WOJCIECH DZWOŃCZYK

UX/UI DESIGNER

CONTACT INFORMATION

- Lubin, Poland
- +48 725-972-136 (WhatsApp)
  +45 91-71-87-14 (Danish phone number)
- wdzwonek97@gmail.com
- /wojciech-dzwonczyk
- wdzwonczyk.github.io/portfolio

PROFESSIONAL SKILLS

- Conceptualizing, conducting research (qualitative & quantitative) and analyzing, conducting interviews, conducting usability and A/B testing, creating personas and user journeys, wireframing, prototyping, creating mockups (Websites, Web & Android/iOS mobile app design), creating and developing design systems, integrating feedback, accessibility (WCAG)
- Communication, collaboration, tasks management, project ownership, Design Thinking
- Agile proficiency
- Tools: Figma, FigJam
- Front-end: HTML, CSS, Tailwind CSS, JavaScript, ReactJS

KEY ABILITIES

- Communication and collaboration
- Empathy towards users
- Attention to details

LANGUAGES

- English – C1

MOTIVATED CV

As a UX/UI Designer with experience in web and mobile app design, I find immense joy in seeing users effortlessly navigate through a product I have crafted.

I specialize in every stage of product design, from **initial brainstorming** and opportunity assessment to creating **wireframes**, **mockups**, and **prototypes**. In addition, I have experience in **creating** and **maintaining design systems** in Figma. My work is based on **user research**, both **qualitative** and **quantitative**, which is essential for developing **data-driven designs** that **meet user needs and company goals**. I am **highly organized** and capable of **managing my time and tasks** efficiently. **Communication** is key for me — I am vocal about ideas and receptive to others'. I am **quality-oriented** and a **continuous learner** with a **team player attitude**, ready to work in a team or individually depending on project scope. I am eager to contribute to your company by bringing my expertise in **Design Thinking** and my passion for creating impactful, **human-centered products**.

WORK EXPERIENCE

UX/UI Designer
NOGAPPS | DENMARK | JUN 2024 – JUN 2024 | INTERNSHIP

Designed a B2B AI staff management web app to optimize employee allocation based on language skills.

- Creating wireframes, mockups, and prototypes to convey design concepts.
- Collaborating with product manager and stakeholders to create designs that meet both users' expectations and the company's goals.
- Developing a comprehensive design system in Figma, using variables and design tokens.

UX/UI Designer
FREELANCE | JAN 2023 – PRESENT

Developed solutions for clients, effectively addressing their problems and achieving their goals and needs.

- Creating wireframes, mockups, and prototypes to convey design concepts.
- Designing intuitive user interfaces focused on usability and accessibility.
- Researching housing website design trends to inform UX decisions.
- Collaborating with clients to create designs that answer their business goals.
- Developing a comprehensive design system in Figma, using variables and design tokens.

Projects: RawShare case study (portfolio link) | Apartment Diamond case study (portfolio link)

UX/UI Designer
STUDIZ | DENMARK | APR 2022 – JAN 2023 | PART-TIME

Redesigned a web/mobile app offering student discounts, a digital student card, and a comprehensive school management system for canteen and library services.

- Redesigning and developing web/mobile apps in Figma.
- Enhancing user experience by creating user flows and supporting specific use cases.
- Conducting competitive and market analysis for product enhancement.
- Leading usability testing sessions and addressing user feedback.
- Collaborating with marketing and development teams to ensure cohesive design strategies.
- Ensuring the final product aligns with design guidelines and mockups, and equipping developers with essential information for seamless design implementation.
- Creating and developing design system in Figma.
- Overseeing design department coordination and project management.

Project: Studiz case study (portfolio link)

WOJCIECH DZWOŃCZYK

UX/UI DESIGNER

HOBBIES

- Cycling & gym workouts
- Cooking
- Playing games
- Watching movies & TV series

REFERENCES

Igor Smorag | NoGapps

igor.smorag@nogapps.com

Lasse Tindbæk | Studiz

+45 29-40-83-39

Søren Skadhede | Tange Gruppen

+45 91-56-04-47

EDUCATIONAL BACKGROUND

BSc in Web Development

BUSINESS ACADEMY AARHUS | DENMARK | 2021-2023

- Designing mobile & web applications.
- Conducting research including desk/field research, interviews, focus groups and more.
- Conducting usability testing.
- Project management and team collaboration.
- Developing hybrid mobile apps, progressive web apps, and web apps in JavaScript and ReactJS.
- Creating and enhancing JavaScript and React components.

AP Degree in Multimedia Design

BUSINESS ACADEMY AARHUS | DENMARK | 2019-2021

- Creating sketches, wireframes, mockups, prototype.
- Conducting research including desk/field research, interviews, focus groups and more.
- Conducting usability testing.
- Developing and managing Social Media (SoMe) strategies.
- Project management and team collaboration.

Project: Arla case study (portfolio link)