier}}$$

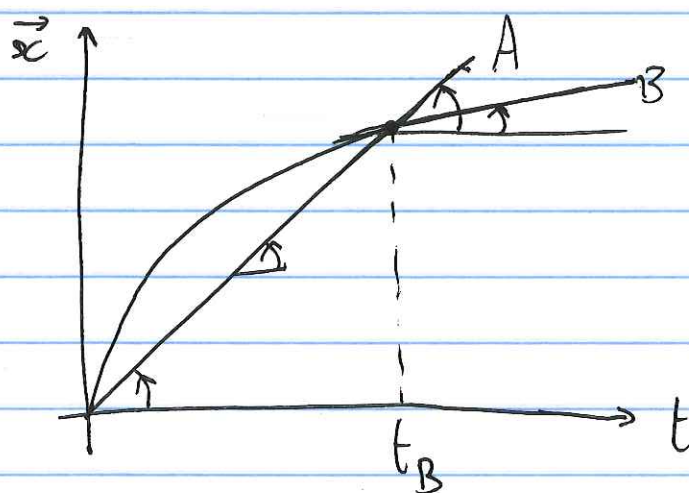
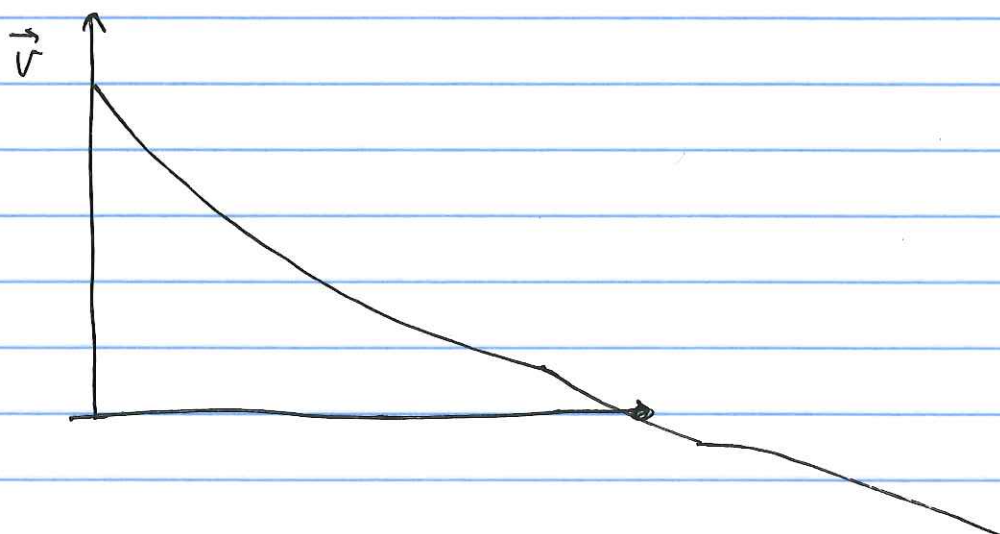
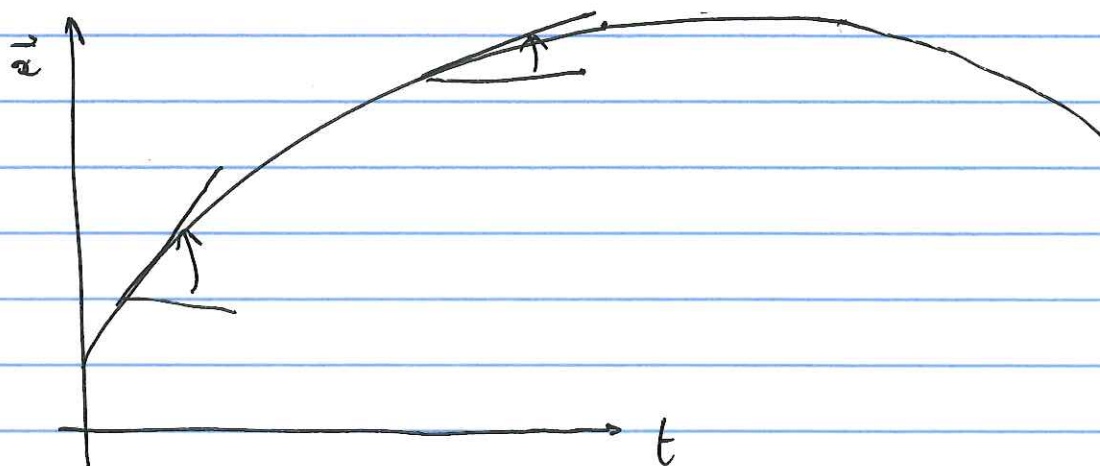


$$\vec{v} = \frac{\Delta \vec{x}}{\Delta t} = \frac{x_2 - x_1}{t_2 - t_1}$$



$$\vec{a} = \frac{\Delta \vec{v}}{\Delta t} = \frac{v_2 - v_1}{t_2 - t_1}$$

$$\text{slope} = \tan(\text{angle}) = \frac{\text{opposite}}{\text{adjacent}}$$



Formulas for 1D kinematics

$$\left. \begin{array}{l} \text{start} \\ t_1 = 0 \\ x_1 = x_0 \\ v_1 = v_0 \end{array} \right\} \quad \left. \begin{array}{l} \text{finish} \\ t_2 = t \\ x_2 = x \\ v_2 = v \end{array} \right\}$$

$$\vec{a}_{\text{avg}} = \vec{a} = \frac{\Delta \vec{v}}{\Delta t} = \frac{v_2 - v_1}{t_2 - t_1} = \frac{v - v_0}{t}$$

$$\vec{v}_{\text{avg}} = \frac{\Delta \vec{x}}{\Delta t} = \frac{x_2 - x_1}{t_2 - t_1} = \frac{x - x_0}{t}$$

$$x = x_0 + \vec{v}_{\text{avg}} t$$

average velocity

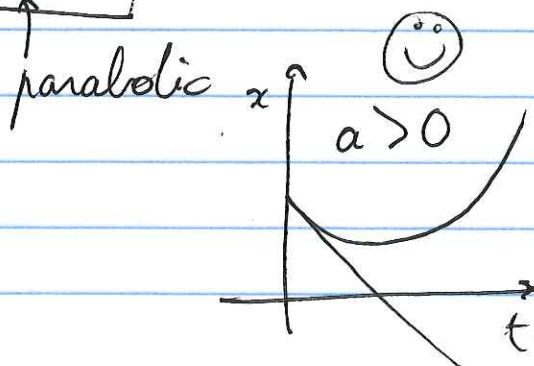
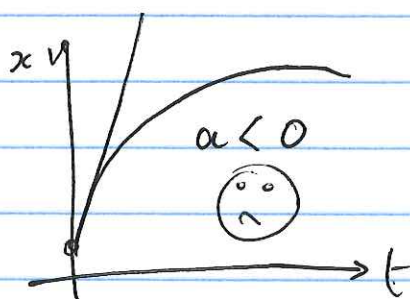
$$\vec{v} = \vec{v}_0 + \vec{a}_{\text{avg}} t = \vec{v}_0 + \vec{a} t \rightarrow t = \frac{v - v_0}{a}$$

$$\vec{v}_{\text{avg}} = \frac{\vec{v}_0 + \vec{v}}{2} = \frac{\vec{v}_1 + \vec{v}_2}{2}$$

$$x = x_0 + \vec{v}_{\text{avg}} t = x_0 + \left(\frac{v_0 + v}{2} \right) t$$

$$x = x_0 + \left(\frac{v_0 + v_0 + at}{2} \right) t$$

$$x = x_0 + v_0 t + \frac{1}{2} a t^2$$



parabolic

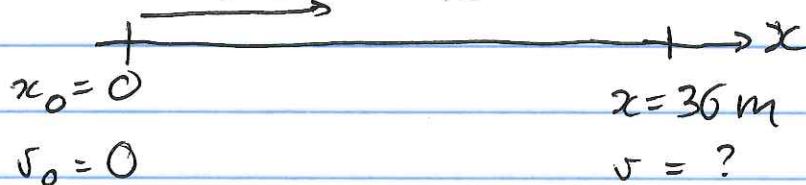
$$x = x_0 + \left(\frac{v_0 + v}{2} \right) t$$

$$x = x_0 + \left(\frac{v_0 + v}{2} \right) \left(\frac{v - v_0}{a} \right)$$

$$x = x_0 + \frac{v^2 - v_0^2}{2a}$$

$$\boxed{v^2 = v_0^2 + 2a(x - x_0)}$$

Example: how long does it take a car to travel 36m if it accelerates from rest with $\vec{a} = +2.0 \text{ m/s}^2$



$$a = +2.0 \text{ m/s}^2$$

$$\boxed{x = x_0 + v_0 t + \frac{1}{2} a t^2}$$

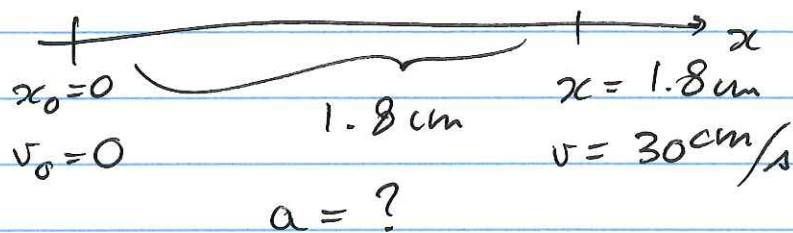
$$36 \text{ m} = 0 \text{ m} + 0 \text{ m/s} t + \frac{1}{2} (2.0 \text{ m/s}^2) t^2$$

$$36 \text{ m} = \frac{1}{2} (2.0 \text{ m/s}^2) t^2 \rightarrow t^2 = \frac{2(36 \text{ m})}{2.0 \text{ m/s}^2}$$

$$\begin{matrix} 0 \text{ m/s} & +2.0 \text{ m/s}^2 \\ \parallel & \parallel \end{matrix} t = 6 \text{ s}$$

$$v? \quad v^2 = v_0^2 + 2a(\underbrace{x - x_0}_{36 \text{ m}}) \Rightarrow v = 12 \text{ m/s}$$

Example: left ventricle accelerates blood from rest to 30 cm/s in a distance of 1.8 cm . What is the acceleration? What is the time required?



$$v^2 = v_0^2 + 2a(x - x_0)$$

$$\hookrightarrow a = \frac{v^2 - v_0^2}{2(x - x_0)} = \frac{(30 \text{ cm/s})^2}{2(1.8 \text{ cm})} = 2.5 \frac{\text{m}}{\text{s}^2}$$

$$\boxed{v = v_0 + at} \rightarrow t = \frac{v - v_0}{a} = \frac{30 \text{ cm/s}}{2.5 \text{ m/s}^2} = 0.12 \text{ s}$$