**PROGRAM**

**PRESIDING:**

**CONDUCTING:**

**OPENING HYMN:**

**OPENING PRAYER:**

**WELCOME REMARKS:**

**INSTRUCTIONS:**

INSTRUCTIONS TO START OF THE GAME:

* Divide all the young men into three groups.
* Each person has a different role.
  + A leader
  + Points Tracker
* Each group was given a 50 points per group as an initial point. These points will increase or decrease every game/station that they have accomplished or failed, also your point will be deducted based on their teamwork, attitudes, and relationship with other groups.
* Throughout the games, each group will be followed by their Spectators (Youth Leaders)
  + NOTE TO THE YOUTH LEADERS: YOU ARE THE ONE WHO WILL FACILITATE EVERY GAME TO YOUR ASSIGNED GROUP. SO PLEASE FAMILIARIZE THE ACTIVITIES
* If there is a game that you don’t know the answer, you will have a choice as a group to ask for answer from your assigned Spectator, BUT 10 points will be deducted to your points as a group.
* Lastly, each team will need to prepare their yell. First team to finish their yell will have the opportunity to start the game.

START

* To start, each group will pick a number from our number picker (bunutan) so that we will know what station or game they are going to start.

**CLOSING REMARKS:**

**CLOSING HYMN:**

**CLOSING PRAYER & BLESSING OF THE FOOD:**

***\*\*\*CLEAN AS YOU GO\*\*\****

GAMES:

PHYSICAL GAMES

1. TIE ME AND BE ONE
2. DON’T CRACK IT!
3. WATER BALLOON!

SPIRITUAL GAMES

1. COMPLETE THE SCRIPTURE VERSE (Sacrament Prayer)
2. 3 MINUTES TO WIN IT!

SOCIAL GAMES

1. DO YOU KNOW ME?
2. KEEP THE BALLOON UP!
3. FOLLOW THE LEADER!

EMOTIONAL GAMES

1. WHO AM I?
2. SHARING TIME! (ALL OF US)