1st Download the Java\_UDP\_Server\_Client folder.

2nd Compile both the PingServer.java and PingClient.java located in the following directories.

*Java\_UDP\_Server\_Client\Assignment4\_UDP\_CLIENT\_CN2\src 🡪 command = javac PingClient.java*

*Java\_UDP\_Server\_Client \Assignment4\_UDP\_SERVER\_CN\src 🡪 command = javac PingServer.java*

3rd Once both classes have been compiled first start the PingServer with a specified port number.

*Example: java PingServer 8000 (8000 being the port to listen on.)*

*4th* After the server is started and listening start the client with the hostname of server machine and port number agreed upon.

*Example: java PingClient localhost 8000 (localhost since server is running locally and 8000 being the port agreed upon.)*

5th View results on both the client and the server.