

PHYS 107 - Week 2 - Friday

Q Any questions * 2D kinematics \rightarrow vectors in 2 dimensions

Motion in the two dimensions can be treated independently!
 a_x, a_y = acceleration in the x direction and in the y direction

v_x, v_y = velocity in the x and y directions

$$\rightarrow x = x_0 + v_{0,x}t + \frac{1}{2}a_x t^2$$

$$v_x = v_{0,x} + a_x t$$

$$v_x^2 = v_{0,x}^2 + 2a_x(x - x_0)$$

$$y = y_0 + v_{0,y}t + \frac{1}{2}a_y t^2$$

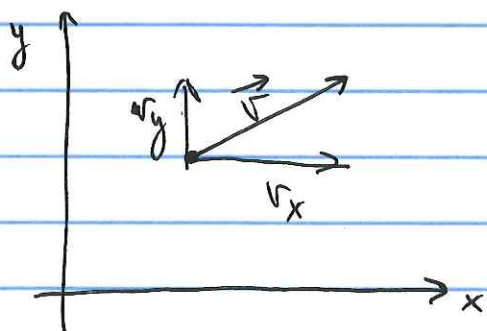
$$v_y = v_{0,y} + a_y t$$

$$v_y^2 = v_{0,y}^2 + 2a_y(y - y_0)$$

Ballistic motion \rightarrow $a_x = 0$

same formulas $a_y = -g$

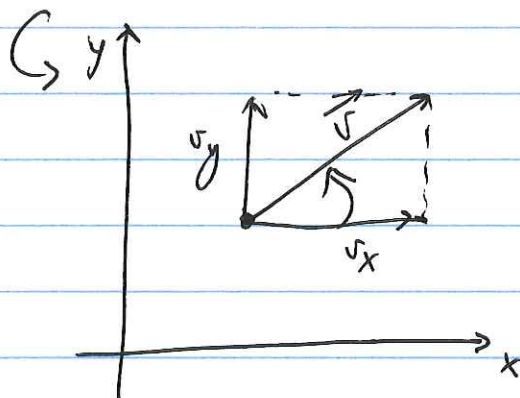
However, need to think efficiently in these 2 dimensions
 \rightarrow vectors



$$\begin{aligned} \vec{r} &= (v_x, v_y) \\ \vec{a} &= (a_x, a_y) \end{aligned} \left. \vphantom{\begin{aligned} \vec{r} &= (v_x, v_y) \\ \vec{a} &= (a_x, a_y) \end{aligned}} \right\} \begin{array}{l} \text{magnitude} \\ \text{direction} \end{array}$$

* Vectors : quantity with a magnitude and direction

consider vector $\vec{v} = (v_x, v_y) = \underline{\text{components}}$



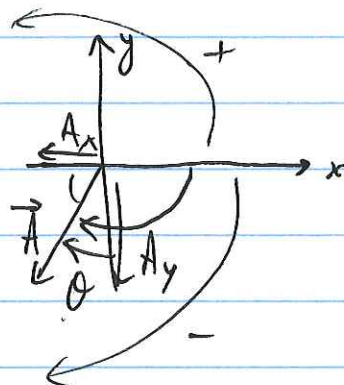
magnitude $|\vec{v}| = \sqrt{v_x^2 + v_y^2}$
(Pythagorean theorem)

direction = angle with
x axis then: $\tan \theta = \frac{v_y}{v_x}$

$\tan \theta = \frac{\text{opposite}}{\text{adjacent}}$

~~(v_x, v_y)~~ $(v_x, v_y) \rightarrow \begin{cases} |\vec{v}| = \sqrt{v_x^2 + v_y^2} \\ \tan \theta = \frac{v_y}{v_x} \end{cases}$

$|\vec{v}|, \theta \rightarrow \begin{cases} v_x = |\vec{v}| \cos \theta \\ v_y = |\vec{v}| \sin \theta \end{cases}$



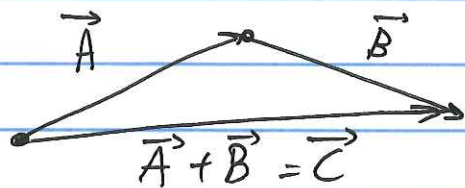
$\vec{A} = (A_x, A_y)$
 $A_x = |\vec{A}| \cos \left(-\theta - \frac{\pi}{2} \right)$
 $A_y = |\vec{A}| \sin \left(-\theta - \frac{\pi}{2} \right)$

or $A_x = -|\vec{A}| \cos \left(\frac{\pi}{2} - \theta \right)$

x - component: along the x axis, sign given by direction
y - component: along the y axis, sign given by direction

Q Vectors 48

* Adding vectors "head to toe"



$$\vec{A} + \vec{B} = \vec{C}$$

$$\hookrightarrow \begin{aligned} A_x + B_x &= C_x \\ A_y + B_y &= C_y \end{aligned}$$

Note that $|\vec{A}| + |\vec{B}| \neq |\vec{C}|$
(unless they are parallel and in the same direction)

$$(\vec{A} + \vec{B}) + \vec{C} = \vec{A} + (\vec{B} + \vec{C})$$

order doesn't matter

$$\vec{A} - \vec{B} = \vec{A} + (-\vec{B})$$

where $-\vec{B}$ has the
 \rightarrow same magnitude as \vec{B}
 \rightarrow opposite direction of \vec{B}

Q Vectors 2a-b

Multiplication by a scalar. $\vec{B} = r \vec{A}$

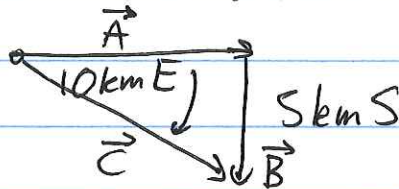
\uparrow
scalar

\rightarrow magnitude $|\vec{B}|$ is r times magnitude $|\vec{A}|$
 \rightarrow direction is unchanged

example $4\vec{A} = \vec{A} + \vec{A} + \vec{A} + \vec{A}$

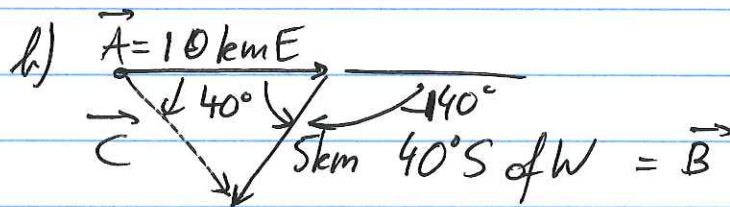
Examples: a) I walk 10 km E, then 5 km S
What is my total displacement?

displacement is a vector \rightarrow magnitude, direction



$$\text{magnitude } |\vec{C}| = \sqrt{(10\text{ km})^2 + (5\text{ km})^2} = 11.2\text{ km}$$

direction θ with E axis \parallel : $\tan \theta = \frac{5\text{ km}}{10\text{ km}} = 26.6^\circ$
"South of East"



\rightarrow use components $\vec{A} = (10\text{ km}, 0)$
 $\vec{B} = (5\text{ km} \cos(-140^\circ), 5\text{ km} \sin(-140^\circ))$
 $\vec{C} = \vec{A} + \vec{B}$: $C_x = 10\text{ km} + 5\text{ km} \cos(-140^\circ)$
 $C_y = 0\text{ km} + 5\text{ km} \sin(-140^\circ)$

$$\rightarrow |\vec{C}| = \sqrt{(C_x)^2 + (C_y)^2}$$

$$\tan \theta = \frac{C_y}{C_x}$$