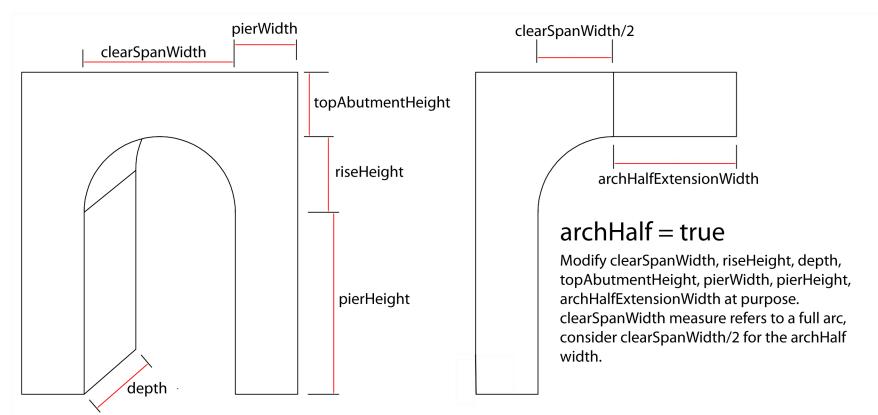
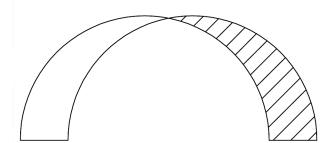
## Arch modeling diagram



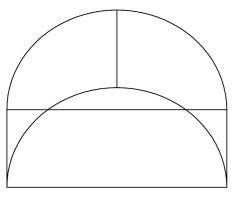
#### General parameters

clearSpanWidth must be double of riseHeight to obtain a full circumference. topAbutmentHeight=0 means no topAbutment; pierWidtht=0 means no pierWidth; pierHeight=0 means no pierHeight



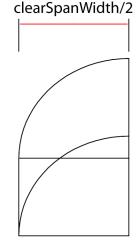
# intradosOnly = true

Modify clearSpanWidth, riseHeight, depth at purpose. Note it is a flat curved surface. If needed apply archHalf=true.



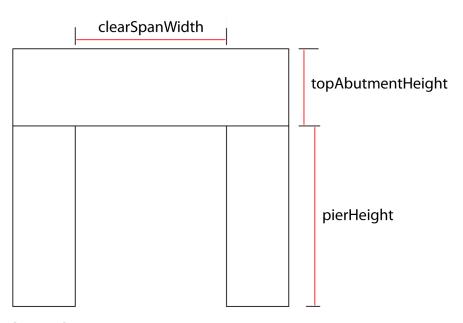
#### archFilled = true

Modify clearSpanWidth, riseHeight, depth at purpose. Note it is an half cylinder.



### halfArchFilled = true

Modify clear Span Width, rise Height, depth at purpose. Note it is a quarter cylinder.



#### lintel = true

Modify clearSpanWidth, depth, topAbutmentHeight, pierWidth, pierHeight, at purpose. If needed apply archHalf=true.