Wenqi Marshall Guo

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Education

Sep 2022 - Dec 2024

University of British Columbia

Honours B.Sc. in Computer Science

GPA: 3.75/4.33 (80.5%)

Skills

Languages/Frameworks: Python, PyTorch, TensorFlow, R Tools: LaTeX, Blender, Git, Docker Expertise: Computer Vision, Deep Learning, Diffusion Models, Zero-Shot Learning Leadership: Student Mentorship and Team Lead

Research Experience

- Dynamic Negative Guidance Scaling for Diffusion Models May 2025 Present (First Author) Developing novel methods for dynamic negative guidance scaling to improve model adherence to complex negative prompts and enhance image generation quality.
- **Zero-Shot Camouflage Segmentation**(First Author) Drastically improved SOTA zero-shot performance, boosting the weighted F-measure from 0.3 to over 0.6 and outperforming supervised baselines.

 https://arxiv.org/abs/2505.01431
- Gas Leak Detection Using Computer Vision in IR Images

 (First Author) Accepted to CVPR 2025 Workshop. Proposed a new simulated dataset and a novel zeroshot method for gas leak detection. Mentored other students on the project.

 https://arxiv.org/abs/2503.02910
- 3D Molecular Model Structure Recognition for Chemical Education July 2023 Apr 2024 (First Author) Accepted to IEEE JAC-ECC. Developed an ML tool to convert images of molecular models to IUPAC names, enhancing student learning. Mentored an undergraduate student on this project. https://chemrxiv.org/engage/chemrxiv/article-details/66ad31975101a2ffa8f37339
- Waste Water Treatment Plant Emission Analysis

 Aug 2024 Sep 2024

 Applied image processing techniques to analyze and quantify methane emissions from wastewater facilities, providing critical data for environmental monitoring.

 https://www.mdpi.com/2072-4292/16/23/4422
- Molecular Similarity Search Using Cascading Metric Tree (First Author) Implemented a metric search structure and applied it to molecular similarity searching using graph editing distance. https://arxiv.org/abs/2405.17434

Experience

• Research Assistant

Sep 2022 - Sep 2023; Sep 2024 - Present

University of British Columbia

Engaged in diverse research support roles, including developing computer vision methods for gas leak detection and creating web platforms for Human-Computer Interaction (HCI) studies.

• Software Engineering Project

May 2024 - Aug 2024

University of British Columbia

Designed and developed a full-stack faculty management system to streamline administrative processes and data handling for university departments.

Selected Projects

• Meeting Paw - An AI Meeting Assistant

Developed an AI-powered meeting assistant, featuring real-time summarization, interactive screen and conversation engagement, and a virtual whiteboard controlled via hand gestures. Awarded "Best Use of Gemini AI."

• A Public Transit Ticketing System

Implemented a prototype transit ticketing system using QR-Code with an analyzing dashboard for administration; won a top prize for the 2023 Sep MLH Hackathon.

• Deep Learning-Based Music Composer

Developed and trained two transformer-based music composition models: one using a traditional decoder-style transformer, and the other a GPT-based model.

• Machine-Learning-Based Privacy Policy Assistant

Trained a language model to highlight parts of privacy policies that users need to pay attention to.