Task 8: Using Callbacks for Asynchronous Operations

Objective:

Implement a function that accepts a callback and executes it after a specified delay. Understand how callbacks are used in JavaScript to manage asynchronous operations.

Pre-requisites:

- Basic JavaScript (variables, functions)
- Understanding of asynchronous operations

Concepts Covered:

- Callbacks
- Asynchronous operations
- setTimeout

Setup:

Install Node.js:

• Ensure Node.js is installed on your machine. You can download it from <u>nodejs.org</u>.

Tasks:

1. Define delayedExecution Function:

- Task:
 - Define a function named delayedExecution that takes two arguments:
 - callback: a function to be executed after the delay.
 - delay: the time in milliseconds to wait before executing the callback.
 - Inside the delayedExecution function, use setTimeout to call the callback function after the specified delay.
 - Ensure the callback function can accept parameters and those parameters are passed correctly.

Outcome:

• Ensure the function correctly handles the callback and delay, and the callback function is executed after the specified time with the correct parameters.

Instructions:

- Perform the following tasks:
 - Write the required code in index.js.
 - Run the file using Node.js to ensure the code executes without errors and demonstrates the use of callbacks for asynchronous operations.

Example Input:

1. Set 1:



- Input:
 - callback: A function that logs "This is a delayed message."
 - delay: 1000 milliseconds
 - message: "This is a delayed message."
- Expected Output (after 1 second):
 - "This is a delayed message."

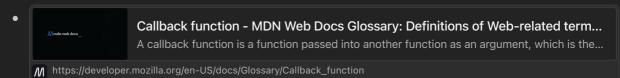
2. **Set 2:**

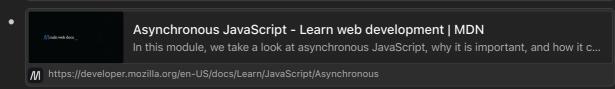
- Input:
 - callback : A function that logs the sum of two numbers.
 - delay: 3000 milliseconds
 - numbers: 5 and 10
- Expected Output (after 3 seconds):
 - "15"

3. **Set 3:**

- Input:
 - callback: A function that logs the current time.
 - delay: 5000 milliseconds
- Expected Output (after 5 seconds):
 - Current time in HH:MM format

Resources:







Videos:





Traversy Media 24:31min 1,437,758 Views 37,284 Likes



GitHub Instructions:

1. Open in Visual Studio Code:

- After clicking on the "Open in Visual Studio Code" button from the GitHub Classroom confirmation page, Visual Studio Code (VSCode) will open the repository directly.
- If prompted, select "Open" or "Allow" to open the repository in VSCode.

2. Open the Terminal in VSCode:

• In VSCode, open a terminal by selecting Terminal > New Terminal from the top menu.

3. Complete the Task:

• In VSCode, write your solution in the index.js file.

4. Run and Test Your Code:

- In the VSCode terminal, navigate to the directory containing index.js.
- Run your code to ensure it works correctly. Use the following commands:

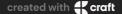
node index.js

5. Commit Your Changes:

• In the VSCode terminal, add your changes to git:

git add index.js

Commit your changes with a meaningful message:



```
git commit -m "Completed task 8"
```

6. Push Your Changes to Your Repository:

• Push your changes to your forked repository:

```
git push origin main
```

7. Create a Pull Request:

- Go to your repository on GitHub.
- Click on the "Pull Requests" tab.
- Click the "New Pull Request" button.
- Ensure the base repository is the original template repository and the base branch is main.
- Ensure the head repository is your forked repository and the compare branch is main.
- Click "Create Pull Request".
- Add a title and description for your pull request and submit it.

Summary of Commands:

```
# Open in Visual Studio Code

# Open terminal in VSCode

# Complete the task by editing index.js

# Navigate to the directory containing index.js

cd path/to/your/index.js

# Run your code
node index.js

# Add, commit, and push your changes
git add index.js

git commit -m "Completed task 8"
git push origin main

# Create a pull request on GitHub
```

Need Help?



Task 8 Solution

Code Hints — index.js: — Ensure your JavaScript file correctly defines the delayedExecution f...



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