

Hassan Sanjo Abdulahi

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PROFILE

I am a newly graduated, motivated and curious software engineer. I have experience in developing web and web-based game platforms, as well as personal projects demonstrating skills in both frontend and backend technologies. I have experience in **React**, **Nextjs**, **TypeScript**, and **SQL**, with practical experience in **SCRUM**. Fluent in Danish and English, thriving in teamwork and problem-solving environments.

TECHNICAL SKILLS

Frontend: Basic to intermediate experience with React, React Native, Nextjs, TypeScript, JavaScript, HTML, CSS, Tailwind CSS

Backend: Familiarity with Node.js, SQL, MySQL, PostgreSQL, MongoDB

Other: Chrome Extensions, API Development, Scrum, Git, Figma

WORK EXPERIENCE

Intern – Software Developer

ROTOY, Odense

February, 2024– July, 2024

- Developed a web-based game platform for a startup, where users could go through interactive stories and answer questions.
- Used **React**, **Nextjs**, **TypeScript**, **MySQL**, and **TailwindCSS** to develop and optimize the platform's functionality and user experience.
- Collaborated with my team to develop the company's landing page: <https://www.rottoy.dk/en>

- Actively participated in SCRUM processes, delivering solutions iteratively in close collaboration with the team.
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Personal PROJECTS

Chrome Extension: Website Styling Customization

- Created a Chrome extension that allowed users to customize the styling of websites.
- Used **JavaScript**, **HTML**, and **CSS** for frontend development. The backend was implemented with **Node.js** and **MongoDB** for data handling.
- Demonstrated the ability to combine frontend and backend technologies into a user-friendly tool.

Fantasy Premier league stats app

- Implemented a website, where you can view players stats and compare them to help in picking the best players to your FPL team.
 - Used **Nextjs** to build the website with tailwind CSS and used **Prisma** with **MongdoDB** to fetch the players data and to display it on the website.
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EDUCATION

Bachelor of Engineering in Software Technology

Southern university of Denmark(SDU), Odense

September 2021 – January 2025

LANGUAGES

Danish: Fluent

English: Fluent