

National Partner Program

EXPLORE THE **FUTURE OF WEARABLE TECHNOLOGY**

WearTech strives to expedite a technological paradigm shift by propelling both inspired student and innovative companies alike into the emerging field of wearable technologies. Students will have the unique opportunity to explore and gain experience in wearable computing while companies will be able to tap into the most talented and proven specialists of wearable computing at the University of Toronto.



Our Team

We are a group of students from the University of Toronto with a passion for wearable technology. We believe that within the next few years, wearable computing will introduce drastic and pivotal changes to the industry.

We are makers. We have direct experience with building diverse projects and we are eager to give form to our ideas.

Our team consists of students from different disciplines across numerous faculties at UoT. We believe that the diversity of our team will foster an environment of unbound ideation and innovation.

Our Offer

If your company is interested in exploring wearable integration solutions or discovering new applications of existing wearable products, WearTech is the best platform to connect your company with the most innovative problem solvers of the wearable field.

We will assemble a dedicated multi-disciplinary team to solve a novel wearable problem for your company. By leveraging the creative minds and the hands-on experience of the team, we aim to find simple and effective approaches to the problem. WearTech will dedicate a minimum of 425 hours to the project and assign experienced young professionals to manage the project, thereby ensuring quality in the work that is produced.

Our Mentor



Professor Steve Mann is our Chief Technical Advisor. With more than 40 years of experience in wearable technology, he is widely recognized as the “father of wearable computing” for his invention of “Digital Eye Glass” (EyeTap) and mediated reality, the predecessor of AR.

He is also the inventor of Chirplet Transform, Comparametric Equations, HDR (High Dynamic Range) imaging, the first smartwatch, and numerous other transformative technologies.

Professor Mann’s expertise and involvement will ensure that WearTech adopts innovative approaches to wearable computing, and will help WearTech remain at the forefront of wearable innovation.

Our Needs

With the goal to connect the innovative and capable students with industry leaders, we will operate this club on a completely non-profit model. All the income will be spent on research, operation, management, and events, as well as advertising our club and your project. As our national partner, we would like to kindly ask your company to provide a one time 5000 CAD sponsorship, and/or in-kind materials (wearable devices or other computing hardware/software).

Our national partner will appear on all our marketing materials. It provides a great opportunity for companies to demonstrate their dedication for education and young generations.

WEARTECH