WOJCIECH DZWOŃCZYK

UX/UI DESIGNER

CONTACT INFORMATION

- Aarhus, Denmark
- +45 91-71-87-14
- wdzwonek97@gmail.com
- /wojciech-dzwonczyk
- wdzwonczyk.github.io/portfolio
- github.com/wojo3214

PROFESSIONAL SKILLS

- Concepting, conducting research and analyzing (qualitative & quantitative), usability testing, wireframing, prototyping, creating mockups (Web & Android/iOS Mobile App design), creating and developing design systems, accessibility
- Communication, collaboration, tasks management, Design Thinking
- Agile proficiency
- Tools: Figma, FigJam, Github, Jira, Miro, Notion
- Front-end: HTML, CSS, Tailwind CSS, JavaScript, TypeScript, React, Ionic React

KEY ABILITIES

- Communication and collaboration
- Empathy towards users
- Attention to details

LANGUAGES

- English – Advanced
- Polish – Native

REFERENCES

Lasse Tindbæk | Studiz
+45 29-40-83-39

Søren Skadhede | Tange Gruppen
+45 91-56-04-47

MY PROFILE

I am an **empathetic UX/UI Designer** focused on user-centric design for web and mobile applications. I am **commited to structured**, **organized**, and **efficient work**. With a **team player attitude**, I am ready to work in a team or individually depending on project scope. I believe that **communication** is the most important aspect in every part of life, so I speak out loud about my ideas and listen to others in order to get the best results. I bring a relaxed atmosphere by sharing jokes and memes with colleagues. My ability to quickly grasp new concepts and my commitment to continuous learning makes me an adaptable and valuable member of any team or project. I am dedicated to contributing my **problem-solving skills** and expertise to grow alongside your company.

WORK EXPERIENCE

UX/UI Designer
FREELANCE | JAN 2023 – PRESENT

- Creating wireframes, mockups, and prototypes to convey design concepts.
- Designing intuitive user interfaces focused on usability and accessibility.
- Researching housing website design trends to inform UX decisions.
- Collaborating with clients to create designs that answer their business goals.
- Developing a comprehensive design system in Figma, using variables and design tokens.

Result: Apartment Diamond case study (portfolio link)

UX/UI Designer
STUDIZ | DENMARK | APR 2022 – JAN 2023 | PART-TIME

- Redesigning and developing web/mobile apps in Figma.
- Enhancing user experience by creating user flows and supporting specific use cases.
- Conducting competitive and market analysis for product enhancement.
- Leading usability testing sessions and addressing user feedback.
- Collaborating with marketing and development teams to ensure cohesive design strategies.
- Creating and developing design system in Figma.
- Creating marketing materials.
- Overseeing design department coordination and project management.

Result: Studiz case study (portfolio link)

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HOBBIES

- Cycling & gym workouts
- Cooking
- Playing games
- Watching movies & TV series

EDUCATIONAL BACKGROUND

BSc in Web Development
BUSINESS ACADEMY AARHUS | DENMARK | 2021-2023

- Designing mobile & web applications.
- Conducting research including desk/field research, interviews, focus groups and more.
- Conducting usability testing.
- Project management and team collaboration.
- Developing Progressive Web Applications.
- Developing hybrid mobile app based on Ionic Framework & Capacitor.
- Developing Web Applications with API integration.
- Creating and enhancing JavaScript and React components.
- Creating NoSQL Databases in MongoDB.
- Creating and managing Firebase Databases, including real-time databases.

Projects: RawShare case study (portfolio link, school/passion project) & RawShare 2.0 app (Github repo, passion project)

AP Degree in Multimedia Design
BUSINESS ACADEMY AARHUS | DENMARK | 2019-2021

- Creating sketches, wireframes, mockups, prototype.
- Conducting research including desk/field research, interviews, focus groups and more.
- Conducting usability testing.
- Developing and managing Social Media (SoMe) strategies.
- Project management and team collaboration.

Project: Arla case study (portfolio link)