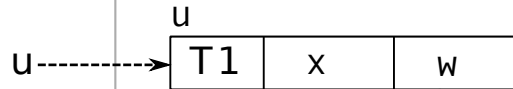


~~guard(u, T1)~~

Bindings

Static Heap



Dynamic Heap

