

DIS-CARD I

GOAL

Be the first player to discard, or toss away, all of your cards! Play once or multiple rounds!

GET READY TO PLAY

1. You will need:
 - a. A deck of regular playing cards.
 - b. The web link to **DIS-CARD I**, a virtual platform with screen share capabilities for the leader, and computer access for players. Individual players may also wish to print out their own hard copy of the chart but it's not needed.



2. Choose a leader who will be responsible for marking the chart and keeping track of turns throughout the game. If multiple games are played, the leader will also manage the score board.
3. Players remove any jokers and shuffle their decks of cards. Each player is dealt or selects **8 cards** without looking at them. Players lay out their cards face up. (If players wish, more than 8 cards can be used.)

LET'S PLAY!

1. To take a turn:
 - a. A player surveys their own cards and then chooses a category from the **DIS-CARD I** chart that matches a card they have. They announce their choice to the group. (For example, if they have a 2 of diamonds, they may choose the category of Any diamond or Any number card.)
 - b. The leader **highlights** the chosen category by clicking anywhere in the cell which turns the background yellow. This helps all players see which category has been chosen.
 - c. The player holds up their card for all to see (i.e. the 2 of diamonds) and all other players locate and hold up one card of their own that fits the category. If a player doesn't have a card to fit the category, they give a thumbs-down gesture. 👎
 - d. The player inspects all of their teammate's cards to make sure they fit the category. Corrections are made if needed and then the player announces, "**It's okay to dis-card**". All players toss that card onto a discard pile, away from their original 8 cards. A bowl or basket is great for creating a designated discard spot.
 - e. The leader clicks (✓) in one of the three boxes of that category on the **DIS-CARD I** chart. Once the third box is checked, that choice is no longer available and it disappears from the screen.
2. Each turn follows the same steps. Turns typically follow in a clockwise direction so that players can anticipate their turn. When playing virtually, a predetermined order should be planned.
3. The first player to discard ALL of their cards is the **winner!**
When playing multiple rounds, this is the scoring: First out gets 2 points. (In a tie, both players get 2 points.) Players with only one card remaining get 1 point. All others get 0 points. Play multiple rounds to see who can be the first to reach 5 or 10 points!
4. Always remember to end with "Good game!", "Nice playing with you", or another comment or gesture of appreciation!



DIS-CARD I

Discard means - throw your card away onto the pile.

GOAL

Be the first player to discard all of your cards!

GET READY

1. Each player gets 8 cards.
2. Hold or lay out your cards so you can see them.

LET'S PLAY!

3. To take a turn
 - a. Pick something from the chart that matches one of your cards. Tell everyone, "I pick _____" (ex. clubs ♣)
 - b. Hold up your matching card
 - c. Wait for everyone else to find a match too.
 - d. Check their cards and say, "It's okay to DIS-CARD".
4. Keep going with turns – just 3 picks from each category.
5. Game ends – the first person to get rid of all of their cards wins!

