ssb

May 29, 2021

William Daniel Taylor

Space Science with Python: Part 2

Kepler's First Law

Kepler's first law of planetary motion is this: The orbit of a planet is an ellipse with the Sun at one of two foci.

This exercise explores the Solar System Barycenter (SSB).

```
[1]: # last tutorial loaded two or three kernels, and projects often require more
# SPICE allows the use of a "kernel meta file" that we can furnish to load
# every kernel we need
import datetime
import spiceypy
import numpy as np
from matplotlib import pyplot as plt

spiceypy.furnsh("kernel_meta.txt")
```

This is a position computation, so we need a start date-time and end date-time. Like last tutorial, use Python's datetime then convert to Ephemeris time.

```
print("end time (UTC): %s" % END_TIME_UTC_STR)

# convert to ET using SPICE
INIT_TIME_ET = spiceypy.utc2et(INIT_TIME_UTC_STR)
END_TIME_ET = spiceypy.utc2et(END_TIME_UTC_STR)
```

```
init time (UTC): 2000-01-01 00:00:00 end time (UTC): 2027-05-19 00:00:00
```

Note of precision: in some scientific measurements accounting for leap-seconds is crucial. The utc2etc() function takes care of this.

```
[3]: # a day has 86,000 seconds (24 hrs * 60 min * 60 sec)
# this tutorial has a time period of 10,000 days
# thus, the difference in seconds between the start time and end time should be
# 10,000 * 86,400
# let's look at the delta

print("time covered in seconds: %s" % (END_TIME_ET - INIT_TIME_ET))

# the utc2et function added 5.0012845 seconds (leapseconds)!
```

time covered in seconds: 864000005.0012845

Now we need an array that contains 10,000 time steps between the start and end times.

```
[4]: time_intervals_et = np.linspace(INIT_TIME_ET, END_TIME_ET, delta_days)
```

Now we'll compute the SSB position in the x, y, z direction.

Use spkgps with paremeters: targ = NAIFID, et, ref = reference, obs = 10. returns the position of the SSB w.r.t the Sun at the given ET, as well as the light time. We don't need light time, so we use a single underscore.

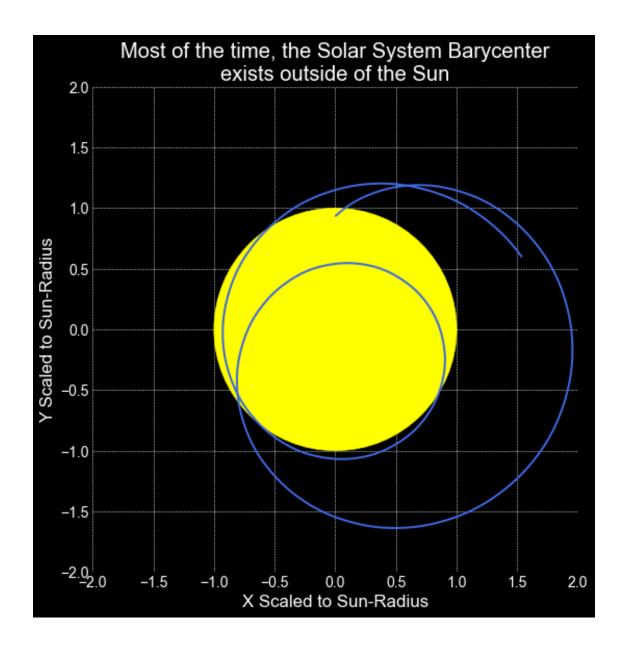
```
[6]: # take a look at the initial time
      print("Position components of the Solar System Barycenter w.r.t. the\n" +
           "center of the Sun (at t = 0): n" +
           "X = %s km n Y = %s km z = %s km n" %
           tuple(np.round(ssb_wrt_sun_position[0])))
      # let's compute the corresponding distance using numpy's linalq.norm()
      print("Distance to the SSB w.r.t. the \n" +
           "center of the Sun (at t = 0): n d = %s km"
           % round(np.linalg.norm(ssb_wrt_sun_position[0])))
     Position components of the Solar System Barycenter w.r.t. the
     center of the Sun (at t = 0):
     X = 1068000.0 \text{ km}
      Y = 417681.0 \text{ km}
      Z = -30845.0 \text{ km}
     Distance to the SSB w.r.t. the
     center of the Sun (at t = 0):
      d = 1147185 \text{ km}
     These are astronomically large numbers (see what I did there?).
     To sanity-check, let's define a scale by using the radius of the Sun,
     given by the corresponding SPICE kernel.
 [7]: # our next goal is to plot the movement. is it interesting?
      # km is too small, AU is too large. let's scale according to the radius of the
       \hookrightarrow sun
      # extract the Sun radii (x, y, z components of the Sun ellipsoid)
      # the tutorial uses just the x component, but we'll try to generate a 3D plot
      # as well
      # note that here we use a deprecated version of the kernel containing
      # radii information, because the current kernel doesn't work
      _, RADII_SUN = spiceypy.bodvcd(bodyid = 10, item = "RADII", maxn = 3)
      radii_x = RADII_SUN[0]
      # scale the position values using the Sun's x component
      ssb_wrt_sun_position_scaled = ssb_wrt_sun_position / radii_x
[23]: # now plot the 2D trajectory of the SSB w.r.t. the Sun
      ssb_wrt_sun_position_scaled_xy = ssb_wrt_sun_position_scaled[:, 0:2]
      plt.style.use("dark_background")
```

print(plt.style.available)

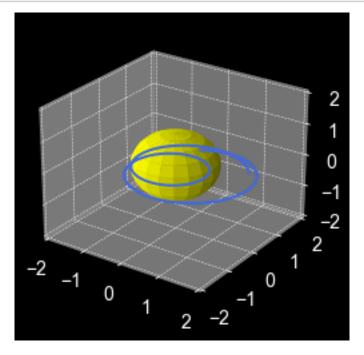
```
fig, ax = plt.subplots(figsize = (12, 8))
# yellow circle represents the Sun
sun = plt.Circle((0.0, 0.0), 1.0, color = "yellow")
ax.add_artist(sun)
# plot SSB movement
ax.plot(ssb_wrt_sun_position_scaled_xy[:, 0],
       ssb wrt sun position scaled xy[:, 1],
       ls = "solid", color = "royalblue")
# format the axes
ax.set_aspect("equal")
ax.set_xlim(-2, 2)
ax.set_ylim(-2, 2)
# label
ax.set_xlabel("X Scaled to Sun-Radius")
ax.set_ylabel("Y Scaled to Sun-Radius")
ax.set_title("Most of the time, the Solar System Barycenter\n" +
            "exists outside of the Sun")
```

['Solarize_Light2', '_classic_test_patch', 'bmh', 'classic', 'dark_background', 'fast', 'fivethirtyeight', 'ggplot', 'grayscale', 'seaborn', 'seaborn-bright', 'seaborn-colorblind', 'seaborn-dark', 'seaborn-dark-palette', 'seaborn-darkgrid', 'seaborn-deep', 'seaborn-muted', 'seaborn-notebook', 'seaborn-paper', 'seaborn-pastel', 'seaborn-poster', 'seaborn-talk', 'seaborn-ticks', 'seaborn-white', 'seaborn-whitegrid', 'tableau-colorblind10']

[23]: Text(0.5, 1.0, 'Most of the time, the Solar System Barycenter\nexists outside of the Sun')



This plot shows us that the solar system's barycenter varies greatly around the sun, despite the sun containing >99% of the solar system's mass! So technically, the sun isn't the center of the universe- it's just exists near it.



So this is actually an instance where the 2D top-down visualization is more informative than the 3D equivalent! Obviously space is 3D, but it's more telling to analyze these math / physics concepts in two dimensions. Lesson learned!

Our last step: calculate how long the SSB exists outside / away from the Sun.

```
[10]: # compute the euclidian distance between the SSB and the Sun.
ssb_wrt_sun_dist_scaled = np.linalg.norm(ssb_wrt_sun_position_scaled, axis = 1)
```

computation time: 10000 days

proportion of time wehre the SSB lay outside the Sun: 64.64 %

This number is $\sim 65\%$, which aligns visually with the length of line that exists outside the Sun.