# 俄罗斯方块技术设计

1.1 初始化游戏

1.2 方块设计

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| 方块类型 | 方块状态 |
| S型 |  |
| Z型 |  |
| J型 |  |
| L型 |  |
| T型 |  |
| O型 |  |
| I型 |  |

--------L型-----------

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1.3 地图设计

1.4 方块的下落

1.4.1 一步一步的下落

1.4.2 一键下落到底部

1.5 方块的左右移动